



Försättsblad tentamen/ Examination cover



10597696

Anonymkod / Anonymous code

0	0	1	3	-	C	B	M
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Skriv anonymkod på varje ark / Write anonymous code on all sheets

D	T	5	2	3	A
---	---	---	---	---	---

Datasäkerhet

A	0	0	1
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Teori

2	0	2	3	-	0	5	-	2	9
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Tentamensdatum / Exam date

Ifyller av tentamensvakt / To be filled by the invigilator

Antal inlämnade ark:

09

Signatur:

Resultat / Results

Ifyller av lärare / To be filled in by teacher

1	2	3	4	5	6	7	8	9	10
1	-0,25	1	1	1	1	1	1	1	1

11	12	13	14	15	16	17	18	19	20
1	1	1	1	1	1	1	1	1	1

Totalpoäng

6,5 + 18,75 = 25,25

Betyg / Grade						
F	E	D	C	B	A	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

0	0	1	3	-	C	B	M
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Definitions:

Passive attack's main purpose is to gain knowledge about an IT system, without "making a mark", meaning no modification, disruptions or the like, of the system.

Active attacks aim to alter/modify an IT system, or deny service for regular users.

Examples:Passive:

- (1) Eavesdropping on a wireless network.
- (2) Packet Sniffing and traffic analysis going through some router..

V
I WOULD ARGUE
THAT SNIFFING
IS A TYPE OF
EAVESDROPPING

Active:

- (1) SQLi, to modify IT systems' databases. Example: increase 'likes' on a social media post.
- (2) DDoS using a BotNet, denying service to the IT system for regular users.

IN GENERAL,
YOU COULD HAVE
EXPANDED YOUR
ANSWERS



- | | |
|----|---|
| 1 | D |
| 2 | C |
| 3 | A |
| 4 | A |
| 5 | C |
| 6 | C |
| 7 | A |
| 8 | B |
| 9 | B |
| 10 | A |
| 11 | D |
| 12 | A |
| 13 | A |
| 14 | B |
| 15 | D |
| 16 | C |
| 17 | A |
| 18 | C |
| 19 | A |
| 20 | B |

(Answers also written, redundantig, on the
question papers too!?)

Single Choice Questions (20 points in total)

Q1 - A malware infection can be a threat for _____.

- [A] Integrity
 - [B] Availability
 - [C] Confidentiality
 - [D] All of the above answers
-

Q2 - Digital signatures and key management are important components of _____ cryptography.

- [A] Private-key
 - [B] Public-key
 - [C] Advanced
 - [D] Symmetric
-

Q3 - The _____ sends messages on a regular basis to verify that the device is still operational and to provide feedback about the internal status of the device.

- [A] Heartbeat protocol
- [B] HTTP protocol
- [C] Alert protocol
- [D] Handshake protocol

Q4 - To provide assurance that a delivered message is correct (as sent by the sender), it is possible to append to the message the _____.

- [A] Message Authentication Code (MAC)
 - [B] Media Access Control (MAC)
 - [C] Electronic Codebook (ECB)
 - [D] Block Cipher
-

Q5 - Recognition by fingerprint, retina, and face are examples of _____.

- [A] Face recognition
 - [B] Dynamic biometrics
 - [C] Static biometrics
 - [D] Token authentication
-

Q6 - Which one of these vulnerabilities is NOT a vulnerability of password-based authentication?

- [A] Dictionary attacks
- [B] Brute-force attacks
- [C] Non-revocability
- [D] Workstation hijacking

Q7 - S/MIME is a protocol used for A.

- [A] Sending digitally signed and encrypted messages
 - [B] Hiding information in images through steganography
 - [C] Mimicking messages and delivering Man-in-the-Middle (MitM) attacks
 - [D] Establishing a secure SSL connection between two devices
-

Q8 - B is a technique used by an attacker to collect infected users' clicks, usually using a transparent window, leading the users to think that they pressed the intended buttons or typed in the correct forms.

- [A] Social engineering
 - [B] Clickjacking
 - [C] Ransomware
 - [D] Keylogging
-

Q9 - The B contains the set of events or conditions that determines when the payload of a virus is activated or delivered.

- [A] Infection mechanism
- [B] Logic bomb
- [C] Payload
- [D] Dormant phase

Q10 - The replay attack is a network attack that consists in A.

- [A] Intercepting a data packet and retransmit it later to the victim
 - [B] Creating a data packet and transmitting it many times to overwhelm a victim
 - [C] Sending repeatedly the same packets in different order, to disorient the victim
 - [D] Opening multiple network connections, without completing any handshake
-

Q11 - The main disadvantage of encrypting a database, or parts of it, is that D.

- [A] It is really expensive
 - [B] Can increase the chances of losing valuable data
 - [C] DB access control does not work anymore
 - [D] It is more difficult to perform record searching
-

Q12 - A use the same communication channel for injecting SQL code and retrieving results.

- [A] In-band attacks
- [B] Inferential attacks
- [C] Out-of-band attacks
- [D] Side-channel attacks

Q13 - A monitors the characteristics of a single host and every event occurring within that host for suspicious activity.

[A] Host-based IDS

[B] Firewall

[C] Network-based IDS

[D] Anti-virus

Q14 - collects the behaviour of users on systems or networks, and analyses the data points to identify if there is any deviation from the expected data, signalling a potential intruder.

[A] Profile-based detection

[B] Anomaly detection

[C] Threshold detection

[D] Signature/heuristic detection

Q15 - A consequence of a buffer overflow error is **D**.

[A] Corruption of data used by a program

[B] Unexpected transfer of control in a program

[C] Possible memory access violation

[D] [All the previous answers are true]

Q16 - Firewalls aim to filter _____.

- [A] Only outgoing traffic
 - [B] Only ingoing traffic
 - [C] Both ingoing and outgoing traffic
 - [D] Incoming malwares
-

Q17 - _____ A is an automated technique that involves providing invalid, unexpected, or random data as inputs to a system to verify its robustness.

- [A] Fuzzing testing
 - [B] Unit testing
 - [C] GUI testing
 - [D] Functional testing
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Q18 - Defensive programming is _____.

- [A] A technique for configuring correctly a firewall installed in a network
- [B] The process of producing software for defending a computer and/or a network
- [C] A software design approach for producing software that continues to function under attack
- [D] None of the above

Q19 - A is the right to exclude others from making, using, offering for sale, or selling an invention.

[A] Patent

[B] Trademark

[C] DRM

[D] DMCA

Q20- To compensate for ambiguities that could arise from uncertain laws, many professionals and societies adopted B.

[A] Access control policies

[B] Codes of conduct

[C] Digital Rights Management (DRM)

[D] Privacy protection