

# Data Structures and Algorithms (DT505G)

SECOND EXAMINATION VT2020 (EXAM #18)

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No. exercises: 6

Total points: 70 (42 required to pass) No. pages: 6 (excluding this page)

- This is a **personalized exam**
- Compile your answers into a Word or PDF file named 18\_submission.pdf
- Submission instructions
  - Open the course Blackboard page, go to the Course material section
  - Click on the item entitled Exam 2020-06-11 assignment
  - Submit your Word/PDF file as an **attachment** to this assignment
- Submissions are due at 12:15 today (unless you are given another deadline by Funka)
- The teacher is available from 10:00 to 11:00 to answer questions at:
  - Zoom (browser): https://oru-se.zoom.us/j/63393329262
  - Telephone: +46844682488 or +46850520017 (meeting ID: 633 9332 9262)

  - If you are put on hold, please wait, as this means there is a queue
- If further doubts arise, make reasonable assumptions and write them down

## Exercise 1 (10 points)

Given the array  $A = \langle 4, 5, 6, 8, 16, 9, 15, 7, 14, 12 \rangle$ , show how the Insertion sort and Mergesort algorithms work. Step through each algorithm, illustrating how it modifies the input array A. State the worst- and best-case computational complexity of the two algorithms in terms of the size |A| of the input array, and explain why.

#### Exercise 2 (12 points)

Construct a Binary Search Tree (BST) from the array of integers A in the previous exercise. Do this by inserting each integer into the tree, one by one, starting from the left (element '4'). Draw the resulting tree and state its height. Is the tree balanced?

Remove the third element of A (element '6') from the BST, explaining the operations that this procedure performs. Now, insert the element you removed back into the BST, and draw the resulting tree. Is the resulting BST different from the BST before the element was removed? If so, will this be the case for any element that is removed and then re-inserted?

Illustrate the algorithm for finding the predecessor of an element in a BST. Show how this works, step by step, for the fourth element of A (element '8'). In general, how many key comparisons are performed by the algorithm for finding the predecessor of an element in a BST? What is the computational complexity of the algorithm?

Construct a new BST using the sorted array you obtained in Exercise 1, again by inserting the elements of the array into the tree one by one. What is the height of this BST, and is it balanced?

#### Exercise 3 (12 points)

Given the same array A as in the first exercise, design a *recursive* algorithm that returns the smallest element in A. Hints:

- The smallest element in the array is either the first element in the array or the smallest of the rest of the array.
- If the array only has 1 element, then of course this is its smallest element;
- The algorithm takes two arguments, the array A and an index i;
- The first call to the algorithm is GETMINIMUM(A, 1).

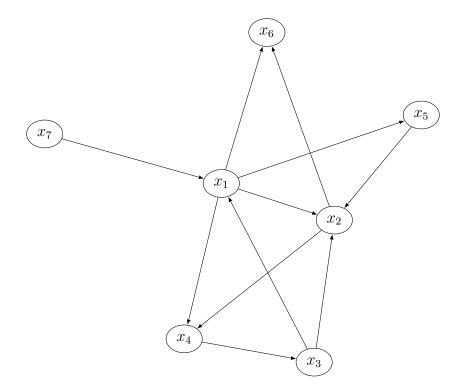
State the worst- and best-case computational complexity of the algorithm in terms of the size |A| of the input array, and explain why.

#### Exercise 4 (12 points)

Given a directed, unweighted graph G = (V, E), describe an algorithm to solve each of the following problems:

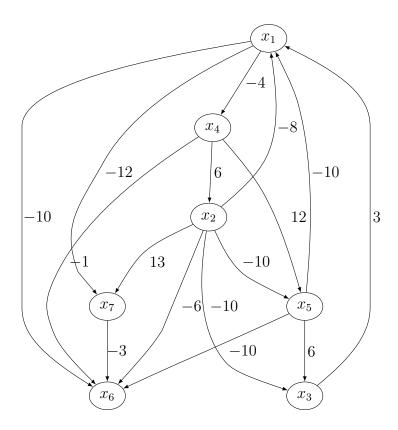
- Return whether the graph is connected.
- Return whether the graph is a tree.
- Find all the strongly connected components of the graph.
- Find the shortest path from node  $x_1$  to every other node.

Show all the steps performed by each algorithm, using as input the graph G given below. Also, state and explain the computational complexity required to solve each problem in terms of the number of nodes |V| and number of edges |E| of the input graph.



### Exercise 5 (12 points)

Given the following directed graph G = (V, E) with weight funtion  $w : E \mapsto \mathbb{Z} \setminus \{0\}$  as specified on the edges of the graph, illustrate an algorithm for finding a shortest path from vertex  $x_1$  to every other vertex in the graph. Show how, at each step, the algorithm updates the distance estimate  $d[x_i]$  of every vertex  $x_i \in V$ . State the computational complexity of the algorithm in terms of the number of nodes |V| and number of edges |E| of the input graph.



#### Exercise 6 (12 points)

State whether each of the following 6 statements on the asymptotic behavior of the function f is true or false.

 $\begin{array}{llll} 1. & f(n)=4n^2-2, & g(n)=4n^3-5, & f(n)\in\omega(g(n))\\ 2. & f(n)=6n\log(n), & g(n)=5\log(n), & f(n)\in o(g(n))\\ 3. & f(n)=3n\log(n), & g(n)=8\log(n), & f(n)\in\Omega(g(n))\\ 4. & f(n)=7n\log(n), & g(n)=6n\log(n), & f(n)\in o(g(n))\\ 5. & f(n)=5^n, & g(n)=6\log(n), & f(n)\in\Omega(g(n))\\ 6. & f(n)=8^n, & g(n)=3n^3, & f(n)\in O(g(n)) \end{array}$