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[DarkRP] Frequently Asked Questions

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[DARKRP] FREQUENTLY ASKED QUESTIONS

By Coke, April 4, 2017 in Discussion

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Coke

Posted April 4, 2017 (edited)



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Frequently Asked Questions

Last Updated: 12/17/2018

This document holds just as much weight in importance as the MOTD does.

"CTRL+F" a keyword to quickly find your possible question!

Recently Added

Mugging / Raiding / Kidnapping:

- What classifies as a raid? > Keypad cracking/lockpicking/C4'ing any of their keypads/doors/props, punching their door down, force scanning a hostage's biometric/toll scanner, or running into their base and shooting them are all ways to initiate raids.
- Can you raid with base code/raid while already inside someones base (from base code)? > Yes.
- Am I allowed to build or remove props during a raid? > No.
- Can someone rp related to the mugger shoot the one getting mugged because the one getting mugged didn't abide the mug? > Yes.
- Can I want someone for mugs I don't see happen, but I saw in chat? > Yes.
- Can I raid with my org if I am a hacker/merc but not hired? > No.
- After I give someone money from mugging me, can I kill them? > Yes.
- Can I add commands like "dont draw a gun/ dont point a gun at me." To a 10s warning and kill for it if they dont listen? > Yes, but don't be unreasonable and kill them if they're already holding a gun out.
- Is locking a door that has been unlocked due to Thug Fists, Lock Picking, or C4 against the rules? > Yes, any doors that were unlocked by raiders during an active raid shall not be locked again until the raid is over.
- Is destroying entities considered raiding? > No.
- Are items like the gambling machine and radio considered to be raidables? > No, as they may be frozen anywhere and if frozen may not be C4ed.
- Are you allowed to kill someone for a printer without a warning? > No, you can only kill a person for stealing a printer that is yours, or from someone RP related to you if not then you need to mug for the printer (not the printer itself, but mugging the individual so they are greatly disadvantaged while carrying it).
- Am I allowed to mug or kidnap in the spawn zone? > No.

Police / Mayor:

- Can police put a fading door in the PD lobby blocking the bail machine? > No, police must leave a path to the bail machine open at all time to the public.
- Do police have to listen to the police chief, and mayor? > Yes, if you do not listen you may be demoted for insubordination.
- Can mayor's grace be voided? > Mayor's grace is voided whenever the mayor starts a lottery, changes the law, or if a mayor gives a 10s warning. Absolutely anything RP related voids the grace
- Can the mayor give 10 second warnings? > Yes, but they must only /want players after ten seconds, unless in self defense or defense of another cop. They must demote any cops they give ten second text warnings to.
- Can police give ten second text warnings? > Yes, but they must only arrest players after ten seconds, unless in self defense or defense of another cop. They must demote any cops they give ten second text warnings to, unless they are bodyblocking.
- Can a cop be demoted for using a disguise? > if a cop were to set themselves as a spy through the genome system they spawn with disguises. You cannot demote them for being disguised, you may only demote a cop after seeing them drop a disguise on the ground and use it to disguise.
- Do arrest batons count as assault like stun batons do? > Yes, but Cops may not KOS for it.
- Does the police chief/mayor have to give other police the codes to the jail cell fading doors? > No, he only has to give you the codes to the entrances of PD.
- Does the police chief/mayor have to give the codes to their PD constructions? > No and Yes. The mayor does not have to distribute his own base codes when basing in the Mayor's Office. The Police chief and mayor both must give all codes that serve as entrances/exits to the PD, but do not have to make any jail cell codes public
- Can the mayor restrict building in public? > No.
- If a mayor/cop is basing with their org, and you know the mayor/cop is in there, then the org members do something illegal, like buying printers. May you demote the cop/mayor? > Yes, that is corruption.
- Can I arrest someone who is defending them self? > Yes.
- Can the mayor make gambling, protesting, climbing, pooping, pissing, emotel'ing, picture frames, etc. illegal? > Yes, but only in certain circumstances (ex. No [X] in public), you can not make the job/act/item 100% obsolete. There must be a specific medium.
- Can the mayor make licensed weapon illegal? > No.
- Can the mayor ban microwaves and item labs? > No, but he may restrict the pricing of these item labs/microwaves as he wants.

- Can I want a player for buying a Money Spitter/VCR (rephrasing a money printer) in advert? > No, but typing the exact name of a money printer, or anything extremely similar is want-able.
- Can I force a suspected disguised player to show proof of being an officer or Mayor? > Yes and a proper 10 second warning to show proof of being an officer/Mayor shall be given. Officers may only do it to disguised Police/Mayors when past 2nd door of the PD, the Chief and Mayor can do it anywhere.
- Can cops be demoted for BMI or custom law violations due to having a Taser, Vape, C4, or anything else they obtain from the Cop Shop? > No, cops are immune to being demoted via any reason for items specifically sold in the cop shop.
- Can the mayor be demoted for not doing his job? > No, the Mayor is always passively doing his job. He does not need to set laws (since there is already laws present), waives the right to deny anyone gun licences (since it does not hinder RP), does not have to do lockdowns, and does not have to do lotteries. If you have an issue with his uselessness, murder him.
- Can Police arrest hobos during the lockdown? > No, hobos are homeless and have no homes to go to.
- Can the Mayor/Police chief have a 4th fading door? > Yes, they can have an extra fading door for the jail buttons only.
- Can I validly warrant a base and then proceed to unnecessarily destroy every last prop, even though I know there's nothing behind them? > No, as that is considered grieving. If you have valid reason to assume there are illegal items behind the props then go ahead, but don't destroy the whole base just because you think the battering ram is fun.
- What classifies as SSA/TA (Stun Stick Abuse/Tazer Abuse)? > Any stun stick or tazer hit that has no fair reasoning is stun stick or tazer abuse. There isn't a count. If you are a Cop or Rent-A-Cop and you stun stick or taze someone to be funny, and not what it's actually for (alerting someone for good reason, getting someone to move, getting someone to follow a command, etc.), then it's stun stick or tazer abuse. The listings are subject to role play, but so long as the stunstick or tazer isn't being used to troll, it's fine.
- Can I hide the mayors name on the mayors computer with a prop? > Yes, but the prop has to be a fading door.

Building:

- Do merchant's fading doors made for things such as item labs, and ammo labs count towards the 3 fading door total? > No, unless those item labs/ammo labs are inside their actual base. if it's out in the world/right outside the base, then it does not count towards their base's fading door limit.
- Can I make skybases? > No.
- Can I make prop launchers that shoot players into orbit? > No, it's prop minging.
- What classifies as a skybase? > Any base that is far off the ground. If the construction in the air is not a base, it's allowed. Examples would be a roof top that you can gain access to without the use of props.

- Weapon Damage from another player
- Rape
- 10 second KOS/AOS warning
- Fall Damage from another player
- Mug from another player
- Stun baton interaction from another player
- Tasing
- Ziptying (It'll make sound)
- Carrying
- Snowballs

- What is the "lost sight" rule? ➤ If you lose sight of anyone for a 10 second time window, any situation coming before that between you and that individual is automatically erased. This is to stop things like someone mugging you, then you escape, then they find you and kill you 2 hours later.

- How does karma work? ➤ Karma levels have multiple effects, these effects can be seen below.

- High karma
 - Less jail time and lower bail costs
 - Higher chance of getting a valuable item from a dumpster
 - [ZRP] The karma you have equals the cash you get each time you kill a zombie
 - Cannot commit suicide
- Low karma
 - Longer jail time and higher bail costs
 - Lower chance of getting a valuable item from a dumpster
 - [ZRP] The karma you have equals the cash you get each time you kill a zombie
 - Can commit suicide
 - Hits will automatically be placed on you by the server

- Can I use my alt to gain advantages, absolutely whatever they may be, for my main account? ➤ No. The alt account will be permanently banned if you are caught doing so and removal of advantages from main account probable.

- Default Illegal:

- Black Market Items
- Theft
- Assault
- Unlicensed Guns (excluded from ZRP)
- Creation of Drugs (separate from the sale and/or use of drugs)
- Prostitution (You will be auto wanted by the server when executing near a cop)
- Holding a hostage

- How long should I stay away when granted a leave warning? ➤ You must stay away for 2 minutes (120 seconds). If you come back at any point during that time within reasonable vicinity you risk being killed, demoted or arrested.

- How do yall like spoilers? ➤ We don't like spoilers here, any spoilers for TV Shows/Video games and/or movies that hasn't been out for longer than a month will get you banned.

- Can I SLAM, C4, or RPG the floor of the Mayors office? ➤ Absolutely no explosive detonations in spawn.

- What is Sit Watching? ➤ Sit watching is an opportunity for potential staff to learn how we conduct day-to-day operations as a staff member. Anyone may request to be a sit watcher, but you can be denied for any reason. Furthermore, if you are accepted, you must abide by the following rules:

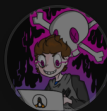
- You be actively sit watching at all times
- You may not disrupt any sits in progress or engage in inappropriate behavior in the sit room

This thread will be continually updated as more questions arise

Edited September 14 by sma\$hi



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