

Matrix Factorization

CS 556

Outline

- Eigen Decomposition
- Singular Value Decomposition (SVD)
- SVD for Recommender Systems
- Pandas Library

Orthogonal Matrix

A square matrix $A \in \mathbb{R}^{n \times n}$ is an orthogonal matrix if and only if its columns are orthonormal so that: $AA^T = I = A^T A$, which implies that $A^{-1} = A^T$.

Columns of A are orthonormal if for every two columns (i, j)

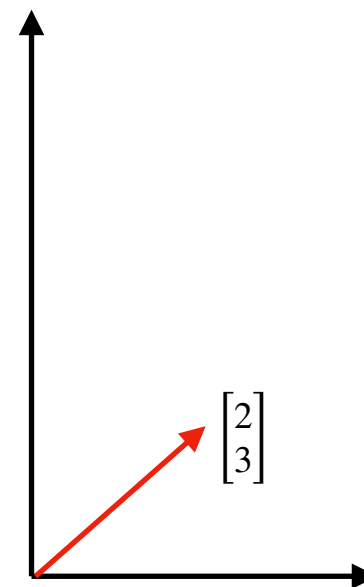
$$a_i b_j = 0 \text{ if } i \neq j$$

$$a_i b_j = 1 \text{ if } i = j$$

2D Transformation Matrix

What happens when we multiply a 2D matrix with a vector?

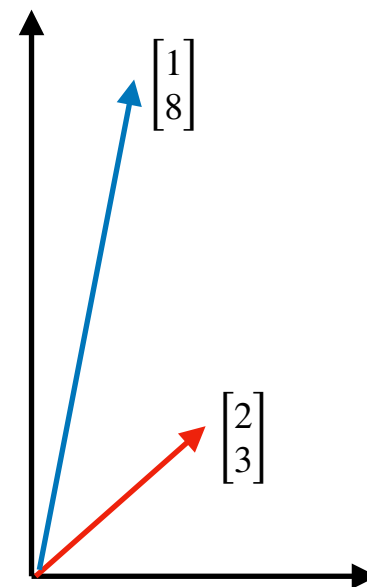
$$\begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = ?$$



2D Transformation Matrix

What happens when we multiply a 2D matrix with a vector?

$$\begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$

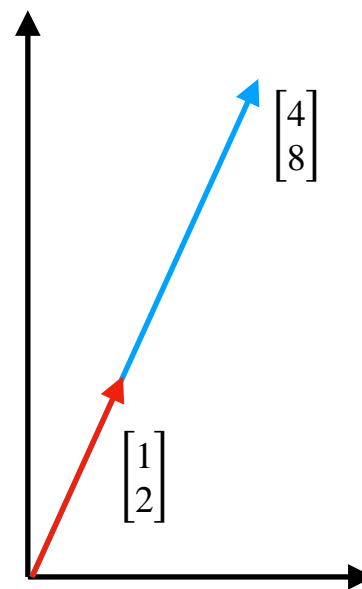


The matrix will transform the vector by rotating and stretching/shortening it

2D Transformation Matrix

What happens when we multiply a 2D matrix with a vector?

$$\begin{bmatrix} 2 & 1 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \end{bmatrix}$$

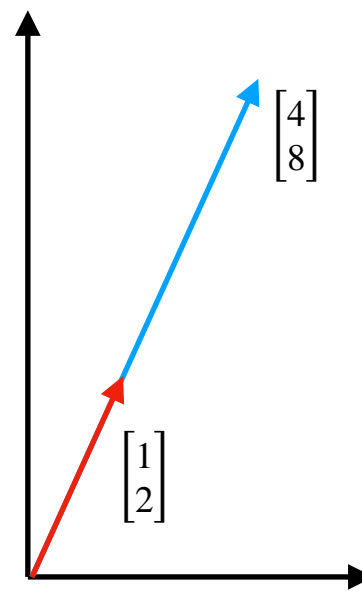


2D Transformation Matrix

What happens when we multiply a 2D matrix with a vector?

$$\begin{bmatrix} 2 & 1 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \end{bmatrix}$$

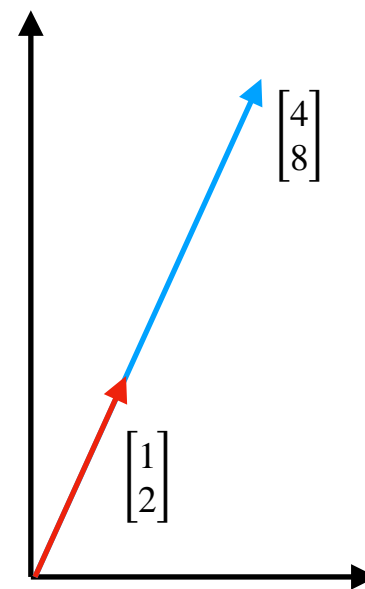
$$4 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \end{bmatrix}$$



2D Transformation Matrix

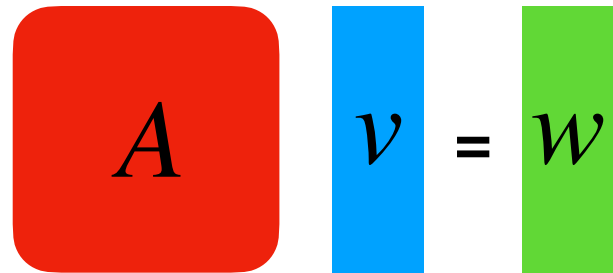
What happens when we multiply a 2D matrix with a vector?

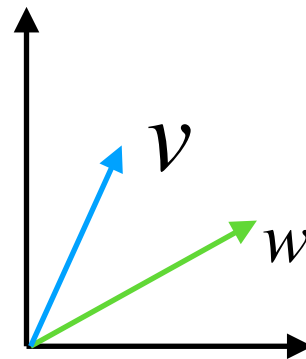
$$\begin{bmatrix} 2 & 1 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \end{bmatrix}$$



$$\begin{array}{c} \text{Eigen-value} \nearrow 4 \\ \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \end{bmatrix} \\ \nwarrow \text{Eigen-vector} \end{array}$$

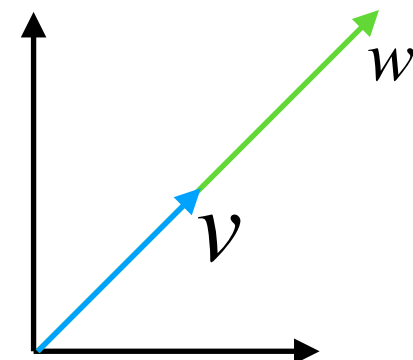
Eigenvectors & Eigenvalues


$$A \mathbf{v} = \mathbf{w}$$



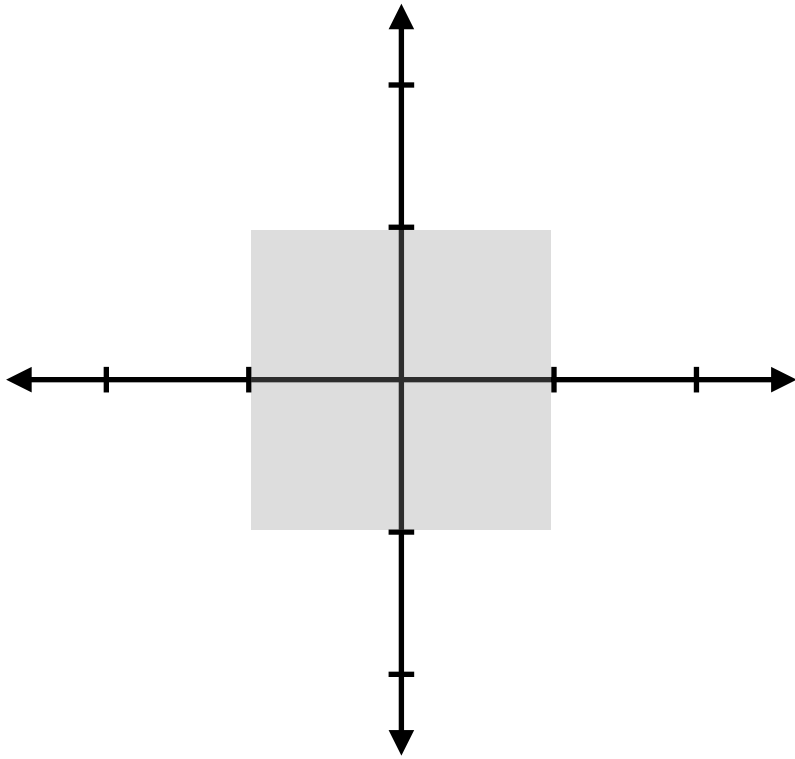
Transformation matrix A is applied to a vector \mathbf{v} and outputs a vector \mathbf{w} . If \mathbf{w} points in the same direction as \mathbf{v} (a.k.a. lies on the same 1 dimensional subspace), then \mathbf{v} is an **eigenvector** of matrix A .

$$A \mathbf{v} = \mathbf{w}$$
$$\lambda \mathbf{v} = \mathbf{w}$$

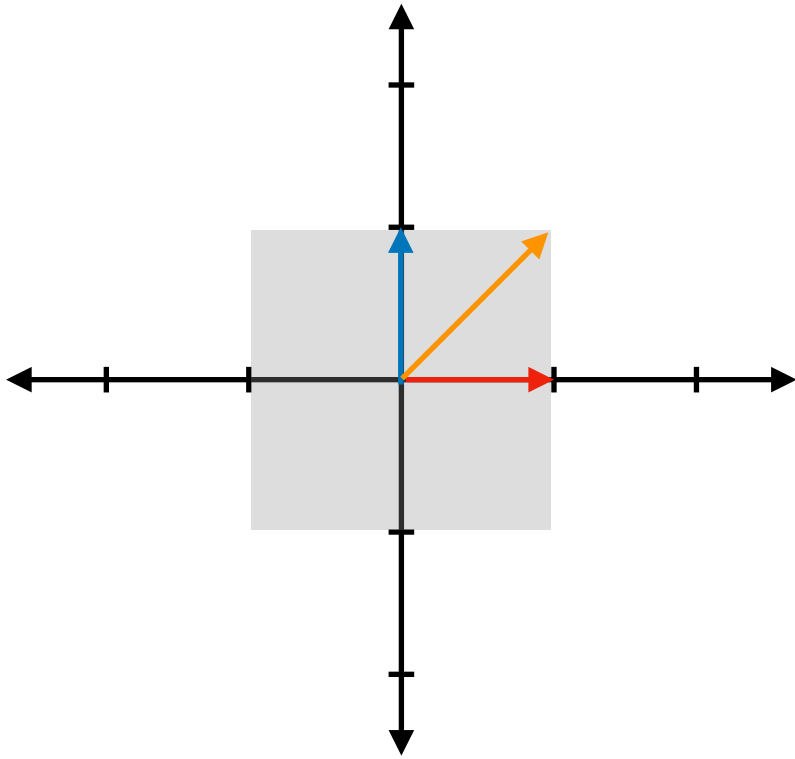


λ is an eigenvalue associated with eigenvector \mathbf{v} of A

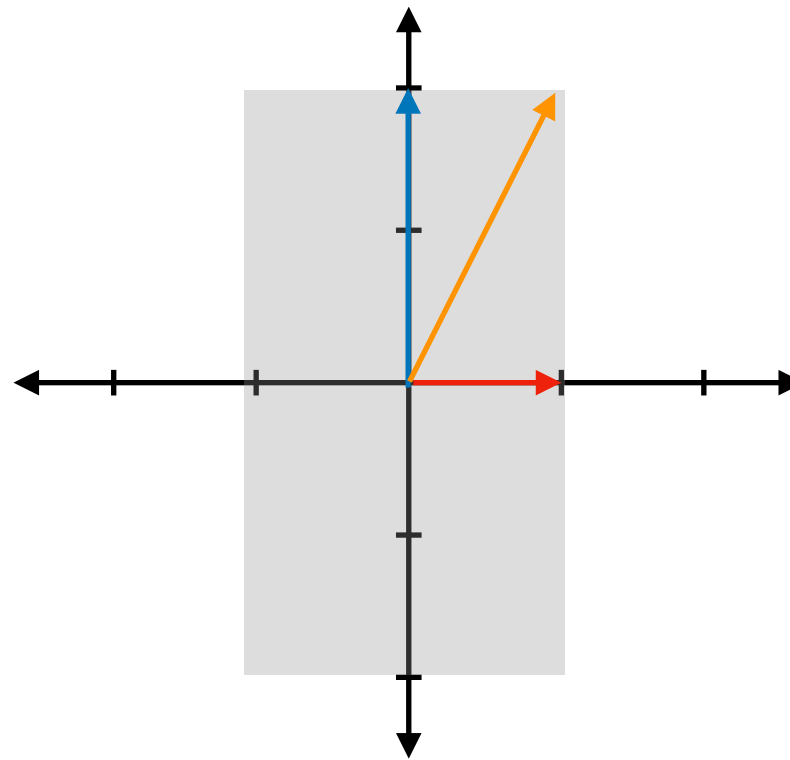
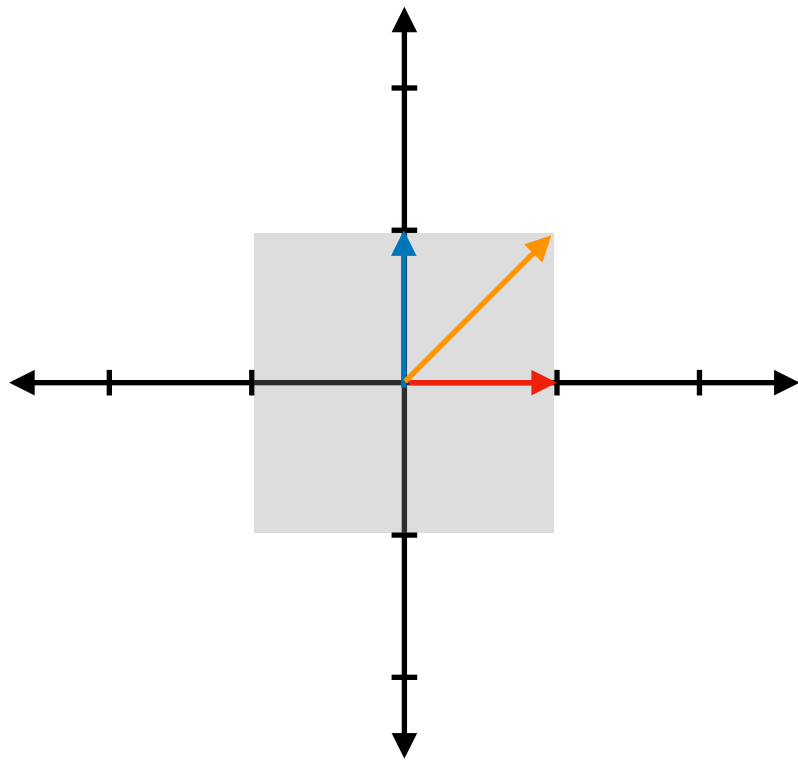
Eigenvectors & Eigenvalues



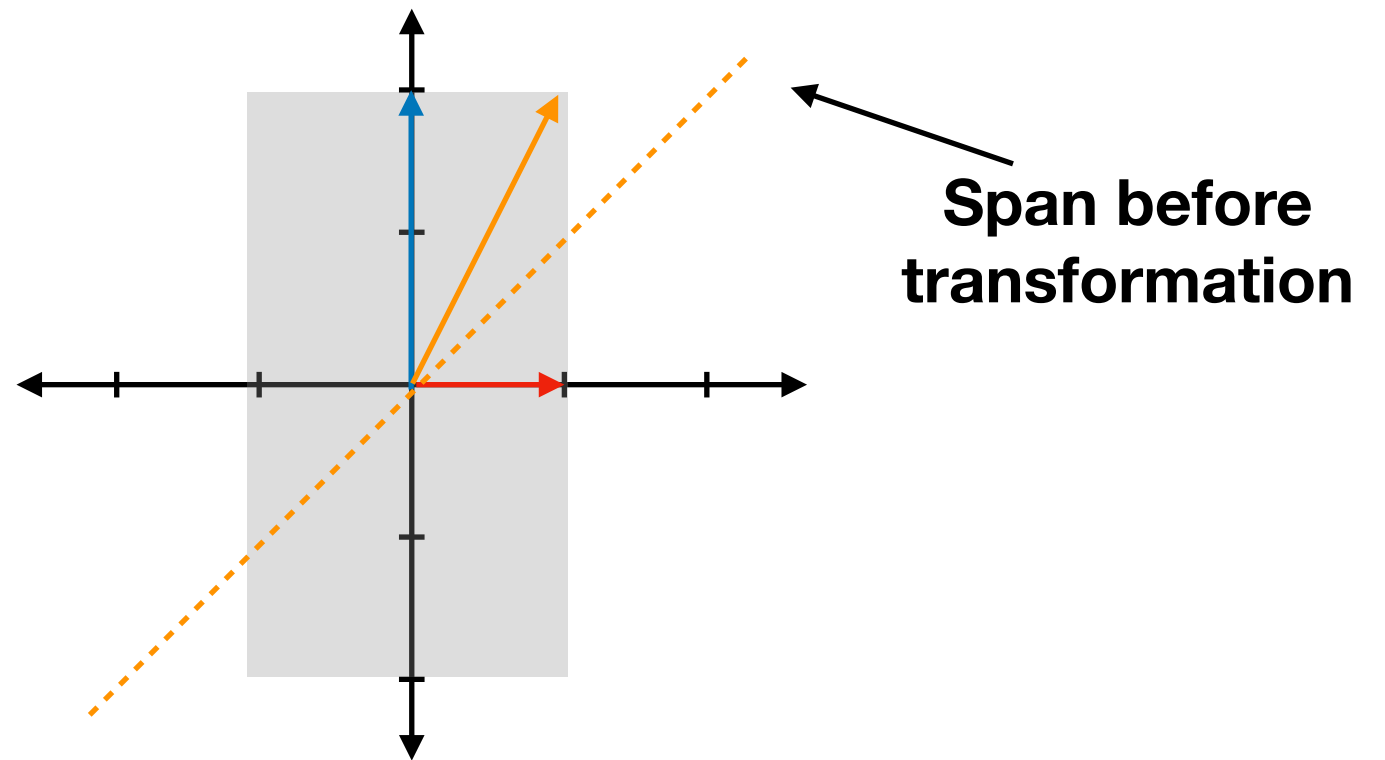
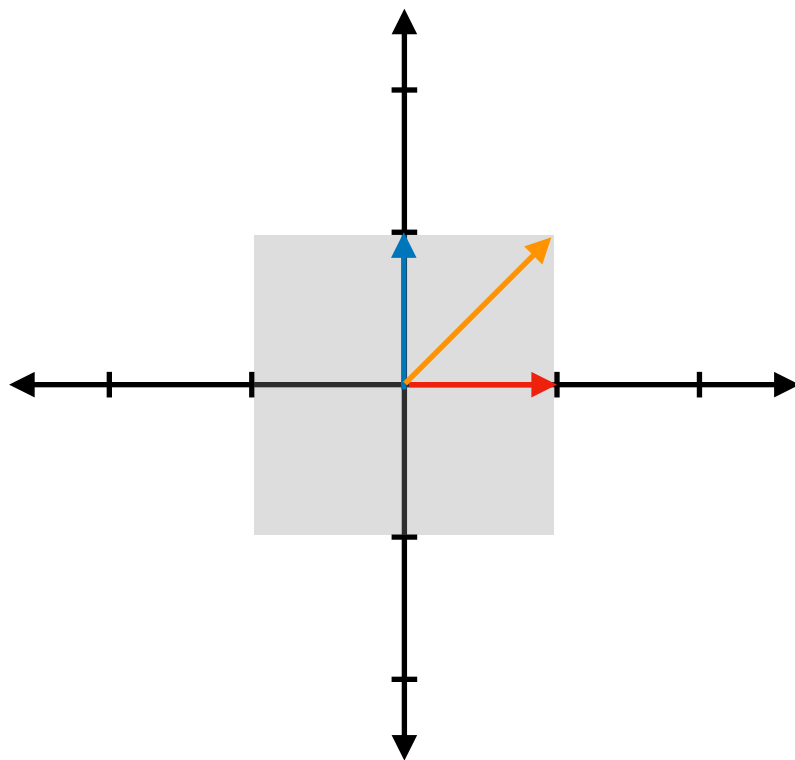
Eigenvectors & Eigenvalues



Eigenvectors & Eigenvalues

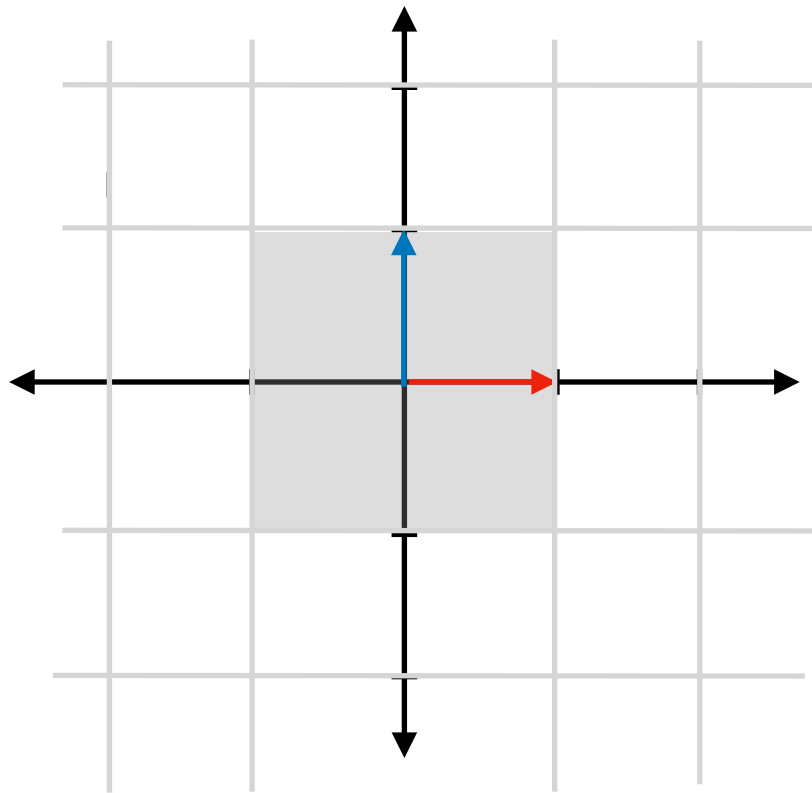


Eigenvectors & Eigenvalues



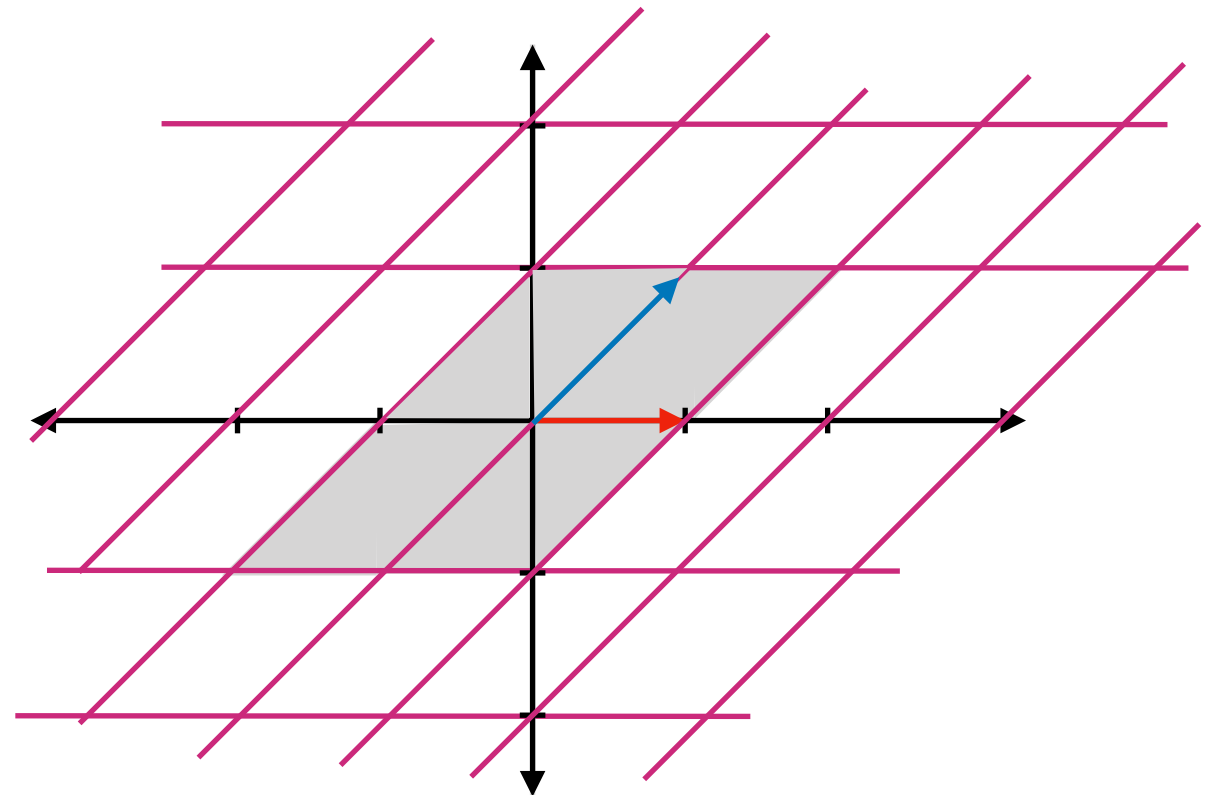
2 eigenvectors with values 1 and 2

Eigenvectors & Eigenvalues



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

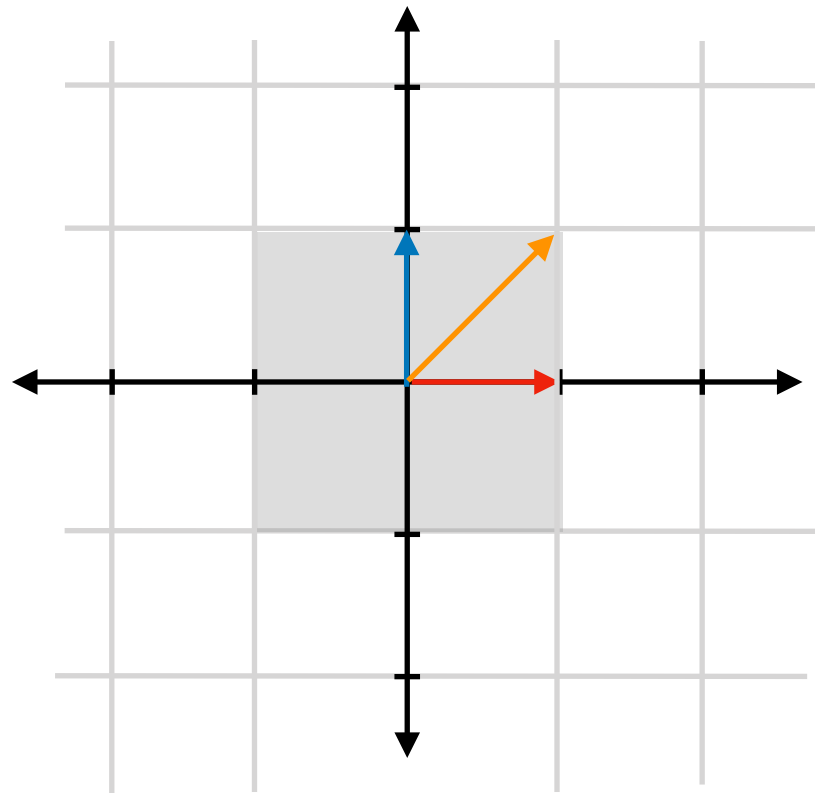
Natural Basis



$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

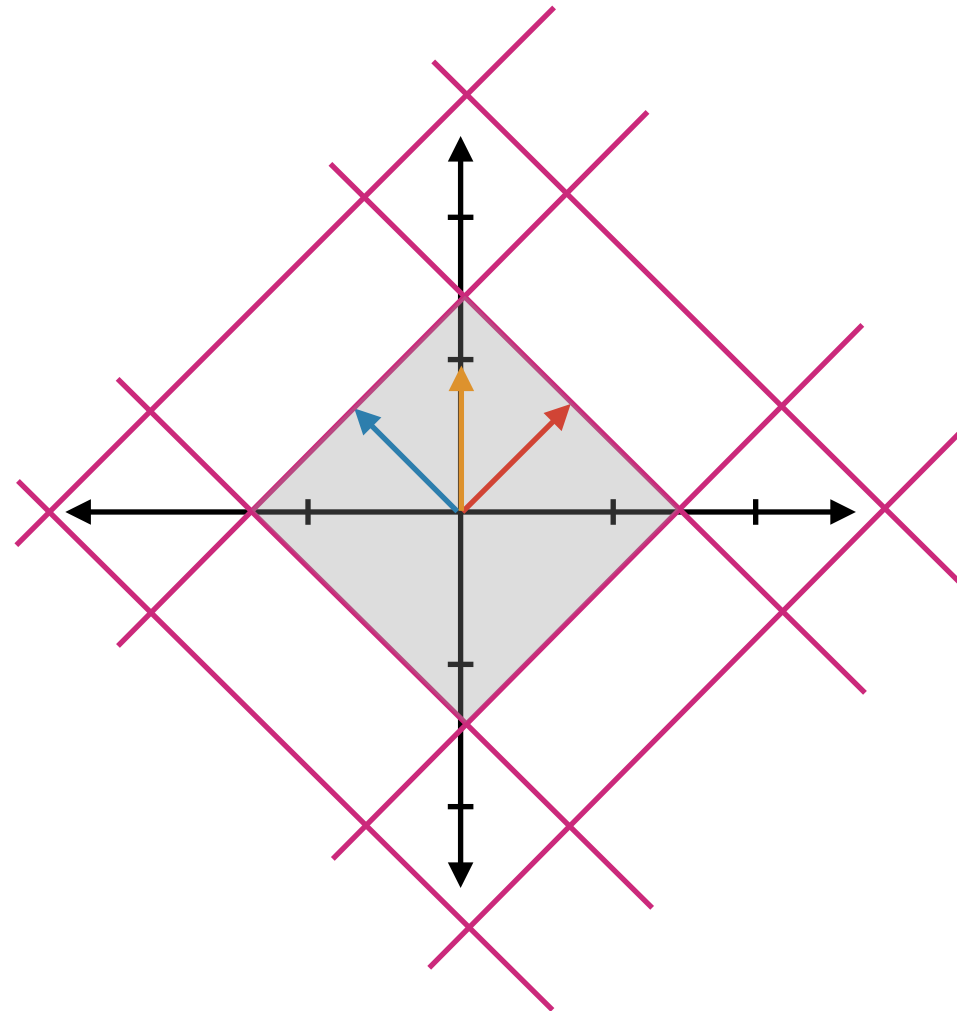
Shear Transformation

Eigenvectors & Eigenvalues



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

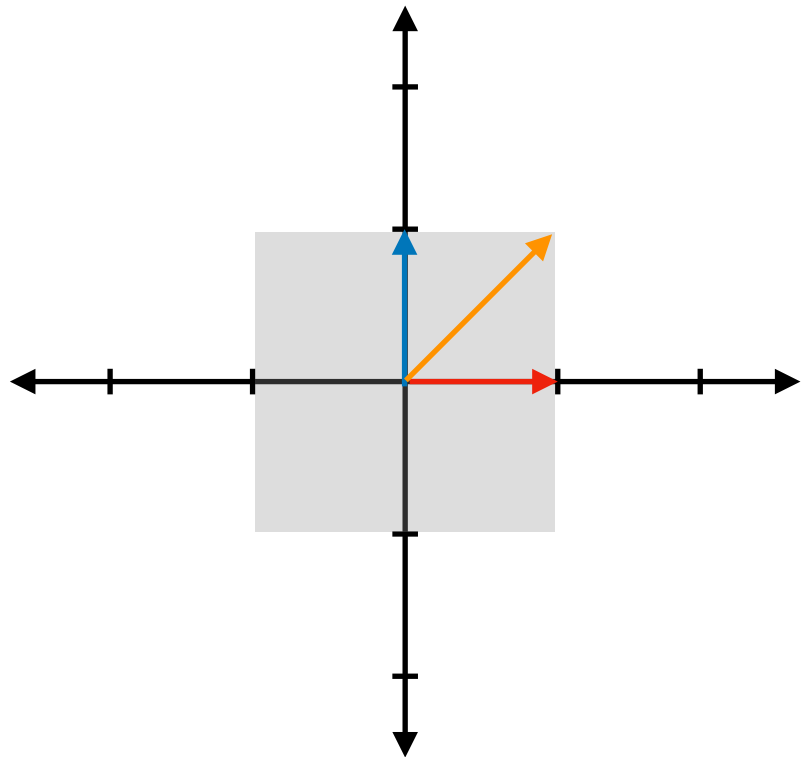
Natural Basis



$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \quad \theta = \frac{\pi}{4}$$

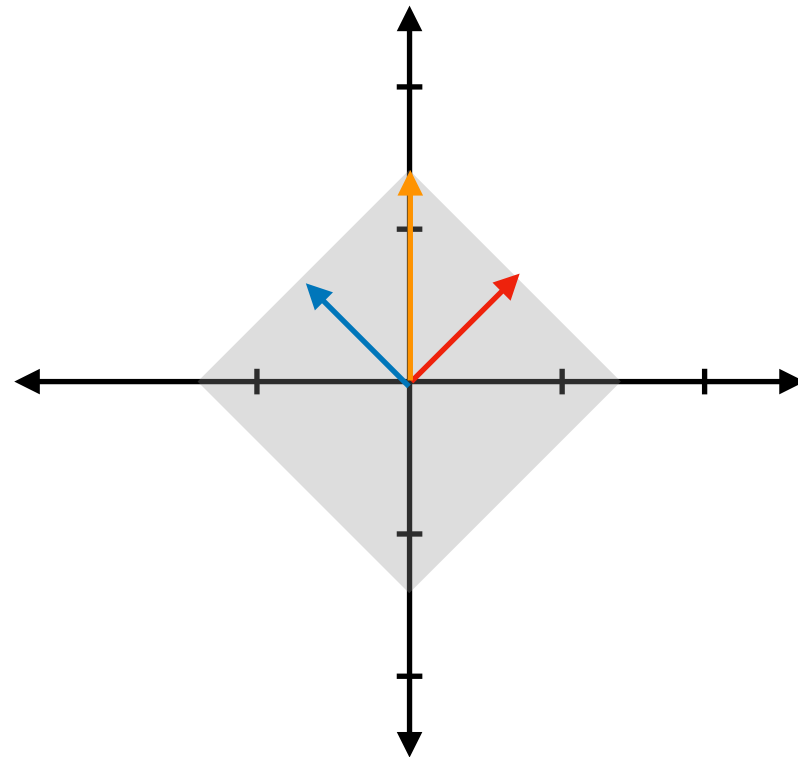
Rotation

Eigenvectors & Eigenvalues



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Natural Basis

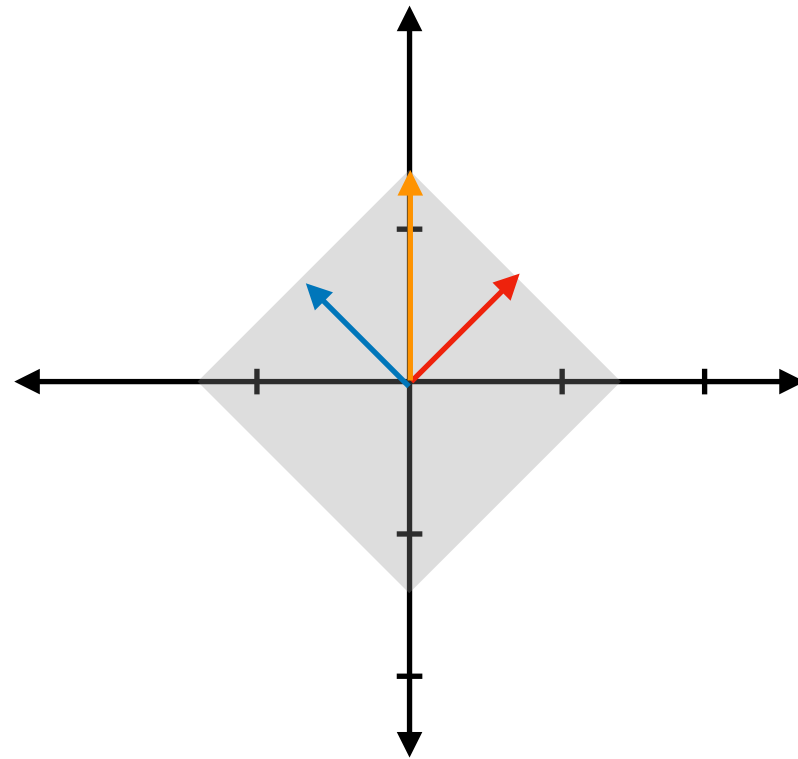
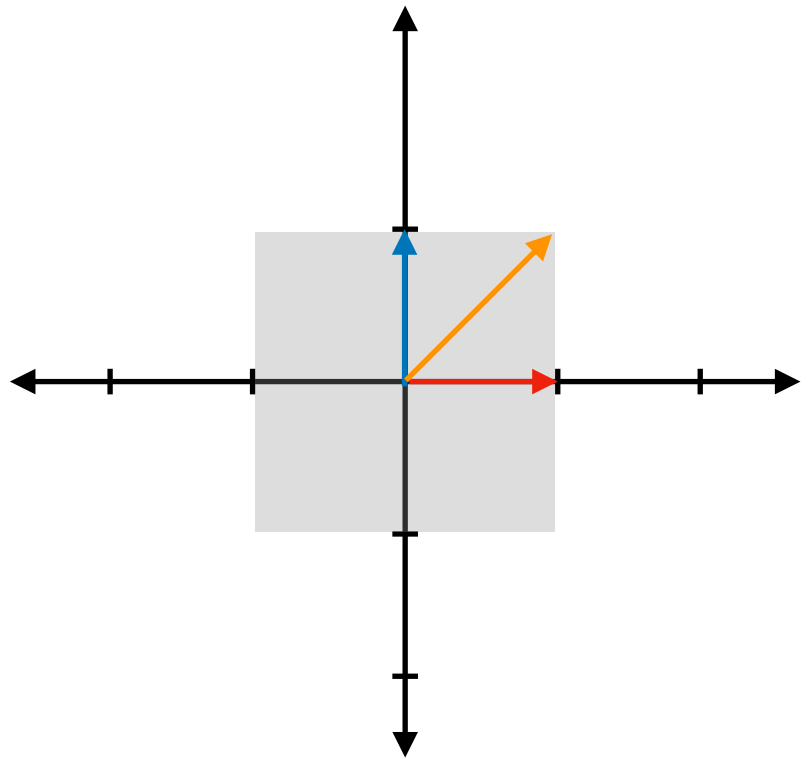


0 Eigenvectors

$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \quad \theta = \frac{\pi}{4}$$

Rotation

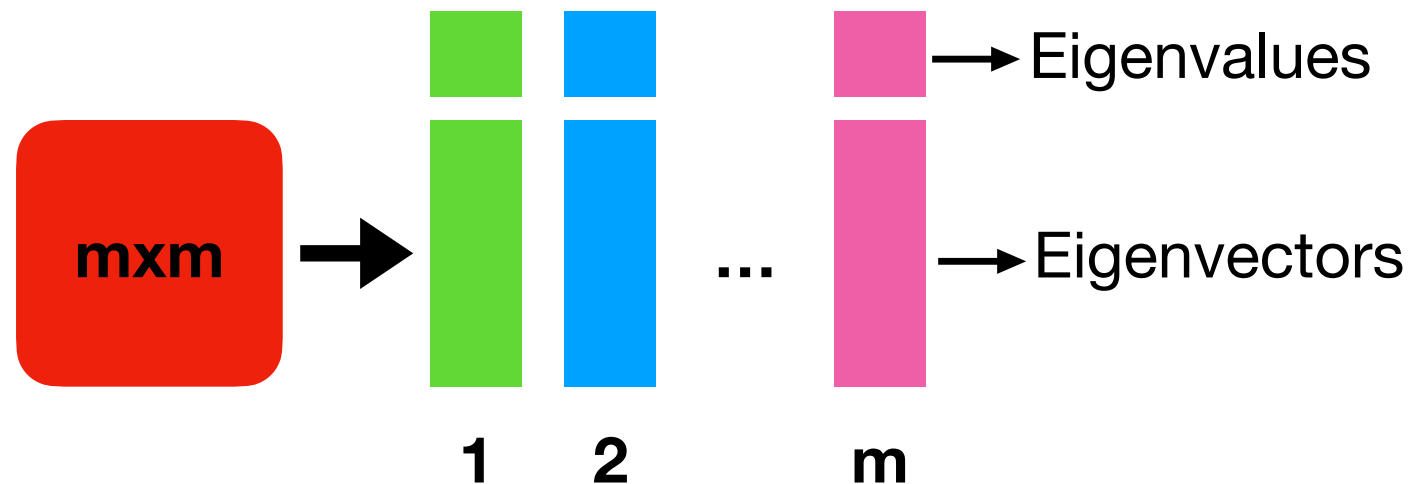
Eigenvectors & Eigenvalues



0 Eigenvectors

Check the vectors that lie on the same span after transformation
and measure how much their magnitudes change

Eigen Decomposition



Eigen-decomposition is the factorization of a matrix into a canonical form, whereby the matrix is represented in terms of its eigenvalues and eigenvectors.

Finding Eigenvalues

$$A\mathbf{v} = \lambda\mathbf{v}$$

$$A\mathbf{v} - \lambda\mathbf{v} = 0$$

$$(A - \lambda)\mathbf{v} = 0$$

$$(A - \lambda I)\mathbf{v} = 0$$

It has nontrivial null space.
It must be singular

$$(A - \lambda I)\mathbf{v} = 0$$

$$\det(A - \lambda I) = 0$$

$$\det\left(\begin{bmatrix} a & b \\ c & d \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix}\right) = 0$$

$$\lambda^2 - (a + d)\lambda + ad - bc = 0$$

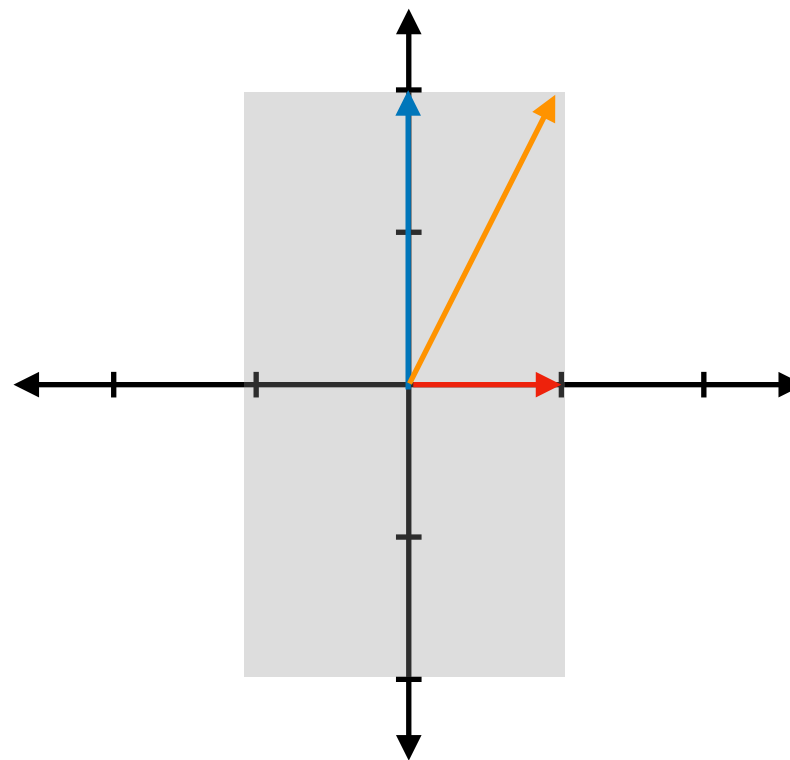
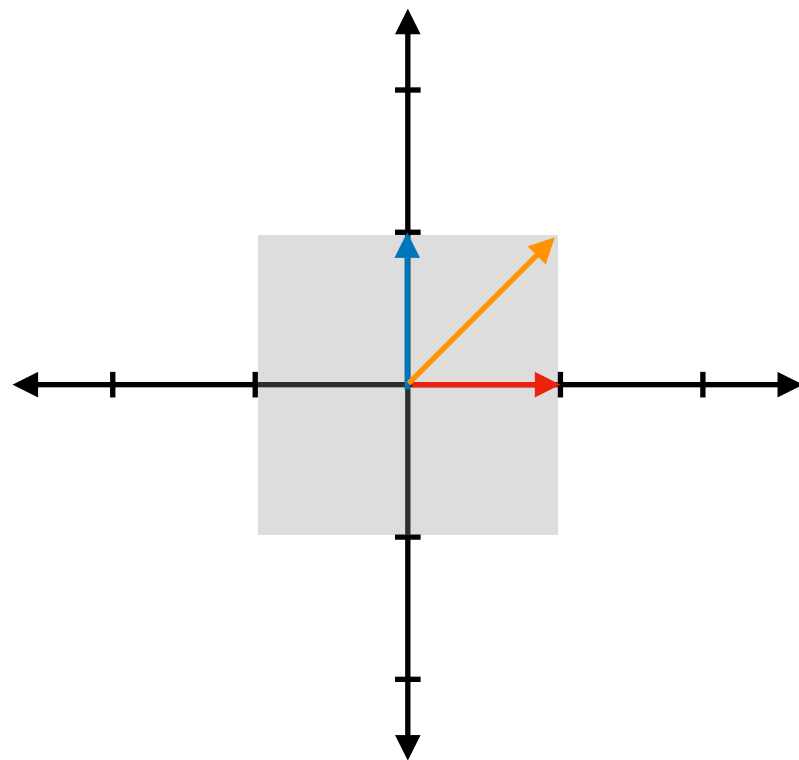
$$\lambda^2 - \text{Tr}(A)\lambda + \det(A) = 0$$

Characteristic
Polynomial

Finding Eigenvectors

1. Find all eigenvalues λ
2. For each λ , find $v \in N(A - \lambda I)$
 - Find a vector v that is in the null space of the matrix $(A - \lambda I)$

Example 1



$$a = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

$$\det \begin{pmatrix} \begin{bmatrix} 1 - \lambda & 0 \\ 0 & 2 - \lambda \end{bmatrix} \end{pmatrix} = 0$$

$$(1 - \lambda)(2 - \lambda) = 0$$

$$\lambda = 1, \quad \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ v_2 \end{bmatrix} = 0, \quad v = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

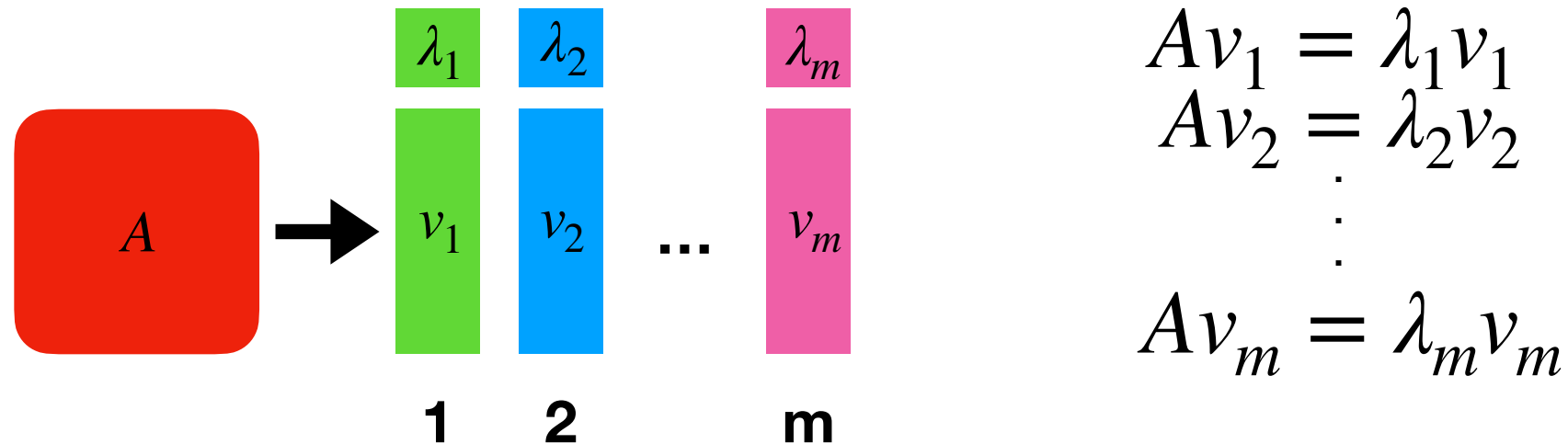
$$\lambda = 2, \quad \begin{bmatrix} -1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} -v_1 \\ 0 \end{bmatrix} = 0, \quad v = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Find all Eigenvalues & Eigenvectors

In Class Exercise

$$\begin{bmatrix} 3 & 1 \\ 4 & 6 \end{bmatrix}$$

Diagonalization



$$\begin{aligned} Av_1 &= \lambda_1 v_1 \\ Av_2 &= \lambda_2 v_2 \\ Av_3 &= \lambda_3 v_3 \end{aligned} \longrightarrow \begin{bmatrix} v_{11} & v_{12} & v_{13} \\ v_{21} & v_{22} & v_{23} \\ v_{31} & v_{32} & v_{33} \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix} = \begin{bmatrix} v_{11}\lambda_1 & v_{12}\lambda_2 & v_{13}\lambda_3 \\ v_{21}\lambda_1 & v_{22}\lambda_2 & v_{23}\lambda_3 \\ v_{31}\lambda_1 & v_{32}\lambda_2 & v_{33}\lambda_3 \end{bmatrix} \longrightarrow AV = V\Lambda$$

$$AV = V\Lambda \longrightarrow \boxed{A = V\Lambda V^{-1}}$$

Finding a set of basis vectors V such that the original matrix A is diagonal in that basis space, assuming that the columns in V are linearly independent.

Diagonalization

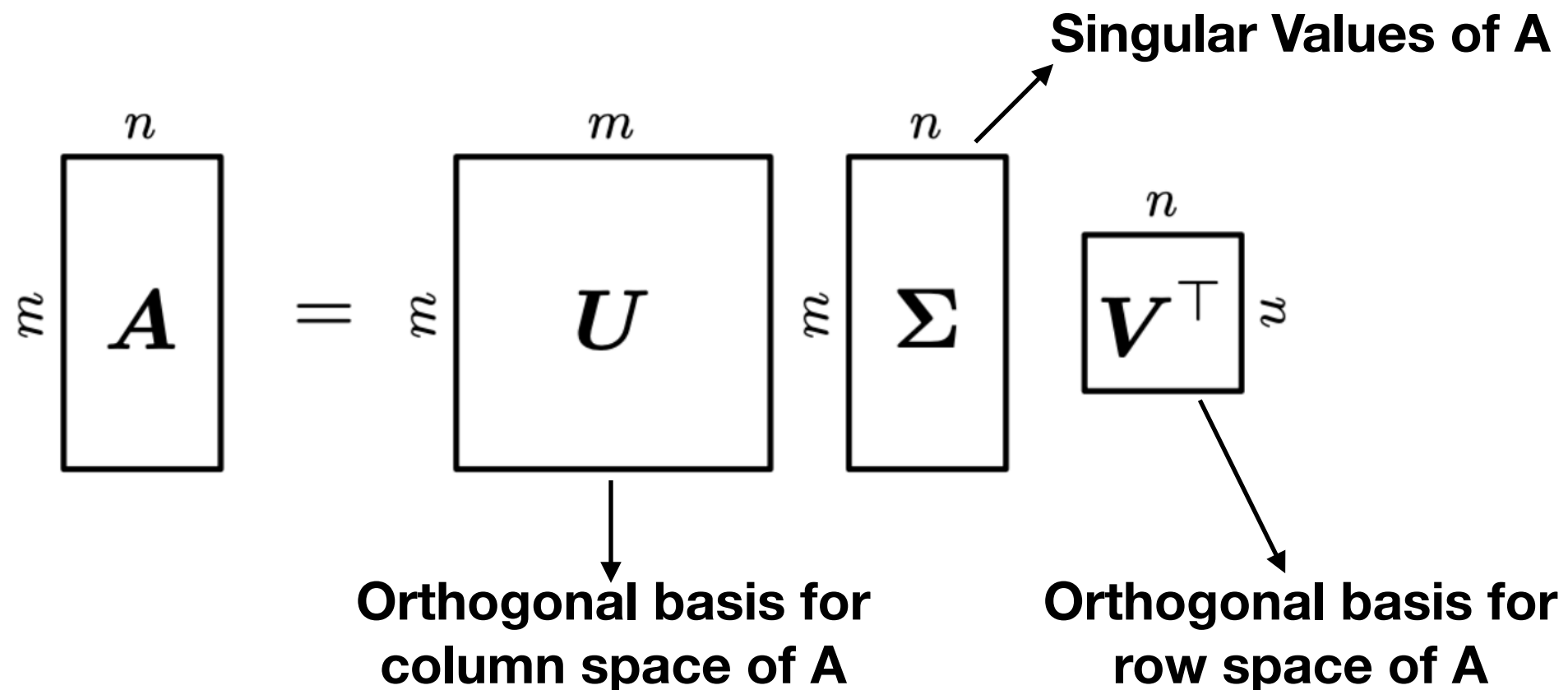
Example

$$A = \begin{bmatrix} -3 & -4 \\ 5 & 6 \end{bmatrix}$$

Singular Value Decomposition

SVD

The goal of SVD is to decompose a matrix A as the product of 3 other matrices $A = U\Sigma V^T$, where matrix V and U are **orthogonal matrices** and Σ is a diagonal matrix.



SVD Theorem

Theorem 4.22 (SVD Theorem). *Let $A \in \mathbb{R}^{m \times n}$ be a rectangular matrix of rank $r \in [0, \min(m, n)]$. The SVD of A is a decomposition of the form*

$$\begin{array}{c} n \\ \boxed{A} \\ m \end{array} = \begin{array}{c} m \\ \boxed{U} \\ m \end{array} \begin{array}{c} n \\ \boxed{\Sigma} \\ m \end{array} \begin{array}{c} n \\ \boxed{V^T} \\ n \end{array} \quad (4.64)$$

with an orthogonal matrix $U \in \mathbb{R}^{m \times m}$ with column vectors u_i , $i = 1, \dots, m$, and an orthogonal matrix $V \in \mathbb{R}^{n \times n}$ with column vectors v_j , $j = 1, \dots, n$. Moreover, Σ is an $m \times n$ matrix with $\Sigma_{ii} = \sigma_i \geq 0$ and $\Sigma_{ij} = 0$, $i \neq j$.

How to compute SVD?

$$A = U\Sigma V^T$$

$$A^T A = (U\Sigma V^T)^T U\Sigma V^T$$

$$A^T A = V\Sigma^T \underbrace{U^T U}_{I} \Sigma V^T$$

$$A^T A = V\Sigma^T I \Sigma V^T$$

$$A^T A = V\Sigma^T \Sigma V^T$$

$$A^T A = V\Sigma^2 V^T$$

Since V is Column Orthonormal
 $V^T = V^{-1}$

To find V compute eigen-decomposition of $A^T A$ where V will be the eigenvectors of $A^T A$ and Σ^2 are the eigenvalues of $A^T A$

$$AA^T = U\Sigma^2 U^T$$

To find U compute eigen-decomposition of AA^T where U will be the eigenvectors of AA^T and Σ^2 are the eigenvalues of AA^T

Compute SVD Exercise

Compute SVD for matrix A:

$$A = \begin{bmatrix} 4 & 0 \\ 3 & -5 \end{bmatrix}$$

SVD in action

User-Movie Rating



John



5

1

3

5

Tom



?

?

?

2

Alice



4

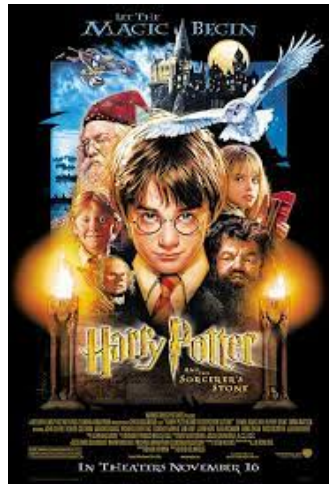
?

3

?

User Movie Rating

- Overfit representation of user tastes



- Computational Complexity, potentially poor results
- **Goal:** A more compact representation of users tastes and items descriptions
 - Represent our tastes not in terms of the products we like and dislike, but in terms of higher level attributes

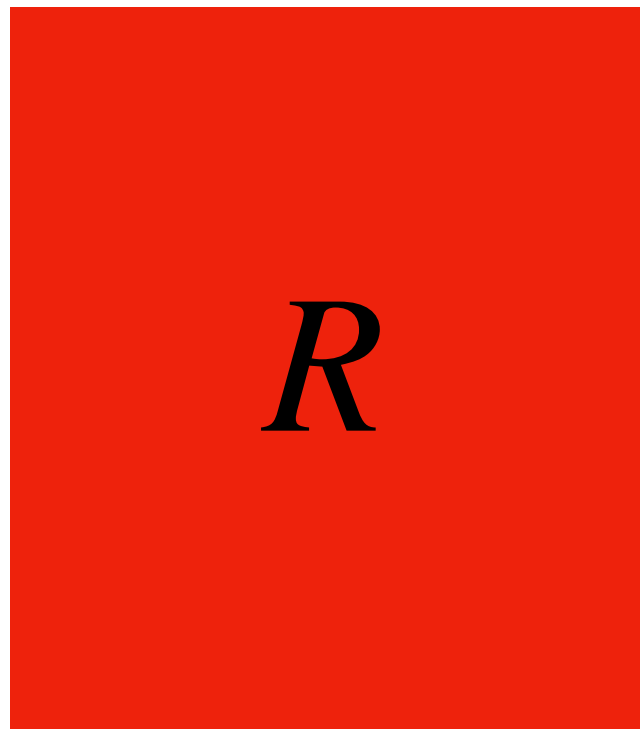
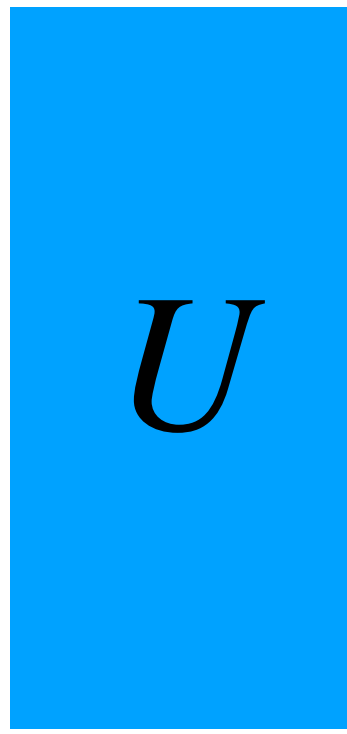
How to create these representations?

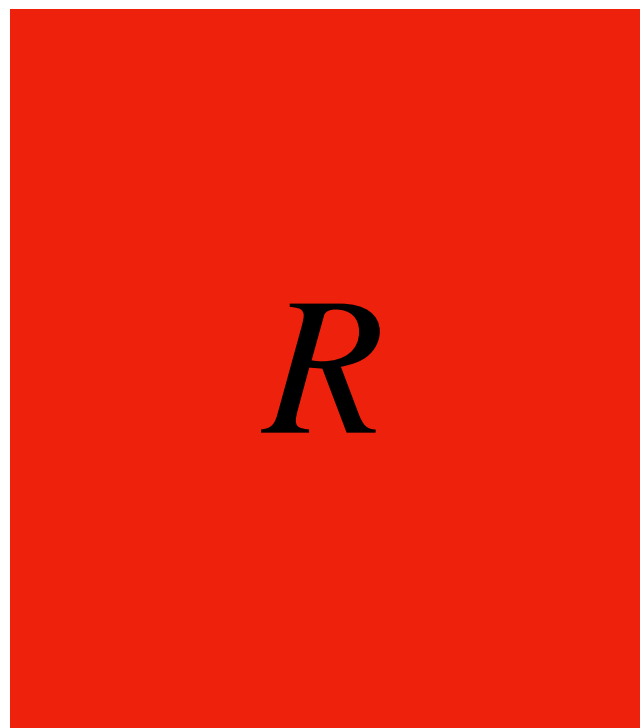
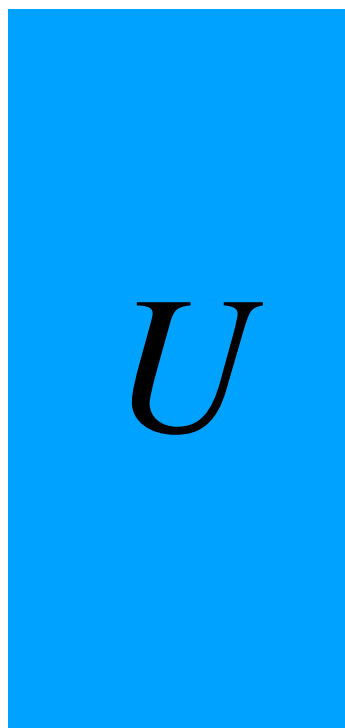
- Singular Value Decomposition (SVD)
- Intuitive Description: Reduce space to a smaller *taste space* that is compact and robust



R

m \times n

 R $m \times n$ $=$  U $m \times r$

 R $m \times n$ $=$  U $m \times r$  S $r \times r$

$$\begin{matrix} \text{Red Square} & = & \text{Blue Rectangle} & \text{Green Square} & \text{Yellow Rectangle} \\ R & & U & S & V^T \\ m \times n & & m \times r & r \times r & r \times n \end{matrix}$$

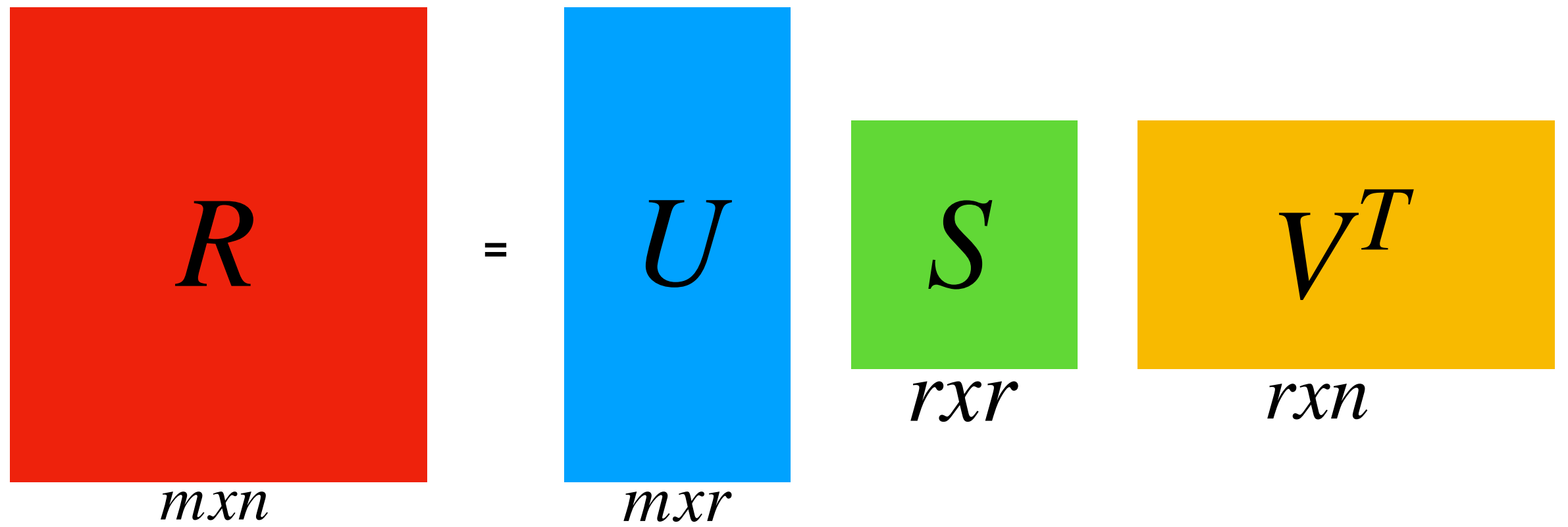


Diagram illustrating the Singular Value Decomposition (SVD) of a matrix R (red square, $m \times n$):

$$R = U S V^T$$

Where:

- U (blue square, $m \times r$) is the left singular matrix.
- S (green square, $r \times r$) is the diagonal matrix of singular values.
- V^T (yellow square, $r \times n$) is the right singular matrix.

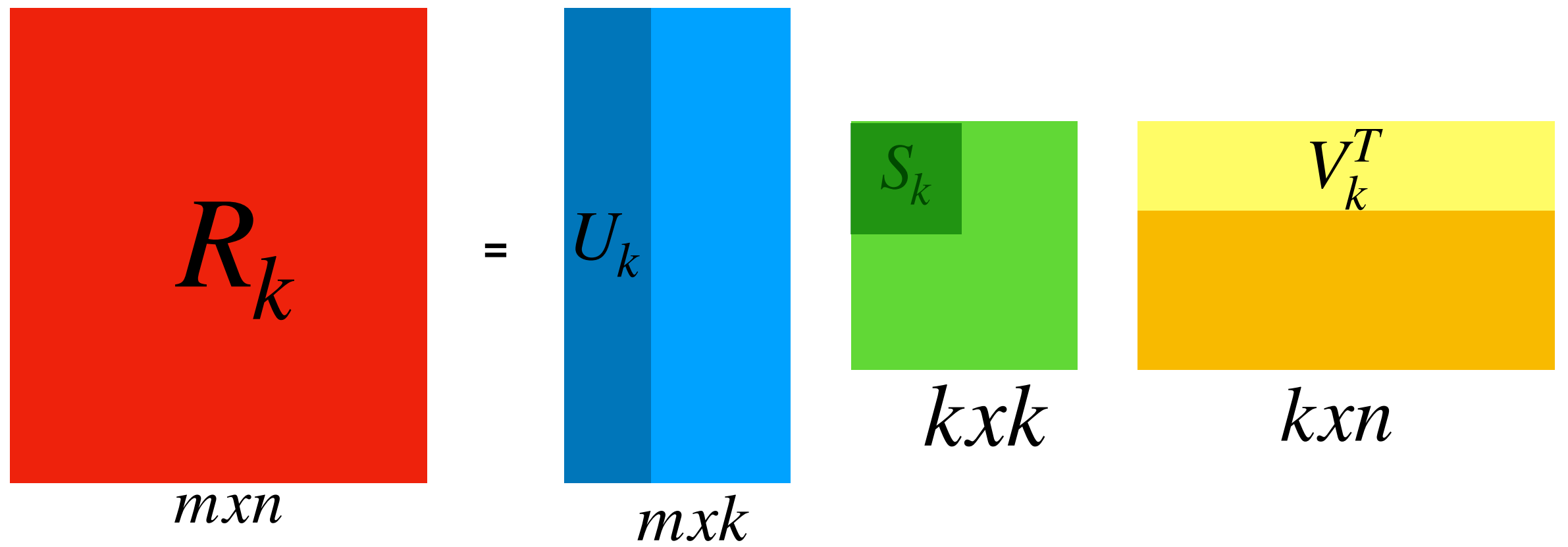


Diagram illustrating the Truncated Singular Value Decomposition (TSVD) of a matrix R_k (red square, $m \times n$):

$$R_k = U_k S_k V_k^T$$

Where:

- U_k (blue rectangle, $m \times k$) is the left singular matrix.
- S_k (green square, $k \times k$) is the diagonal matrix of singular values.
- V_k^T (yellow rectangle, $k \times n$) is the right singular matrix.

Diagram illustrating the SVD decomposition of matrix R into matrices U , S , and V^T .

Matrix R (red square) has dimensions $m \times n$.

Matrix U (blue square) has dimensions $m \times r$.

Matrix S (green square) has dimensions $r \times r$.

Matrix V^T (yellow square) has dimensions $r \times n$.

The equation is: $R = U S V^T$.

Diagram illustrating the truncated SVD decomposition of matrix R into matrices U_k , S_k , and V_k^T .

Matrix R_k (red square) has dimensions $m \times n$.

Matrix U_k (blue square) has dimensions $m \times k$.

Matrix S_k (green square) has dimensions $k \times k$.

Matrix V_k^T (yellow square) has dimensions $k \times n$.

The equation is: $R_k = U_k S_k V_k^T$.

The reconstructed matrix $R_k = U_k S_k V_k^T$ is the closest rank $- k$ matrix to original matrix R .

Singular Value Decomposition

$$R = USV^T$$

- *R is $m \times n$ rating matrix*
- *U is $m \times k$ user feature affinity matrix*
- *V is $n \times k$ item feature relevance matrix*
- *S is $k \times k$ diagonal feature weight matrix*
- *Exists for any real R*

Rating Matrix

| | The Notebook | Captain America | Seven | Forrest Gump |
|--------|--------------|-----------------|-------|--------------|
| User 1 | 5 | - | - | 5 |
| User 2 | - | 5 | - | 3 |
| ... | | | | |
| User m | 1 | 5 | 5 | - |

User Feature Matrix

| | Drama | Thriller | Action | Fantasy |
|--------|-------|----------|--------|---------|
| User 1 | 0.7 | 0.5 | 0.1 | 0.1 |
| User 2 | 0 | 0.05 | 0.75 | 0.2 |
| | | | | |
| | | | | |
| | | | | |
| User m | 0.4 | 0.3 | 0.2 | 0.1 |

Feature Diagonal

| | Drama | Thriller | Action | Fantasy |
|----------|-------|----------|--------|---------|
| Drama | 0.4 | 0 | 0 | 0 |
| Thriller | 0 | 0.3 | 0 | 0 |
| Action | 0 | 0 | 0.27 | 0 |
| Fantasy | 0 | 0 | 0 | 0.05 |

Movie Feature Matrix

| | Drama | Thriller | Action | Fantasy |
|-----------------|-------|----------|--------|---------|
| The notebook | 0.9 | 0 | 0 | 0 |
| Captain America | 0 | 0.1 | 0.7 | 0.9 |
| Seven | 0.5 | 0.5 | 0.1 | 0 |
| Forrest Gump | 0.98 | 0 | 0 | 0.03 |

Rating Matrix

| | The Notebook | Captain America | Seven | Forrest Gump |
|--------|--------------|-----------------|-------|--------------|
| User 1 | 5 | ??? | - | 5 |
| User 2 | - | 5 | - | 3 |
| ... | | | | |
| User m | 1 | 5 | 5 | - |

User Feature Matrix

| | Drama | Thriller | Action | Fantasy |
|--------|-------|----------|--------|---------|
| User 1 | 0.7 | 0.2 | 0.1 | 0 |
| User 2 | 0 | 0.05 | 0.75 | 0.2 |
| | | | | |
| | | | | |
| | | | | |
| User m | 0.4 | 0.3 | 0.2 | 0.1 |

Feature Diagonal

| | Drama | Thriller | Action | Fantasy |
|----------|-------|----------|--------|---------|
| Drama | 0.3 | 0 | 0 | 0 |
| Thriller | 0 | 0.27 | 0 | 0 |
| Action | 0 | 0 | 0.4 | 0 |
| Fantasy | 0 | 0 | 0 | 0.05 |

Movie Feature Matrix

| | Drama | Thriller | Action | Fantasy |
|-----------------|-------|----------|--------|---------|
| The notebook | 1.0 | 0 | 0 | 0 |
| Captain America | 0 | 0.1 | 0.7 | 0.9 |
| Seven | 0.5 | 0.5 | 0.1 | 0 |
| Forrest Gump | 0.98 | 0 | 0 | 0.03 |

$$R(\text{User}_1, \text{Captain America}) = U_{\text{User}_1} S V_{\text{Captain America}}^T$$

$$R(\text{User}_1, \text{Captain America}) = 0.0344$$

Questions???