ERIK FORD

• Software Engineer - Creative Thinker •

CONTACT INFORMATION

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EDUCATION

Alchemy Code Lab | 2020
Rigorous 800+ hour remote full stack development program using the MERN stack. Also providing skills to read and program languages not taught in the program.

ABOUT ME

I am a creative thinker and love to code well-thought-out, problem-solving applications. I have focused on the in-person connections with customers and clients in positions for over 5 years. I have experience in management and leadership with teams taking part in life-changing events for individuals with developmental disabilities. I go above and beyond the expectations of my role and always strive to improve myself, coworkers, and the company I am working for. I believe these experiences have made me an excellent Software Engineer.

TECHNICAL SKILLS

HTML, CSS, JavaScript, React, Redux, Gatsby, NodeJS, Express, MongoDB, Jest, Mongoose, Postgres, Heroku, Qunit, SQL, NoSQL, Enzyme, TravisCI, Postman, Compass, and Webpack.

RELEVANT PROFESSIONAL EXPERIENCE

123 Enterprises Inc. - Contract Software Engineer
- Assist in the development and upkeep of projects using the LAMP and WAMP stack.
- Attend work meetings and have open communication due to the remote status.
- Debug and problem solve using the LAMP and WAMP stack.
- Update WordPress sites when new code is available.

Freelance Software Engineer
- Currently constructing Clear and Level Logging's website. April 2021 - Current
- Currently volunteering to assist the Refuge Larp database. January 2021 - Current

TECHNICAL PROJECTS

Refuge Larp Database - Live Site - Continued Support
- Database used to track hundreds of characters, tracking for events, chapters, and reward systems.
- Continued Assistance with website/database while learning Ruby on Rails.
- Different levels of access for players, admins, and site owners.
- Continued support working in the Tech Committee for the organization.

Clear and Level Logging - Live Site - In Construction
- Created for the company Clear and Level Logging to assist in acquisitions of new customers and provide email support.
- Front-end built using React and Gatsby with styled components.
- Provided options and changes based on clients requests.
- Completed in a remote setting.

Libraryinth Spire - Live Site
- Text-based game that includes a multi-user chatroom built with Socket.io.
- Recognizes commands typed using our language processing lexicon and React.
- Users are able to chat real time with other users in the chatroom.
- Completed in a five-day sprint on a remote based team using React, JavaScript, Node.js, Socket.io, and Mongoose.