Web development 1

1. About the world wide web





World Wide Web





How it works?

server

Language of communication: http
Hypertext Transfer Protocol

http request

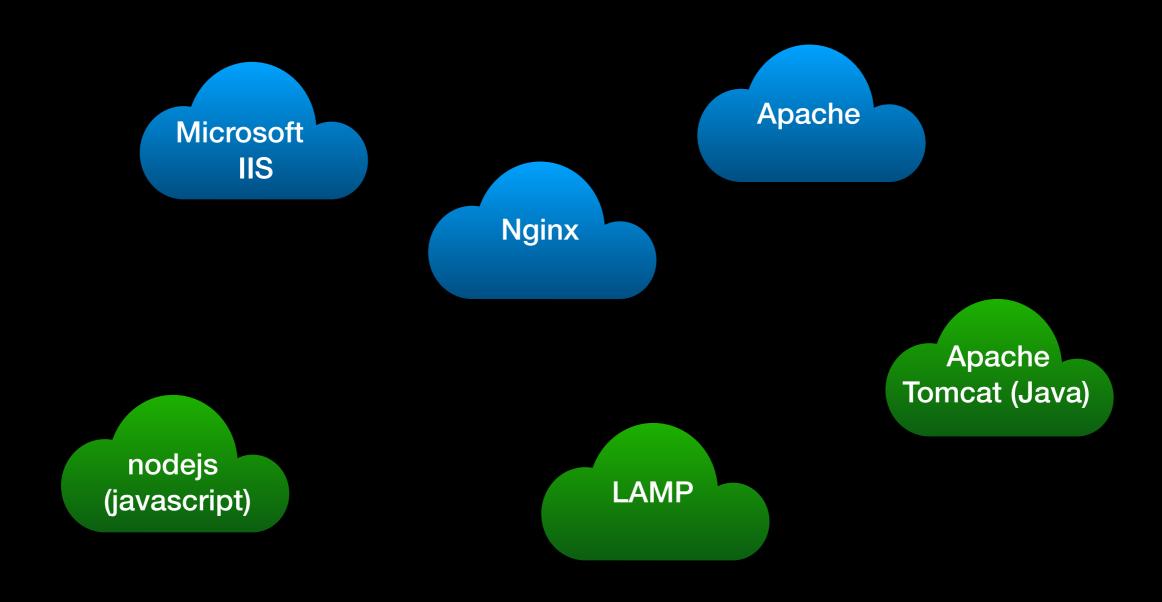
http://www.gamer365.hu/index.php

http response

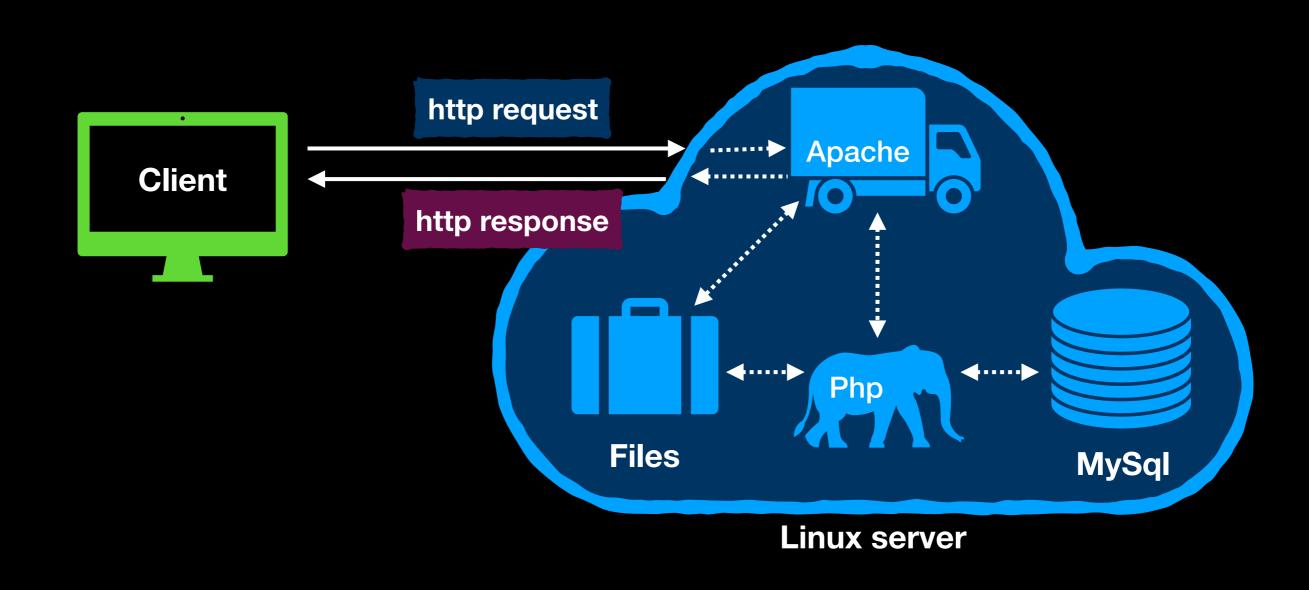


Client (browser)

Server architectures



What's happening on the server? (on a common LAMP stack)



HTTP message

server

GET /index.php HTTP/1.1 Host: www.gamer365.hu Connection: keep-alive

Pragma: no-cache

Cache-Control: no-cache
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 ...

Accept: text/html...

Accept-Encoding: gzip, deflate

Accept-Language: en-US, en; q=0.9, hu; q=0.8

http request

http://www.gamer365.hu/index.php

http response

HTTP/1.1 200 OK

Date: Tue, 08 Jan 2019 10:02:26 GMT

Server: Apache

Expires: Thu, 19 Nov 1981 08:52:00 GMT Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0

Pragma: no-cache

Keep-Alive: timeout=15, max=300

Connection: Keep-Alive Transfer-Encoding: chunked

Content-Type: text/html; charset=utf-8

<html>...</html>

Client (browser)

Download a complete website

Client

request: http://www.gamer365.hu

response: html document

request: http://www.gamer365.hu/img/logo.png

response: png image

request: http://www.gamer365.hu/css/page.css

response: stylesheet document

request: http://www.gamer365.hu/js/app.js

response: javascript document

...215 requests...

request: http://www.gamer365.hu/article/123/comments

response: json document

HTML contains references for images

And StyleSheets

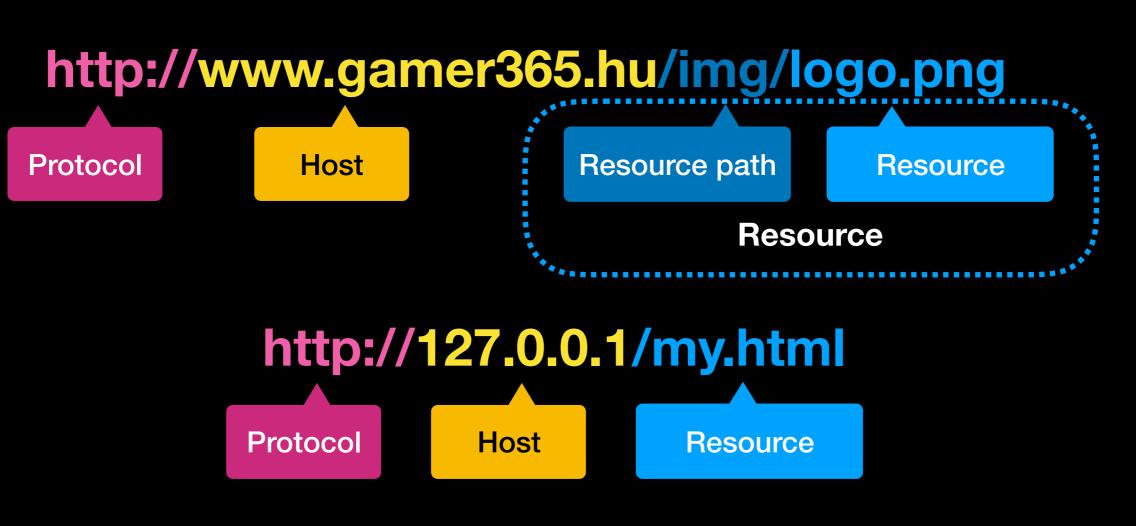
And JavaScripts

JavaScript app requests data



server

Basic URL anatomy Uniform resource locator



http://www.gamer365.hu/article.php?id=12&big=1

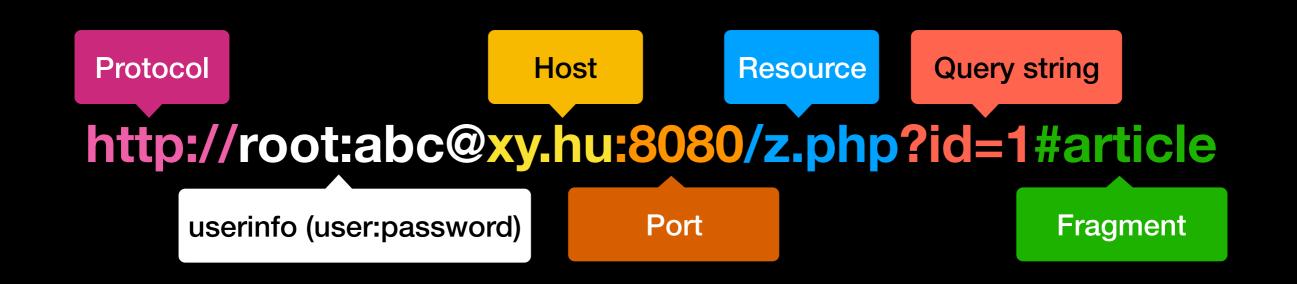
Protocol

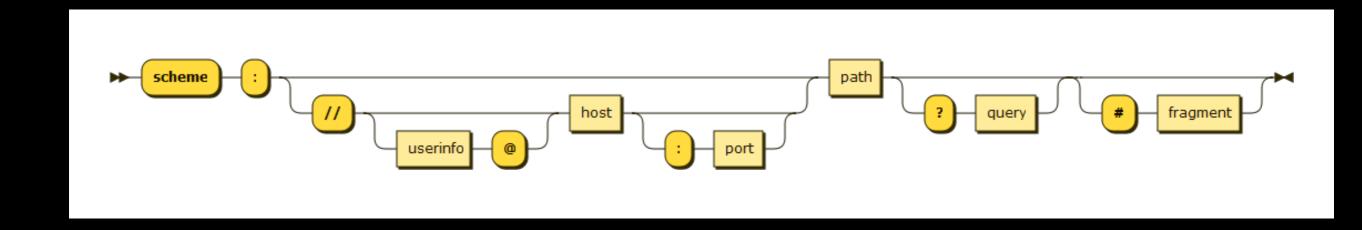
Host

Resource

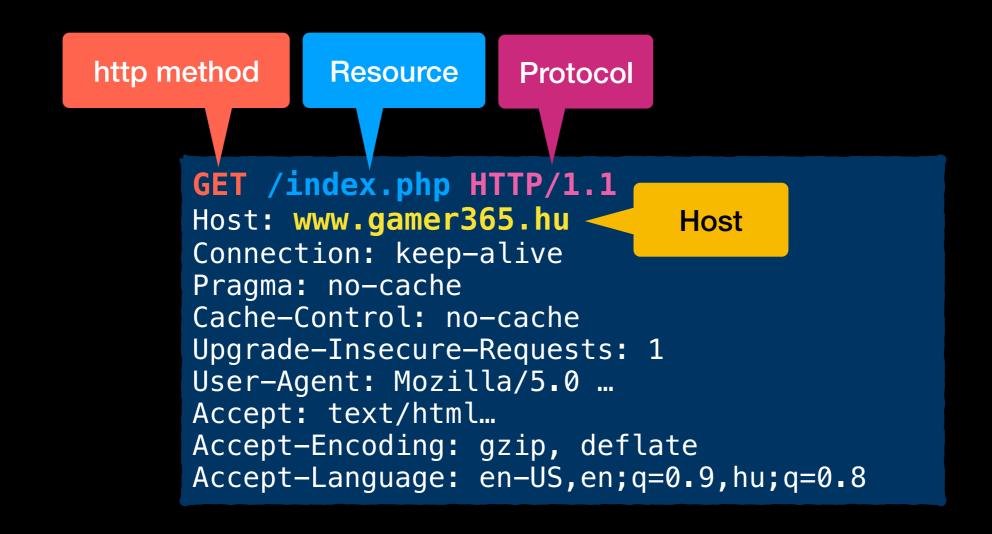
Query string

Full URL anatomy





HTTP request



GET POST PUT DELETE HEAD PATCH TRACE CONNECT OPTIONS

HTTP response

Protocol Status code HTTP/1.1 200 OK Date: Tue, 08 Jan 2019 10:02:26 GMT Server: Apache Expires: Thu, 19 Nov 1981 08:52:00 GMT Cache-Control: no-store, no-cache, mustrevalidate, post-check=0, pre-check=0 Pragma: no-cache Keep-Alive: timeout=15, max=300 Content type Connection: Keep-Alive Transfer-Encoding: chunked Content-Type: text/html; charset=utf-8 Double line break <html>...</html> Character separates the

Content

response header and the content

encoding

Status codes

1xx Informational

The request was received, continuing process

2xx Successful

The request was successfully received, understood, and accepted

3xx Redirection

Further action needs to be taken in order to complete the request

4xx Client Error

The request contains bad syntax or cannot be fulfilled

5xx Server Error

The server failed to fulfill an apparently valid request

Programming the browser

Programming

JavaScript
Behavior

Markup

CSS

Design (cascading style sheet)

Markup

HTML

Content (hypertext markup language)

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