

block_0_main
param a
arg 10
_t0 := call Start
print _t0

block_1_Start
param sz
arg sz
_t0 := call Init
_aux01 := _t0
_t1 := call Print
_aux01 := _t1
print 99999
_t2 := call Sort
_aux01 := _t2
_t3 := call Print
_aux01 := _t3
return 0

block_2_Sort
_t0 := size - 1
i := _t0
_t1 := 0 - 1
aux02 := _t1

block_9_Print
j := 0

block_13_Init
param sz
size := sz
number :=
number[0] := 20
number[1] := 7
number[2] := 12
number[3] := 18
number[4] := 2
number[5] := 11
number[6] := 6
number[7] := 9
number[8] := 19
number[9] := 5
return 0

block_3
_t0 := aux02 < i
cmp _t0, 1

block_10
_t0 := j < size
cmp _t0, 1

block_4
j := 1

block_8
return 0

block_11
print
_t0 := j + 1
j := _t0

block_12
return 0

block_5
t1 := i + 1
_t0 := j < t1
cmp _t0, 1

block_6
t0 := j - 1
aux07 := t0
aux04 :=
aux05 :=
_t1 := aux05 < aux04
_t2 := j - 1
aux06 := _t2
t :=
number[aux06] :=
number[j] := t
_t3 := j + 1
j := _t3

block_7
t0 := i - 1
i := t0