

## Moodle Simulator

### Project Description:

- It is required to develop a program that simulates the Moodle platform for course management.
- The code should be organized in 3 files: **student.h**, **student.cpp**, **main.cpp**
- The **student.h** file will contain class definitions (data members and member function prototypes only).
- The **student.cpp** file should contain member functions definitions.
- The **main.cpp** file should contain objects creation and other needed functions.

### Operations:

#### (1) **student.h** and **student.cpp** files details:

Operation	Sub operation	Action Required
<b>class CStudent</b>	private variables	char student_name[50], int student_ID, char student_email_username[10], char student_major[10], float student_grades[5] float student_score, char student_email_password[10]
	public variables	<b>NONE</b> . Create <b>setter</b> and <b>getter</b> functions to access all private variables (e.g. char* getStudentName(); int getStudentID(); void setStudentName(char *); and so on.
	Constructor	Initialize each variable with NULL for strings and zero for other numbers.
	registerStudent()	A public function that 1) prompts the user to enter student data, and 2) stores these values for the CStudent class members.
	getStudentInfo()	A public function that prints the student's data.
	calculateGPA()	A public function that sums the items of student_grades[5] and divide the sum over 100 and assign the result to the student_score variable.

<b>class CCourse</b>	<p>public variables</p> <p>private variables</p> <p>AddCourse()</p> <p>getCourseInfo()</p>	<p><b>NONE.</b> Create <b>setter</b> and <b>getter</b> functions to access all private variables.</p> <p>char course_name[20], char course_code[5], float course_cost[5]</p> <p>A public function that accepts values for the Course class members and store them.</p> <p>A public function that prints the course's details.</p>
<p><b>class CPG_Student</b></p> <p><i>(BONUS)</i></p> <p>(A class for postgraduate students. This class inherits from CStudent class and adds a new data member: pg_student_job_title)</p>	<p>private variables</p> <p>public variables</p>	<p>This class should <b>inherit</b> the CStudent class and adds another private data member: char pg_student_job_title[20].</p> <p><b>NONE.</b> Create <b>setter</b> and <b>getter</b> functions to access all private variables for the CPG_Student class.</p>
<b>(2) main.cpp file:</b>		
<b>main()</b>		<ol style="list-style-type: none"> <li>1- First, input the number of students (n_students) to be registered in the system and the number of courses to be added to the system (n_courses)</li> <li>2- Then create an array of CStudent objects and another one for CCourse objects (student[n_students], courses[n_courses]).</li> <li>3- Create a for loop from 1 to n_students that calls registerStudent() function to store students' data and similar loop for inputting courses' data in the same manner.</li> <li>4- Create another for loop from 1 to n_students that calls getStudentInfo() function for each element in the array and display its data. Do the same for the courses.</li> <li>5- <b>(Bonus)</b> Inherit the class CPG_Student from the CStudent class and perform the same operations for the inherited class as in 1,2,3,4 while taking into consideration the new data member (pg_student_job_title).</li> </ol>

**General Constraints:**

- All your code should be in **one folder**.
- Output should not include any extra white spaces or any extra text more than the results.
- Do not clear the screen after every operation.
- Just **one of the team members must submit the file**, with a comment inside the main function with student names a

**Grading Rubrics:**

- Specifications: The program works and meets all the requirements (55%).
- Readability: The code is well organized and easy to follow (15%).
- Documentation: The code is well documented and clearly explained (20%).
- Delivery: The program was delivered on time (10%).
- Bonus: 20%

**Submission:**

Each project submission (on Moodle) must include:

1- A whole code project's folder (zipped).

2- A report with the following:

- a. Team member names and IDs
- b. Application description
- c. Flowchart of execution sequence
- d. Sample input and output screens.

**Due Date:**

**30<sup>th</sup> JUN 2022, 11:00pm**

*Late submissions will be penalized.*

**Discussion Date:**

**2<sup>nd</sup> JUL 2022.**

**Teams:**

Work in groups of 4-5 students.

**Plagiarism:**

Plagiarism is a serious academic offence and students who share code with others or get any source from the internet will fail the course. A plagiarism detection tool will be used to check all projects submitted and check and report plagiarism cases.



