

Chi-Sheng Liu

Summary.

A passionate programmer who loves to learn new technologies and tools, with 4 years of experience in web development and 2 years focus on cloud computing. My educational background encompasses a diverse range of subjects, including web development, distributed systems, cloud computing, blockchain, machine learning, and computer security, among others.

Education

National Taiwan University (NTU)

Taipei, Taiwan

MAJOR IN ELECTRICAL ENGINEERING, MINOR IN COMPUTER SCIENCE

- Graduation Date: January, 2023
- GPA: 4.19/4.3 (top 6%)

Honors & Awards

"Best Popularity" and "Most Tracks Completed", robot car competition in the course "Computer System 2021

Laboratory"

2021 Ranked 15, AIS3 EOF CTF Qualification

2019 **1st place**, "Intent Retrieval from Online News" competition in the course "Machine Learning"

2019 **Presidential Award**, awarded to students ranked within top 5% in a given semester

Open Source Projects Contribution _____

apache/submarine [Github Link]

SUBMARINE IS CLOUD NATIVE MACHINE LEARNING PLATFORM.

- I am one of the committers of this project. See Apache committer index.
- I mainly contributed to the Kubernetes custom resource operator component.

Side Projects_____

Assuject [Github Link]

ASSUJECT IS A TASK PROGRESS TRACKING SYSTEM, INSPIRED BY JIRA, TRELLO AND NOTION.

Nov. 2021

- Midterm project for "Database Management", 2021 Fall.
- User can drag and drop task blocks between columns, add labels and assignees to tasks, etc.
- Frontend: React.js, Material UI
- Backend: Apollo GraphQL server, Prisma ORM, TypeGraphQL, PostgresSQL

Q&A DApp [Github Link]

DISTRIBUTED Q&A SYSTEM DEPLOYED ON ETHERNET

Jan. 2021

- Anyone can pay to the smart contract to ask questions and anyone can answer questions. After the post is expired, the author of the answer
 that has the most upvotes will be awarded.
- Use React.js as the frontend framework, connect to metamask web3, use Solidity as the backend language, deployed on Ropsten testnet.

CampScoreboard [Github Link]

SCOREBOARD WEB APPLICATION FOR THE GAME "MONOPOLY" IN NTUEE ORIENTATION CAMP 2020

Aug. 2020

- Realtime scoreboard web application backed by socket.io.
- Admin and NPCs can login and control the scores, status of spaces, special card effects, etc. The changes will be broadcasted to the frontend and trigger re-render.
- Frontend: React.js
- · Backend: ExpressJS, MongoDB, Redis

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NTUEE Course Website [Github Link]

COURSE PRE-SELECTION SYSTEM FOR NTUEE

Used to be the course pre-selection system for NTUEE.

• Osed to be the course pre-selection system for NTOLI

• The website is written in Javascript and the distribution algorithm is written in Python.

yEEtshen [Github Link]

A MULTIPLAYER ".IO" SHOOTING GAME

Oct. 2019

Jul. 2020

- NTUEE Week Game 2019
- Keep shooting other planes and try to get the highest score!
- Written in Javascript. Use PixiJS to render the canvas.



Programming Languages

SOPHISTICATED

· Python, JavaScript, C

MEDIUM

• C++, JAVA, TypeScript, Bash, Go, Rust, R, Vim Script, assembly (x86 / x64 / RISC-V)

Web Development (Sophisticated)

FRONTEND

- HTML, CSS, JavaScript
- React and its ecosystem (Redux, Create-React-App, Gatsby, Material UI, ...)

BACKENE

• Python Flask, NodeJS express, Apollo GraphQL Server

DATABASE

- MySQL, SQLite, PostgreSQL, MongoDB, Redis
- prisma ORM

Cloud (Medium)

PLATFORM

- · Amazon Web Service
- · Google Cloud Platform

Tools

- Docker
- Kubernetes
- Big Table

Machine Learning (Basic)

Tools

• Keras, PyTorch, TensorFlow, sklearn, numpy, pandas, ...

Blockchain (Basic)

Tools

• Solidity, truffle, ganache, web3, ...

Other

Tools

- Git
- gdb

Knowledge

- Unix system programming
- Installation of Linux systems on machines (Gentoo, Arch, Ubuntu, Mint, Kali, ...)
- Computer Security (CTF)
- · CUDA programming
- Design patterns