

# Download binary

請至 <https://github.com/andrescv/Jupiter/releases> 下載最新版本 (v3.1), 根據你的作業系統:

Linux: 請下載 Jupiter-3.1-linux.zip

Windows: 請下載 Jupiter-3.1-win.zip

MacOS: 請下載 Jupiter-3.1-mac.zip

The screenshot shows the GitHub release page for Jupiter v3.1. On the left sidebar, there is a 'Latest release' badge, the version 'v3.1', a commit hash 'a454e1d', and a 'Compare' dropdown. The main content area features the title 'Jupiter v3.1' and a note that 'andrescv released this on Sep 4, 2019'. Below this is a 'Change Log' section with a bulleted list of updates: fixing a typo in Assembler.java, fixing an align method in LinkedProgram.java, removing explicit allocation with zeros in allocateBytesFromHeap for performance, adding a -cache option in CLI mode and an Enable Cache Simulation setting in GUI mode, and adding deb package source files. At the bottom, there is an 'Assets' section with 6 items: Jupiter-3.1-linux.zip, Jupiter-3.1-mac.zip, Jupiter-3.1-win.zip, jupiter\_3.1\_amd64.deb, Source code (zip), and Source code (tar.gz).

Latest release

v3.1

a454e1d

Compare

## Jupiter v3.1

andrescv released this on Sep 4, 2019

### Change Log

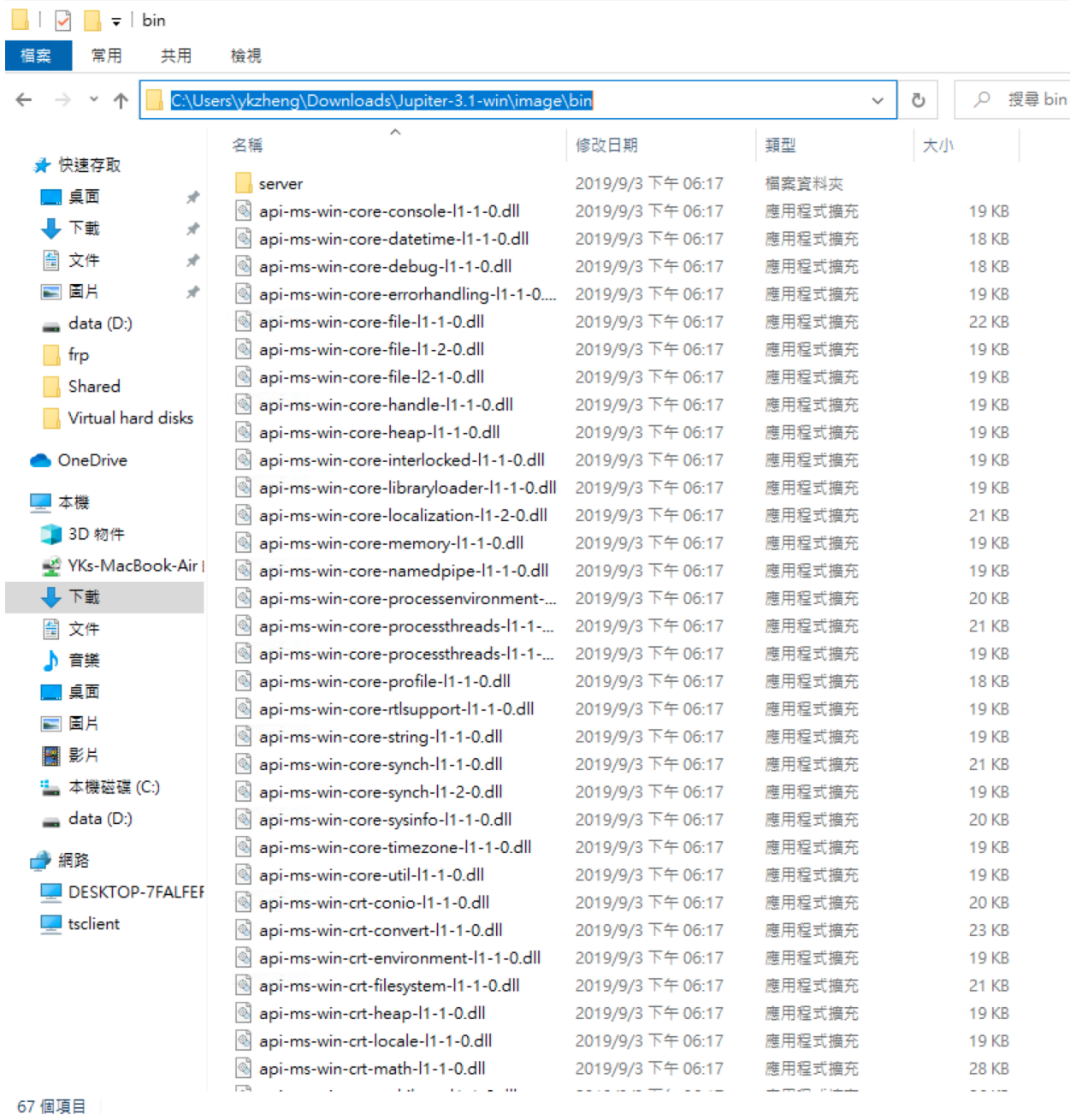
- Fix typo in Assembler.java, use data() instead of bss()
- Fix align method in LinkedProgram.java
- Remove explicit allocation with zeros in allocateBytesFromHeap for performance
- Add `-cache` option in CLI mode and Enable Cache Simulation setting in GUI mode
- Add deb package source files

Assets 6

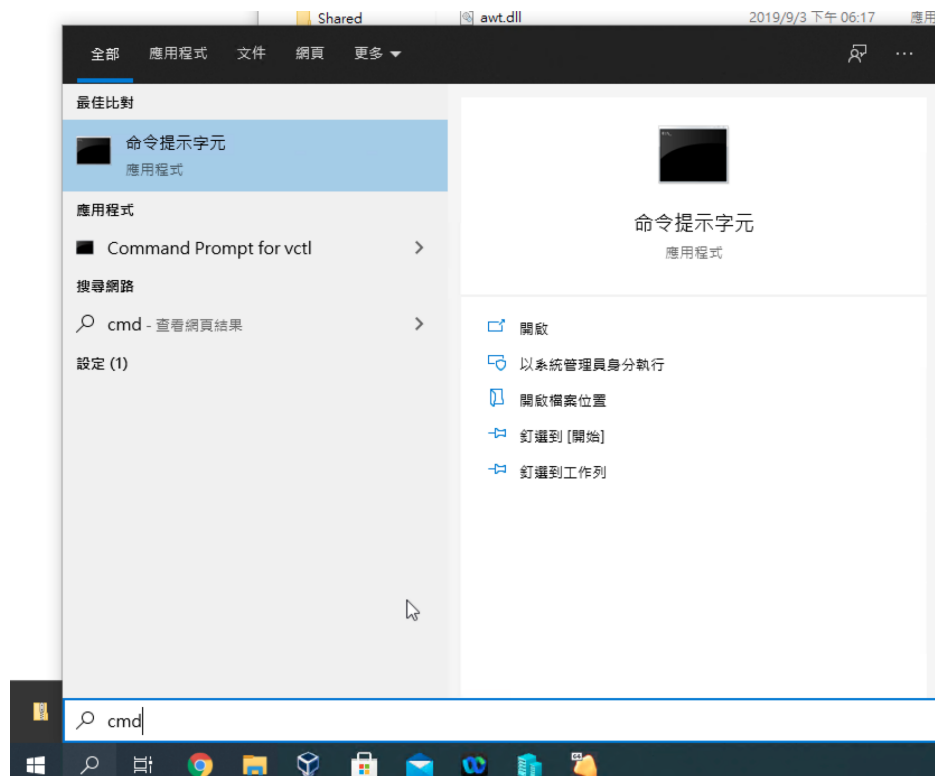
- Jupiter-3.1-linux.zip
- Jupiter-3.1-mac.zip
- Jupiter-3.1-win.zip
- jupiter\_3.1\_amd64.deb
- Source code (zip)
- Source code (tar.gz)

# Windows

將下載的檔案解壓縮後，複製 image\bin 下的路徑



打開命令提示字元

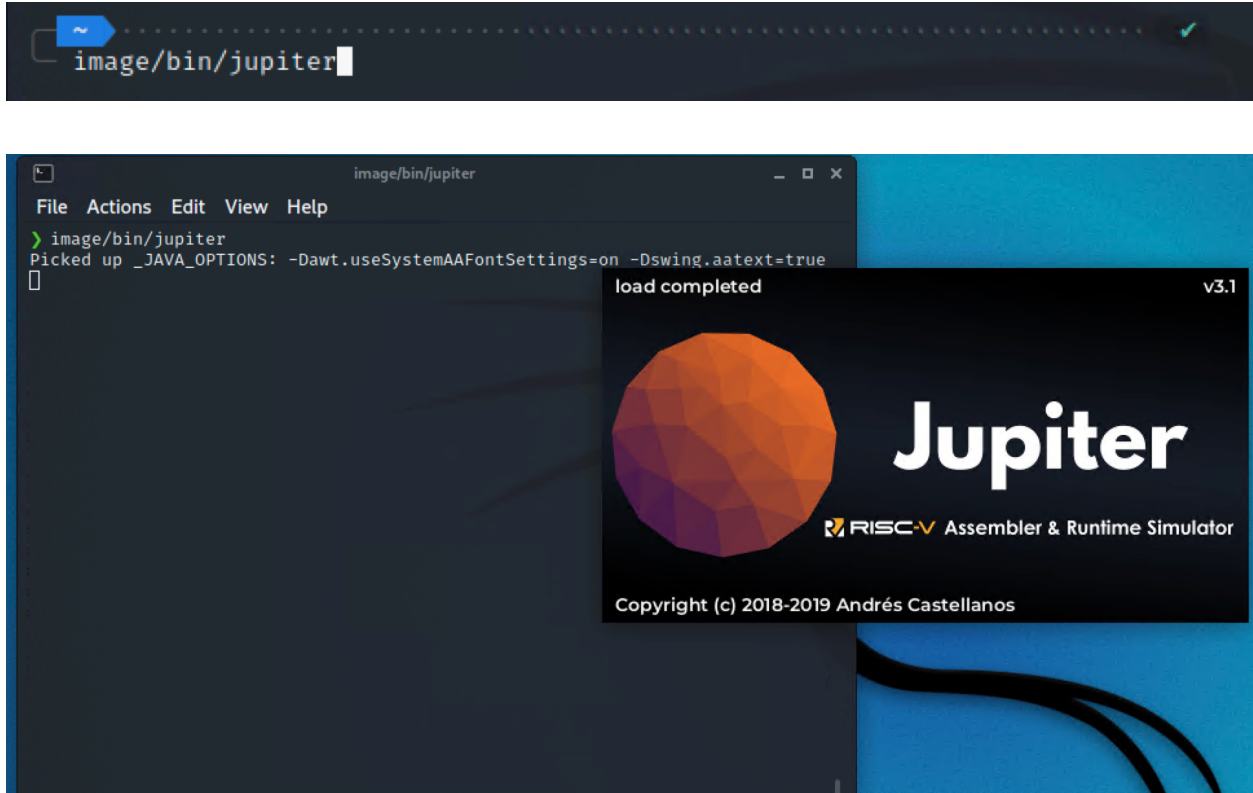


輸入剛剛複製的路徑 + jupyter



# Linux

將下載的檔案解壓縮後，執行 `image/bin/jupiter`



# MacOS

將下載的檔案解壓縮後，執行 `image/bin/jupiter`

