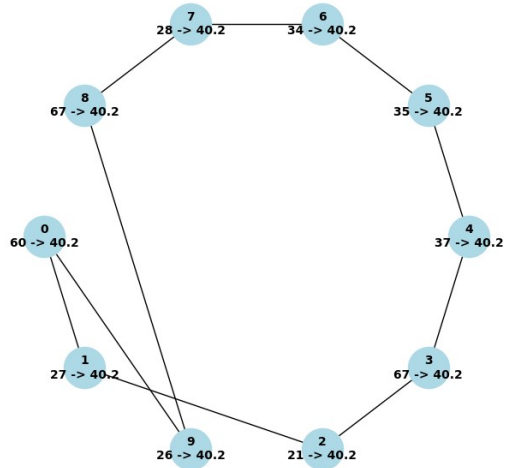




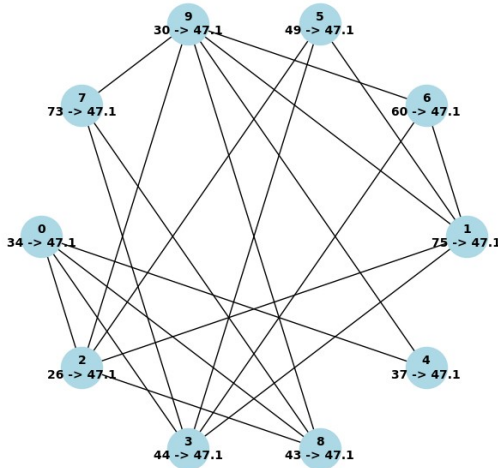
# Introduction

- Goal
  - Compute average age of all nodes
  - Don't reveal individual values

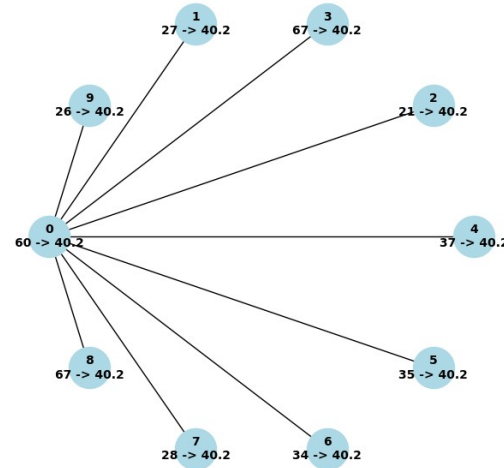
ring topology



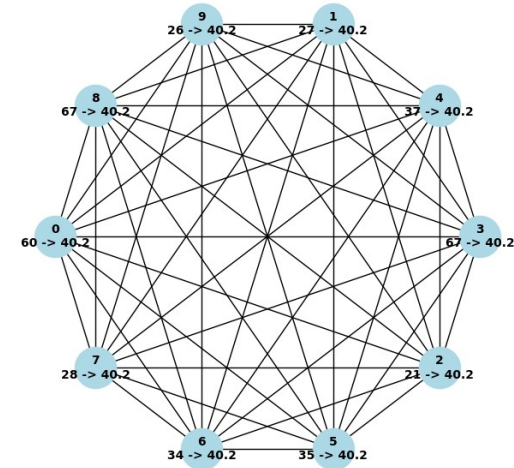
mesh topology



star topology



full topology



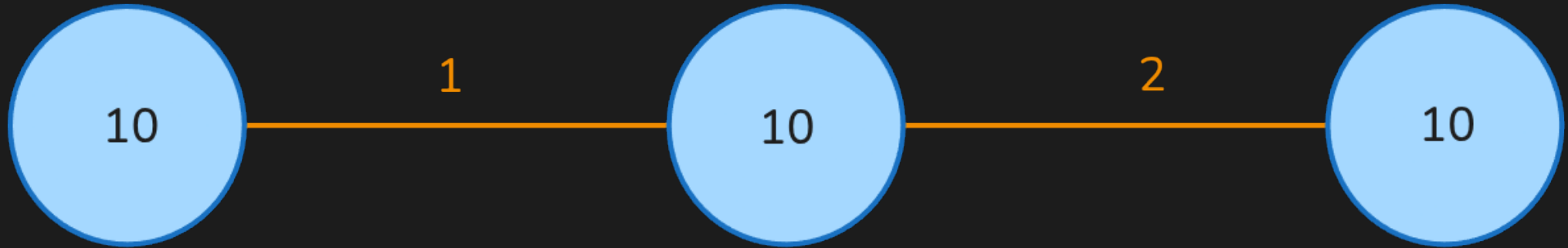
# How does it work?

Traditional consensus:

- Neighbors can spy!

This method:

- At least one honest neighbor for it to work!

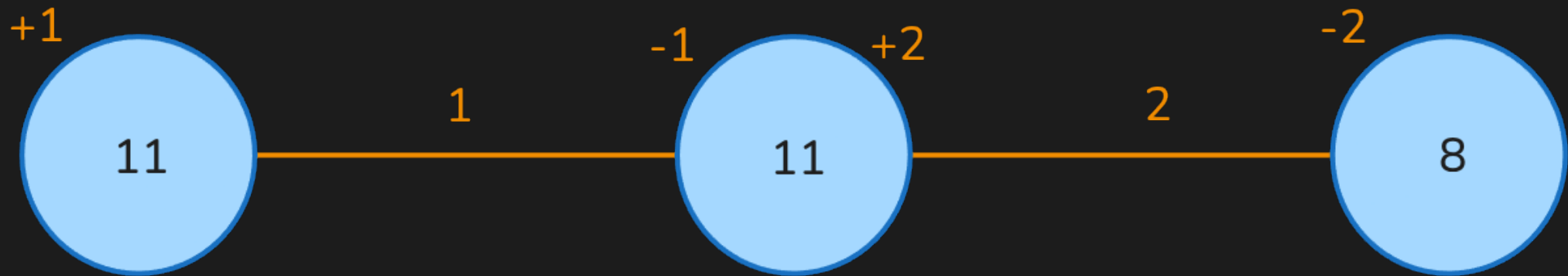


# How does it work?

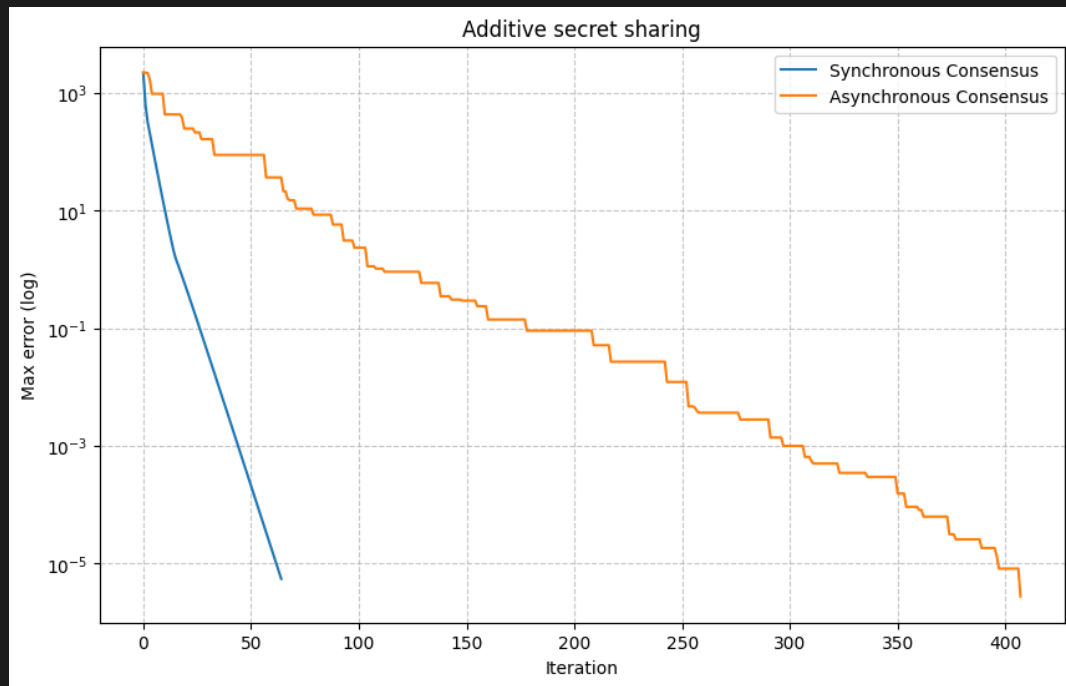
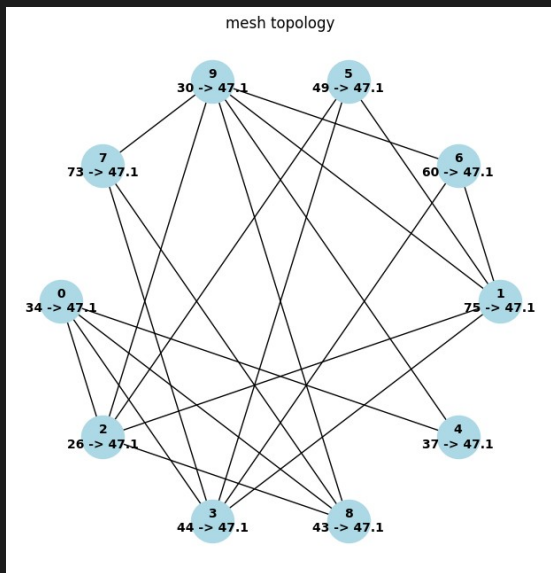


# How does it work?

Zero sum mask!

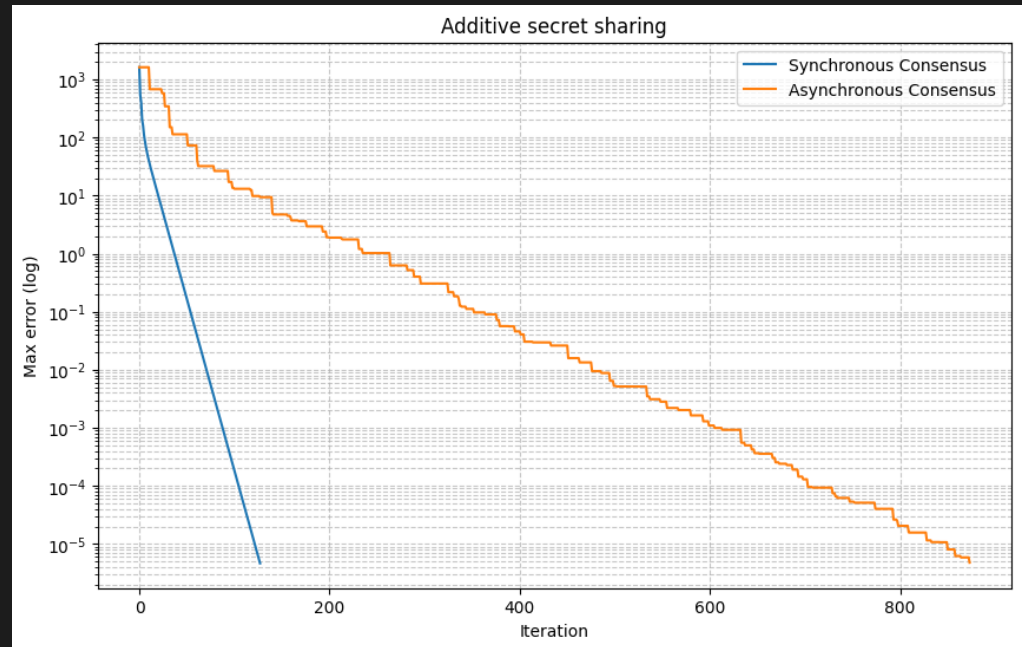
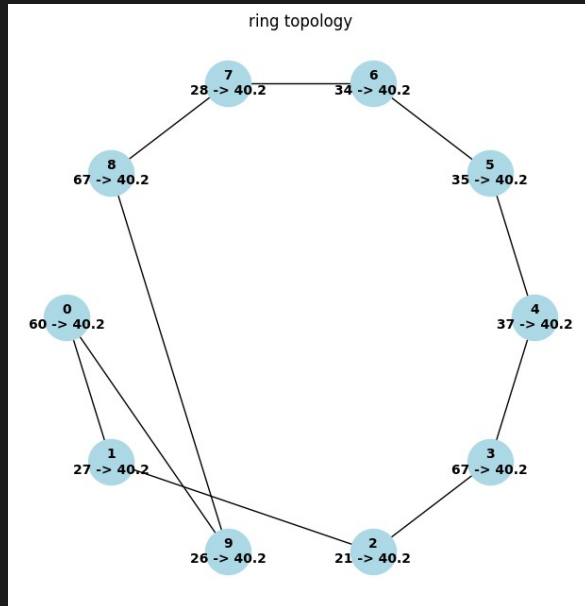


- Sync
  - Global discrete time updates
  - Laplacian weight matrix
- Async:
  - two nodes at a time



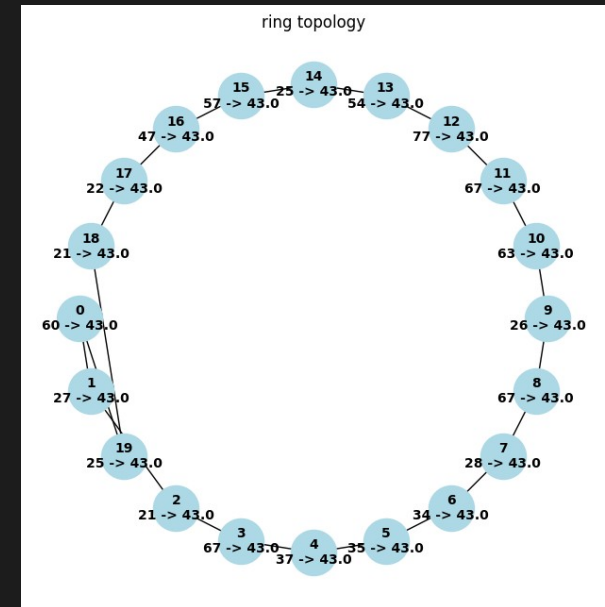
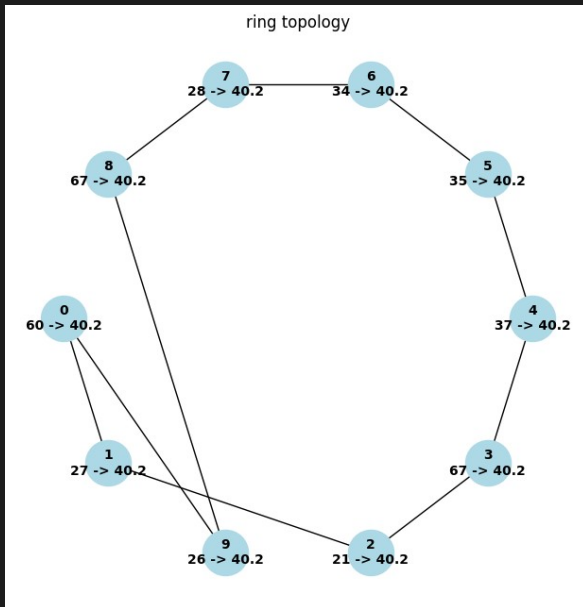
# Ring topology

- Potential for wasted iterations in async
  - e.g. two nodes with similar values



# Ring topology

What about more nodes? (10 vs 20)

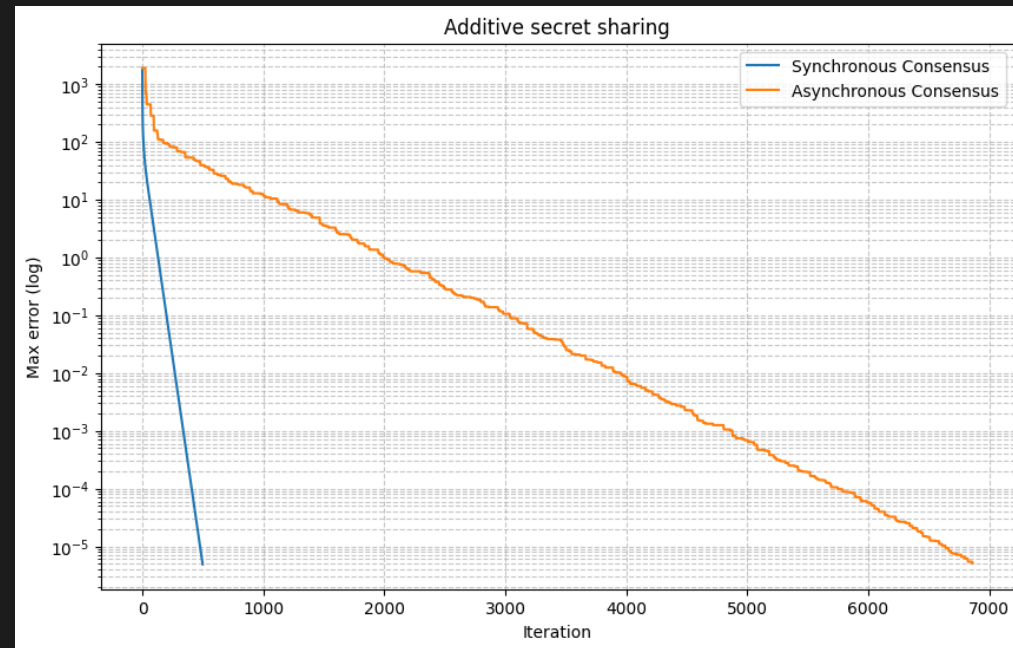
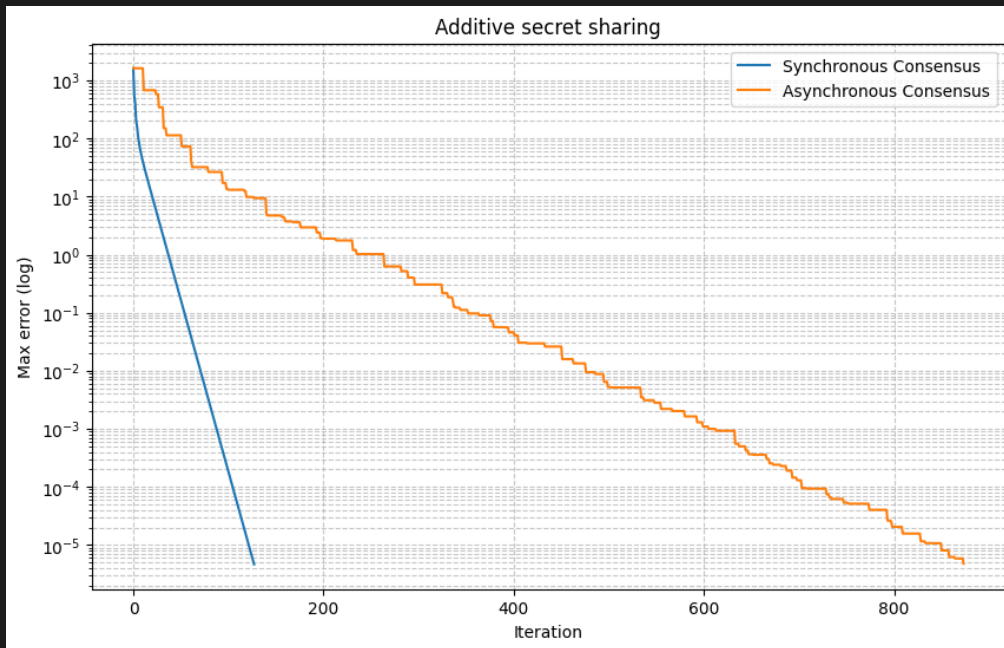




# Ring topology

What about more nodes? (10 vs 20)

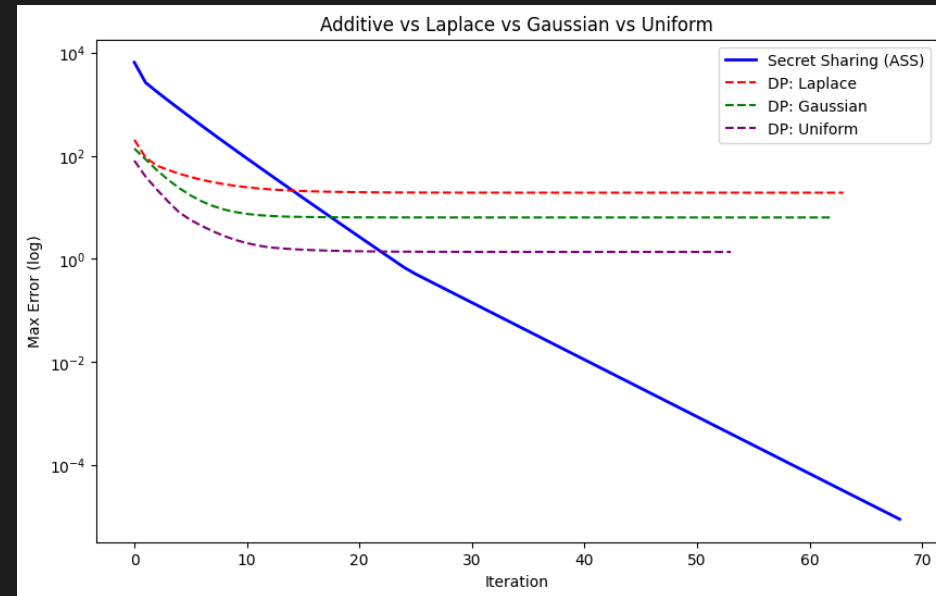
– Iterations increase



# Differential Privacy

## Example with mesh (50 nodes)

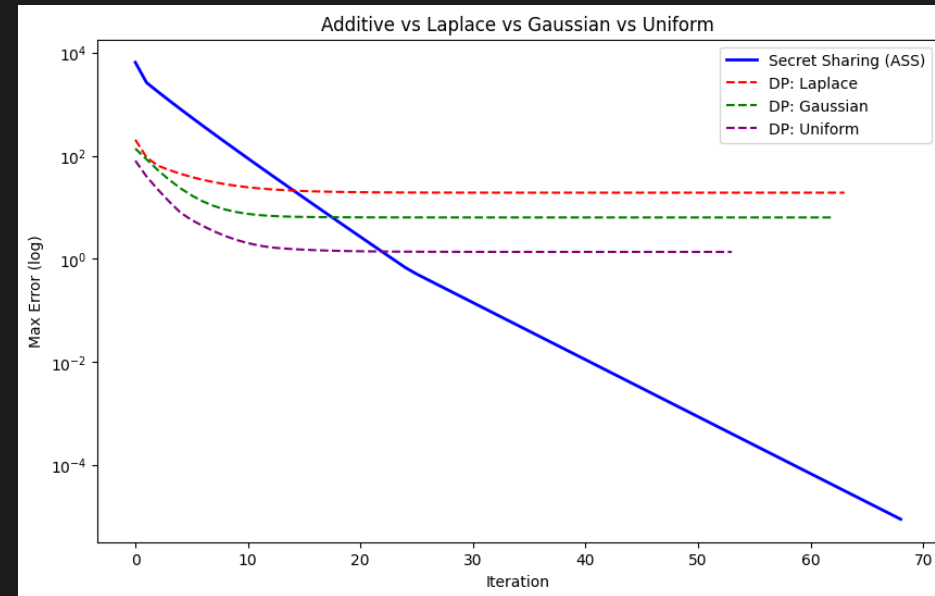
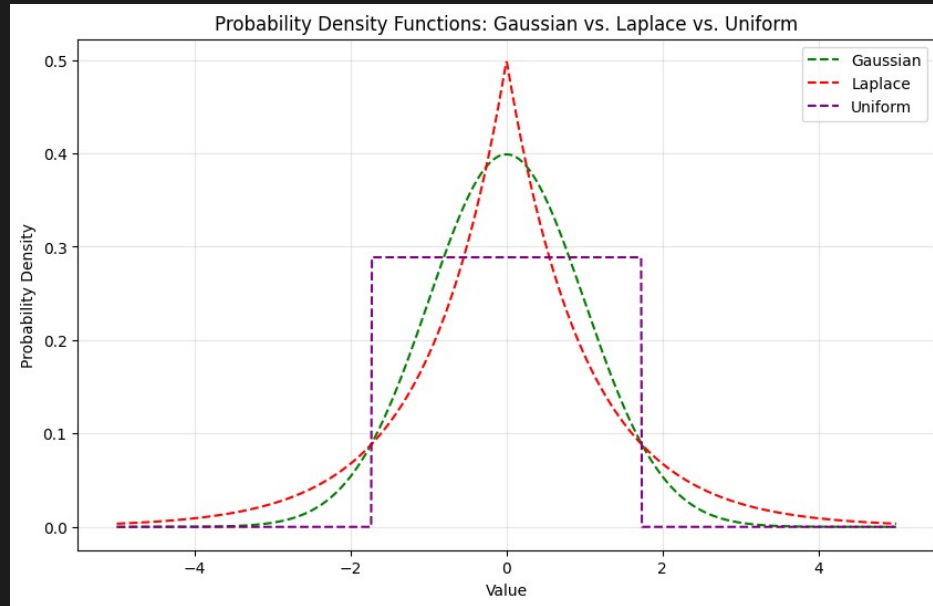
- Additive: zero sum mask
- DP: permanent noise



# Differential Privacy

$\epsilon$ : The privacy budget (privacy vs accuracy)

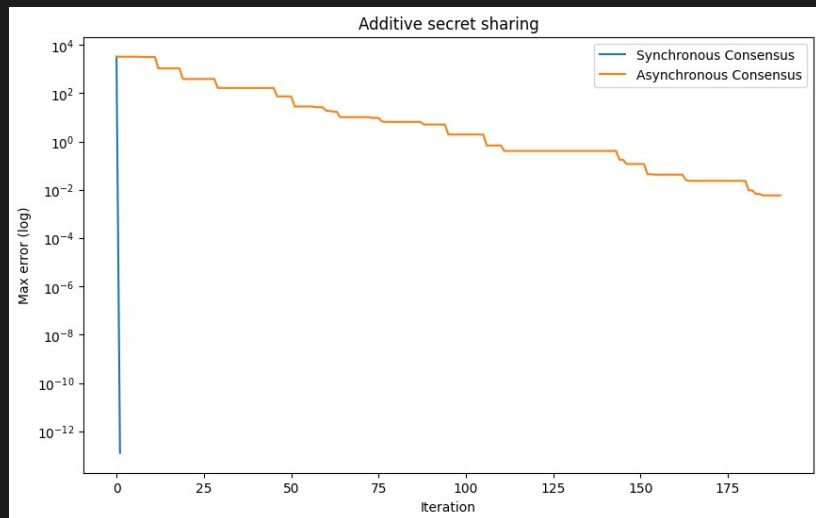
$\delta$ : Probability of privacy failure



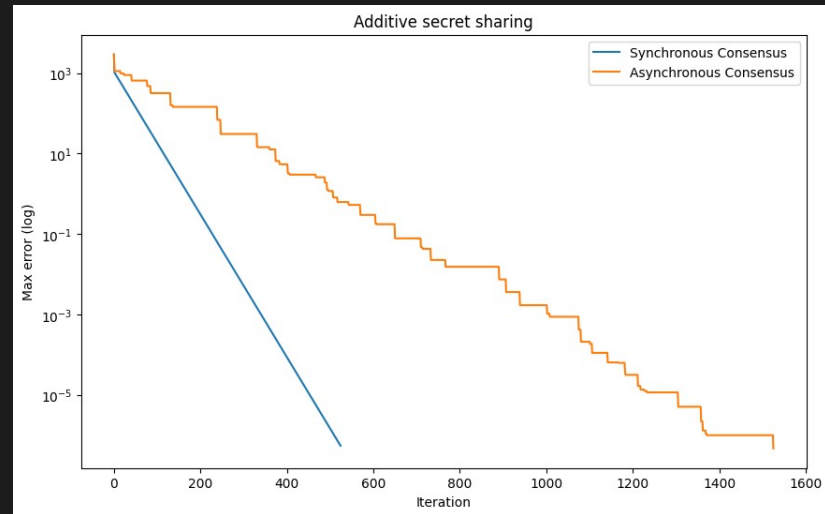
# Summary

- Additive Secret Sharing:
  - Neighbors can't peak at shared values!
- Differential Privacy
  - Combat statistical attacks on final result

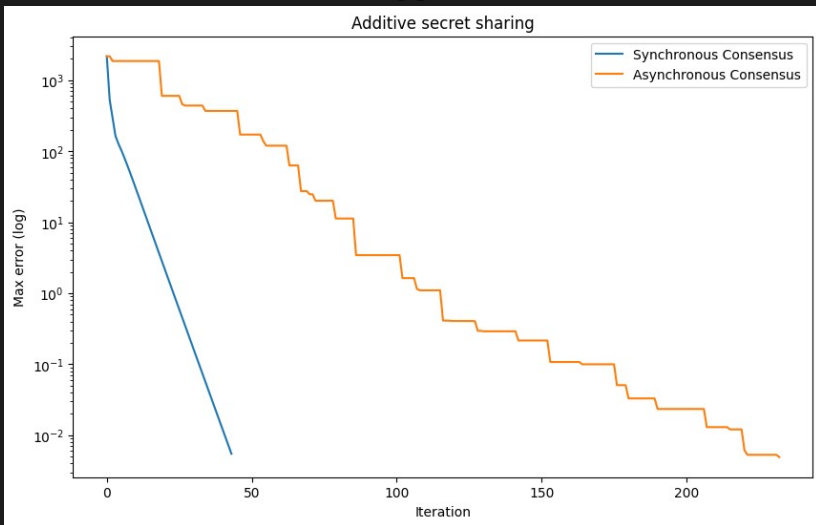
## Full



## Star



## Mesh



## Ring

