Morteza Mohiuodin

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Aspiring to join a forward-thinking company as a front-end developer, where I can leverage my IT skills, experience, and abilities to drive the company's success. As a passionate programmer, I am eager to apply my expertise in a dynamic, challenging team environment. Renowned among peers for my professionalism, high standards, and collaborative spirit.

EDUCATION

Qom University of Technology | *Bachelor of Mechanical Engineering*   *May* 2016
- **Thesis**: Optimization of the Plastic Injection Molding Process Using a Combination of Artificial Neural Networks and Genetic Algorithms

MOST RELEVANT PROJECTS

Bayan Purchase Panel | *bayan2.gosnalban.com*
- I designed …. , challenges was ….

Zireh App | *zirehapp.com*
- It was a …

Didanist | *didanist.com*
- I participated …

SKILLS / TOOLS

- Language/Tools: *Html, Css, Js, Typescript, Vue, Nuxt, Tailwind, Scss, Node, GraphQl, Express, Restful-Apis, Vite, Webpack, SSR, SPA, Pwa,*

- Hard Skills: *AI Code Assistance, Frontend Testing (e2e/unit),Code Documentation, Application Structure, Performance and Optimization, problem solving*

- Soft Skills: *Communication, teamwork,*

EXPERIANCE

Qosnalban Diatetics Center | *Qom , Iran*   *Frontend Developer | Jan 2024 – May 2024*
- Leveraged AI, including ChatGPT Copilot, for documentation, auto-completion, code refinement, bug resolution, and detailed auto-commits in Git repositories.
- Enhanced modularity by separating services from logic and views, improving maintainability and scalability.
- Implemented hotfixes and managed version control in production, including version update alerts, to ensure system stability and seamless updates.

Karsu (Dr Kermani Holding) | *Qom, Iran*   *Frontend Developer | March 2023 – Dec 2023*
- Organized, analyzed, and maintained package.json file to manage dependency upgrades and replace deprecated packages, ensuring system stability and compatibility.
- Implemented and developed rich UX data tables from Figma designs, featuring caching filters and a responsive, user-friendly mobile mode.
- Utilized two-way binding, slots, and the Composition API to refactor large, multi-task components into simple, declarative, single-responsibility components.
- Worked extra hours to meet project deadlines, addressed technical debt, and improved proficiency, ensuring timely delivery and high-quality standards.

Pioneer Games | *Tehran, Iran*   *Frontend Developer | July 2021 – Jan 2022*
- Created highly detailed game landing pages with complex animations and advanced graphics.
- Developed an internal UI library package for consistent use and streamlined development across various company projects.
- Tested and debugged demo versions, using Sentry for bug fixing and writing end-to-end (E2E) tests to ensure functionality and reliability.

Mom Center | *Tehran, Iran*   *Frontend Developer | July 2020 – Apr 2021*
- Developed custom directives, filters, mixins, plugins, and components to fully leverage Vue.js capabilities, enhancing development experience and efficiency.
- Refactored and redesigned commonly used Vue 2 components using modern design patterns for migration to Vue 3..
- Conducted code reviews with the technical lead, providing ideas and solutions to ensure clean, readable architecture and implementation.
- Refactored spaghetti code into single-responsibility components, reducing code by 30% and improving maintainability.

Signal Co | *Qom, Iran*   *Frontend Developer | May 2018 – May 2020*
- Implemented RTL (right-to-left) support in Element UI and developed responsive, robust dashboard panels with extensive features.
- Improved UI/UX skills through voluntary courses, and helped the team by designing and developing UIs from scratch based on stakeholder feedback.
- Participated in Agile meetings and collaborated closely with cross-functional teams to ensure project alignment and timely delivery.
- Developed a Business Management System for restaurants using Vue.js, Vuex, and SCSS, featuring order processing, invoicing, and customer management.

LANGUAGES

- **English**: Advanced
- **Arabic**: Basic

INTERESTS

- Programming, Philosophy, Video Games, Coffee

EXTRA INFORMATION

- **Linkdin** : *linkedin.com/in/mortezamohiuodin*
- **Github** : *github.com/MortezaMohiuodin*
- **Other Projects :** *diet2.gosnalban.com* | panel.signalads.com | hatching.honey.land | panel.karsu.ir | honey.land