* Documented daily tasks and challenges for review by mentor and human resources, aiding in performance evaluation.
* Researched trending frontend technologies and tools to recommend innovative solutions and enhance existing projects.
* Created highly detailed game landing pages with complex animations and advanced graphics.
* Developed custom directives, filters, mixins, plugins, and components to fully leverage Vue.js capabilities, enhancing development experience and efficiency.
* Added RTL compatibility to Element UI and built feature-rich, multi-language dashboard panels.
* Implemented RTL (right-to-left) support in Element UI and developed responsive, robust dashboard panels with extensive features.
* Seamlessly integrated a WebSocket-based notification service into the CRM system, ensuring real-time updates and cross-platform compatibility.
* Leveraged Vue, Vuex, and Socket.io for real-time data management and presentation on an SMS gateway hardware, optimizing performance with IndexedDB and session storage.
* Praised by supervisor for consistent hard work, reliably meeting deadlines, and actively seeking and implementing new solutions.
* Promoted to Junior Developer after two months, based on positive progress reports and evaluations from my mentor.
* Received a significant raise after four months of service, based on effective team collaboration and skill improvement according to team standards.
* Improved UI/UX skills through voluntary courses, and helped the team by designing and developing UIs from scratch based on stakeholder feedback.
* Worked with the SEO team to standardize and apply SEO best practices across diverse projects, improving search engine rankings.