**Morteza Mohiuodin**

(+98)-933-649-2504 | [mortezamohiuodin@gmail.com](mailto:mortezamohiuodin@gmail.com) | Qom, Iran

Frontend Developer with expertise in Vue.js, Tailwind, and Node.js. Known for professionalism, high standards, and a collaborative spirit. Eager to leverage skills and experience to drive company success in a dynamic team environment.

**EDUCATION**

Qom University of Technology| *Bachelor of Mechanical Engineering May* 2016

* **Thesis**: Optimization of the Plastic Injection Molding Process Using a Combination of Artificial Neural Networks and Genetic Algorithms

**MOST RELEVANT PROJECTS**

**Bayan Purchase Panel** | *bayan2.gosnalban.com*

* Designed and implemented user-friendly purchase interfaces, overcoming challenges in UI complexity and responsiveness.

**Zireh App** | *zirehapp.com*

* Developed core frontend functionalities, ensuring smooth user interactions and performance optimization.

**Didanist** | *didanist.com*

* Collaborated on frontend development, enhancing user experience and maintaining code quality

**SKILLS / TOOLS**

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| * Language/Tools: * Skills: | *Html, Css, Js, Typescript, Vue, Nuxt, Tailwind, Scss, Node, GraphQl, Express ,Vite, Webpack,*  *Frontend Testing (e2e/unit), , SSR, SPA, PWA , Code Documentation, Application Structure, Performance and Optimization, problem solving, Work Ethic, Adaptability* |

**EXPERIANCE**

**Qosnalban Diatetics Center** | *Qom , Iran Frontend Developer | Jan 2024 – May 2024*

* Enhanced modularity by separating services from logic and views, improving maintainability and scalability.
* Implemented hotfixes and managed version control in production, including version update alerts, to ensure system stability and seamless updates.
* Leveraged AI, for documentation, auto-completion, code refinement, bug resolution, and detailed auto-commits in Git repositories.

**Karsu (Dr Kermani Holding)** | *Qom, Iran Frontend Developer | March 2023 – Dec 2023*

* Organized, analyzed, and maintained package.json file to manage dependency upgrades and replace deprecated packages, ensuring system stability and compatibility.
* Implemented and developed rich UX data tables from Figma designs, featuring caching filters and a responsive, user-friendly mobile mode.
* Utilized two-way binding, slots and the composition API to refactor large, multi-task components into declarative, single-responsibility components.
* Worked extra hours to meet project deadlines, addressed technical debt, and improved proficiency, ensuring timely delivery and high-quality standards.

**Pioneer Games** | *Tehran, Iran Frontend Developer | July 2021 – Jan 2022*

* Created highly detailed game landing pages with complex animations and advanced graphics.
* Developed an internal UI library package for consistent use and streamlined development across various organization projects.
* Tested and debugged demo versions, using Sentry for bug fixing and writing end-to-end (E2E) tests to ensure functionality and reliability.

**Mom Center** | *Tehran, Iran Frontend Developer* | July 2020 – Apr 2021

* Developed custom directives, filters, mixins, plugins, and components to fully leverage Vue.js capabilities, enhancing development experience and efficiency.
* Refactored and redesigned commonly used Vue 2 components using modern design patterns for migration to Vue 3..
* Conducted code reviews with the technical lead, providing ideas and solutions to ensure clean, readable architecture and implementation.
* Refactored spaghetti code into single-responsibility components, reducing code by 30% and improving maintainability.

**Signal Co** | *Qom, Iran Frontend Developer | May 2018 – May 2020*

* Implemented RTL (right-to-left) support in Element UI and developed responsive, robust dashboard panels with extensive features.
* Improved UI/UX skills through voluntary courses, and helped the team by designing and developing UIs from scratch based on stakeholder feedback.
* Participated in Agile meetings and collaborated closely with cross-functional teams to ensure project alignment and timely delivery.
* Developed a Business Management System for restaurants using Vue.js, Vuex, and SCSS, featuring order processing, invoicing, and customer management.

**LANGUAGES**

* **English**: Advanced
* **Arabic**: Basic

**INTERESTS**

* Programming, Philosophy, Video Games, Coffee

**EXTRA INFORMATION**

* **Linkdin** : *linkedin.com/in/mortezamohiuodin*
* **Github** : *github.com/MortezaMohiuodin*
* **Other Projects :** *diet2.gosnalban.com* | [panel.signalads.com](https://panel.signalads.com) | hatching.honey.land | panel.karsu.ir | honey.land