**Morteza Mohiuodin**

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Aspiring to join a forward-thinking company as a front-end developer, where I can leverage my IT skills, experience, and abilities to drive the company's success. As a passionate programmer, I am eager to apply my expertise in a dynamic, challenging team environment. Renowned among peers for my professionalism, high standards, and collaborative spirit.

**EDUCATION**

Qom University of Technology| *Bachelor of Mechanical Engineering May* 2016

* **Thesis**: Optimization of the Plastic Injection Molding Process Using a Combination of Artificial Neural Networks and Genetic Algorithms

**MOST RELEVANT PROJECTS**

**Bayan Purchase Panel** | *bayan2.gosnalban.com*

* I designed …. , challenges was ….

**Zireh App** | *zirehapp.com*

* It was a …

**Didanist** | *didanist.com*

* I participated …

**SKILLS / TOOLS**

|  |  |
| --- | --- |
| * Language/Tools: * Hard Skills: * Soft Skills: | *Html, Css, Js, Typescript, Vue, Nuxt, Tailwind, Scss, Node, GraphQl, Express, Restful-Apis, Vite, Webpack, SSR, SPA, Pwa,*  *AI Code Assistance, Frontend Testing (e2e/unit),Code Documentation, Application Structure, Performance and Optimization, problem solving*  *Communication, teamwork,* |

**EXPERIANCE**

**Qosnalban Diatetics Center** | *Qom , Iran Frontend Developer | Jan 2024 – May 2024*

* Leveraged AI, including ChatGPT Copilot, for documentation, auto-completion, code refinement, bug resolution, and detailed auto-commits in Git repositories.
* Enhanced modularity by separating services from logic and views, improving maintainability and scalability.
* Implemented hotfixes and managed version control in production, including version update alerts, to ensure system stability and seamless updates.

**Karsu (Dr Kermani Holding)** | *Qom, Iran Frontend Developer | March 2023 – Dec 2023*

* Organized, analyzed, and maintained package.json file to manage dependency upgrades and replace deprecated packages, ensuring system stability and compatibility.
* Implemented and developed rich UX data tables from Figma designs, featuring caching filters and a responsive, user-friendly mobile mode.
* Utilized two-way binding, slots, and the Composition API to refactor large, multi-task components into simple, declarative, single-responsibility components.
* Worked extra hours to meet project deadlines, addressed technical debt, and improved proficiency, ensuring timely delivery and high-quality standards.

**Pioneer Games** | *Tehran, Iran Frontend Developer | July 2021 – Jan 2022*

* Created highly detailed game landing pages with complex animations and advanced graphics.
* Developed an internal UI library package for consistent use and streamlined development across various company projects.
* Tested and debugged demo versions, using Sentry for bug fixing and writing end-to-end (E2E) tests to ensure functionality and reliability.

**Mom Center** | *Tehran, Iran Frontend Developer* | July 2020 – Apr 2021

* Developed custom directives, filters, mixins, plugins, and components to fully leverage Vue.js capabilities, enhancing development experience and efficiency.
* Refactored and redesigned commonly used Vue 2 components using modern design patterns for migration to Vue 3..
* Conducted code reviews with the technical lead, providing ideas and solutions to ensure clean, readable architecture and implementation.
* Refactored spaghetti code into single-responsibility components, reducing code by 30% and improving maintainability.

**Signal Co** | *Qom, Iran Frontend Developer | May 2018 – May 2020*

* Implemented RTL (right-to-left) support in Element UI and developed responsive, robust dashboard panels with extensive features.
* Improved UI/UX skills through voluntary courses, and helped the team by designing and developing UIs from scratch based on stakeholder feedback.
* Participated in Agile meetings and collaborated closely with cross-functional teams to ensure project alignment and timely delivery.
* Developed a Business Management System for restaurants using Vue.js, Vuex, and SCSS, featuring order processing, invoicing, and customer management.

**LANGUAGES**

* **English**: Advanced
* **Arabic**: Basic

**INTERESTS**

* Programming, Philosophy, Video Games, Coffee

**EXTRA INFORMATION**

* **Linkdin** : *linkedin.com/in/mortezamohiuodin*
* **Github** : *github.com/MortezaMohiuodin*
* **Other Projects :** *diet2.gosnalban.com* | [panel.signalads.com](https://panel.signalads.com) | hatching.honey.land | panel.karsu.ir | honey.land