

VGG详解

VGG在2014年由牛津大学著名研究组VGG (Visual Geometry Group) 提出，斩获该年ImageNet竞赛中 Localization Task (定位任务) 第一名 和 Classification Task (分类任务) 第二名。

VERY DEEP CONVOLUTIONAL NETWORKS FOR LARGE-SCALE IMAGE RECOGNITION

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VGG详解

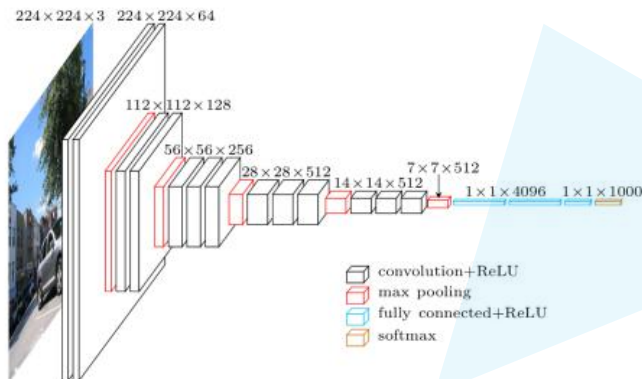
ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 LRN	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 conv1-256	conv3-256 conv3-256 conv3-256	conv3-256 conv3-256 conv3-256 conv3-256
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512 conv3-512	conv3-512 conv3-512 conv3-512 conv3-512
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512 conv3-512	conv3-512 conv3-512 conv3-512 conv3-512
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

网络中的亮点：

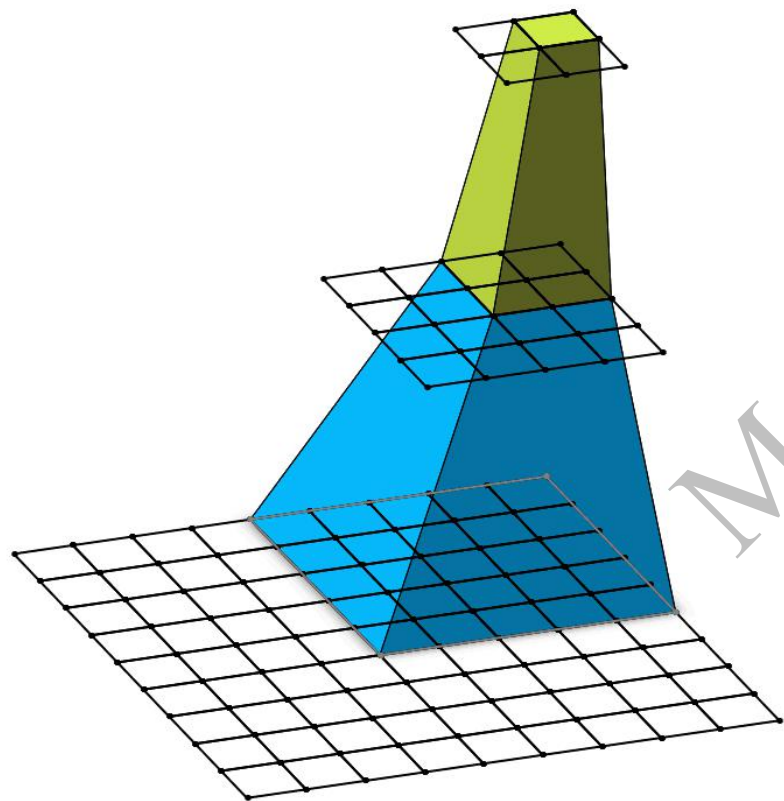
- 通过堆叠多个3x3的卷积核来替代大尺度卷积核（减少所需参数）

论文中提到，可以通过堆叠两个3x3的卷积核替代5x5的卷积核，堆叠三个3x3的卷积核替代7x7的卷积核。

拥有相同的感受野

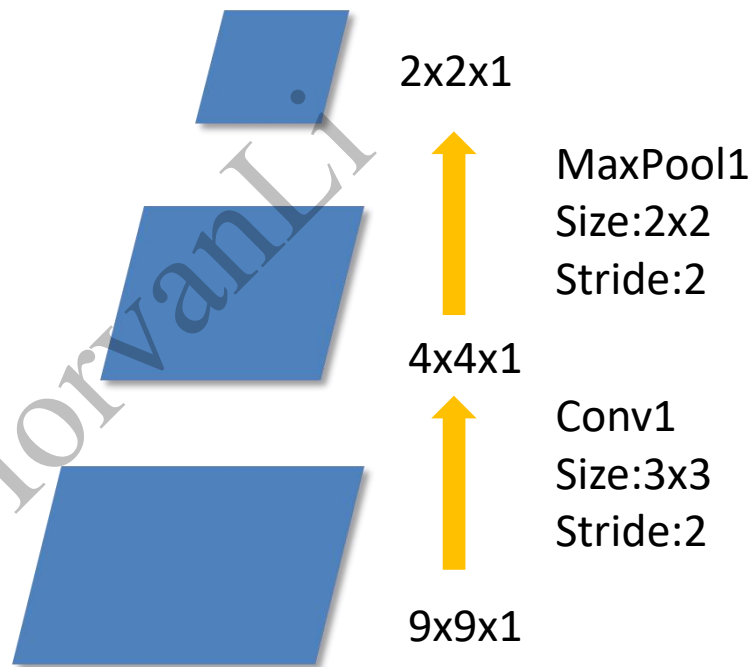
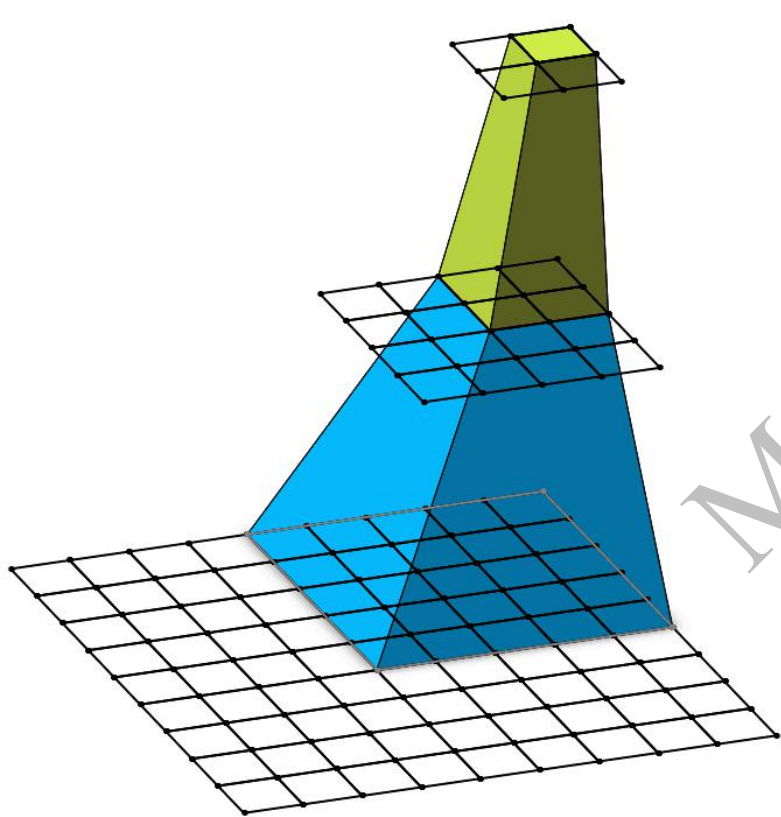


基本概念拓展—CNN感受野



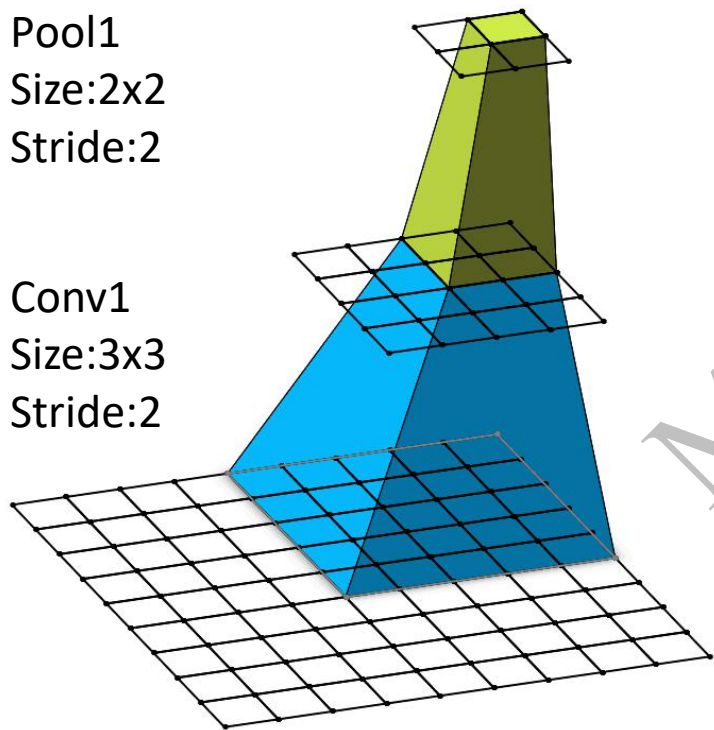
在卷积神经网络中，决定某一层输出结果中一个元素所对应的输入层的区域大小，被称作**感受野**(receptive field)。通俗的解释是，输出feature map上的一个单元对应输入层上的区域大小。

基本概念拓展—CNN感受野



$$out_{size} = (in_{size} - F_{size} + 2P) / S + 1$$

基本概念拓展—CNN感受野



感受野计算公式:

$$F(i) = (F(i+1) - 1) \times \text{Stride} + \text{Ksize}$$

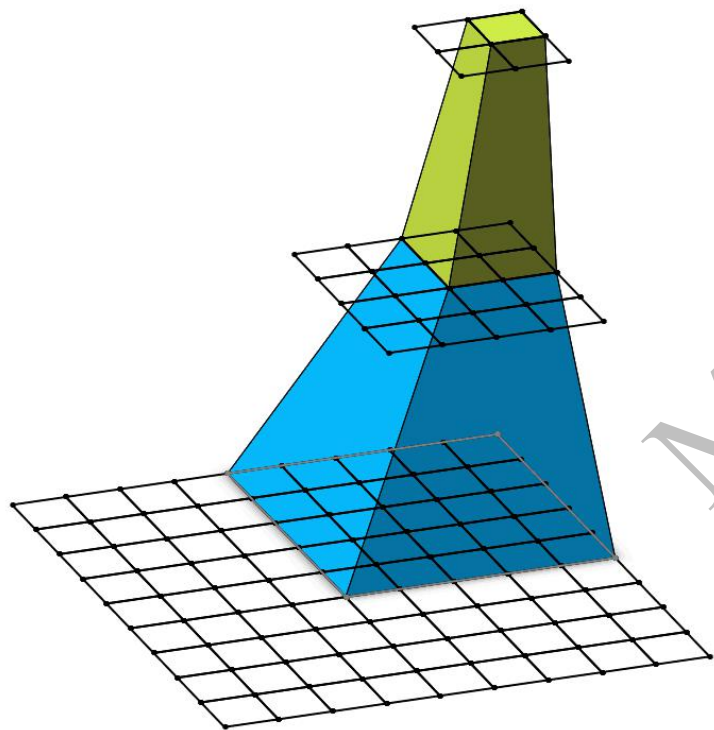
$F(i)$ 为第 i 层感受野,
 Stride 为第 i 层的步距,
 Ksize 为卷积核或池化核尺寸

Feature map: $F = 1$

Pool1: $F = (1 - 1) \times 2 + 2 = 2$

Conv1: $F = (2 - 1) \times 2 + 3 = 5$

基本概念拓展—CNN感受野



感受野计算公式:

$$F(i) = (F(i+1) - 1) \times \text{Stride} + \text{Ksize}$$

$F(i)$ 为第 i 层感受野,

Stride为第 i 层的步距,

Ksize为卷积核或采样核尺寸

Feature map: $F = 1$

Conv3x3(3): $F = (1 - 1) \times 1 + 3 = 3$

Conv3x3(2): $F = (3 - 1) \times 1 + 3 = 5$

Conv3x3(1): $F = (5 - 1) \times 1 + 3 = 7$

VGG详解

论文中提到，可以通过**堆叠两个3x3的卷积核替代5x5的卷积核**，**堆叠三个3x3的卷积核替代7x7的卷积核**。

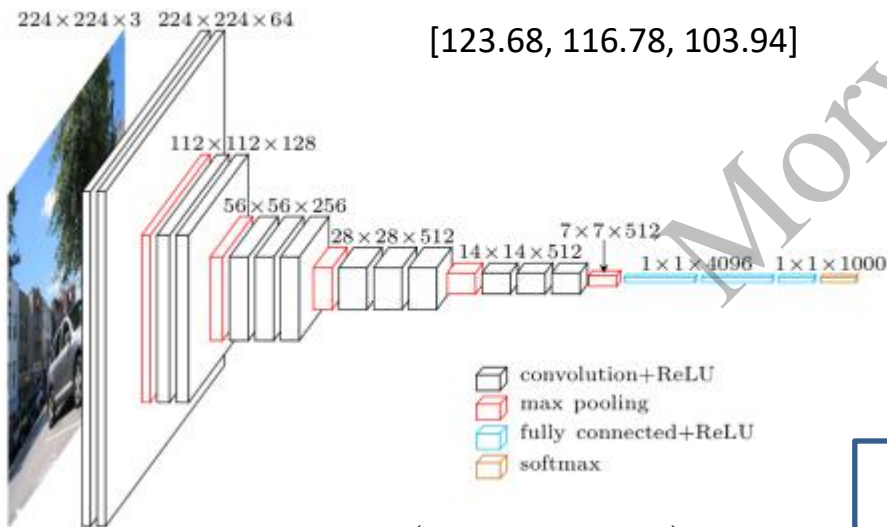
使用7x7卷积核所需参数，与堆叠三个3x3卷积核所需参数(假设输入输出channel为C)

$$7 \times 7 \times C \times C = 49C^2$$

$$3 \times 3 \times C \times C + 3 \times 3 \times C \times C + 3 \times 3 \times C \times C = 27C^2$$

VGG详解

- conv的stride为1, padding为1
- maxpool的size为2, stride为2



$$out_{size} = (in_{size} - F_{size} + 2P) / S + 1$$

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maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 conv1-256	conv3-256 conv3-256 conv3-256	conv3-256 conv3-256 conv3-256 conv3-256
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512 conv3-512	conv3-512 conv3-512 conv3-512 conv3-512
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512 conv3-512	conv3-512 conv3-512 conv3-512 conv3-512
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