

Frog 1

Problem Statement

There are N stones, numbered $1, 2, \dots, N$. For each i ($1 \leq i \leq N$), the height of Stone i is h_i .

There is a frog who is initially on Stone 1. He will repeat the following action some number of times to reach Stone N :

- If the frog is currently on Stone i , jump to Stone $i + 1$ or Stone $i + 2$. Here, a cost of $|h_i - h_j|$ is incurred, where j is the stone to land on.

Find the minimum possible total cost incurred before the frog reaches Stone N .

Sample Input 1

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```
4
10 30 40 20
```

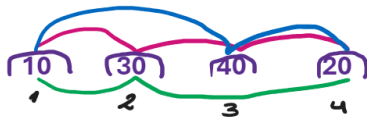
Sample Output 1

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```
30
```

If we follow the path $1 \rightarrow 2 \rightarrow 4$, the total cost incurred would be $|10 - 30| + |30 - 20| = 30$.

Frog 1



$p(i)$ = min costo para alcanzar la piedra i

$$p(4) = |h(4) - h(3)| + |h(3) - h(2)| + |h(2) - h(1)|$$

$$p(4) = |20 - 40| + |40 - 30| + |30 - 10|$$

$$p(4) = 50$$

$$p(4) = |h(4) - h(3)| + |h(3) - h(1)|$$

$$p(4) = |20 - 40| + |40 - 10|$$

$$p(4) = 50$$

$$p(4) = |h(4) - h(2)| + |h(2) - h(1)|$$

$$p(4) = |20 - 30| + |30 - 10|$$

$$p(4) = 30$$

Frog 1



$p(i)$ = min costo para alcanzar la piedra i

$$p(1) = 0$$

$$p(4) = |h(4) - h(3)| + |h(3) - h(2)| + |h(2) - h(1)|$$

$$p(4) = |20 - 40| + |40 - 30| + |30 - 10|$$

$$p(4) = 50$$

$$p(4) = |h(4) - h(3)| + p(3)$$

$$p(3) = |h(3) - h(2)| + p(2)$$

$$p(2) = |h(2) - h(1)| + p(1)$$

$$p(1) = 0$$

Frog 1



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$$p(1) = 0$$

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Frog 1



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$$p(3) = |h(3) - h(2)| + p(2)$$

$$p(2) = |h(2) - h(1)| + p(1)$$

$$p(2) = |h(2) - h(1)| + p(1)$$

$$p(1) = 0$$

$$p(1) = 0$$

$$p(3) = |h(3) - h(1)| + p(1)$$

$$p(1) = 0$$

Overlap?

Frog 1: Overlap



$p(i)$ = min costo para alcanzar la piedra i

$$p(1) = 0$$

$$p(4) = |h(4) - h(2)| + |h(2) - h(1)|$$

$$p(4) = |20 - 30| + |30 - 10|$$

$$p(4) = 30$$

$$p(4) = |h(4) - h(3)| + p(3)$$

$$p(4) = |h(4) - h(2)| + p(2)$$

$$p(3) = |h(3) - h(2)| + p(2)$$

$$p(2) = |h(2) - h(1)| + p(1)$$

$$p(2) = |h(2) - h(1)| + p(1)$$

$$p(1) = 0$$

$$p(1) = 0$$

$$p(3) = |h(3) - h(1)| + p(1)$$

$$p(1) = 0$$

Frog 1: Formula



$p(i)$ = min costo para alcanzar la piedra i $p(1) = 0$

$$p(4) = |h(4) - h(3)| + p(3)$$

$$p(4) = |h(4) - h(2)| + p(2)$$

$$p(i) = |h(i) - h(i - 1)| + p(i - 1)$$

$$p(i) = |h(i) - h(i - 2)| + p(i - 2)$$

Frog 1: Formula



$p(i)$ = min costo para alcanzar la piedra i

$$p(1) = 0$$

$$p(4) = |h(4) - h(3)| + p(3)$$

$$p(4) = |h(4) - h(2)| + p(2)$$

$$p(i) = |h(i) - h(i - 1)| + p(i - 1)$$

$$p(i) = |h(i) - h(i - 2)| + p(i - 2)$$

$$p(i) = \min(|h(i) - h(i - 1)| + p(i - 1), |h(i) - h(i - 2)| + p(i - 2))$$

Frog 1

```
private static int frog(int n) {  
    if (n == 0) {  
        return 0;  
    }  
  
    if (n == 1) {  
        return Math.abs(h[0] - h[1]);  
    }  
  
    return Math.min(Math.abs(h[n] - h[n - 1]) + frog(n - 1),  
        Math.abs(h[n] - h[n - 2]) + frog(n - 2));  
}
```

Frog 1: Topdown DP

```
private static int frog(int n) {  
    if (n == 0) {  
        return 0;  
    }  
  
    if (n == 1) {  
        return Math.abs(h[0] - h[1]);  
    }  
  
    if (memo[n] != -1) {  
        return memo[n];  
    }  
  
    memo[n] = Math.min(Math.abs(h[n] - h[n - 1]) + frog(n - 1),  
        Math.abs(h[n] - h[n - 2]) + frog(n - 2));  
  
    return memo[n];  
}
```

Frog 1: Bottom-up DP

```
private static int frog(int n) {  
    int [] dp = new int[n];  
  
    dp[1] = Math.abs(h[1] - h[0]);  
    for (int i = 2; i < N; i++) {  
        dp[i] = Math.min(Math.abs(h[i] - h[i - 1]) + dp[i - 1],  
                        Math.abs(h[i] - h[i - 2]) + dp[i - 2]);  
    }  
  
    return dp[n - 1];  
}
```

Frog I

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