

مبانی بازیابی اطلاعات و جستجوی وب

Dictionaries and tolerant retrieval –۴

Overview

1. Dictionaries
2. Wildcard queries
3. Spelling correction
4. Soundex

Outline

1. **Dictionaries**
2. Wildcard queries
3. Spelling correction
4. Soundex

Inverted index

For each term t , we store a list of all documents that contain t .

BRUTUS → 1 2 4 11 31 45 173 174

CAESAR → 1 2 4 5 6 16 57 132 ...

CALPURNIA → 2 31 54 101

⋮

dictionary

postings

Dictionary as array of fixed-width entries

- For each term, we need to store a couple of items:
 - document frequency
 - pointer to postings list
 - . . .
- Assume for the time being that we can store this information in a fixed-length entry.
- Assume that we store these entries in an array.

Dictionary as array of fixed-width entries

term	document frequency	pointer to postings list
a	656,265	→
aachen	65	→
...
zulu	221	→

space needed: 20 bytes 4 bytes 4 bytes

How do we look up a query term q_i in this array at query time?
That is: which data structure do we use to locate the entry (row)
in the array where q_i is stored?

Data structures for looking up term

- Two main classes of data structures: hashes and trees
- Some IR systems use hashes, some use trees.
- Criteria for when to use hashes vs. trees:
 - Is there a fixed number of terms or will it keep growing?
 - What are the relative frequencies with which various keys will be accessed?
 - How many terms are we likely to have?

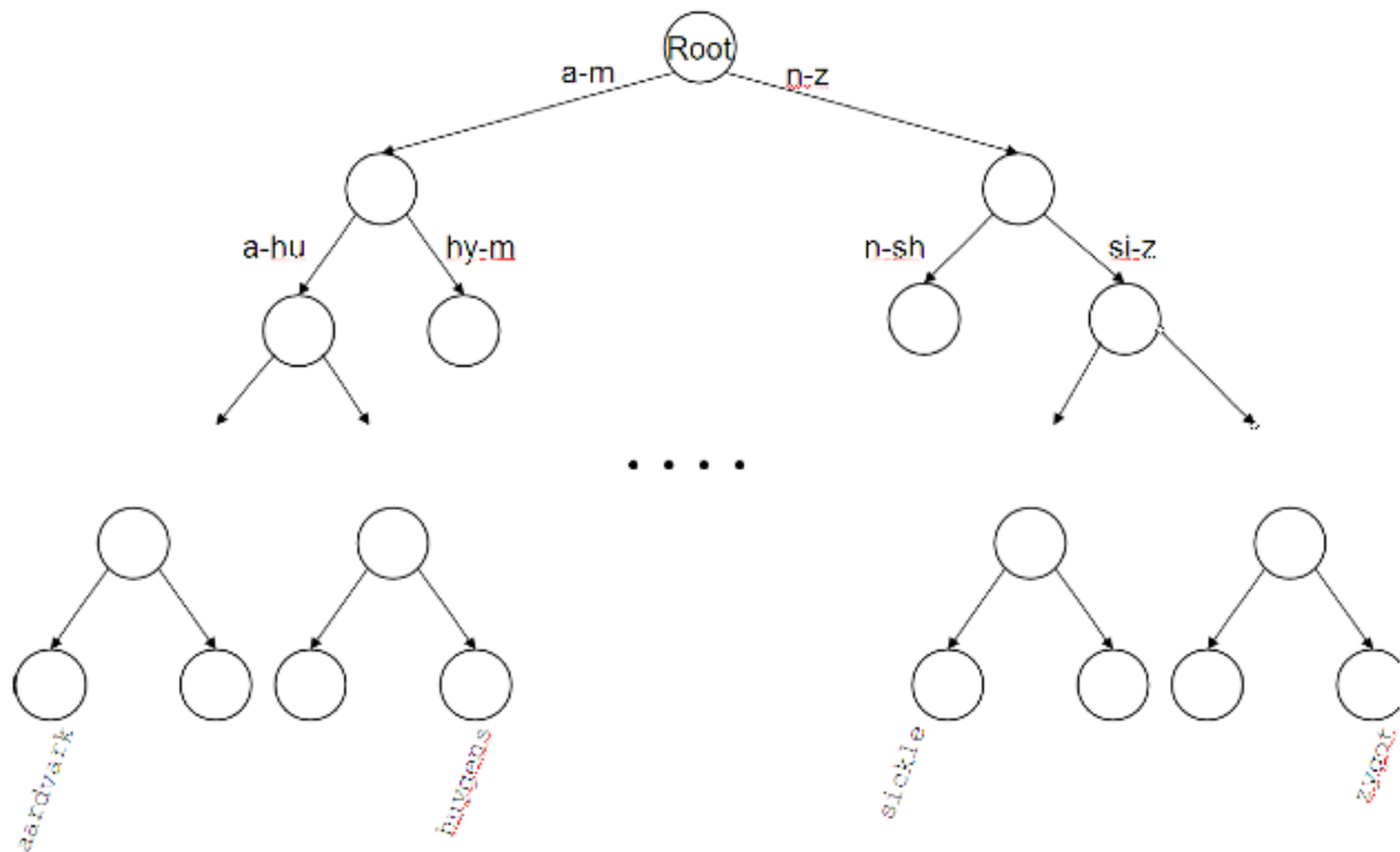
Hashes

- Each vocabulary term is hashed into an integer.
- Try to avoid collisions
- At query time, do the following: hash query term, resolve collisions, locate entry in fixed-width array
- Pros: Lookup in a hash is faster than lookup in a tree.
 - Lookup time is constant.
- Cons
 - no way to find minor variants (*resume* vs. *résumé*)
 - no prefix search (all terms starting with *automat*)
 - need to rehash everything periodically if vocabulary keeps growing

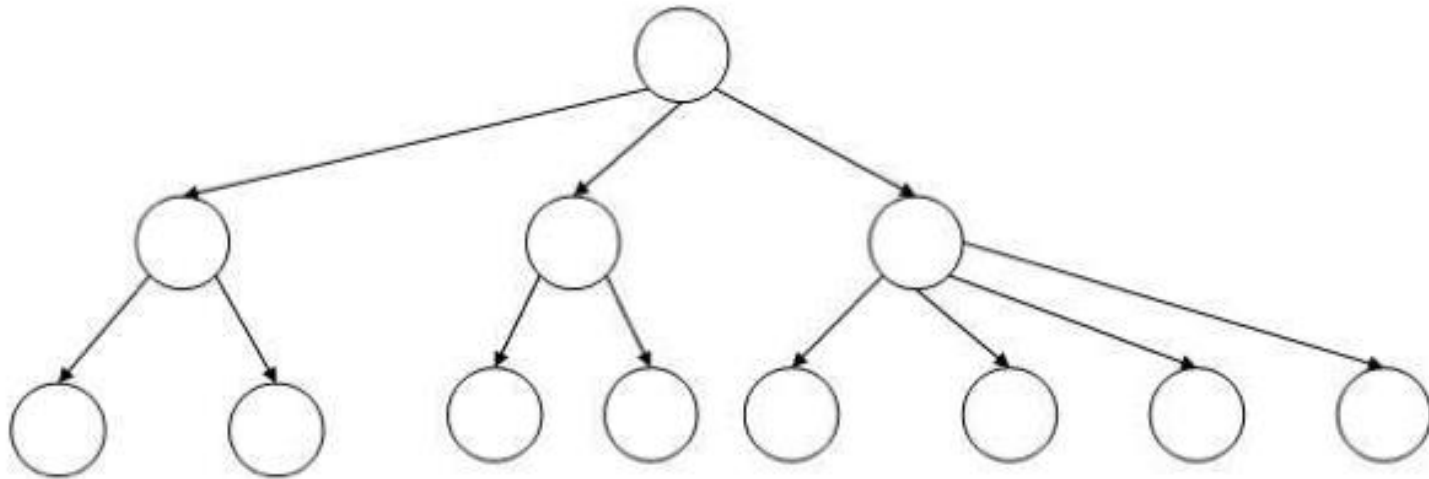
Trees

- Trees solve the prefix problem (find all terms starting with *automat*).
- Simplest tree: binary tree
- Search is slightly slower than in hashes: $O(\log M)$, where M is the size of the vocabulary.
- $O(\log M)$ only holds for **balanced** trees.
- Rebalancing binary trees is expensive.
- **B-trees** mitigate the rebalancing problem.
- B-tree definition: every internal node has a number of children in the interval $[a, b]$ where a, b are appropriate positive integers, e.g., $[2, 4]$.

Binary tree



B-tree



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Wildcard queries

- mon^* : find all docs containing any term beginning with *mon*
- Easy with B-tree dictionary: retrieve all terms t in the range: $mon \leq t < moo$
- $*mon$: find all docs containing any term ending with *mon*
 - Maintain an additional tree for terms *backwards*
 - Then retrieve all terms t in the range: $nom \leq t < non$
- Result: A set of terms that are matches for wildcard query
- Then retrieve documents that contain any of these terms

How to handle * in the middle of a term

- Example: m*nchen
- We could look up m* and *nchen in the B-tree and intersect the two term sets.
- Expensive
- Alternative: [permuterm](#) index
- Basic idea: Rotate every wildcard query, so that the * occurs at the end.
- Store each of these rotations in the dictionary, say, in a B-tree

Permuterm index

- For term HELLO: add *hello\$*, *ello\$h*, *llo\$he*, *lo\$hel*, and *o\$hell* to the B-tree where \$ is a special symbol

Permuterm index

- For HELLO, we've stored: *hello\$, ello\$h, llo\$he, lo\$hel, and o\$hell*
- Queries
 - For X, look up X\$
 - For X*, look up X*\$
 - For *X, look up X\$*
 - For *X*, look up X*
 - For X*Y, look up Y\$X*
 - Example: For hel*o, look up o\$hel*
- Permuterm index would better be called a permuterm [tree](#).
- But permuterm index is the more common name.

k -gram indexes

- More space-efficient than permuterm index
- Enumerate all character k -grams (sequence of k characters) occurring in a term
- 2-grams are called **bigrams**.
- Example: from *April is the cruelest month* we get the bigrams:
*\$a ap pr ri il l\$ \$i is s\$ \$t th he e\$ \$c cr ru ue el le es st t\$ \$m
mo on nt h\$*
- \$ is a special word boundary symbol, as before.
- Maintain an inverted index from bigrams to the terms that contain the bigram

Postings list in a 3-gram inverted index



Processing wildcarded terms in a bigram index

- Query mon^* can now be run as: \$m AND mo AND on
- Gets us all terms with the prefix *mon* . . .
- . . . but also many “false positives” like MOON.
- We must postfilter these terms against query.
- Surviving terms are then looked up in the term-document inverted index.
- *k*-gram index vs. permuterm index
 - *k*-gram index is more space efficient.
 - Permuterm index doesn’t require postfiltering.

Exercise

- Google has very limited support for wildcard queries.
- For example, this query doesn't work very well on Google:
[gen* universit*]
 - Intention: you are looking for the University of Geneva, but don't know which accents to use for the French words for university and Geneva.
- According to Google search basics, 2010-04-29: "Note that the * operator works only on whole words, not parts of words."
- But this is not entirely true. Try [pythag*] and [m*nchen]
- Exercise: Why doesn't Google fully support wildcard queries?

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Spelling correction

- Two principal uses
 - Correcting documents being indexed: The general philosophy in IR is: don't change the documents
 - Correcting user queries
- Two different methods for spelling correction
- **Isolated word** spelling correction
 - Check each word on its own for misspelling
 - Will not catch typos resulting in correctly spelled words, e.g., *an asteroid that fell **form** the sky*
- **Context-sensitive** spelling correction
 - Look at surrounding words
 - Can correct *form/from* error above

Edit distance

- The edit distance between string s_1 and string s_2 is the minimum number of basic operations that convert s_1 to s_2 .
- Levenshtein distance: The admissible basic operations are insert, delete, and replace
- Levenshtein distance *dog-do*: 1
- Levenshtein distance *cat-cart*: 1
- Levenshtein distance *cat-cut*: 1
- Levenshtein distance *cat-act*: 2

Optional : Levenshtein distance: Algorithm

LEVENSHTEINDISTANCE(s_1, s_2)

```
1  for  $i \leftarrow 0$  to  $|s_1|$ 
2  do  $m[i, 0] = i$ 
3  for  $j \leftarrow 0$  to  $|s_2|$ 
4  do  $m[0, j] = j$ 
5  for  $i \leftarrow 1$  to  $|s_1|$ 
6  do for  $j \leftarrow 1$  to  $|s_2|$ 
7      do if  $s_1[i] = s_2[j]$ 
8          then  $m[i, j] = \min\{m[i-1, j]+1, m[i, j-1]+1, m[i-1, j-1]\}$ 
9          else  $m[i, j] = \min\{m[i-1, j]+1, m[i, j-1]+1, m[i-1, j-1]+1\}$ 
10 return  $m[|s_1|, |s_2|]$ 
```

Operations: insert (cost 1), delete (cost 1), replace (cost 1), copy (cost 0)

Spelling correction

- Now that we can compute edit distance: how to use it for isolated word spelling correction

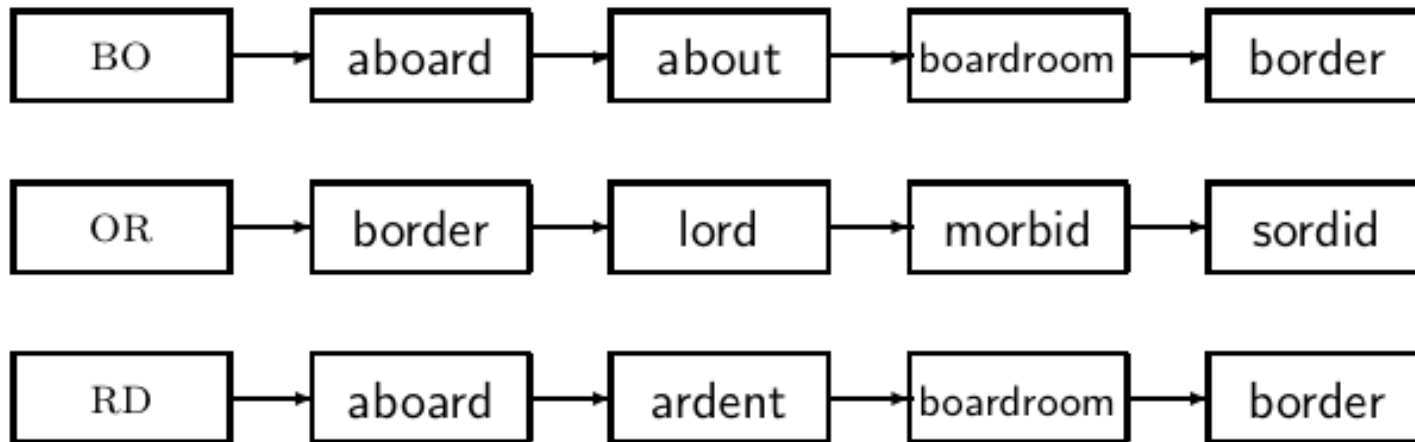
Next:

- k -gram indexes for isolated word spelling correction.
- Context-sensitive spelling correction
- General issues

k -gram indexes for spelling correction

- Enumerate all k -grams in the query term
- Example: bigram index, misspelled word bordroom
- Bigrams: *bo, or, rd, dr, ro, oo, om*
- Use the k -gram index to retrieve “correct” words that match query term k -grams
- Threshold by number of matching k -grams
- E.g., only vocabulary terms that differ by at most 3 k -grams

k -gram indexes for spelling correction: *bordroom*



Optional: Context-sensitive spelling correction

- Our example was: *an asteroid that fell **form** the sky*
- How can we correct *form* here?
- One idea: **hit-based** spelling correction
 - Retrieve “correct” terms close to each query term
 - *for flew form munich: flea for flew, from for form, munch for*
 - *munich*
 - Now try all possible resulting phrases as queries with one word “fixed” at a time
 - Try query “*flea form munich*”
 - Try query “*flew from munich*”
 - Try query “*flew form munch*”
 - The correct query “*flew from munich*” has the most hits.
- Suppose we have 7 alternatives for *flew*, 20 for *form* and 3 for *munich*, how many “corrected” phrases will we enumerate?

Context-sensitive spelling correction

- The “hit-based” algorithm we just outlined is not very efficient.
- More efficient alternative: look at “collection” of queries, not documents

General issues in spelling correction

- User interface
 - automatic vs. suggested correction
 - *Did you mean* only works for one suggestion.
 - What about multiple possible corrections?
 - Tradeoff: simple vs. powerful UI
- Cost
 - Spelling correction is potentially expensive.
 - Avoid running on every query?
 - Maybe just on queries that match few documents.
 - Guess: Spelling correction of major search engines is efficient enough to be run on every query.

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Optional: Soundex

- Soundex is the basis for finding **phonetic** (as opposed to orthographic) alternatives.
- Example: *chebyshev* / *tchebyscheff*
- Algorithm:
 - Turn every token to be indexed into a 4-character reduced form
 - Do the same with query terms
 - Build and search an index on the reduced forms

Soundex algorithm

- ① Retain the first letter of the term.
- ② Change all occurrences of the following letters to '0' (zero): A, E, I, O, U, H, W, Y
- ③ Change letters to digits as follows:
 - B, F, P, V to 1
 - C, G, J, K, Q, S, X, Z to 2
 - D, T to 3
 - L to 4
 - M, N to 5
 - R to 6
- ④ Repeatedly remove one out of each pair of consecutive identical digits
- ⑤ Remove all zeros from the resulting string; pad the resulting string with trailing zeros and return the first four positions, which will consist of a letter followed by three digits

Example: Soundex of *HERMAN*

- Retain H
- *ERMAN* → *ORMON*
- *ORMON* → *06505*
- *06505* → *06505*
- *06505* → *655*
- Return *H655*
- Note: *HERMANN* will generate the same code

How useful is Soundex?

- Not very – for information retrieval
- Ok for “high recall” tasks in other applications (e.g., Interpol)
- Zobel and Dart (1996) suggest better alternatives for phonetic matching in IR.

Take-away

- **Tolerant retrieval:** What to do if there is no exact match between query term and document term
- Wildcard queries
- Spelling correction

■ فصل سوم کتاب An introduction to information retrieval