

# Jun Hwee Oh

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## EDUCATION

**University of California, San Diego – B.S. Data Science.**

## WORK EXPERIENCE

### Google

June 2022 - September 2022

Incoming SWE Intern | Python, Tensorflow

- Applied perception team at Google Assistant.

### Hume AI

January 2022 - June 2022

ML Intern | Python, Pytorch, Google Cloud

- Implementing language modeling pipeline consisting of Wav2Vec2, T5 Transformers, and fine-tuned BERT for emotion classification.
- Implemented facial identification for Hume's facial expression model by comparing output features from CNN.

### Google

September 2021 - December 2021

SWE Intern | Python, Tensorflow, Numpy, Pandas, C++, SQL

- Explored and productionized NLP embedding layers such as TF-IDF weighted GloVe to calculate how relevant a Google Maps review is to the place - boosting personalization ML models.

### Spatial

June 2021 - September 2021

SWE Intern | C#, Unity, React.js, Typescript, Tensorflow, Python

- Shipped major Spatial 5.0/6.0 features such as Participant List, New Subdock, Moderation System for blocking/reporting.
- Utilized pre-trained holistic model + logistic regression to classify facial and body pose for WebGL avatars.

### Gravity Industries

November 2018 – June 2020

SWE Lead | C++, Unreal, WebRTC, GStreamer, Python, Javascript, HTML

- Developed a virtual reality simulation of jetsuit for pilot training utilizing Unity physics engine.
- Awarded \$100k MegaGrant to successfully prototype an augmented reality helmet that displays real-time jetsuit telemetry and allows live streaming to web/mobile via RTC and Janus.

### Virtualitics

July 2019 - August 2019

Data Science Tutor | Python, Jupyter, Scikit-learn, Seaborn

- Lead students through a machine learning project start to finish from data exploratory analysis to observe correlations to implementing classical ML models including logistic regression and decision trees.

### NASA

June 2019 - August 2019

SWE Intern | C#, Unity, Javascript

- Created new 3D hand controls/gestures for NASA's holographic CAD software such as using two hands to scale and rotate.
- Developed AR slide functionalities - save, update, and delete CAD models' current state - allowing NASA scientists to replicate a PowerPoint experience for holographic models in 3D space.

## RELEVANT COURSES

**MATH 18 – Linear Algebra**

**DSC 102 - Systems for Scalable Analytics**

**DSC 140 - Probabilistic Modeling and ML**

**DSC 190 - Data Mining**

**CSE 151B – Deep Learning**

Student | Python, Pytorch, Numpy

- Wrote a neural network from scratch to classify handwritten digits. Architected neural networks ranging from CNNs to LSTM and RNNs to classify Fashion-MNIST, Caltech-UCSD Birds, and image captioning for COCO dataset.

**CSE 152A – Computer Vision**

Student | Python, Pytorch, Numpy, OpenCV

- Implemented Eight-Point Algorithm to calculate correspondence in images and Lucas-Kanade to detect optical flow in an image. Architected PointNet to classify large 3D points.