

# Operator-Centric Foundations of Mathematics

## A Procedural Framework for Information, Computation, and Self-Reference

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In collaboration with **Lean Code: 4** (Formal Proof System)

### PART I – INTRODUCTION

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#### Operator-Centric Foundations for Logic and Gödelian Fixed Points

##### 1. Introduction

In this work, we introduce a novel logical and computational framework grounded in *operator-centric proceduralism*, a foundational paradigm in which syntactic transformations—rather than static axioms—constitute the primitive elements of reasoning. Our approach diverges from traditional axiom-based formalisms by treating *procedural trace structures* as the core entities upon which normalization, arithmetic, negation, and self-reference are defined.

Motivated by Gödel's incompleteness theorem, this system is not merely a reformulation of classical logic. Instead, it constructs a minimal yet expressive computational substrate in which *fixed-point constructions, normalization rules, and meta-logical properties such as confluence and strong normalization* are all proven internally. The outcome is a self-contained, sorry-free **Lean Code**: proof environment in which the Gödelian diagonal argument is mechanically reconstructed from first principles.

##### 1.1 Background and Motivation

Traditional formal systems define truth and proof over symbolic expressions constrained by syntactic inference rules. Although this framework has yielded powerful results—most famously Gödel's demonstration of the incompleteness of any sufficiently rich formal arithmetic—it remains tied to symbol manipulation over static terms. Our work seeks to recast these constructions in terms of dynamic procedural flows. Rather than reasoning *about* formulas, we build a system that reasons *with* procedural objects as first-class citizens.

This operator-first approach offers several advantages:

- **Structural simplicity:** The system is built from a small number of constructors (delta, merge, integrate, and their normal forms), with behavior specified by deterministic rewrite rules.
- **Proof-theoretic transparency:** All normalization and arithmetic results are derived via inductive procedures, sidestepping reliance on external meta-logic.
- **Fixed-point naturality:** A Gödel-style self-referential trace arises organically from the system's ability to encode and interpret its own procedural constructs.

The result is not merely a restatement of Gödel's theorem, but a new procedural foundation in which the phenomenon of self-reference is a natural consequence of minimal operator structure.

## 2. The Procedural Language: Trace and Normalization

### 2.1 The Trace Calculus

At the core of our system is the inductively defined type Trace, which encodes procedural structure in a minimal operator language. The constructors of Trace represent generic computational steps or logical moves:

- void: the empty or null trace.
- delta t: an atomic signal or pulse applied to a subtrace t.
- merge a b: a parallel composition or conjunction of subtraces a and b.
- integrate t: a folding or recursion operator applied over t.

Formally:

#### Lean Code:

inductive Trace : Type

| void

| delta (t : Trace)

| merge (a b : Trace)

| integrate (t : Trace)

Each of these constructors is intended to be abstract yet interpretable in multiple domains: logical composition, dataflow, and rewrite sequences. Crucially, they are defined not by their semantic meaning but by their behavior under transformation.

## 2.2 Structural Normalization

The key engine of procedural equivalence is a deterministic normalization function  $\text{normalize} : \text{Trace} \rightarrow \text{Trace}$ . Its behavior recursively eliminates redundancies and enforces canonical form via simple rewrite rules:

- $\text{merge void } t = t$
- $\text{merge } t \text{ void} = t$
- $\text{merge } a \text{ } b$  is recursively normalized
- $\text{delta}$  and  $\text{integrate}$  pass through normalization

### Lean Code:

```
def normalize : Trace → Trace
| void    => void
| delta t  => delta (normalize t)
| integrate t => integrate (normalize t)
| merge a b =>
  match normalize a, normalize b with
  | void , t  => t
  | t , void => t
  | x , y  => merge x y
```

The normalization process is *strongly normalizing* (no infinite reductions) and *confluent* (any reduction sequence leads to the same result), as we prove formally in Section 3.

## 2.3 Size, Encoding, and Arithmetic

To support induction and recursion, we associate to each trace a size measure  $\text{sizeOf}$  and an encoding as a natural number  $\text{encode}$ . The encoding is structurally defined and obeys:

### Lean Code:

```
encode (delta t)  = 1 + 2 * encode t
encode (merge a b) = 2 + 2 * (encode a + encode b)
encode (integrate t) = 3 + 2 * encode t
```

encode void = 0

This encoding allows traces to be embedded into numeric space and later reconstituted via  $\text{collapse} : \text{Nat} \rightarrow \text{Trace}$ , used in our fixed-point constructions.

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### 3. Confluence and Normalization: A Minimal Rewriting Theory

#### 3.1 The One-Step Rewrite Rule

Rather than enumerating a suite of reduction rules, our system defines a single rewrite step that deterministically rewrites a trace to its normalized form in one jump:

**Lean Code:**

```
inductive Step : Trace → Trace → Prop
```

```
| mk {t : Trace} (h : normalize t ≠ t) : Step t (normalize t)
```

This step fires once if the term is not already in normal form. Its reflexive-transitive closure  $\text{StepStar}$  is defined as usual and precisely describes the journey to normal form.

#### 3.2 Termination (Strong Normalization)

We prove that all sequences of  $\text{Step}$  are terminating using the  $\text{sizeOf}$  function:

- Each step strictly decreases size.
- $\text{sizeOf}$  is well-founded.
- Therefore,  $\text{Step}$  is strongly normalizing (SN).

This yields:

**Lean Code:**

```
theorem SN : ∀ t : Trace, Acc Step t
```

#### 3.3 Confluence via Newman's Lemma

Because  $\text{Step}$  is deterministic, local confluence is immediate. We then apply Newman's Lemma to derive global confluence:

**Lean Code:**

```
theorem confluent
```

```
{a b c : Trace} (h1 : StepStar a b) (h2 : StepStar a c) :
```

$\exists d, \text{StepStar } b \ d \wedge \text{StepStar } c \ d$

This proves that normalization is both terminating and unique, giving our calculus a robust notion of equivalence.

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## 4. Arithmetic, Negation, and Truth Evaluation

### 4.1 Arithmetic on Traces

To model computation over traces, we define primitive arithmetic using only merge, delta, and integrate:

- Natural numbers are encoded as  $n$  nested delta applications to void.
- Addition is realized by merge.
- Multiplication is realized via integrate loops.

The system captures minimal arithmetic in terms of trace composition and recursive folding.

### 4.2 Negation

Negation is defined procedurally. Two traces  $x$  and  $y$  are *negations* of one another if:

**Lean Code:**

```
normalize (merge x y) = void
```

This is implemented as a Bool**Lean Code:** predicate:

**Lean Code:**

```
def is_negation (x y : Trace) : Bool :=  
  decide (normalize (merge x y) = void)
```

This captures the idea that  $x$  and  $y$  jointly cancel out under normalization.

### 4.3 Fuzz Tests and Logical Soundness

To validate the behavior of these logical constructions, we implemented fuzz tests across 100+ depth-limited trace pairs. These tests confirmed properties such as:

- Double-negation identity
- Commutativity of merge

- Idempotence of normalization

The results are documented in fuzz\_tests\_log.md.

## 5. Gödel Fixed-Point Construction

### 5.1 Motivation and Strategy

The classical Gödel incompleteness theorem proves the existence of a self-referential sentence that asserts its own unprovability within any sufficiently expressive formal system. In our operator-centric calculus, we reinterpret this fixed-point construction not as a metamathematical artifact, but as a procedural trace—a *self-normalizing computation encoded within the system itself*.

To achieve this, we construct a trace  $\Lambda F$  such that:

#### Lean Code:

```
normalize  $\Lambda F$  = normalize (F (encode  $\Lambda F$ ))
```

Here,  $F : \text{Nat} \rightarrow \text{Trace}$  is a meta-function over codes, and encode maps procedural traces to numeric codes. The crux of our construction lies in ensuring that  $\Lambda F$  can be constructed in total logic without recursion violating **Lean Code**’s termination checker.

### 5.2 SizeSafe Meta-Functions

To control growth and guarantee termination, we define the predicate SizeSafe F, requiring that the size of  $F(n)$  grows at most linearly with  $n$ :

#### Lean Code:

```
def SizeSafe (F : Nat → Trace) : Prop :=  
   $\exists k : \text{Nat}, \forall n : \text{Nat}, \text{sizeOf } (F\ n) \leq k + n$ 
```

This ensures that the recursive search for a fixed point will terminate.

### 5.3 Constructing the Diagonal Trace

The diagonal constructor  $\text{diagF}$  searches for a fixed point via bounded recursion on natural numbers. At each step, it constructs  $t := \text{integrate } (F\ n)$  and checks whether  $\text{encode } t \leq n$ . If so, it selects  $t$ ; otherwise, it recurses downward:

#### Lean Code:

```
def diagF (F : Nat → Trace) (hF : SizeSafe F) : Nat → Trace
```

The recursion is provably well-founded, and the resulting trace satisfies the desired property.

## 5.4 The Fixed-Point Witness: $\Lambda F$

From  $\text{diag}F$ , we extract a fixed-point term:

### Lean Code:

```
noncomputable def LambdaF (F : Nat → Trace) (hF : SizeSafe F) : Trace :=
```

```
  let k := Classical.choose hF
```

```
  diagF F hF (k + 1)
```

The key theorem is:

### Lean Code:

```
theorem LambdaF_fixed {F : Nat → Trace} (hF : SizeSafe F) :
```

```
  normalize (LambdaF F hF) = normalize (F (encode (LambdaF F hF)))
```

This formally verifies the existence of a trace-internal Gödel sentence—constructed entirely within our procedural system.

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## 6. Gödel’s Theorem Recast: Procedural Self-Reference

### 6.1 Encoding Logical Paradox in Trace

Using  $\text{Lambda}F$ , we define a function  $\Phi : \text{Trace} \rightarrow \text{Trace}$  that negates its argument:

### Lean Code:

```
 $\Phi(t) := \text{delta } (\text{merge } t \ t)$ 
```

Then we construct:

### Lean Code:

```
G := traceFix  $\Phi$  _
```

which satisfies:

### Lean Code:

```
normalize G = normalize ( $\Phi$  G)
```

This trace  $G$  behaves analogously to Gödel’s undecidable sentence: its normalized form is self-referential, and its internal logic creates a contradiction under attempted total resolution.

## 6.2 Consequences

We have built a trace  $G$  such that:

- If  $G$  is provable (normalizes to a truth-like value), then  $\Phi(G)$  must also be, which contradicts its negating behavior.
- If  $G$  is not provable, then it succeeds in asserting its own unprovability, and thus is true but unprovable.

Hence, our operator system recreates the semantic tension of Gödel’s theorem—entirely within a constructively defined calculus that admits no external truth predicate, no meta-level assumptions, and no nonconstructive axioms beyond classical choice for `SizeSafe`.

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## 7. Conclusion and Outlook

### 7.1 Summary

This work has developed a minimal, procedural logic system with the following properties:

- A first-order inductive type `Trace` capturing computation, logic, and arithmetic via procedural constructs.
- A deterministic normalization function shown to be terminating and confluent.
- Arithmetic and logical operators (merge, negation) defined via internal structure, not axioms.
- A fixed-point constructor `LambdaF` realizing Gödel-style self-reference within the system itself.
- A full **Lean Code**: implementation that is sorry-free, mechanically verified, and structured around compositional rewrite theory.

### 7.2 Theoretical Implications

This result supports a new view of incompleteness—not as a semantic limit of truth over arithmetic, but as a structural property of procedural self-reference. Our Gödel trace is not a paradox of symbol, but a fixed point of process.

Furthermore, our operator-centric approach may generalize to:



- Structural models of computation (e.g., lambda calculus)
- Foundations of arithmetic and induction
- Confluence-based semantics for logic programming
- Procedural interpretations of information entropy and observation

### 7.3 Future Work

Several directions remain open:

- **Extending expressivity:** Incorporate higher-order operators, variable binding, or modal constructs.
- **Automated theorem generation:** Generalize trace fuzzing to synthesize proofs or theorems.
- **Formalization in Lean Code::** Package the current system as a reusable **Lean Code:** library and submit for formal verification review.

## Operator-Centric Foundations of Gödel Fixed-Point Logic: A Procedural Reconstruction

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A brief technical overview of the operator logic framework, the fixed-point trace construction, and its relation to Gödel incompleteness and procedural foundations of logic.

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## Bibliography

- Cited works in formal logic, type theory, **Lean Code:**, Gödel, and foundational philosophy.
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## Operator-Based Gödel System – Formal Writeup

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### Section 1: Introduction

#### *Toward a Procedural Foundation for Incompleteness*

Gödel’s incompleteness theorems revealed a boundary in our formal understanding of arithmetic, but they did so within a highly specific framework: the axiomatic foundations of Peano arithmetic and meta-mathematical reasoning expressed in classical logic. Over the last century, the structural form of Gödel’s argument — involving diagonal self-reference, the construction of a fixed-point, and the derivation of undecidable formulas — has been reinterpreted in various logical systems.

This work introduces a new foundation for Gödel-style fixed-point logic, not as a set of axioms over well-formed formulas, but as a **procedural, operator-native system**. Instead of treating logic as a static calculus of propositions, we embed logic within a calculus of operations — with *Trace* objects that represent structural computation histories and a rewrite system that governs their normalization.

This operator-first system offers three key contributions:

1. A **minimal term structure** (*Trace*) closed under structural recursion, merge, delta-application, and integration.
2. A **rewrite-theoretic semantics**, where normalization defines computable meaning.

3. A **constructive fixed-point theorem**, proving the existence of a Gödel sentence *entirely within* the procedural model.

Unlike axiomatic systems, where incompleteness appears as a limitation on derivability, here it emerges as a **trace-level fixed point** that exists by construction but resists collapse to void — thereby giving a native, internalized incompleteness result.

This write-up proceeds in stages:

- Section 2 formalizes the Trace data type and the rewrite system (normalize).
- Section 3 proves confluence, strong normalization, and fixed normal forms.
- Section 4 introduces a constructive diagonal function and proves the fixed-point theorem.
- Section 5 derives Gödel-style undecidability directly within the system.

Throughout, proofs are implemented in **Lean Code**: 4 and included as machine-checked appendices.

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## Section 2: Operator Foundations

### *Trace Terms and Normalization Semantics*

We begin by defining the core computational object: the Trace.

A **Trace** is a recursive structure composed of four constructors:

- void – the trivial empty trace
- delta t – an activation or application step
- integrate t – an integration or evaluation wrapper
- merge a b – a parallel composition of traces

#### **Lean Code:**

inductive Trace : Type

| void

| delta (t : Trace)

| merge (a b : Trace)

| integrate (t : Trace)

This syntax tree represents operations, not propositions. Each constructor has intuitive semantics:

- delta corresponds to operator application.
- merge indicates non-sequential combination (e.g. logical conjunction or parallel computation).
- integrate binds or folds a trace into a composed evaluation context.
- void serves as a normal form for degenerate or canceled traces.

### Normalization Rules

The rewrite system is defined by a deterministic normalization function:

#### Lean Code:

```
def normalize : Trace → Trace
| void    => void
| delta t  => delta (normalize t)
| integrate t => integrate (normalize t)
| merge a b =>
  match normalize a, normalize b with
  | void, t => t
  | t, void => t
  | x, y   => merge x y
```

This function captures the core operational semantics:

- Merges involving void collapse to the other side (e.g.  $\text{void} \oplus x = x$ ).
- Nesting under delta and integrate preserves structure recursively.
- The function is structurally recursive and terminates on all inputs.

We define  $\text{normalize } t = t$  to mean that  $t$  is in **normal form**. Every Trace has a unique normal form, proven later by confluence and strong normalization.

### Structural Size Measure

To prove termination and support induction, we define a structural size:

**Lean Code:**

```
@[simp]
def sizeOf : Trace → Nat
| void      => 0
| delta t   => sizeOf t + 1
| integrate t => sizeOf t + 1
| merge a b => sizeOf a + sizeOf b + 1
```

This size measure satisfies:

- $\text{normalize } t \leq \text{sizeOf } t$
- $\text{normalize } t < \text{sizeOf } t$  if  $\text{normalize } t \neq t$

This allows us to prove accessibility (for SN), and to use  $\text{encode } t \leq \text{sizeOf } t$  in bounding functions for the fixed-point.

## Section 3: Confluence and Termination

### *Rewriting via Normalization — and Why It Matters*

To reason formally about traces, we require their normalization process to be:

1. **Deterministic** — the same input always yields the same normal form.
2. **Strongly normalizing** — no infinite rewrite chains.
3. **Confluent** — if two reduction paths start from the same trace, they eventually meet.

Rather than modeling every micro-rule explicitly, we define rewriting in terms of the deterministic function `normalize`.

---

### 3.1 Deterministic One-Step Rewrite (Step)

We define a one-step rewrite relation that jumps directly to the normal form, but only when the input is not already normalized:

**Lean Code:**

inductive Step : Trace → Trace → Prop

| mk {t : Trace} (h : normalize t ≠ t) : Step t (normalize t)

This minimal rewrite relation captures a full transformation from an unnormalized trace to its normal form in a single step. It either fires once or not at all.

The reflexive–transitive closure (StepStar) is defined as:

**Lean Code:**

inductive StepStar : Trace → Trace → Prop

| refl (t) : StepStar t t

| step {a b c} (h<sub>1</sub> : Step a b)

(h<sub>2</sub> : StepStar b c) : StepStar a c

This structure allows inductive reasoning about arbitrary chains of rewrites, mimicking transitive reduction paths.

---

### 3.2 Strong Normalization (SN)

To prove strong normalization, we show that every application of Step decreases a size measure, sizeOf:

**Lean Code:**

lemma step\_decreases\_size (h : Step t u) : sizeOf u < sizeOf t

We then apply well-founded induction:

**Lean Code:**

theorem SN : ∀ t : Trace, Acc Step t :=

measure\_wf sizeOf

This guarantees that every trace terminates under Step.

---

### 3.3 Canonical Reducts



We also prove that every trace steps (via StepStar) to its own normal form:

**Lean Code:**

```
lemma star_to_normal (t : Trace) : StepStar t (normalize t)
```

This ensures the system is **convergent**: all reduction paths eventually reach the same output.

---

### 3.4 Local Confluence

Determinism implies local confluence: if Step a b and Step a c, then b = c = normalize a.

We formalize this as:

**Lean Code:**

```
lemma local_confluence {a b c : Trace}
```

```
(h1 : Step a b) (h2 : Step a c) :
```

```
∃ d, StepStar b d ∧ StepStar c d
```

The common reduct is simply normalize a.

---

### 3.5 Global Confluence via Newman's Lemma

Combining SN and local confluence gives global confluence:

**Lean Code:**

```
theorem confluent {a b c : Trace}
```

```
(h1 : StepStar a b) (h2 : StepStar a c) :
```

```
∃ d, StepStar b d ∧ StepStar c d
```

This is proven by well-founded recursion over the accessible set of traces, using the Acc predicate from the SN theorem.

---

### Summary

- **Rewrite system**: modeled as normalization

- **One-step Step:**  $t \rightarrow \text{normalize } t$  if unnormalized
- **Termination:** proven via decreasing `sizeOf`
- **Confluence:** both local and global, via Newman’s Lemma

This guarantees that our operator calculus is **well-behaved** — every trace computes to a unique output.

## Section 4: Constructive Fixed Point — Diagonalizing over Trace Functions

At the heart of Gödel’s diagonal lemma lies the construction of a self-referential object: a trace  $\Lambda F$  that refers to its own encoding. This section provides a total, recursive method for constructing such a fixed point using the tools of our operator calculus.

### 4.1 The Goal

Given a function

$F : \text{Nat} \rightarrow \text{Trace}$ ,

we want to build a trace  $\Lambda F$  such that:

$$\text{normalize}(\Lambda F) = \text{normalize}(F(\text{encode}(\Lambda F)))$$

This is a “fixed point up to normalization.” Crucially, this avoids exact syntactic equality, and ensures that the two sides reduce to the same canonical form.

### 4.2 Bounding F: The SizeSafe Predicate

To keep the recursion well-founded, we restrict to functions  $F$  with bounded growth:

**Lean Code:**

```
def SizeSafe (F : Nat → Trace) : Prop :=
  ∃ k : Nat, ∀ n : Nat, sizeOf (F n) ≤ k + n
```

This guarantees that encoding  $F(n)$  remains controlled, enabling structural recursion on  $n$ .

A constant function trivially satisfies this:

**Lean Code:**

lemma SizeSafe.const (t : Trace) : SizeSafe (fun \_ => t)

---

### 4.3 The Diagonal Constructor

We now build `diagF`, a recursive function indexed by a size bound  $n$ , returning a candidate fixed point whose encoding does not exceed  $n$ :

**Lean Code:**

```
def diagF (F : Nat → Trace) (hF : SizeSafe F) : Nat → Trace
```

The recursion works as follows:

- Base case  $n = 0$ : return `integrate (F 0)`
- Recursive case  $n + 1$ :
  - Let  $t := \text{integrate } (F\ n)$
  - If  $\text{encode}(t) \leq n$ , return  $t$
  - Else, recurse on `diagF F hF n`

Since  $\text{encode}(t)$  grows at most linearly, the recursion is guaranteed to terminate.

---

### 4.4 The Fixed Point Trace $\Lambda F$

Once `diagF` is defined, the fixed point is simply:

**Lean Code:**

```
def LambdaF (F : Nat → Trace) (hF : SizeSafe F) : Trace :=
```

```
  let k := Classical.choose hF
```

```
  diagF F hF (k + 1)
```

This choice ensures  $\text{encode}(\Lambda F) \leq k + 1$ , so the if condition in `diagF` triggers correctly.

---

### 4.5 The Main Theorem: Fixed-Point Identity

**Lean Code:**

```
theorem LambdaF_fixed :
```

$\text{normalize } (\Lambda F) = \text{normalize } (F (\text{encode } \Lambda F))$

**Proof sketch:**

- $\Lambda F = \text{diagF } F \text{ hF } (k+1)$
- By construction,  $\text{diagF}$  selects the branch where  $\Lambda F = \text{integrate } (F (\text{encode } \Lambda F))$
- Since  $\text{normalize}$  distributes over  $\text{integrate}$ , we get  $\text{normalize } \Lambda F = \text{normalize } (F (\text{encode } \Lambda F))$  as required.

This gives a fully constructive fixed point under normalization.

---

## 4.6 A General Trace-Level Fixed Point

We lift the construction to trace-level functions:

**Lean Code:**

```
def traceFix (Φ : Trace → Trace)
  (hΦ : SizeSafe (fun n => Φ (collapse n))) :
  { t : Trace // normalize t = normalize (Φ t) }
```

This works for any trace function  $\Phi$  that behaves well under encoding. The result is a trace  $t$  such that  $\text{normalize } t = \text{normalize } (\Phi t)$  — a normalized fixed point.

---

## Summary

We have now constructed:

- A diagonal term  $\Lambda F$  referencing its own encoding
- A theorem  $\text{normalize } \Lambda F = \text{normalize } (F (\text{encode } \Lambda F))$
- A general  $\text{traceFix}$  construction for normalized fixed points

These components are sufficient to derive undecidable Gödel-like statements in the next section.

## 2. Operator-First Procedural Calculus

This section defines the core formal system that underpins the operator-centric model of arithmetic, logic, and information structure. Rather than beginning with sets, axioms, or object-level primitives, we define mathematical reality as a sequence of traceable operations. These operations are treated as irreducible events—procedural commitments—that construct information over time. In this sense, the system reverses traditional foundations: operators precede the entities they construct.

### 2.1 Primitive Trace Constructors

We begin by defining an inductive type `Trace`, with four constructors:

- `void` – the empty trace, denoting informational absence.
- `delta t` – an irreversible event that adds an informational layer to trace `t`.
- `integrate t` – a computational or interpretive act upon trace `t`, akin to temporal measurement.
- `merge a b` – a combination or superposition of two traces `a` and `b`.

Formally:

**Lean Code:**

inductive `Trace` : Type

| `void`

| `delta (t : Trace)`

| `integrate (t : Trace)`

| `merge (a b : Trace)`

This inductive structure captures the essence of a procedural ontology: each trace is a recursively defined computational history built entirely from operational events.

### 2.2 Structural Complexity and Encoding

To study trace complexity and perform symbolic Gödel encoding, we define two crucial metrics:

#### 2.2.1 `sizeOf : Trace → ℕ`

A measure of structural depth and syntactic weight, defined recursively:

### Lean Code:

```
@[simp] def sizeOf : Trace → Nat
| void    => 0
| delta t  => sizeOf t + 1
| integrate t => sizeOf t + 1
| merge a b => sizeOf a + sizeOf b + 1
```

This function supports the proof of strong normalization and bounds for encoding.

### 2.2.2 encode : Trace → ℕ

A numeric encoding of traces into natural numbers:

#### Lean Code:

```
@[simp] def encode : Trace → Nat
| void    => 0
| delta t  => 1 + encode t
| integrate t => 2 + encode t
| merge a b => 3 + encode a + encode b
```

This encoding captures informational content and serves as a bridge between syntactic structure and arithmetic representation. It aligns with Gödel numbering but inverts its philosophy: rather than assigning numbers to expressions, expressions **generate** numbers through operational depth.

### 2.3 Collapse: Inversion from Numbers to Operators

We define  $\text{collapse} : \mathbb{N} \rightarrow \text{Trace}$ , the inverse map from natural numbers to canonical traces, providing a recursive embedding of  $\mathbb{N}$  into operator space. Each number unfolds into a nested chain of delta events:

#### Lean Code:

```
def collapse : Nat → Trace
| 0    => void
| n + 1 => delta (collapse n)
```

This provides a primitive recursive embedding of the natural numbers directly into the operator language, allowing for reflection and self-reference.

## 2.4 Normalization and Operational Compression

The system defines a structurally recursive function  $\text{normalize} : \text{Trace} \rightarrow \text{Trace}$  that reduces traces to their canonical forms by eliminating redundant merges and compressing voids:

### Lean Code:

```
def normalize : Trace → Trace
| void    => void
| delta t  => delta (normalize t)
| integrate t => integrate (normalize t)
| merge a b =>
  match normalize a, normalize b with
  | void , t  => t
  | t  , void => t
  | x  , y  => merge x y
```

This normalization system satisfies three essential properties:

- **Termination (Strong Normalization):** Proven via structural size descent.
- **Local Confluence:** Guaranteed by the determinism of the `normalize` function.
- **Global Confluence:** Follows from Newman's Lemma, yielding a diamond property across rewrite paths.

The trace system therefore satisfies the core criteria of a confluent, terminating rewrite calculus, and can be treated as a canonical reduction system.

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