Tuning Static Data Race Analysis for **Automotive Control Software**

Static Data Race Detection

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Introduction

Motivation

- Research Cooperation with the Department of Software Development for Passive Safety Systems at Robert Bosch GmbH, Germany
- Safety-critical Software, absence of Race Conditions should be demonstrated
- Evaluation of the Bauhaus static data race detector.

Definition (Data Race)

A data race occurs if two threads access a common storage location without ordering constraints, and one of the accesses modifies the storage contents.

Example: Real-World Data Race

```
int control()
 if (sensor valid &&
    sensor >= min threshold &&
    sensor <= max threshold)
   control car(sensor);
```

Example: Real-World Data Race int sensor;

```
int control()
 if (sensor valid &&
    sensor >= min threshold &&
    sensor <= max threshold)
   control car(sensor);
                         interrupt void isr()
                           sensor valid =
                            read port(0x23, &sensor);
```

Example: Real-World Data Race int sensor;

```
int control()
 if (sensor yalid & &
    sensor >= min threshold &&
    sensor <= max threshold)
   control car(sensor);
                         interrupt void isr()
                           sensor valid =
                            read port(0x23, &sensor);
```

Example: Real-World Data Race int sensor;

```
int control()
 if (sensor yalid & &
    sensor >= min threshold &&
    sensor <= max threshold)
                                         consistent
   control car(sensor);
                                         data?
                         interrupt void isr()
                           sensor valid =
                            read port(0x23, &sensor);
```

Reference System

- Control loop implementation
- Development version, roughly 1,750 functions in size
- Structure: 3 layers
 - Background operations implemented in periodically scheduled tasks: e.g. hardware checks, data logging, ...
 - Interrupt handlers used to respond to real-time events
 - High-priority timer interrupt used to compute and output control factors
- Communication through shared memory
- Currently single-core CPUs are used
- Disabling of interrupts used to achieve synchronization

Static Data Race Detection

Project Outline

- Adapt static lockset analysis tool to application specific requirements
 - support interrupt disabling
 - support thread priorities on single-core CPUs
- Apply data race detector to embedded software
- 3. Evaluate a sample of 70 warnings manually
- Identify sources of imprecision in the sample, design and implement 3 extensions to the basic data race detector
- 5. Run the extended analysis tool
- Measure improvement on whole system compared to initial results

Escape Analysis, example

```
void f(int *a, int *b)
    ++(*a):
    ++(*b);
int global;
void isr()
    int isr local = 0;
    f(&global, &isr local);
void fiq()
    int fiq local = 0;
    f(&global, &fiq local);
```

Escape Analysis, example

```
void f(int *a, int *b)
    ++(*a); /*pt: global*/ \Rightarrow Race!
    ++(*b); /*pt: isr local, fig local*/ \Rightarrow Race!
int global;
void isr()
    int isr local = 0;
    f(&global, &isr local);
void fig()
    int fiq local = 0;
    f(&global, &fig local);
```

Escape Analysis, example

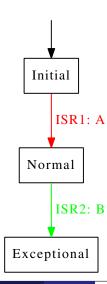
```
void f(int *a, int *b) /* *a, *b do not escape */
    ++(*a): /*pt: qlobal*/ \Rightarrow Race!
    ++(*b); /* pt: isr local, fig local: Thread local*/
int global;
void isr()
   int isr local = 0;
    f(&global, &isr local); /* global escapes */
                              /* isr local does not escape */
void fig()
   int fiq local = 0;
    f(&global, &fiq local); /* global escapes */
                              /* fig local does not escape */
```

Simple Path Exclusions, example

```
enum { Initial, Normal, Exceptional} State:
void ISR1(void)
   if (State == Initial)
      Α:
      State = Normal:
void ISR2(void)
   if (State == Normal)
      В;
      State = Exceptional;
int main(void)
   State = Initial;
   StartOS();
```

Simple Path Exclusions, example

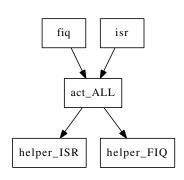
```
enum { Initial, Normal, Exceptional} State:
void ISR1(void)
   if (State == Initial)
      Α.
      State = Normal:
void ISR2(void)
   if (State == Normal)
      State = Exceptional;
int main(void)
   State = Initial;
   StartOS();
```



```
int G isr = 0, G fig = 0;
void act ALL(void (*helper fpr)(void))
   (*helper fpr)();
void helper ISR(void)
{ G isr++; }
void isr()
{ act ALL(helper ISR); }
void helper FIQ(void)
{ G fiq++; }
void fig()
{ act ALL(helper FIQ); }
```

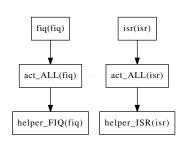
```
int G isr = 0, G fig = 0;
void act ALL(void (*helper fpr)(void))
                 /* Union of all caller contexts */
  (*helper fpr)(); /*isr. fig: helper ISR. helper FIQ*/
void helper ISR(void)
{ G isr++; }
                          /* called by isr, fig */
void isr()
{ act ALL(helper ISR); } /* in thread isr: helper ISR */
void helper FIQ(void)
                          /* called by isr, fig */
{ G fiq++; }
void fig()
{ act ALL(helper FIQ); } /* in thread fig: helper FIQ */
```

```
int G isr = 0, G fig = 0;
void act_ALL(void (*helper_fpr)(void))
   (*helper fpr)();
void helper ISR(void)
{ G isr++; }
void isr()
 act ALL(helper ISR); }
void helper FIQ(void)
{ G fig++; }
void fig()
 act ALL(helper FIQ); }
```



```
int G isr = 0, G fig = 0;
void act ALL(void (*helper fpr)(void))
                 /* distinguish contexts */
  (*helper fpr)(); /* thread isr: helper ISR */
                       /* thread fig: helper FIQ */
void helper ISR(void)
{ G isr++; }
                          /* called by isr */
void isr()
{ act ALL(helper ISR); } /* in thread isr: helper ISR */
void helper FIQ(void)
{ G fiq++; }
                          /* called by fig */
void fig()
{ act ALL(helper FIQ); } /* in thread fig: helper FIQ */
```

```
int G isr = 0, G fig = 0;
void act ALL(void (*helper fpr)(void))
   (*helper fpr)();
void helper ISR(void)
{ G isr++; }
void isr()
 act ALL(helper ISR); }
void helper FIQ(void)
{ G fig++; }
void fig()
  act ALL(helper FIQ); }
```



Measurements

extension			objects		fields	
simple path exclusion	c-s call graph	escape	warnings	reduction	warnings	reduction
			310	0%	366	0%
\checkmark			302	3%	358	2%
	\checkmark		232	25%	285	22%
		\checkmark	207	33%	263	28%
\checkmark	\checkmark	\checkmark	180	42%	233	36%

Conclusion

- Found true positive warnings, identified bugs in an early development version
- Designed and implemented three extensions to the basic algorithm
- Achieved significant improvement of precision
- Proposed DFA-based implementation pattern that is easy to analyze
- Created infrastructure for further research on embedded control software