

Stylized Hex Desert Map Tile set with Objects by Ruslan Kim

email: kim.ruslan89@gmail.com

Current version: v1.0 in November 2022

Description: Stylized hand-painted terrain hexagon tiles of desert, sand and objects like trees, rocks and mountains. You can use these for your RPG game, strategy or board games visuals.

- 8 hex types
 - includes 30 decor overlay sprites (trees, rocks, mountains, plants, forest, oasis, cliffs)
- Terrain types included:
- grass (2 types)
 - sand and desert(4 types)

These assets do not require any particular version of Unity. You can use them in pretty much any application. The assets are provided as separate png files. Each hex size is: 512x512 px with transparent background.

Future:

If these prove popular, I may create further sprites to add to this set

Thank you!