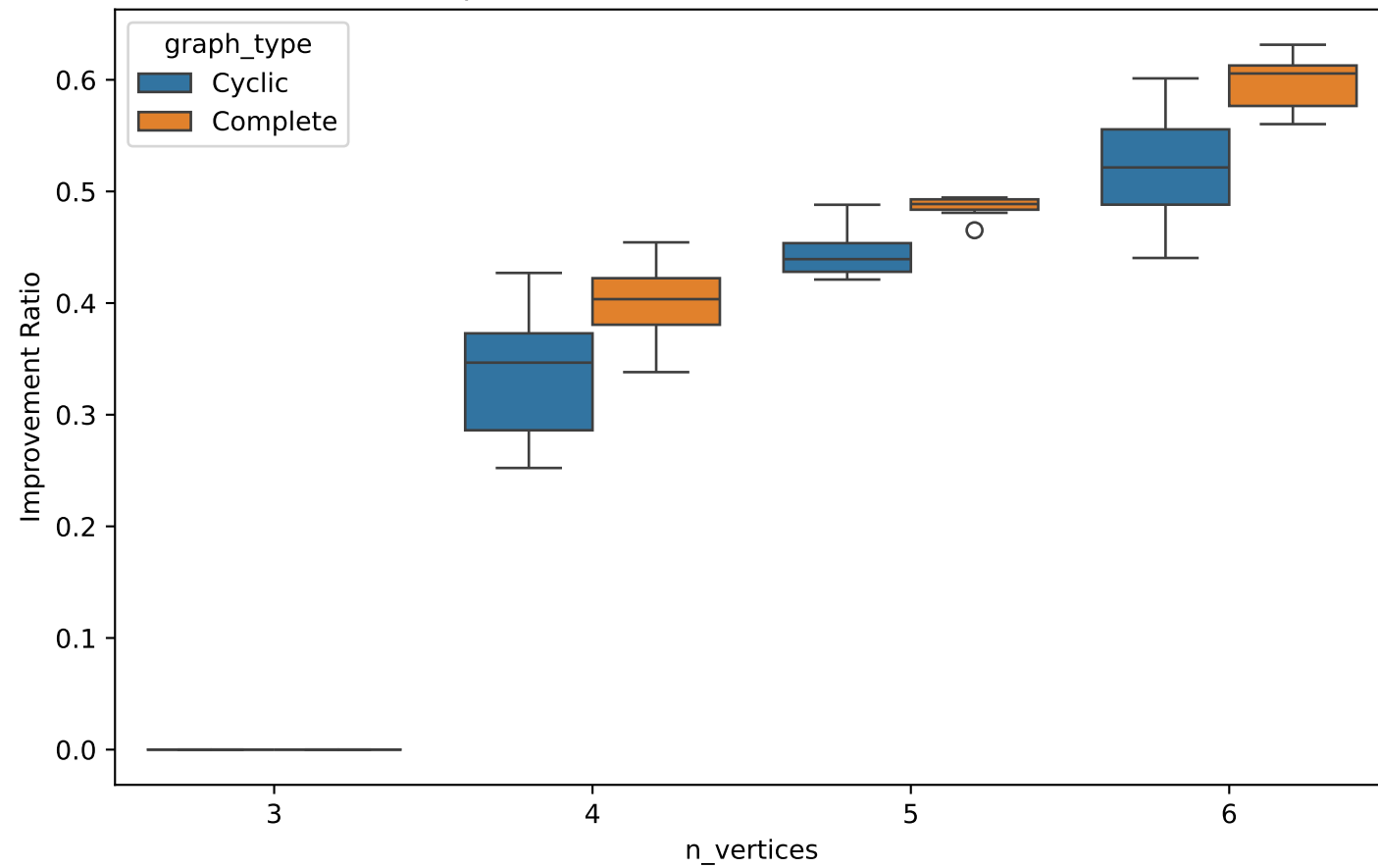
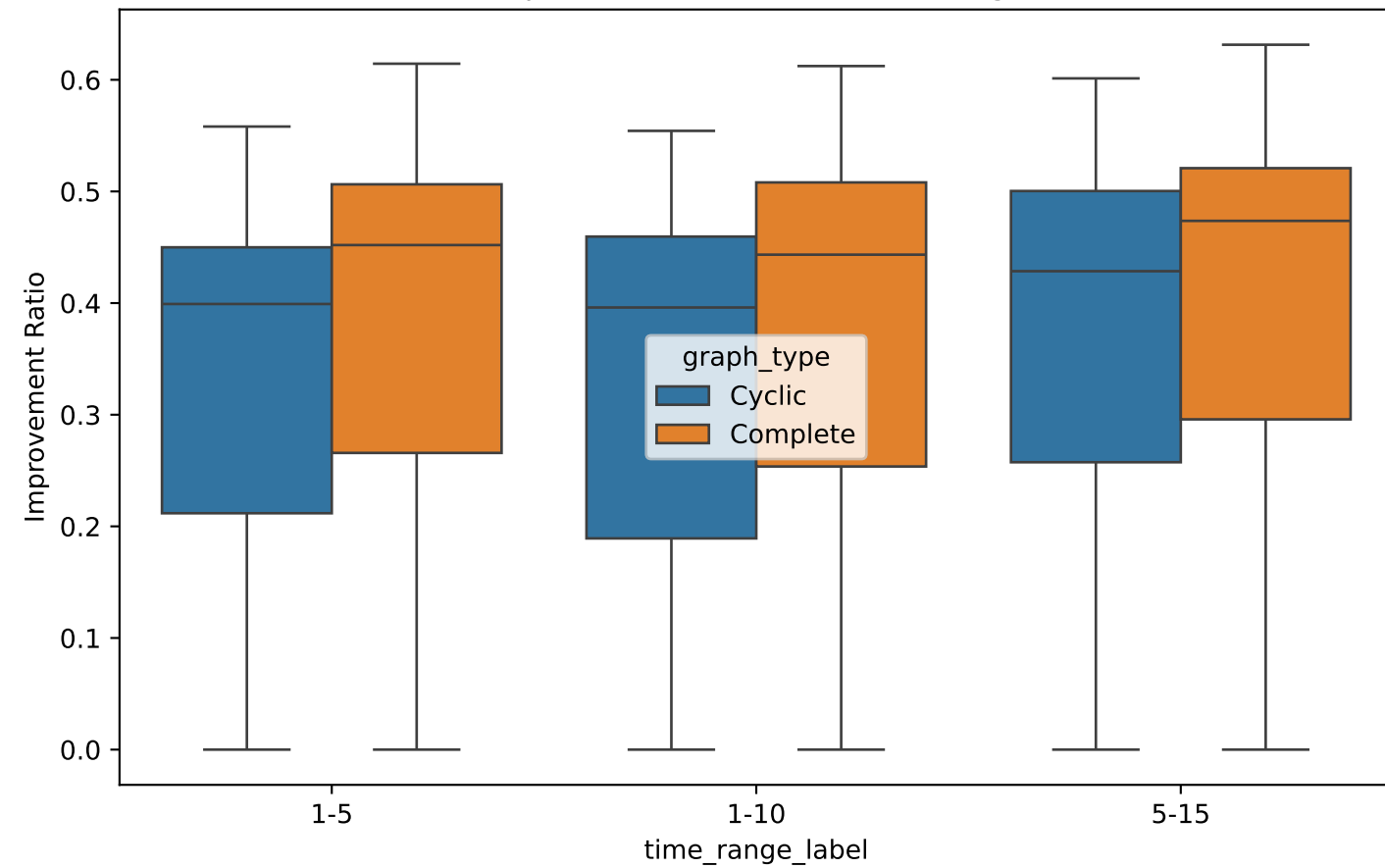


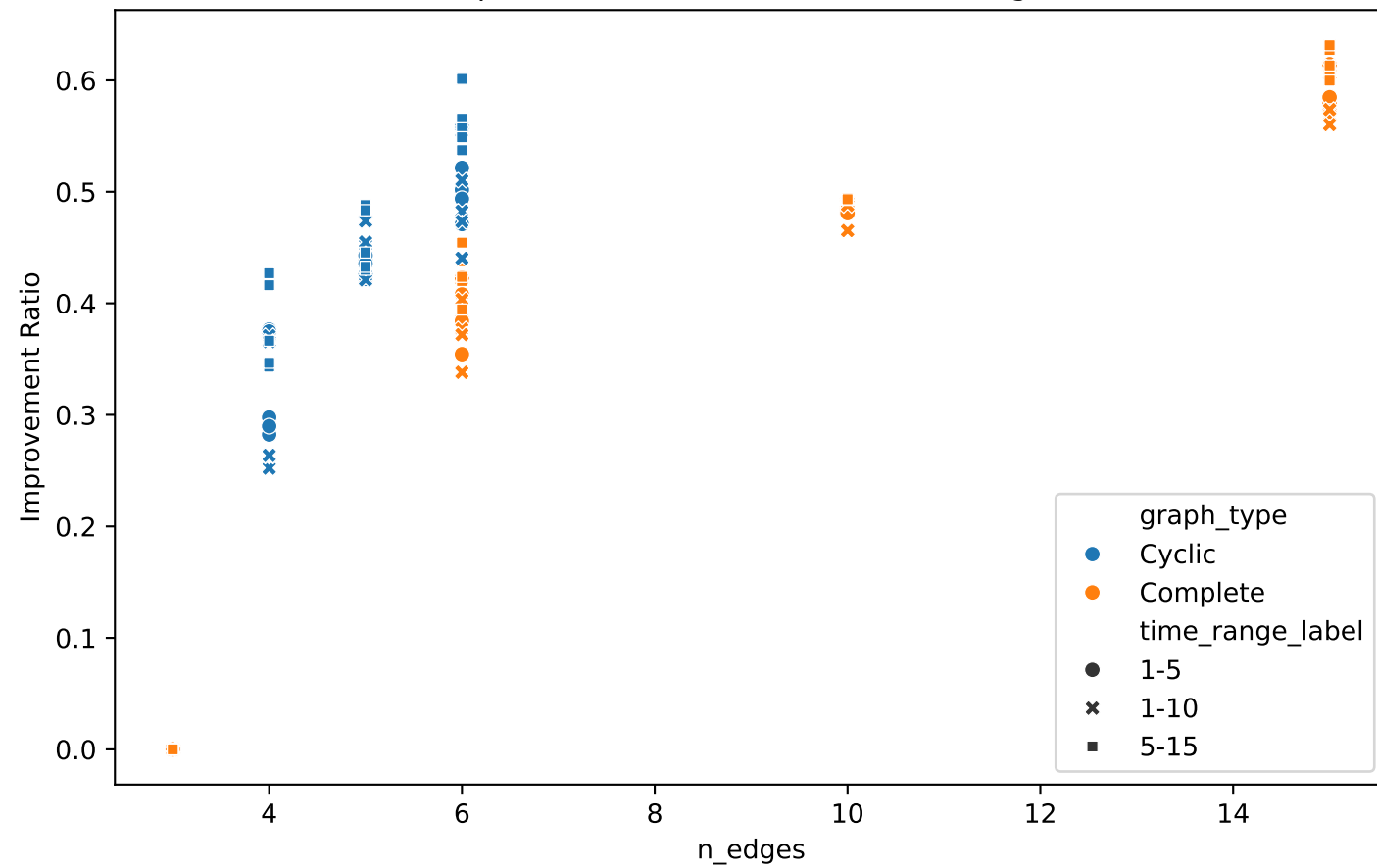
Improvement Ratio vs Number of Vertices



Improvement Ratio vs Time Range



Improvement Ratio vs Number of Edges



Number of Layers vs Number of Vertices

