

29/11/2025

①

LA , AI 46 , Mansoura , session 4

- 1- Gram - Schmidt      Orthonormalization
- 2- eigen vectors & eigenvalues  
→ eigen decomposition

### Review

- Generalized Matrix Inverse
- Pseudo - Inverse

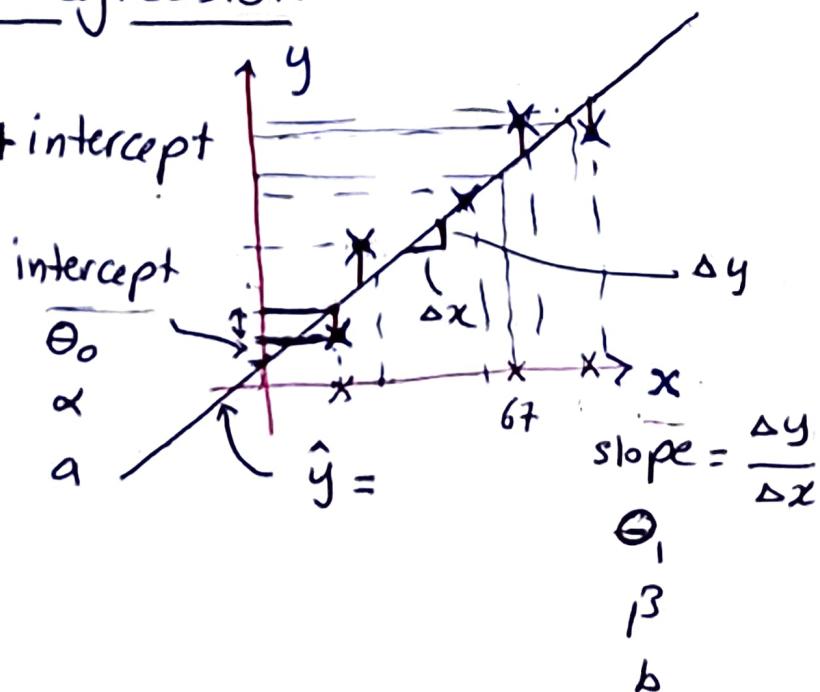
### example Linear Regression

$$\hat{y} = \text{slope} * x + \text{intercept}$$

$$\hat{y} = \alpha + \beta x$$
$$\theta_0 + \theta_1 x$$

$$y = \hat{y} + \epsilon$$

$$y = \alpha + \beta x + \epsilon$$



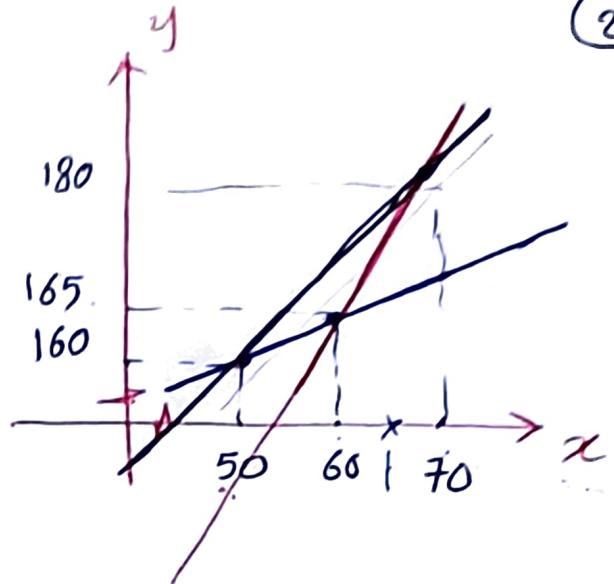
(2)

$$y_i = \alpha + \beta x_i$$

$$160 = \alpha + \beta \times 50 \quad ①$$

$$165 = \alpha + \beta \times 60 \quad ②$$

$$180 = \alpha + \beta \times 70 \quad ③$$



$$1\alpha + 50\beta = 160 \quad ①$$

$$1\alpha + 60\beta = 165 \quad ②$$

$$1\alpha + 70\beta = 180 \quad ③$$

$A_{3 \times 2} \vec{\theta} = \vec{y}_{3 \times 1}$   $\Leftrightarrow \begin{bmatrix} 1 & 50 \\ 1 & 60 \\ 1 & 70 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} 160 \\ 165 \\ 180 \end{bmatrix}$

Reviewfor square matrix A

$$\begin{bmatrix} A & | & \vec{\theta} \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} \vec{y} \end{bmatrix} \Rightarrow A \vec{\theta} = \vec{y}$$

$$A^{-1} A \vec{\theta} = A^{-1} \vec{y}$$

$$\vec{\theta} = A^{-1} \vec{y}$$

$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \vec{\theta} = A^{-1} \vec{y}$$



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$$\underbrace{(A^T A)}_{2 \times 3} \underbrace{A}_{3 \times 2} \vec{\theta}_{2 \times 1} = A^T \vec{y}_{3 \times 1}$$

$$\underbrace{(A^T A)^{-1}}_{2 \times 2} \underbrace{(A^T A)}_{2 \times 2} \vec{\theta}_{2 \times 1} = (A^T A)^{-1} A^T \vec{y}_{3 \times 1}$$

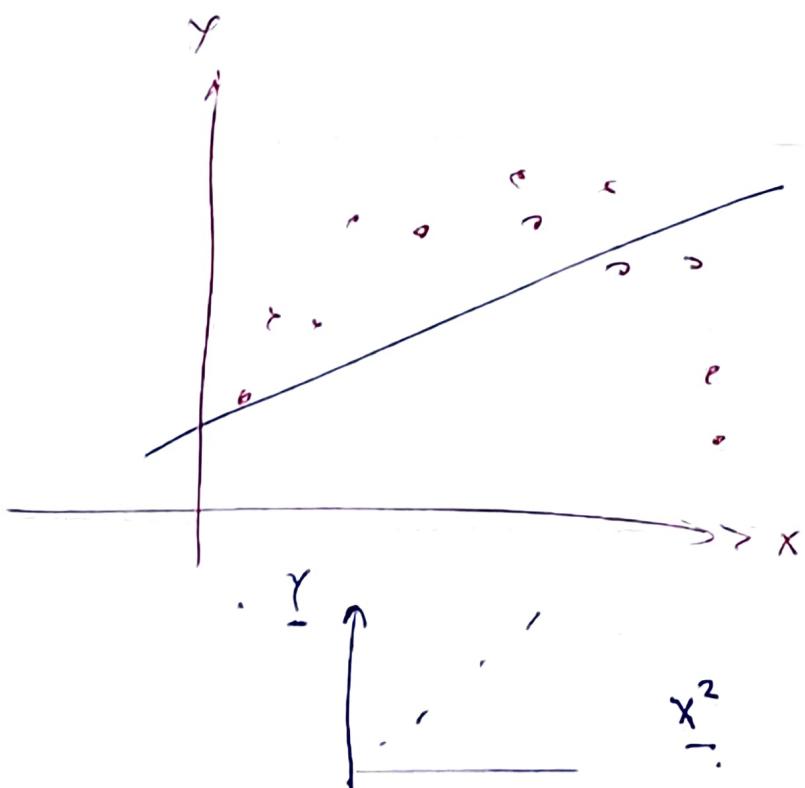
$$\stackrel{I}{=} \vec{\theta}_{2 \times 1} = (A^T A)^{-1} A^T \vec{y}$$

$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \vec{\theta} = (A^T A)^{-1} A^T \vec{y}$$

generalized  
Inverse

$\Leftrightarrow$  Pseudo Inverse of  
Matrix  $A$

$\Leftrightarrow$  Moore - Penrose Inverse



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## Gram-Schmidt      Orthonormalization

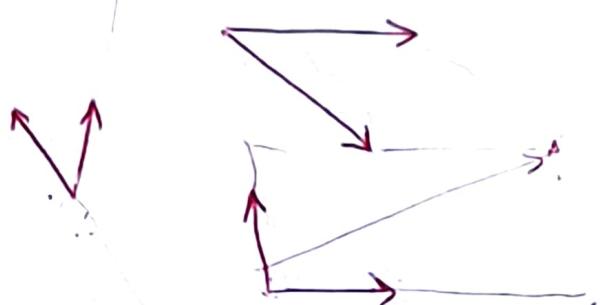


Orthogonalization + normalization

step 1

step 2

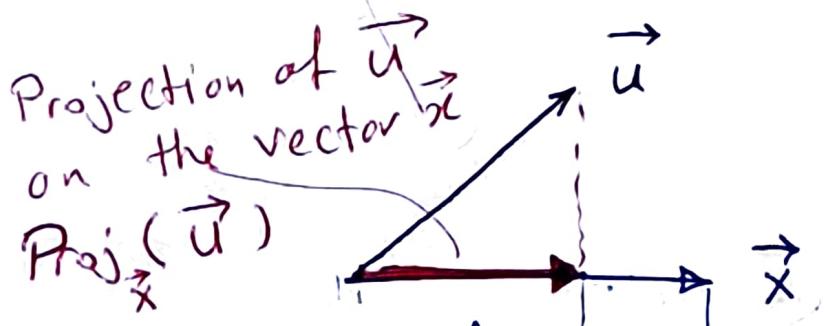
basis of a vector space



basis (independent  
but not orthogonal)



orthogonal  
basis



→ component of a vector along another vector?

$$\text{Proj}_{\vec{x}}(\vec{u}) = \left( \frac{\vec{u} \cdot \vec{x}}{\vec{x} \cdot \vec{x}} \right) \vec{x}$$

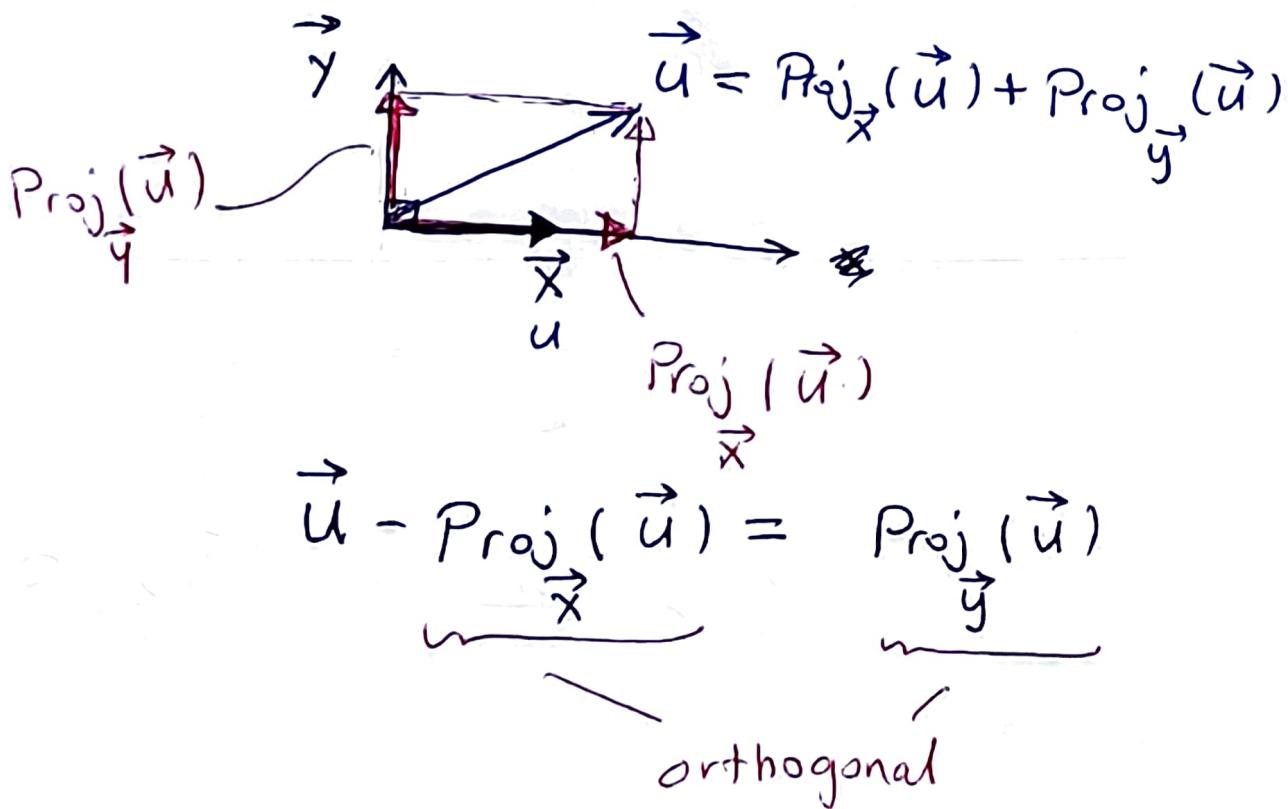
ratio

$$\vec{u} \cdot \vec{x} = \|u\| \|x\| \cos \theta \quad (5)$$

$$\vec{x} \cdot \vec{x} = \|x\| \|x\| \underbrace{\cos \theta}_1 = \|x\|^2$$

$$\text{Proj}_{\vec{x}}(\vec{u}) = \frac{\|u\| \|x\| \cos \theta}{\|x\| \|x\|} = \boxed{\frac{\|u\| \cos \theta}{\|x\|}} \vec{x}$$

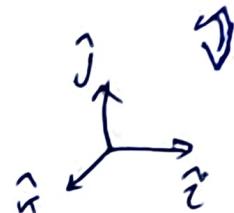
ratio between projection of ~~length~~ vector  $\|u\|$  and  $\|x\|$ .



Starting with non-orthogonal basis ⑥

$$\Rightarrow \vec{u}_1, \vec{u}_2, \vec{u}_3, \dots, \vec{u}_n$$

basis for  $\mathbb{R}^n$



$\Rightarrow$  Create an orthogonal set of basis  $\Rightarrow \vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$

Step ① :

$$\begin{aligned} \vec{v}_1 &= \vec{u}_1 \\ \vec{v}_2 &= \vec{u}_2 - \text{Proj}_{\vec{v}_1}(\vec{u}_2) \\ \vec{v}_3 &= \vec{u}_3 - \text{Proj}_{\vec{v}_1}(\vec{u}_3) - \text{Proj}_{\vec{v}_2}(\vec{u}_3) \\ &\vdots \\ \vec{v}_n &= \vec{u}_n - \text{Proj}_{\vec{v}_1}(\vec{u}_n) - \text{Proj}_{\vec{v}_2}(\vec{u}_n) - \dots - \text{Proj}_{\vec{v}_{n-1}}(\vec{u}_n) \end{aligned}$$

set of

$\vec{u}_1 = \vec{v}_1$

orthogonal basis of  $\mathbb{R}^n$

② Review normalization; normal basis vectors.  
 $\Rightarrow$  norm = 1

e.g., standard unit vectors  $\hat{i}, \hat{j}, \hat{k} \in \mathbb{R}^3$

"standard basis" of  $\mathbb{R}^3$

$$\|\hat{i}\| = \left\| \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right\| = 1 \quad \|\hat{j}\| = \left\| \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\| = 1 \quad \|\hat{k}\| = \left\| \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\| = 1$$

## Step ② normalization

⑦

$$\begin{vmatrix} \hat{e}_1 \\ \hat{e}_2 \\ \vdots \\ \hat{e}_n \end{vmatrix} = \frac{\vec{v}_1}{\|\vec{v}_1\|}$$

$$= \frac{\vec{v}_2}{\|\vec{v}_2\|}$$

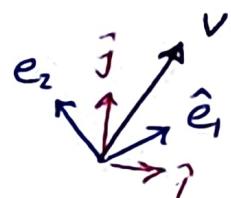
$$= \frac{\vec{v}_n}{\|\vec{v}_n\|}$$

→ orthogonal } + normal      orthonormal

## Change of Basis Matrix in $\mathbb{R}^2$

basis  $\hat{e}_1, \hat{e}_2 \Leftrightarrow \hat{i}, \hat{j}$

e.g.,  $\vec{v} = v_1 \hat{e}_1 + v_2 \hat{e}_2 = v_x \hat{i} + v_y \hat{j}$



$$\begin{bmatrix} v_x \\ v_y \end{bmatrix} = \begin{bmatrix} \hat{i} \cdot \hat{e}_1 & \hat{i} \cdot \hat{e}_2 \\ \hat{j} \cdot \hat{e}_1 & \hat{j} \cdot \hat{e}_2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} \hat{i} \cdot \hat{e}_1 & \hat{i} \cdot \hat{e}_2 \\ \hat{j} \cdot \hat{e}_1 & \hat{j} \cdot \hat{e}_2 \end{bmatrix}^{-1} \begin{bmatrix} v_x \\ v_y \end{bmatrix}$$

# Eigen values & eigen vectors

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for square Matrices

Review  $\Rightarrow$  Matrix A as a transformation

example

$$A = \begin{bmatrix} 1.2 & 0.8 \\ 0 & 1 \end{bmatrix}$$

if  $\vec{v}$  is an eigenvector of the Matrix A

$$\Rightarrow A \vec{v} = \lambda \vec{v} \sim ①$$

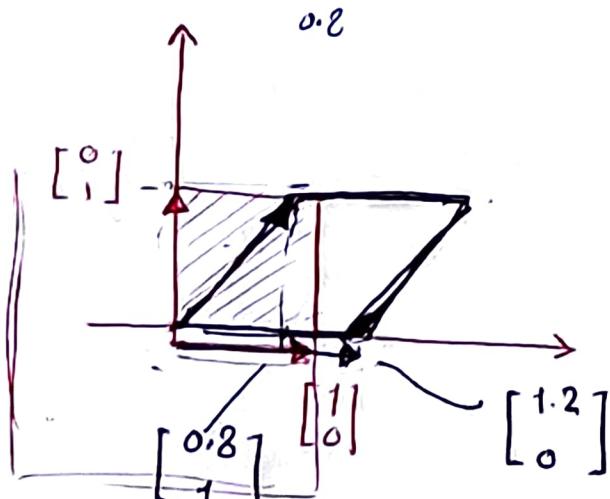
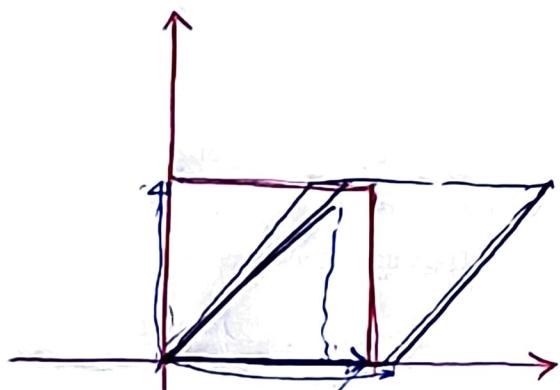
eigenvalue associated with eigenvector  $\vec{v}$

$$A \vec{v} - \lambda \vec{v} = \vec{0}$$

$$(A - \lambda I) \vec{v} = \vec{0}$$

~~$$(A - \lambda I) \vec{v} = \vec{0}$$~~ 
$$\Rightarrow \det(A - \lambda I) = 0$$

$\lambda$  ✓



Solving ① we can find eigenvalues & eigenvectors

ex

solving for eig. vectors &  $\lambda$ 's

$$\text{of } A = \begin{bmatrix} 1.2 & 0.8 \\ 0 & 1 \end{bmatrix}$$

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$$\det(A - \lambda I) = 0$$

$$= \begin{vmatrix} [1.2 & 0.8] - \lambda [1 & 0] \\ [0 & 1] - \lambda [0 & 1] \end{vmatrix}$$

$$(1.2 - \lambda)(1 - \lambda) - 0.8 \cancel{\times} 0 = 0$$

$\cancel{\times} \text{ zero}$

$$(\lambda - 1.2)(\lambda - 1) = 0$$

$$\lambda_1 = 1.2 \quad \lambda_2 = 1 \quad \leftarrow \text{eigenvalues}$$

solving for eigen vectors;

$$(A - \lambda I)\vec{v} = \vec{0}$$

$$\text{for } \lambda_1 = 1.2 \Rightarrow \begin{bmatrix} 1.2 & 0.8 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 1.2 & 0 \\ 0 & 1.2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0.8 \\ 0 & -0.2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$0v_1 + 0.8v_2 = 0$$

$$0v_1 - 0.2v_2 = 0$$

$v_2 = 0$ ,  $v_1$  : free variable

for  $\lambda_1 = 1.2 \Rightarrow \vec{v}_{A_1} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

(10)

~~Repeat~~ Repeat for  $\lambda_2 = 1$

$$\begin{bmatrix} 1.2 - 1 & 0.8 \\ 0 & 1 - 1 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0.2 & 0.8 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$0.2 v_1 + 0.8 v_2 = 0$$

$\nwarrow$  free variable

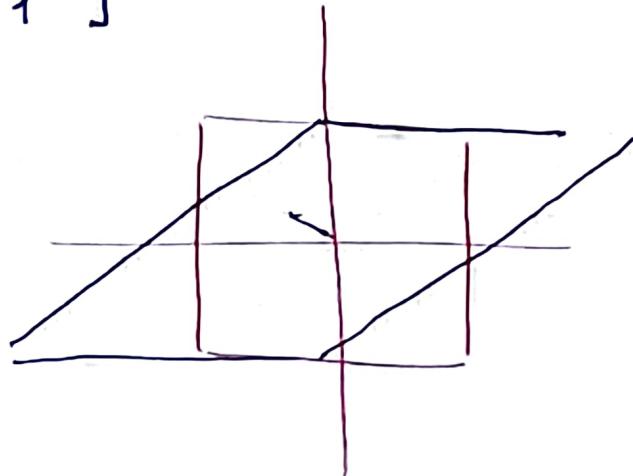
$$0.2 v_1 = -0.8 v_2$$

let  $v_2 = k$

$$v_1 = -4 v_2$$

$$v_2 = k, v_1 = -4k$$

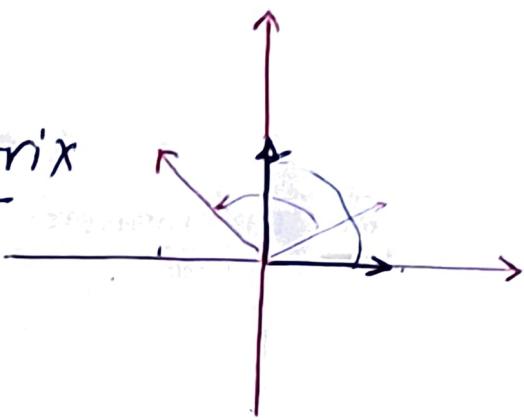
$$\vec{v}_{A_2} = \begin{bmatrix} -4 \\ 1 \end{bmatrix}$$



ex 2

$90^\circ$  CCW rotation matrix

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$



(11)

$$\det(A - \lambda I) = 0$$

$$\equiv \det(\lambda I - A) = 0$$

$$\begin{vmatrix} 0-\lambda & -1 \\ 1 & 0-\lambda \end{vmatrix} = 0$$

$$(-\lambda)^2 - (-1 \times 1) = 0$$

$$\lambda^2 + 1 = 0$$

$$\lambda_{1,2} = \sqrt{-1} \doteq \pm i$$

$$\lambda_1 = +i, \lambda_2 = -i$$

(12)

→ eigen decomposition

→ diagonalization

$$A = \begin{bmatrix} & \\ & \end{bmatrix}$$

$$= \begin{bmatrix} & & & \end{bmatrix} \begin{bmatrix} d_1 & & & \\ & d_2 & & \\ & & \ddots & \\ & & & d_n \end{bmatrix} \begin{bmatrix} & & & \end{bmatrix}$$


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$\text{trace}(A) = \text{sum of diagonal elements}$

$$\text{trace}(A) = \text{tr}(A)$$

$$= \sum_{i=1}^n a_{ii} = \sum_{i=1}^n \lambda_i$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots \\ a_{21} & a_{22} & & \\ & & \ddots & \\ & & & a_{nn} \end{bmatrix}$$

$$\det(A) = \prod_{i=1}^n \lambda_i$$

why  $A^T A$  is always invertible.