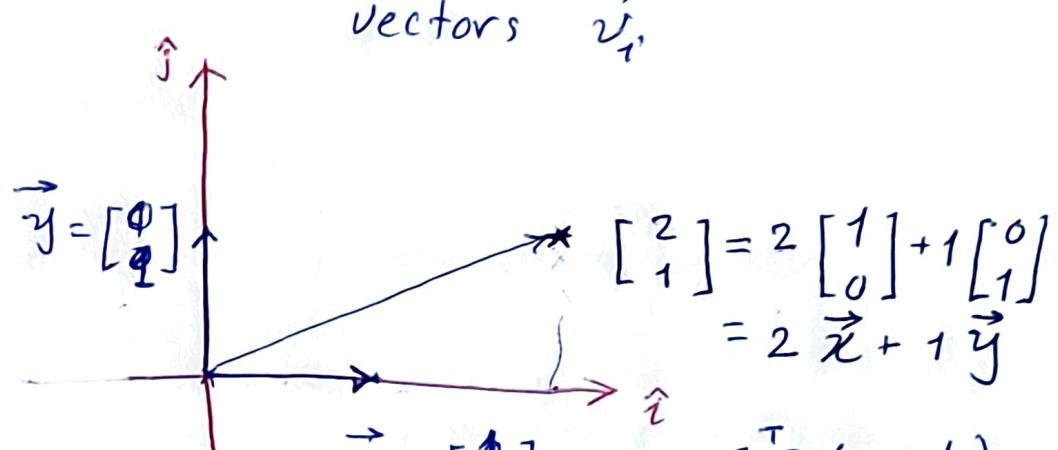


① Linear combination of vectors

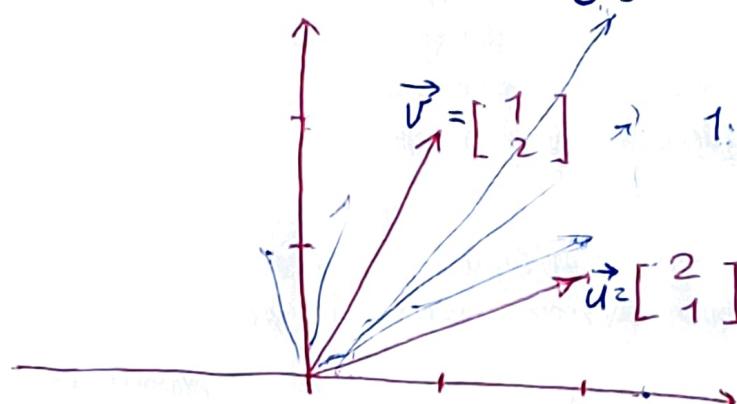
$c_1 \vec{x} + c_2 \vec{y}$ = linear combination of
 \vec{x} and \vec{y}

$\sum_{i=1}^n c_i \vec{v}_i$ = linear combination of
vectors \vec{v}_i

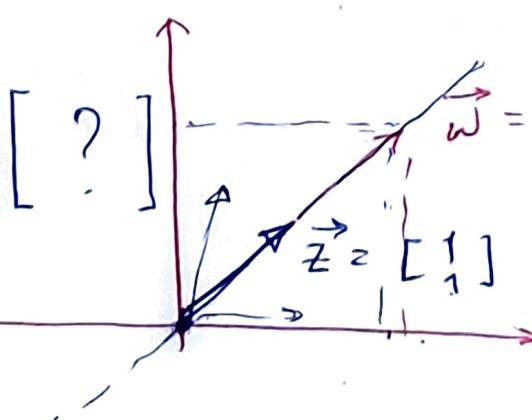


$$\vec{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = [0 \ 1]^T = (0, 1)$$

$$\vec{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \Rightarrow 1.5 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 0.5 \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2.5 \\ 3.5 \end{bmatrix}$$



$$\begin{aligned} m \vec{z} + n \vec{w} &= \begin{bmatrix} ? \\ ? \end{bmatrix} \\ &= \begin{bmatrix} m \\ m \end{bmatrix} + \begin{bmatrix} 2n \\ 2n \end{bmatrix} \\ &= \begin{bmatrix} m+2n \\ m+2n \end{bmatrix} \end{aligned}$$



$w = \begin{bmatrix} 2 \\ 2 \end{bmatrix} = c \vec{z}$
 $= 2 \vec{z}$
 \vec{w} is a linear
combination of \vec{z}

(2)

ex.

$$\vec{x} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \quad \vec{z} = \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix}$$

construct a matrix

$$\Lsh \quad \begin{bmatrix} 1 & 0 & 2 \\ 1 & 1 & 4 \\ 0 & 1 & 2 \end{bmatrix}^T = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 2 & 4 & 2 \end{bmatrix} \quad \leftarrow \quad \leftarrow \quad \leftarrow$$

$$r_1 + r_2 \rightarrow \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 0 & 1 & 2 \end{bmatrix}$$

$$\begin{matrix} \text{---} \\ -r_2 + r_3 \\ \rightarrow r_3 \end{matrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\left| \begin{array}{l} -r_1 \times 2 + r_3 \Rightarrow r_3 \\ \begin{bmatrix} 1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & +2 & +2 \end{bmatrix} \\ \text{---} \\ r_2 \times -1 + r_1 \Rightarrow r_1 \\ \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \\ -r_2 \times 2 + r_3 \Rightarrow r_3 \end{array} \right| \rightarrow$$

$$\vec{z} = \underline{\underline{2\vec{x} + 2\vec{y}}}$$

Ex. $\vec{z} = c_1 \vec{x} + c_2 \vec{y} \Leftrightarrow \text{dependent}$ ③

$$c_1 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + \cancel{c_3} \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix} = 0$$

dependent vectors

$$\Rightarrow \begin{cases} c_1 + 0 + 2 = 0 \\ c_1 + c_2 + 4 = 0 \\ c_2 + 2 = 0 \end{cases}$$

\Leftrightarrow one (or more of them)

can be expressed as a
linear combination of
the others.

Independent vectors $\Leftrightarrow \vec{z} \neq c_1 \vec{x} + c_2 \vec{y}$

$$c_1 \vec{x} + c_2 \vec{y} + c_3 \vec{z} = 0, \text{ only if}$$

$$c_1 = c_2 = c_3 = 0$$

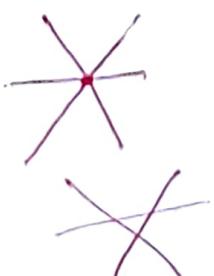
"trivial solution"

$$\begin{bmatrix} 1 & 0 & 2 \\ 1 & 1 & 4 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

RREF

\hookrightarrow

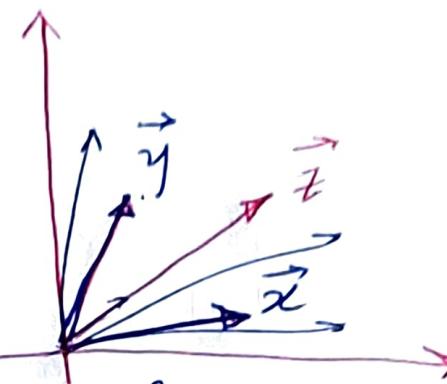


$$c_1 + 2 = 0 \Rightarrow c_1 = -2$$

$$\underline{c_2 + 2 = 0} \quad c_2 = -2$$

(4)

Linear span ;

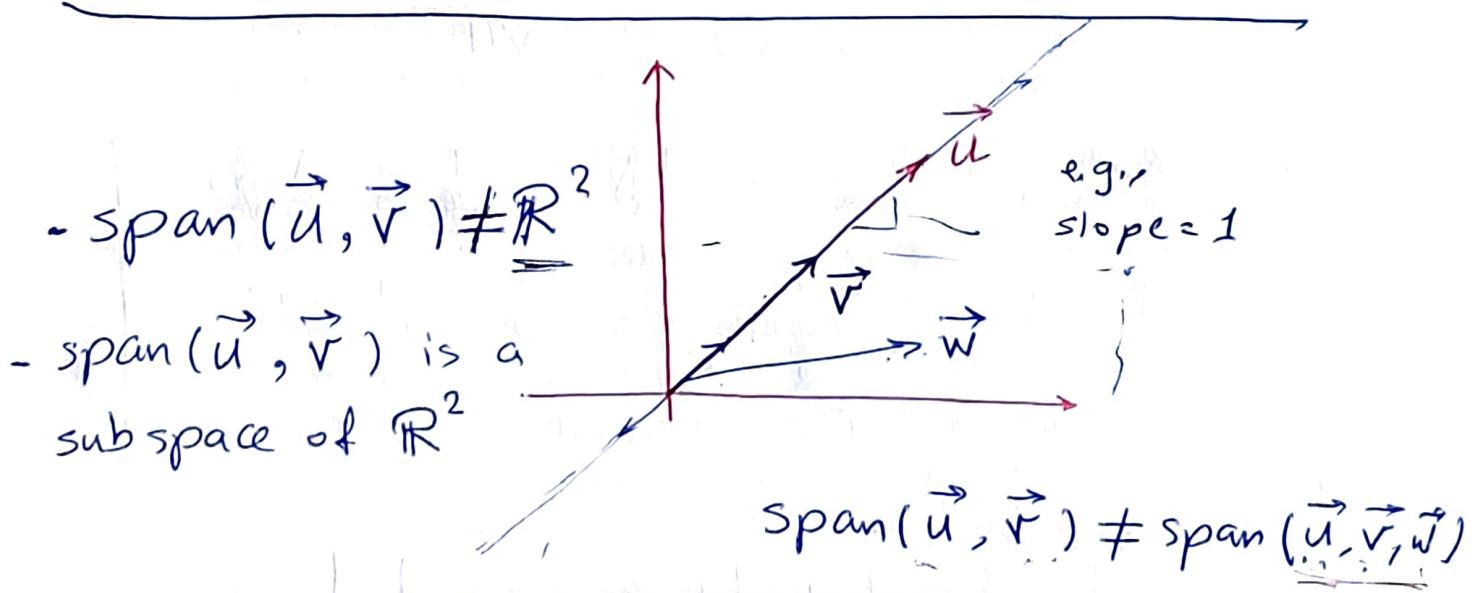


ex

$$\rightarrow \text{span}(\vec{x}, \vec{y}) : \mathbb{R}^2 = \text{span}(\vec{x}, \vec{y}, \vec{z}) : \mathbb{R}^2$$

$$\rightarrow \vec{x}, \vec{y} \text{ span } \mathbb{R}^2$$

\rightarrow any vector $\in \mathbb{R}^2$ can be represented as a linear combination of \vec{x}, \vec{y}



Basis of a vector space

\rightarrow minimal set of vectors that span the vector space (independent)

$\Rightarrow \mathbb{R}^n$: basis of \mathbb{R}^n has n indep. vectors

(5)

Fundamental subspaces

$C(A)$: column space of A

$R(A)$: row space

$N(A)$: Null space

$C(A) \rightarrow$ space contains all column vectors of matrix A , and their linear combinations.

\rightarrow Span of column vectors of A

$$\vec{y}_{m \times 1} = A_{m \times n} \vec{x}_{n \times 1}$$

$$\vec{x} \in \mathbb{R}^n$$

$$\vec{y}_{m \times 1} = A_{m \times n} \vec{x}_{n \times 1}$$

of rows # of columns

$$\vec{y} \in \mathbb{R}^m$$

$$A \in \mathbb{R}^{m \times n}$$

E.g. given a system of linear equations

$$A \vec{x} = \vec{b}$$

is solvable iff $\vec{b} \in C(A)$

(6)

let $A_{2 \times 3} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 8 \end{bmatrix} \Rightarrow$

~~RREF~~

row

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 2 \end{bmatrix} \xrightarrow{r_1 \times -2 + r_2}$$

$$0.5r_2 \xrightarrow{\text{cancel}}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{\text{cancel}}$$

~~RREF(A) ←~~

row

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \xrightarrow{r_2 \times -3 + r_1}$$

indep. columns in RREF
columns that have pivots

rank = number of independent rows

= number of independent columns.

$$C(A) = \text{span} \left(\underline{\begin{bmatrix} 1 \\ 2 \end{bmatrix}}, \underline{\begin{bmatrix} 3 \\ 8 \end{bmatrix}} \right)$$

$$\vec{y}_{2 \times 1} = A_{2 \times 3} \vec{x}_{3 \times 1}$$

Row space of A

(7)

$R(A)$

① $A_{2 \times 3} \Rightarrow RREF(A)$

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$R(A)$: span of independent row vectors

$$R(A) = \text{span} \left(\begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right)$$

Null space N(A)

space that contains \vec{x} such that $A\vec{x} = \vec{0}$
the solution set of

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

(6)

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

no pivot

Free

Variable

$$\rightarrow x_1 + 2x_2 = 0 \Rightarrow x_1 = -2x_2$$

$$\underline{x_3 = 0}$$

$$\text{let } x_2 = k$$

(8)

\Rightarrow solution set;

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -2k \\ k \\ 0 \end{bmatrix}$$

e.g. $N(A) = \text{span} \left(\begin{bmatrix} -2k \\ k \\ 0 \end{bmatrix} \right)$

e.g. let $k = -1$

$$\underbrace{\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 8 \end{bmatrix}}_{\rightarrow} \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \times 2 + 2 \times -1 + 3 \times 0 \\ 2 \times 2 - 4 \times 1 + 8 \times 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

