The PWM drawer

Project description:

A PWM (Pulse Width Modulation) Drawer functions as a mini oscilloscope designed to visualize and analyze PWM signals. Its main purpose is to measure, display, and print the frequency and waveform of a given PWM signal.

Microcontroller and Pin Configuration

The project is built using an **ATmega32 microcontroller**, where:

- Pin D6 is used to measure or read the PWM signal from an external source.
- **Pin D7** is used to **generate and output an internal PWM signal** from the ATmega32 itself.

Sources of the PWM Signal

The PWM signals that the drawer analyzes can originate from two main sources:

1. External Sources:

- PWM signals generated by other microcontrollers or external circuits.
- The PWM Drawer captures these signals through **Pin D6**, processes them, and visualizes their frequency and waveform.

2. Internal Source:

- The ATmega32 itself generates the PWM signal internally using Pin D7.
- o This allows the system to **self-check and debug** its own PWM output without requiring an external generator.
- The internally generated PWM signal can also be used for testing and comparison against external sources.

Functionalities of the PWM Drawer

- **Frequency Measurement:** It calculates and displays the frequency of the detected PWM signal.
- **Duty Cycle Analysis:** Determines the percentage of the high time relative to the full period of the waveform.
- **Waveform Display:** Shows the shape of the PWM waveform in real time, allowing for monitoring and debugging.
- **Signal Comparison:** If needed, the system can compare internal and external signals to ensure consistency.
- **Real-Time Monitoring:** Continuously updates the display, allowing users to observe changes in PWM signals dynamically.
- **Debugging Tool:** Helps in verifying PWM outputs from microcontrollers, motor controllers, and other PWM-based circuits.

PWM functions:

1. PWM generating function.

```
void PWM_voidInitChannel2(void)
       // Set PD7 (OC2) as output
      DIO_voidSetPinDirection(DIO_PORTD, DIO_PIN7, DIO_PIN_OUTPUT);
       // Select Fast PWM Mode (Mode 3)
       SET BIT(TCCR2 REG, WGM20);
       SET BIT(TCCR2 REG, WGM21);
       // Select Non-Inverting Output Mode
       CLR_BIT(TCCR2_REG, COM20);
       SET_BIT(TCCR2_REG, COM21);
}
void PWM voidGeneratePWMChannel2(u8 copy u8DutyCycle)
       if (copy_u8DutyCycle <= 100)</pre>
              // Calculate OCR2 value for duty cycle
              OCR2_REG = ((copy_u8DutyCycle * 256) / 100) - 1;
              // Select Prescaler = 64
              SET_BIT(TCCR2_REG, CS20);
              SET_BIT(TCCR2_REG, CS21);
              CLR_BIT(TCCR2_REG, CS22);
       }
       else
       {
              // Return error state (Invalid duty cycle)
       }
}
void PWM voidStopChannel2(void)
       // Stop PWM by clearing prescaler bits
       CLR_BIT(TCCR2_REG, CS20);
       CLR_BIT(TCCR2_REG, CS21);
       CLR_BIT(TCCR2_REG, CS22);
```

2. PWM Reading function.

```
void PWM_Read(u8* dutyCycle)
{
    u16 RisingEdge = 0, FallingEdge = 0, Ton = 0, Ttotal = 0;
    u16 timeout = 50000; // Timeout counter to prevent hanging

    // Set PD6 (ICP1) as input
    DIO_voidSetPinDirection(DIO_PORTD, DIO_PIN6, DIO_PIN_INPUT);

    // Enable Noise Canceler, Capture on Rising Edge, Prescaler = 64
    TCCR1B_REG = (1 << ICES1) | (1 << CS11) | (1 << CS10);

    // Wait for First Rising Edge with Timeout
    timeout = 50000;
    while ((GET_BIT(TIFR_REG, ICF1) == 0) && (timeout > 0)) {
        timeout--;
    }
}
```

```
if (timeout == 0) {
             *dutyCycle = 0;
                              // No signal detected, set duty cycle to 0%
             return;
       }
      RisingEdge = ICR1_REG;
       SET_BIT(TIFR_REG, ICF1); // Clear flag for next capture
       // Capture Falling Edge with Timeout
       timeout = 50000;
       CLR_BIT(TCCR1B_REG, ICES1); // Switch to falling edge
       while ((GET_BIT(TIFR_REG, ICF1) == 0) && (timeout > 0)) {
             timeout--;
       if (timeout == 0) {
             *dutyCycle = 0;
             return;
       FallingEdge = ICR1_REG;
       SET_BIT(TIFR_REG, ICF1); // Clear flag
       // Capture Next Rising Edge with Timeout
       timeout = 50000;
       SET_BIT(TCCR1B_REG, ICES1); // Switch back to rising edge
       while ((GET_BIT(TIFR_REG, ICF1) == 0) && (timeout > 0)) {
             timeout--;
       if (timeout == 0) {
             *dutyCycle = 0;
             return;
       }
       Ttotal = ICR1_REG - RisingEdge;
       SET_BIT(TIFR_REG, ICF1); // Clear flag
       // Calculate Ton
       Ton = FallingEdge - RisingEdge;
       // Prevent division by zero
       if (Ttotal == 0) {
             *dutyCycle = 0; // No valid PWM detected
       // Calculate Duty Cycle
       *dutyCycle = ((Ton * 100) / Ttotal);
}
```

3. LCD PWM Displaying function.

```
LCD_voidDisplayString("Frequency:");
                     LCD_voidDisplayFloat(F_pwm);
                     LCD voidDisplayString("KHz ");
                     LCD_voidDisplayString(" Duty Cycle:");
                     LCD voidDisplayNumber(dutyCycle);
                     LCD_voidDisplayChar('%');
              // Move to the first line to draw waveform
              LCD_voidGoToSpecificPosition(LCD_LINE_TWO, 0);
              LCD_voidDisplayString("PWM:");
              float value top=(dutyCycle/100.0)*4.0;
              u8 value button=4-value top;
              for (u8 counter = 0; counter <5; counter++)</pre>
                     for (u8
counter_TOP=0;counter_TOP<value_top;counter_TOP++){</pre>
                            LCD_voidDisplayChar(0b10110000); // Draw upper
horizontal segment (?)
                     for (u8
counter_button=0;counter_button<value_button;counter_button++){</pre>
                            LCD_voidDisplayChar(0b01011111); // Draw lower
horizontal segment (
              //display the time on
              LCD_voidDisplayString(" TIME:");
              LCD_voidDisplayFloat(Ton_value);
              LCD_voidDisplayString("ms");
              // Loop to shift text to the left
              for (u8 i=0; i<20;i++)
                      delay ms(500); // Delay for smooth movement
                     LCD_voidSendCommand(0b00011000); // Shift display left
              }
```

1. PWM_voidInitChannel2();

Purpose:

Initializes Timer2 in **Fast PWM Mode** to generate a PWM signal on **PD7 (OC2 pin)**.

Key Configurations:

- Sets **PD7** as an output (where the PWM signal will be generated).
- Configures **Fast PWM Mode (Mode 3)** using wgm20 and wgm21 bits.
- Sets **Non-Inverting Mode** (PWM output is active high, meaning the duty cycle represents the ON time).

2. PWM_voidGeneratePWMChannel2(u8 copy_u8DutyCycle);

Purpose:

Generates a PWM signal on **PD7** with a specific **duty cycle** (0%–100%).

Key Operations:

• Calculates OCR2 value to set the duty cycle:

$$OCR2=((100*dutyCycle) \times 256)-1$$

• **Prescaler = 64** for proper PWM timing.

Why Prescaler 64?

Using a prescaler of **64** balances the **PWM frequency** and resolution.

3. PWM_voidStopChannel2();

Purpose:

Stops PWM generation on **PD7**.

How?

• Clears CS20, CS21, and CS22 bits in TCCR2 to stop the timer.

4. PWM_Read(u8* dutyCycle);

Purpose:

Reads an external PWM signal on PD6 (ICP1 – Input Capture Pin) and calculates its duty cycle.

How It Works:

- 1. **Configures PD6 as Input** to capture PWM signals.
- 2. Uses Timer1 Input Capture Mode to detect signal edges.
- 3. Captures:
 - o First Rising Edge → Stores time as RisingEdge.
 - o **Falling Edge** → Stores time as FallingEdge.
 - o **Next Rising Edge** → Stores time as Ttotal (full period).
- 4. Calculates:
 - o **Ton = FallingEdge RisingEdge** (ON time).
 - o **Ttotal = Next RisingEdge First RisingEdge** (Full Period).
 - o Duty Cycle = (Ton / Ttotal) * 100.
- 5. Uses a **timeout mechanism** to prevent infinite loops in case of no signal.

5. LCD_voidDisplayPWM(u8 dutyCycle)

Purpose:

Displays PWM Frequency, Duty Cycle, and Waveform on an LCD.

• Calculates Frequency:

FPWM= FCPU/(Prescaler×256)

• Calculates Period (Ttotal):

Ttotal=1/FPWM

• Calculates ON Time (Ton):

Ton=(dutyCycle/100)×Ttotal

Project in proteus.



