

"Online Store Project"

CS [3] - Section (11)

Team Members

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The Users of this Mobile App based on their roles are:

- Users / Clients.
- Admins.

Functional Requirements

- User should register to the App.
- User can sign in with facebook or Google account.
- If user forgets the password, system will send it as email or sms.
- User can Find categories for what he/she needs.
- User can buy any product if and only if the product is available.
- User can add any number of products to "favorite list".
- User can add maximum 20 products to "shopping cart".
- User can track order after buying it.
- System displays products to users with its prices, description in brief, product image and customers evaluation as five stars.
- If users click on any product, system will display the price, full description of it, 5 images for that product and client's comments on it.
- System allows users to give feedback on the products and sellers.
- Feedbacks are public for anyone who visit the website.
- System provides private favorite list and shopping cart for each user.
- System permits users to drop items from cart and favorite list.
- System allows users to select quantity of each product.
- System provides 3 options of payment methods: Cash, Credit Card, PayPal account.

Non -Functional Requirements

- Performance.
- Reliability.
- Usability.
- Security.

- Process Requirements:

- Platform: android OS (4.4.4 or Above).
- Hardware: at least 850 GB RAM for better experience.
- Programming Language: Java & XML.
- Database: SQLite DB.