```cpp
// 1.cpp
#include <iostream>
#include <string>

using namespace std;

int main()
{
  string name, city;
  int age;

  cout << "Name : ";
  getline(cin, name);

  cout << "City : ";
  getline(cin, city);

  cout << "Age : ";
  cin >> age;

  cout << "Name : " << name << endl;
  cout << "City : " << city << endl;
  cout << "Age : " << age << endl;
  return 0;
}
```

```cpp
// 2.cpp
#include <iostream>

using namespace std;

int main()
{
  int num1, num2;

  cout << "First Num : ";
  cin >> num1;
  cout << "Second Num : ";
  cin >> num2;

  cout << "Sum : " << num1 + num2 << endl;
  cout << "Difference : " << abs(num1 - num2) << endl;
  cout << "Average : " << (float(num1) + num2) / 2 << endl;
  return 0;
}
```

3.cpp

```cpp
#include <iostream>
using namespace std;

int main()
{
  int num;
  cout << "Enter Num: ";
  cin >> num;

  cout << "Hexadecimal: " << hex << num << endl;
  cout << "Octal: " << oct << num << endl;

  return 0;
}
```

4.cpp

```cpp
#include <iostream>
using namespace std;

int main()
{
  char ch;

  cout << "Enter a character: ";
  cin >> ch;

  cout << "ASCII : " << int(ch);

  return 0;
}
```