

Short 7-1 Preload images and use a timer

In this exercise, you'll modify an Image Rollover application so it preloads the images that are displayed when the original images are rolled over. In addition, you'll create timers that cause the rollover images to be displayed when the page is first loaded. Estimated time: 10 to 15 minutes.



1. Open the application in this folder:
`exercises_short\ch07\rollover`
2. Run the application and move the mouse pointer over each of the two images to see that the original image is replaced with another image when the mouse is in the image.
3. Add JavaScript code to preload the rollover images. These are the images that are specified by the id attributes of the img elements.
4. Add a timer that causes the rollover images to be displayed one second after the page is loaded.
5. Add another timer that causes the original images to be displayed again two seconds after the page is loaded.