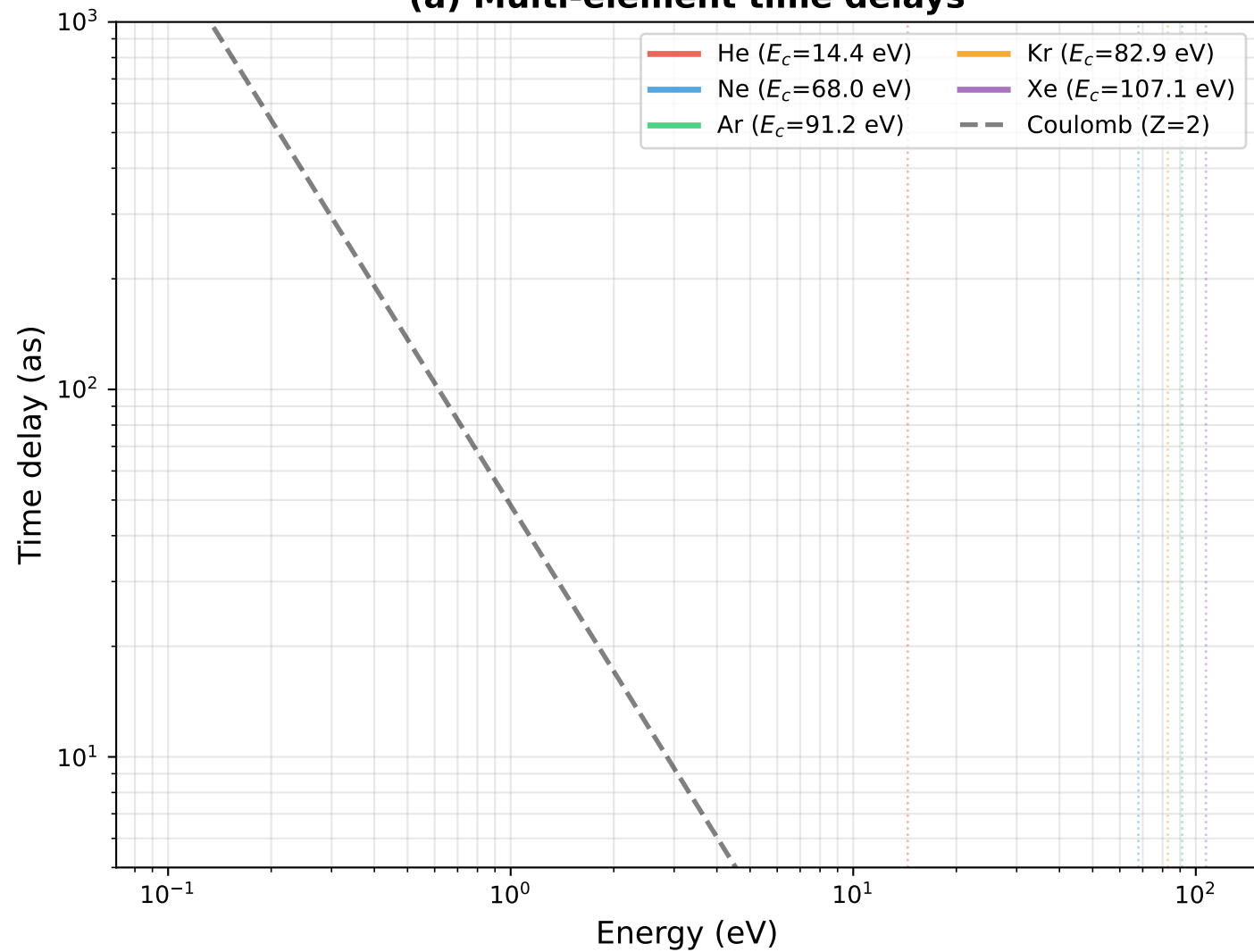


(a) Multi-element time delays**(b) Universal scaling**