

Day 1 Assignment

1. Create a function that accepts only 2 parameters and throw exception if number of parameters either less than or exceeds 2 parameters
2. Create an adding function that adds n numbers only. Throw exception if the user passed any data type other than "number" or called your function without passing any parameters.
3. Write two different function with two different forms implementations that takes any number of parameters and returns them reversed using array's reverse function.

C.4. Bonus Create your own custom object that has `getSetGen` as function value, this function should generate setters and getters for the properties of the caller object This object may have description property of string value if needed Let any other created object can use this function property to generate getters and setters for his own properties Avoid generating getters or setters for property of function value

Hint:

if `getSetGen()` applied on any other object it should generate

getters and setters for all of the applied object properties

i.e. if you have the following object

```
obj = {id:"SD-10",location:"SV", addr:"123 st.", getSetGen: function(){/*should be implemented*/}}
```

using of `getSetGen()` will generate the following

`getId(), setId(), getLocation(), setLocation(), getAddr(), setAddr()`.

If you created the following object

```
var user = { name:"Ali",age:10}
```

When applying `getSetGen()` on user object (you can use `call` or `bind` or `apply`), it will result in creating the following :

`getName(), getAge(), setName(), setAge()`.