Thread Pool Basic Implementation Exercises

Overview

- In the previous lecture, we said that a thread pool needs:
  - A fixed-size container of C++ thread objects
  - A queue of tasks, which are represented as callable objects

- How does our thread pool class implement these requirements?

Interface

- Describe the interface of the thread pool class

Member functions

- Describe the member functions of the thread pool class

thread_pool Usage

- How does other code use the thread pool class?