

# Day 5 — Event Loop

## 1. Event Loop

JavaScript is single-threaded, but still capable of handling asynchronous behavior using the Event Loop.

Key components include:

- Call Stack
- Heap
- Task Queue (Macrotasks)
- Microtask Queue
- Timers
- Promise Jobs

## 2. Call Stack

The Call Stack is where synchronous code executes. Functions are pushed onto the stack when invoked and popped off when they finish.

Execution follows a Last-In-First-Out model.

## 3. Heap

The Heap is where objects are stored in memory. Variables reference object locations in the heap from the call stack.

## 4. Task Queue vs Microtask Queue

Task Queue (Macrotasks): Handles callbacks from setTimeout, setInterval, and I/O events.

Microtask Queue: Handles Promise.then/catch/finally and queueMicrotask.

Microtasks always run before any macrotask once the stack is empty.

## 5. Timers & setTimeout(0)

setTimeout does not run immediately after its delay. Instead, its callback is placed into the Task Queue.

Even setTimeout(0) waits until:

- The Call Stack is empty
- All Microtasks have finished

## 6. Promise Jobs

Promise callbacks are placed into the Microtask Queue, giving them higher priority over timers and other macrotasks.

## 7. Event Loop Cycle

The Event Loop repeatedly performs:

1. Run synchronous code in the Call Stack
2. Execute ALL Microtasks
3. Execute ONE Macrotask
4. Repeat

## 8. Event-Loop Timeline Example

Consider the following code snippet:

```
console.log("start");

setTimeout(() => console.log("timeout"), 0);

Promise.resolve().then(() => console.log("promise"));

console.log("end");
```

Timeline showing how the Event Loop schedules execution:

Step	Call Stack	Microtask Queue	Task Queue	Output so far
1	global() → console.log('start')	[]	[]	start
2	global() (after setTimeout scheduled)	[]	[] (timer pending)	start
3	global() (after Promise.then registered)	[promise callback]	[] (timer still pending)	start
4	global() → console.log('end')	[promise callback]	[]	start, end
5	promise callback (microtask running)	[]	[timeout callback]	start, end, promise
6	timeout callback (macrotask running)	[]	[]	start, end, promise, timeout