

1- Sections of objects files

App.o

```
MosTafaa@MostaFa MINGW32 /d/ff/New folder/lab2 (master)
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          0000001c  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000064  00000000  00000000  00000050  2**2
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  000000b4  2**0
    ALLOC
  3 .debug_info     000008c7  00000000  00000000  000000b4  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  4 .debug_abbrev   000001a7  00000000  00000000  0000097b  2**0
    CONTENTS, READONLY, DEBUGGING
  5 .debug_aranges  00000020  00000000  00000000  00000b22  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  6 .debug_line     0000011c  00000000  00000000  00000b42  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  7 .debug_str      0000050e  00000000  00000000  00000c5e  2**0
    CONTENTS, READONLY, DEBUGGING
  8 .comment        0000007f  00000000  00000000  0000116c  2**0
    CONTENTS, READONLY
  9 .debug_frame    0000002c  00000000  00000000  000011ec  2**2
    CONTENTS, RELOC, READONLY, DEBUGGING
 10 .ARM.attributes 00000032  00000000  00000000  00001218  2**0
    CONTENTS, READONLY
```

Uart.o

```
$ arm-none-eabi-objdump.exe -h uart.o

uart.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000054  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, READONLY, CODE
  1 .data           00000000  00000000  00000000  00000088  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  00000088  2**0
    ALLOC
  3 .debug_info     00000057  00000000  00000000  00000088  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  4 .debug_abbrev   00000051  00000000  00000000  000000df  2**0
    CONTENTS, READONLY, DEBUGGING
  5 .debug_aranges  00000020  00000000  00000000  00000130  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  6 .debug_line     00000039  00000000  00000000  00000150  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  7 .debug_str      000000b6  00000000  00000000  00000189  2**0
    CONTENTS, READONLY, DEBUGGING
  8 .comment        0000007f  00000000  00000000  0000023f  2**0
    CONTENTS, READONLY
  9 .debug_frame    00000030  00000000  00000000  000002c0  2**2
    CONTENTS, RELOC, READONLY, DEBUGGING
 10 .ARM.attributes 00000032  00000000  00000000  000002f0  2**0
    CONTENTS, READONLY
```

Startup.o

```
$ arm-none-eabi-objdump.exe -h startup.o

startup.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000010  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data          00000000  00000000  00000000  00000044  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss           00000000  00000000  00000000  00000044  2**0
    ALLOC
  3 .debug_line     0000003a  00000000  00000000  00000044  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  4 .debug_info     00000026  00000000  00000000  0000007e  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  5 .debug_abbrev   00000014  00000000  00000000  000000a4  2**0
    CONTENTS, READONLY, DEBUGGING
  6 .debug_aranges  00000020  00000000  00000000  000000b8  2**3
    CONTENTS, RELOC, READONLY, DEBUGGING
  7 .debug_str      00000040  00000000  00000000  000000d8  2**0
    CONTENTS, READONLY, DEBUGGING
  8 .ARM.attributes 00000022  00000000  00000000  00000118  2**0
    CONTENTS, READONLY
```

2-Symbols Table

```
$ arm-none-eabi-nm.exe app.o
00000000 T main
00000000 D string_buffer
          U uart_send_string

MosTafaa@MostaFa MINGW32 /d/ff/New folder/lab2 (master)
$ arm-none-eabi-nm.exe uart.o
00000000 T uart_send_string

MosTafaa@MostaFa MINGW32 /d/ff/New folder/lab2 (master)
$ arm-none-eabi-nm.exe startup.o
          U main
00000000 T reset
          U stack_top
00000008 t stop
```

3-Analyzing elf file

```
$ arm-none-eabi-readelf.exe -a Mostafa_Gamal.elf
ELF Header:
  Magic:   7f 45 4c 46 01 01 01 00 00 00 00 00 00 00 00 00
  Class:                           ELF32
  Data:                             2's complement, little endian
  Version:                           1 (current)
  OS/ABI:                            UNIX - System V
  ABI Version:                       0
  Type:                              EXEC (Executable file)
  Machine:                           ARM
  Version:                           0x1
  Entry point address:               0x10000
  Start of program headers:          52 (bytes into file)
  Start of section headers:          71376 (bytes into file)
  Flags:                             0x5000200, Version5 EABI, soft-float ABI
  Size of this header:                52 (bytes)
  Size of program headers:            32 (bytes)
  Number of program headers:          1
  Size of section headers:            40 (bytes)
  Number of section headers:          15
  Section header string table index: 14

Section Headers:
[Nr] Name                Type           Addr      Off      Size    ES Flg Lk Inf Al
[ 0]                     NULL           00000000  000000  000000  00   0  0  0  0
[ 1] .startup              PROGBITS      00010000  010000  000010  00   AX  0  0  4
[ 2] .text                 PROGBITS      00010010  010010  000070  00   AX  0  0  4
[ 3] .data                 PROGBITS      00010080  010080  000064  00   WA  0  0  4
[ 4] .ARM.attributes       ARM_ATTRIBUTES 00000000  0100e4  00002e  00   0  0  0  1
[ 5] .comment              PROGBITS      00000000  010112  00007e  01  MS  0  0  1
[ 6] .debug_line           PROGBITS      00000000  010190  00018f  00   0  0  0  1
[ 7] .debug_info           PROGBITS      00000000  01031f  000944  00   0  0  0  1
[ 8] .debug_abbrev         PROGBITS      00000000  010c63  00020c  00   0  0  0  1
[ 9] .debug_aranges        PROGBITS      00000000  010e70  000060  00   0  0  0  8
[10] .debug_str             PROGBITS      00000000  010ed0  0004f3  01  MS  0  0  0  1
[11] .debug_frame          PROGBITS      00000000  0113c4  00005c  00   0  0  0  4
[12] .symtab                SYMTAB        00000000  011420  0001c0  10   13 23  4
[13] .strtab                STRTAB        00000000  0115e0  000057  00   0  0  0  1
[14] .shstrtab              STRTAB        00000000  011637  000096  00   0  0  0  1

Key to Flags:
W (write), A (alloc), X (execute), M (merge), S (strings), I (info),
L (link order), O (extra OS processing required), G (group), T (TLS),
C (compressed), x (unknown), o (OS specific), E (exclude),
y (purecode), p (processor specific)
```


Codes

app.c

```
1  #include "uart.h"
2
3  unsigned char string_buffer[100]="Mostafa Gamal";
4  void main(void) {
5
6      uart_send_string(string_buffer);
7
8  }
```

Linker_script

```
1  ENTRY(reset)
2  MEMORY
3  {
4      Mem (rwx) : ORIGIN = 0x00000000, LENGTH = 64M
5  }
6  SECTIONS {
7      . = 0x10000;
8      .startup . :
9      {
10         startup.o(.text)
11     }>Mem
12
13     .text :
14     {
15         *(.text) *(.rodata)
16     }>Mem
17
18     .data :
19     {
20         *(.data)
21     }>Mem
22
23     .bss :
24     {
25         *(.bss) *(COMMON)
26     }>Mem
27 }
```

Startup.s

```
uart.c x uart.h x startup.s x linker_script.ld x app.c x
1  .globl reset
2  reset:
3      ldr sp, =stack_top
4      bl main
5
6  stop: b stop
```

Uart.h

```
uart.c x uart.h x startup.s x linker_script.ld x app.c x
1  #include "uart.h"
2
3  #define UART0DR *((volatile unsigned int*)((unsigned int*)0x101f1000))
4
5  void uart_send_string(unsigned char *P_tx_string)
6  {
7      while (*P_tx_string != '\0')
8      {
9          UART0DR=(unsigned int) (*P_tx_string);
10         P_tx_string++;
11     }
12 }
```

Running on Qemu

```
MINGW32:/d/Course Keroles/Unit 3 lesson 2/lab2
MosTafaa@MostaFa MINGW32 /d/Course Keroles/Unit 3 lesson 2/lab2
$ qemu-system-arm -M versatilepb -m 128M -nographic -kernel Mostafa_Gamal.bin
Mostafa Gamal
```