

1. Which of the following represents a distinctly identifiable entity in the real world?

- A. A class
- B. An object**
- C. A method
- D. A data field

2. What will be the output of the following code snippet?

```
class Sales:
    def __init__(self, id):
        self.id = id
        id = 100
```

```
val = Sales(123)
print (val.id)
```

- A. SyntaxError, this program will not run
- B. 100
- C. 123**
- D. None of the above

Reason : we are just trying to access the id variable which relates to the sales class. To access it we use self.id.

Here id = 100 means we are actually overwriting the id parameter, it won't affect self.id

3. Which of the following does not correctly create an object instance?

- A. puppy = Dog("Jamie")
- B. dog = Dog("Jamie")
- C. jamie = Dog()
- D. pupper = new Dog("Jamie")**

Reason : no keyword named "new" is available in python to create an object instance.

4. What does the following code output?

```
class People():
    def __init__(self, name):
        self.name = name

    def namePrint(self):
        print(self.name)
```

```
person1 = People("Emma")
person2 = People("Watson")
person1.namePrint()
```

- A. Emma
- B. Watson
- C. Emma Watson
- D. person1

Reason : we are just printing the person1's name, that is Emma

5. _____ is not a keyword, but by convention it is used to refer to the current instance (object) of a class.

- A. class
- B. def
- C. self
- D. init

6. Which of the following is the correct way to define an initializer method?

- A. `def __init__(title, author):`
- B. `def __init__(self, title, author):`
- C. `def __init__():`
- D. `__init__(self, title, author):`

Reason : to initialize a constructor in python, we must use self in the parameter.

7. Which of the following represents a template, blueprint, or contract that defines objects of the same type?

- A. A class
- B. An object
- C. A method
- D. A data field

Reason : A class is a template or blueprint that creates an object

8. class Dog:

```
def __init__(self, name, age):
    self.name = name
    self.age = age
```

The correct way to instantiate the above Dog class is:

- A. `Dog("Rufus", 3)`

- B. Dog()
- C. Dog.__init__("Rufus", 3)
- D. Dog.create("Rufus", 3)

Reason : our constructor takes two parameters.

9. In Python, a function within a class definition is called a:

- A. a method**
- B. a class function
- C. a callable
- D. an operation

10.

```
class Person:
```

```
    def __init__(self, id):  
        self.id = id
```

```
sam = Person(100)
```

```
sam.__dict__['age'] = 49
```

```
print (sam.age + len(sam.__dict__))
```

- A. 1
- B. 2
- C. 49
- D. 51**

Reason : here sam.age = 49 and length of sam.dict is 2