

Mostly BS, Totally BA Minutes 4/27

Completed Last Week

Arody Deleon:

- Reviewed level 2 projectiles
- Hot fix bug on level 2

Daniel Re:

- Ranged attacks

Andrew Forthman:

- Save / load wipe
- Sound / music
- Potion counts

Christian Wilson:

- Mini-map on HUD

Topics Discussed

- Final project issues left
- Ranged attack
- Music / Audio
- Merge conflicts
- Wrap up project

To Complete for Next Meet

Arody Deleon:

- Finish level 3 enemy mechanics

Daniel Re:

- Ranged attack
- Scripting final boss

Andrew Forthman:

- Fix merge conflicts
- Game over transition
- Final boss script

Christian Wilson:

- Reviewing / tweaking final levels
- End game transitions
- Improve transitions after boss deaths