

# CS Fundamentals

## Matrices and graphs

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# Matrices

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# Matrix

- Matrix is a rectangular array of number, symbols or expressions.
- Arranged in rows and columns – two dimensional array.
- The individual items in a matrix are called its elements or entries.

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

# Matrix

- An  $m \times n$  (read as “m by n”) matrix  $A$  is rectangular array of elements arranged into  $m$  rows and  $n$  columns.

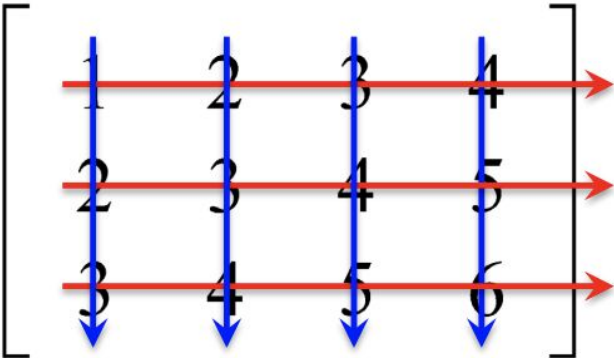
$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1j} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2j} & \cdots & a_{2n} \\ \cdot & \cdot & & \cdot & & \cdot \\ \cdot & \cdot & & \cdot & & \cdot \\ \cdot & \cdot & & \cdot & & \cdot \\ a_{i1} & a_{i2} & \cdots & a_{ij} & \cdots & a_{in} \\ \cdot & \cdot & & \cdot & & \cdot \\ \cdot & \cdot & & \cdot & & \cdot \\ \cdot & \cdot & & \cdot & & \cdot \\ a_{m1} & a_{m2} & \cdots & a_{mj} & \cdots & a_{mn} \end{bmatrix}$$

←  $i$ th row of  $A$

↑  
 $j$ th column of  $A$

# Matrix

- Matrices are often referred to by their sizes.
- The size of a matrix is given in the form of a dimension – rows and columns.
- Since A has three **rows** and four **columns**, the size of A is **3** × **4**

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 5 \\ 3 & 4 & 5 & 6 \end{bmatrix}$$
The diagram shows a 3x4 matrix A enclosed in large square brackets. The matrix contains the following values:

1	2	3	4
2	3	4	5
3	4	5	6

Four horizontal red arrows point to the right from the center of each row, indicating the rows of the matrix. Four vertical blue arrows point downwards from the center of each column, indicating the columns of the matrix.

# Matrix Operations

- Addition and subtraction. Both matrices same dimensions.

$$A = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \quad B = \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix}$$

$$A + B = \begin{bmatrix} 1 + (-1) & 3 + 2 \\ 2 + 0 & -1 + 3 \end{bmatrix} = \begin{bmatrix} 0 & 5 \\ 2 & 2 \end{bmatrix}$$

$$A - B = \begin{bmatrix} 1 - (-1) & 3 - 2 \\ 2 - 0 & -1 - 3 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 2 & -4 \end{bmatrix}$$

# Matrix Operations

- Let's practice!

$$\begin{bmatrix} 34 & 55 & 37 \\ 5 & 7 & 4 \\ 1 & 91 & 3 \end{bmatrix} - \begin{bmatrix} 1 & 4 & 122 \\ 2 & 51 & 7 \\ 3 & 6 & 8 \end{bmatrix}$$

# Matrix Operations

- Scalar multiplication.

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

$$2A = 2 \cdot \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} = \begin{bmatrix} 2 \cdot 1 & 2 \cdot 2 & 2 \cdot 3 \\ 2 \cdot 4 & 2 \cdot 5 & 2 \cdot 6 \end{bmatrix} = \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \end{bmatrix}$$



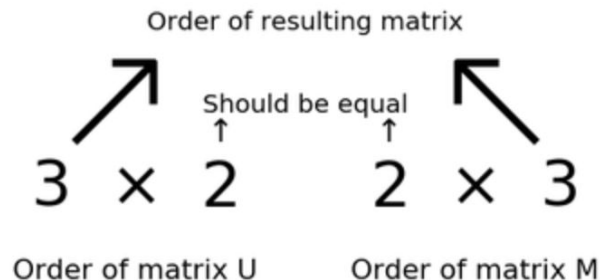
# Matrix Operations

- Let's practice! How much is  $3 \times A$

$$A = \begin{bmatrix} 5 & -2 & 8 \\ -4 & 1 & 6 \end{bmatrix}$$

# Matrix Operations

- Dot product or matrix multiplication.



$$A = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 1 & 2 \\ 2 & 1 & -3 \end{bmatrix}$$

$$AB = \begin{bmatrix} (1 \cdot 0) + (3 \cdot 2) & (1 \cdot 1) + (3 \cdot 1) & (1 \cdot 2) + (3 \cdot -3) \\ (2 \cdot 0) + (-1 \cdot 2) & (2 \cdot 1) + (-1 \cdot 1) & (2 \cdot 2) + (-1 \cdot -3) \end{bmatrix}$$

$$AB = \begin{bmatrix} 6 & 4 & -7 \\ -2 & 1 & 7 \end{bmatrix}$$

# Matrix Operations

- Let's practice!

$$\begin{bmatrix} 1 & 6 \\ 0 & 4 \\ 4 & 6 \end{bmatrix} \times \begin{bmatrix} 3 & 13 & -2 \\ 1 & -4 & 5 \end{bmatrix}$$

# Graphs

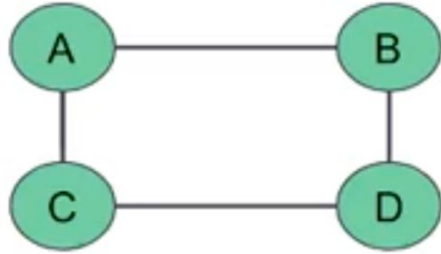
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# Graphs

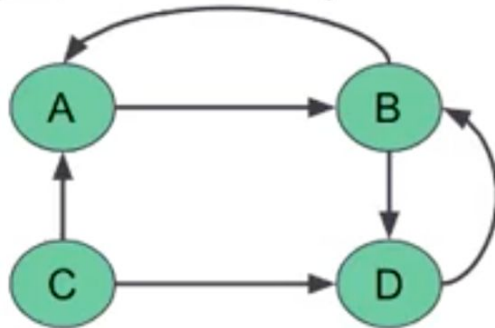
A **graph** is a representation of pairwise relationships between objects. The objects are represented as **nodes** and the relationships are represented by **edges**.

# Directed vs Undirected Graphs

In an undirected graph, all relationships between objects are bi-directional.

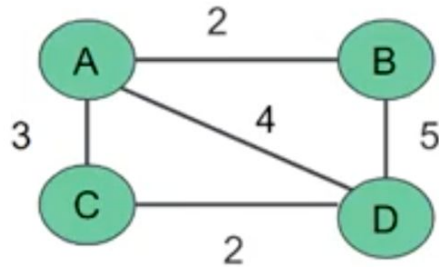


In a directed graph, relationships are explicitly noted with arrows.



# Weighted Graphs

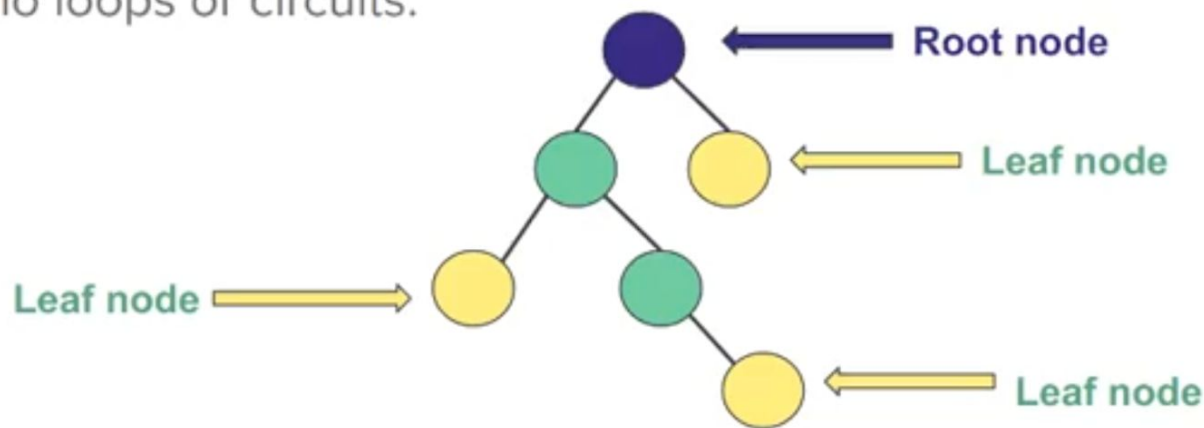
A weighted graph assigns values to edges. These values can be considered when finding the optimal path.



# Tree

A tree is an undirected graph in which two vertices are connected by only one path, and every child node has only one parent. A **root node** has no parent. **Leaf nodes** have no children.

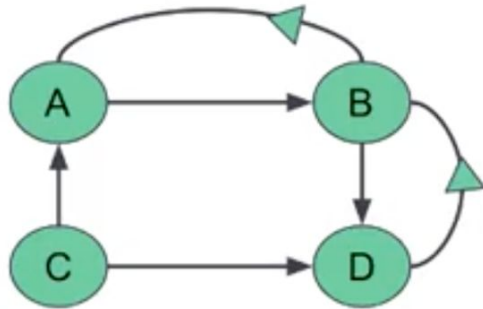
There are no loops or circuits.





# Representing graphs, adjacency matrix

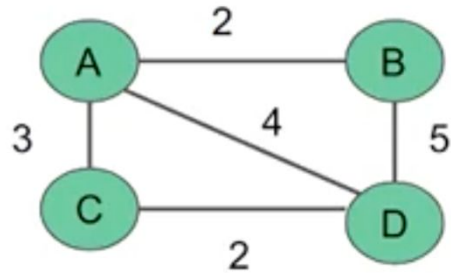
Make a table or matrix, with a row and column for each node. Indicate with 0 or 1 if an edge exists between each pair of nodes (where row is the origin and column is the destination of a directed edge).



		DESTINATION			
		A	B	C	D
O R I G I N	A	0	1	0	0
	B	1	0	0	1
	C	1	0	0	1
	D	0	1	0	0

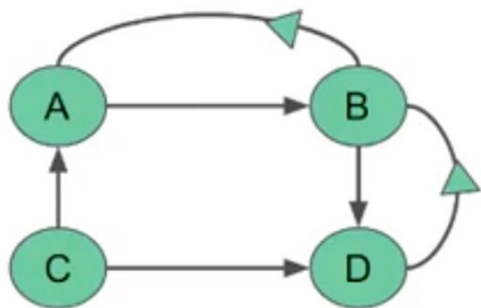
# Weighted adjacency matrix

Instead of 0 and 1, use weights to specify connections.



	A	B	C	D
A	0	2	3	4
B	2	0	0	5
C	3	0	0	2
D	4	5	2	0

# Edge lists

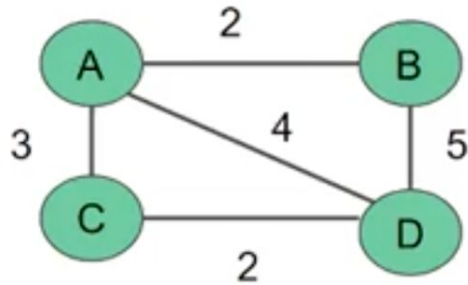


An **adjacency list** or **edge list** can also be used to represent a graph. In this example we can write an edge list as:

$G = [AB, BA, BD, CA, CD, DB]$

This is an example of a directed graph, or **digraph**. We could refer to the list as a **digraph edge list**.

# Adjacency lists(weighted, undirected)



In an undirected graph, both directions are included for each edge, and weights are specified:

$G = [A2B, B2A, A3C, C3A, A4D, D4A, B5D, D5B, C2D, D2C]$

Note: You may also see the weights specified a bit differently, such as '2AB' or 'AB2'. It doesn't matter. What's important is that the left node symbol is the origin of the connection.