

Solution [set -A]

```

public class Orderfood{
    public int foodCount = 0;
    public int capacity;
    public String foodList[];

    public void setfoodCapacity(int c){
        foodList = new String [c];
        capacity = c;
    }

    public void addfood(String b){
        if (foodCount<capacity){
            foodList[foodCount] = b;
            foodCount+=1;
            System.out.println( b +" is added to the food list");
        }
        else{
            System.out.println("Oops! You've reached the limit. You can't add more than "+capacity+"
items");
        }
    }

    public void addfood(String b, int q){
        if (foodCount+q <=capacity){
            for (int i=0; i < q; i++){
                foodList[foodCount+i] = b;
                System.out.println( b+" is added to the list");
            }
            foodCount+=q;
        }
        else{
            System.out.println("Oops! You've reached the limit. You can't add more than "+capacity+"
items");
        }
    }

    public void printDetail(){
        System.out.println("Total items: "+foodCount);
        System.out.println("Maximum Capacity: "+capacity);
        System.out.println("Your Food list: ");
        for (int i = 0; i<capacity; i++){
            if (foodList[i]!=null){
                System.out.println(foodList[i]);
            }
        }
    }
}

```

Rubric:

Class name and method declarations	1
Proper Instance Variables	1.5
setfoodCapacity() method execution	1
Addfood() with two parameters : → [1.5] check proper condition and increment → [1] insert value in the array → [1] print properly	3.5
Addfood() with one parameters: → [1.5] check proper condition and print properly	1.5
printDetail: → [1] Check the condition for loop → [0.5] print all the necessary info properly	1.5
TOTAL	10

Solution [set -B]

```
public class ProductCart{
    public int productCount = 0;
    public int capacity;
    public String productList[];

    public void setproductCapacity(int c){
        productList = new String [c];
        capacity = c;
    }

    public void addProduct(String b){
        if (productCount<capacity){
            productList[productCount] = b;
            productCount+=1;
            System.out.println( b +" is added to the list");
        }
        else{
            System.out.println("Limit exceeded. You can't add more than "+capacity+" items");
        }
    }

    public void addProduct(String b, int q){
        if (productCount+q <= capacity){
            for (int i=0; i < q; i++){
                productList[productCount+i] = b;
                System.out.println( b+" is added to the list");
            }
            productCount+=q;
        }
        else{
            System.out.println("Limit exceeded. You can't add more than "+capacity+" items");
        }
    }

    public void printDetail(){
        System.out.println("Total items: "+productCount);
        System.out.println("Maximum Capacity: "+capacity);
        System.out.println("Your product list: ");
        for (int i = 0; i<capacity; i++){
            if (productList[i]!=null){
                System.out.println(productList[i]);
            }
        }
    }
}
```

Rubric:

Class name and method declarations	1
Proper Instance Variables	1.5
setproductCapacity() method execution	1
Addproduct() with two parameters : → [1.5] check proper condition and increment → [1] insert value in the array → [1] print properly	3.5
Addproduct() with one parameters: → [1.5] check proper condition and print properly	1.5
printDetail: → [1] Check the condition for loop → [0.5] print all the necessary info properly	1.5
TOTAL	10