North South University

Department of Electrical and Computer Engineering CSE 215L: Programming Language II Lab

Lab – 2: Conditional statements & Common Mathematical functions

Learning Objectives:

- to learn how to use conditional statements (if, else if, else)
- to learn the usage of common mathematical functions (pow, sqrt etc)

```
Ex-1: Reading Numbers from the Keyboard
                                                         Ex-2: Conditionals with User input
import java.util.Scanner;
                                                         import java.util.Scanner;
                                                         public class HelloWorld {
public class HelloWorld {
                                                          public static void main(String[] args) {
 public static void main(String[] args) {
                                                            Scanner input = new Scanner(System.in);
  Scanner input = new Scanner(System.in);
                                                           System.out.print("Enter an integer: ");
  System.out.print("Enter a byte value: ");
                                                           int num = input.nextInt();
  byte byteValue = input.nextByte();
                                                           if(num == 0) {
  System.out.print("Enter a short value: ");
                                                             System.out.println(num + " is zero");
  short shortValue = input.nextShort();
                                                           else if(num > 0) {
                                                             System.out.println(num + " is +ve");
  System.out.print("Enter an int value: ");
  int intValue = input.nextInt();
                                                           else {
                                                             System.out.println(num + " is -ve");
  System.out.print("Enter a long value: ");
  long longValue = input.nextLong();
                                                          }
  System.out.print("Enter a float value: ");
  float floatValue = input.nextFloat();
  System.out.print("Enter a double value: ");
  double doubleValue = input.nextDouble();
}
```

Ex-3: Augmented Assignment Operators	Ex-4: Increment and Decrement Operators
<pre>public class HelloWorld { public static void main(String[] args) { double a = 6.5; a += 1; System.out.println(a);</pre>	<pre>public class HelloWorld { public static void main(String[] args) { int a = 10; int num1 = 10 * a++; System.out.println("a = " + a + ", num1 = " + num1);</pre>
a -=2.3; System.out.println(a);	int b = 10; int num2 = 10 * (++b); System.out.println("b = " + b + ", num2 = " + num2);

```
a = 6;
a *= 2:
                                                           int c = 10:
System.out.println(a);
                                                           int num3 = 10 * c--;
                                                           System.out.println("c = " + c + ", num3 = " + num3);
a = 7.5;
a /= 2:
                                                           int d = 10;
System.out.println(a);
                                                           int num4 = 10 * (--d);
                                                           System.out.println("d = " + d + ", num4 = " + num4);
a = 7:
a \% = 4:
                                                         }
System.out.println(a);
```

Lab Task:

- 1. Write down a program to input the lengths of three sides for a triangle and print its type ("Triangle is Scalene / Isosceles / Equilateral"). [Hint: Use your basic geometry knowledge.]
- 2. Write a program to enter a year and check if it is a Leap Year or not.
- 3. Write a program that reads the length and width of a rectangle and checks if it is square or not.
- 4. Suppose, a quadratic equation $ax^2 + bx + c = 0$ is given. Find out the roots of that equation x^2 and x^2

[Hint:
$$x1 = \frac{-b + \sqrt{b2 - 4ac}}{2a}$$
, $x2 = \frac{-b - \sqrt{b2 - 4ac}}{2a}$]

HW1: [Submission deadline before the next class]

1. Write a program that reads in the radius and length of a cylinder and computes the area and volume using the following formulas and format the output up to 3 decimal points.

```
area = radius * radius * PI, volume = area * length
```

- 2. Write a program that reads an integer between 0 and 1000 and adds all the digits in the integer. For example, if an integer is 932, the sum of all its digits is 14. [Hint: Use the % operator to extract digits, and use the / operator to remove the extracted digit. For instance, 932 % 10 = 2 and 932 / 10 = 93.]
- 3. Write a program that prompts the user to enter the minutes (e.g., 1 billion), and displays the number of years and days for the minutes. [Hint: 1 year = 365 days]
- 4. Write a program that prompts the user to enter the side of a hexagon and displays its area upto 3 decimal points. [Hint: area of a hexagon is Area = $\frac{3\sqrt{3}\,s^2}{2}$]
- 5. Write a program that prompts the user to enter three points (x1, y1), (x2, y2), (x3, y3) of a triangle and displays its area upto 3 decimal points. The formula for computing the area of a triangle is

```
s = (side1 + side2 + side3) / 2, area = \sqrt{s(s - side1)(s - side2)(s - side3)}
```