# North South University

Department of Electrical and Computer Engineering CSE 215L: Programming Language II Lab Lab - 14: Packages & Interface

## Learning Objectives:

- to learn about packages and its applications
- to learn about Interface and its applications

Reference for Packages: <a href="https://www.w3schools.com/java/java-packages.asp">https://www.w3schools.com/java/java-packages.asp</a> Reference for Interface: https://www.w3schools.com/java/java interface.asp

#### Lab Task:

```
<< interface >>
              Shape
+ getArea(): double
+ getPerimeter(): double
```

# Triangle

```
- base: double
- height: double
+ Triangle()
+ Triangle(b: double, h: double)
+ setBase(b: double): void
+ setHeight(h: double): void
+ getBase(): double
+ getHeight(): double
+ getArea(): double
+ getPerimeter(): double
+ toString(): String
```

### Rectangle

```
- length: double
- width: double
+ Rectangle()
+ Rectangle(1: double, w: double)
+ setLength(l: double): void
+ setWidth(w: double): void
+ getLength(): double
+ getWidth(): double
+ getArea(): double
+ getPerimeter(): double
+ toString(): String
```

Suppose, Shape is an interface and Triangle, Rectangle are two classes those implement that interface. Now accomplish the following tasks.

- a) Create an instance of the Triangle and Rectangle class respectively and you must read their initialization values from the user.
- b) Print the status of both instances using the toString() method. [Hint: Status for Triangle instance: base: p, height: q, area: r and perimeter: s and Status for Rectangle instance: length: p, width: q, area: r and perimeter: s, where p, q, r, s are real numbers.]