

# Advanced Micro: Recitation 12

## Extensive Form Games 2

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### Sequential Equilibrium

Let's establish the definition of sequential equilibrium (SE) that we will use in this recitation.

**Definition.** An assessment  $(s, \mu)$  consisting of a strategy profile  $s$  and a system of beliefs  $\mu$  is a sequential equilibrium if:

1.  $s$  is sequentially rational given the beliefs  $\mu$ . That is, at all information sets  $I$  where player  $j$  takes an action we have:

$$E[u_j(s_j, s_{-j})|I, \mu] \geq E[u_j(t_j, s_{-j})|I, \mu], \forall t_j$$

2. There exists a sequence of *fully mixed* strategy profiles  $\{s^k\} \rightarrow s$  such that  $\{\mu^k\} \rightarrow \mu$ , where  $\mu^k$  denotes the beliefs derived from the strategy profile  $s^k$  using Bayes Rule. That is, for any information set  $I$  and any node  $x \in I$  we have that:

$$\mu(x) = \frac{Pr(x|s)}{Pr(I|s)}$$

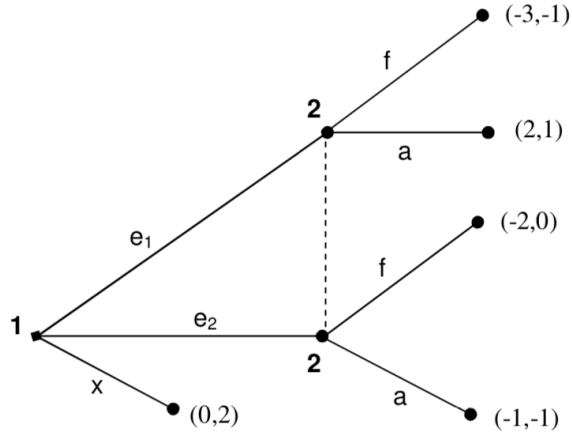
We have seen refinements of the Nash equilibrium. In extensive form games, the solution concepts can be ordered as follows:

$$\{SE\} \subseteq \{SPNE\} \subseteq \{NE\}$$

In the following exercises, find the NE, SPNE, and SE (for simplicity, just focus on pure strategies)

## Exercise 1

### Game Tree



Let's define the strategies as  $(s_1, s_2)$ , where  $s_1 \in \{e_1, e_2, x\}$ ,  $s_2 \in \{f, a\}$ .

### PSNE

The associated strategic form game is:

	$f$	$a$
$e_1$	-3, -1	<u>2</u> , <u>1</u>
$e_2$	-2, <u>0</u>	-1, -1
$x$	<u>0</u> , <u>2</u>	0, <u>2</u>

The PSNE are  $(e_1, a)$  and  $(x, f)$ .

### SPNE

Since there are no proper sub-games, the NEs are also SPNE.

### SE

Let  $\mu$  be player 2's belief that they are at the node following  $e_1$ . Then player 2 should play  $f$  if and only if:

$$E[u_2(f)|I, \mu] \geq E[u_2(a)|I, \mu]$$

$$\mu(-1) + (1 - \mu)(0) \geq \mu(1) + (1 - \mu)(-1)$$

$$\begin{aligned}
-\mu &\geq 2\mu - 1 \\
3\mu &\leq 1 \\
\mu &\leq \frac{1}{3}
\end{aligned}$$

If player 2 is playing  $a$ , then player 1 being sequentially rational means they should play  $e_1$ . The belief consistent with this  $\mu = 1$ . So this suggests that an SE is  $(e_1, a)$  with the belief  $\mu = 1$ . It is easy to find a fully mixed strategy then that converges to this:

$$\begin{array}{lll}
Pr(e_1) = 1 - 2\varepsilon_k & Pr(e_2) = \varepsilon_k & Pr(x) = \varepsilon_k \\
Pr(f) = \delta_k & Pr(a) = 1 - \delta_k &
\end{array}$$

Where  $\varepsilon_k, \delta_k \rightarrow 0$ . The consistent belief associated with this is:

$$\mu = \frac{Pr(e_1)}{Pr(e_1 \text{ or } e_2)} = \frac{1 - 2\varepsilon_k}{1 - \varepsilon_k} \rightarrow 1 = \mu$$

If player 2 is playing  $f$ , then player 1 being sequentially rational means they should play  $x$ .  $\mu$  becomes off the equilibrium path, but we still need to find a fully mixed strategy which gives a belief consistent with  $\mu \leq \frac{1}{3}$ . Consider the following:

$$\begin{array}{lll}
Pr(e_1) = \varepsilon_k & Pr(e_2) = 2\varepsilon_k & Pr(x) = 1 - 3\varepsilon_k \\
Pr(f) = 1 - \delta_k & Pr(a) = \delta_k &
\end{array}$$

The consistent belief associated with this is:

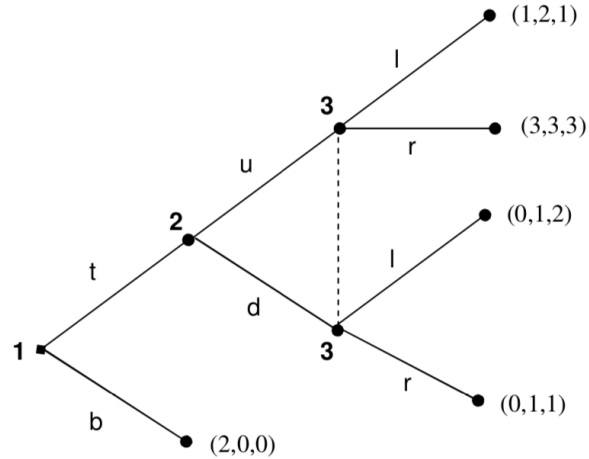
$$\mu = \frac{Pr(e_1)}{Pr(e_1 \text{ or } e_2)} = \frac{\varepsilon_k}{3\varepsilon_k} \rightarrow \frac{1}{3}$$

Therefore,  $(x, f)$  with a belief  $\mu = \frac{1}{3}$  is a SE. There are infinitely more, of course, as you can set  $\mu < \frac{1}{3}$  and find a fully mixed strategy to make it consistent.

Interestingly, note that even with the refinement of SPNE and SE we are still left with  $(x, f)$ , which is still not a very credible outcome. Think of it like this: if player 1 was forced to enter, they would choose  $e_1$ , since that strictly dominates  $e_2$ . If player 2 is being rational, they should know that player 1 would never play  $e_2$ , which means *if* they had entered, they must have entered by playing  $e_1$ . In that case it makes sense for player 2 to play  $a$  and not  $f$ . Knowing that player 2 will think this, player 1 should also deviate from  $x$  to  $e_1$  and subsequently player 2 deviates to  $a$ .

## Exercise 2

### Game Tree



Let's define the strategies as  $(s_1, s_2, s_3)$ , where  $s_1 \in \{t, b\}$ ,  $s_2 \in \{u, d\}$ ,  $s_3 \in \{l, r\}$ .

### PSNE

Consider player 1. They get payoff 2 if they choose  $b$ . The only way to get a higher payoff is if they play  $t$ , player 2 chooses  $u$  and player 3 chooses  $r$ . Indeed,  $(t, u, r)$  is a NE since player 2 is best responding (switching to  $d$  will lower payoffs from 3 to 1) and player 3 is best responding too (switching to  $l$  will lower payoffs from 3 to 1).

All other PSNEs must be of the form  $(b, s_2, s_3)$ , where  $(s_2, s_3) \neq (u, r)$ . In other words,  $(b, u, l)$ ,  $(b, d, r)$ , and  $(b, d, l)$  are all NEs too.

### SPNE

There is one proper sub-game starting at player 2's node. The sub-game's payoff matrix is:

	$l$	$r$
$u$	<u>2</u> , 1	<u>3</u> , <u>3</u>
$d$	1, <u>2</u>	1, 1

Therefore, the only SPNE is  $(t, u, r)$ .

## SE

Since there is only one SPNE, there is only one candidate for SE:  $(t, u, r)$ . Let's denote the nodes as follows:  $x_1, x_2, x_{3u}, x_{3d}$ . Let  $\mu$  be player 3's belief that they are at the node  $x_{3u}$  and their non-singleton information set as  $I$ . In other words, for a fully mixed strategy  $m$ , a consistent belief would be:

$$\mu = \frac{Pr(x_{3u}|m)}{Pr(I|m)} = \frac{Pr(x_2|m)Pr(x_{3u}|m, x_2)}{Pr(x_2|m)Pr(I|m, x_2)} = \frac{Pr(x_{3u}|m, x_2)}{Pr(I|m, x_2)} = \frac{m_{2u}}{1}$$

Where  $m_{2u}$  is the probability that player 2 assigns to  $u$ . So any sequence of fully mixed strategies  $\{m^k\}$  that converges to  $m$  must have  $m_{2u}^k \rightarrow m_{2u}$  and therefore we must also have that  $\mu^k \rightarrow m_{2u}$ . For player 2 to be sequentially rational, they should be playing  $s_2 = u$  (since  $u$  strictly dominates  $d$ ); therefore, we must have  $m_{2u} = 1$  in a SE. This means that  $\mu = 1$ . If that is the case, then for player 3 to be sequentially rational, they should be playing  $r$ . Given all this, player 1 being sequentially rational should be playing  $t$ . Therefore, the strategies  $(t, u, r)$  with the belief  $\mu = 1$  is a SE.

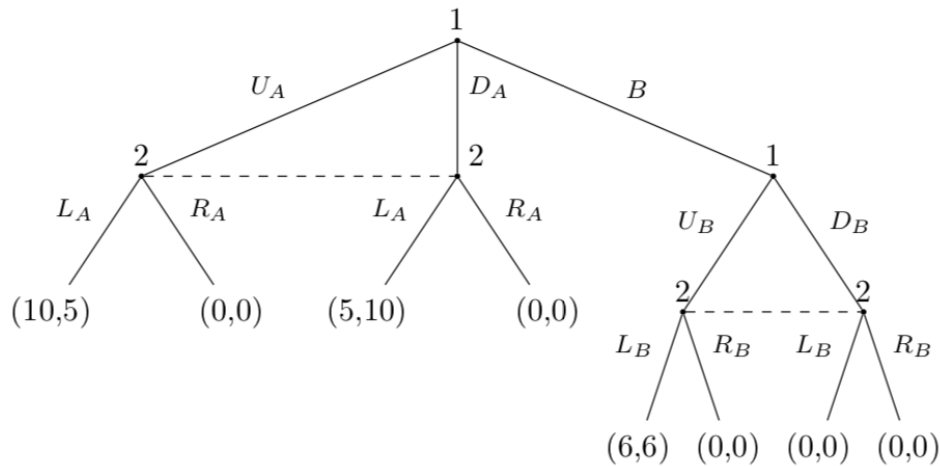
To be precise, we should show an example of a fully mixed strategy that converges to this. The following would work:

$$\begin{array}{ll} Pr(t) = 1 - \varepsilon_k & Pr(b) = \varepsilon_k \\ Pr(u) = 1 - \sigma_k & Pr(d) = \sigma_k \\ Pr(l) = \delta_k & Pr(r) = 1 - \delta_k \end{array}$$

Where  $\varepsilon_k, \sigma_k, \delta_k \rightarrow 0$ . Clearly, we have  $\mu^k = m_{2u} = 1 - \sigma_k \rightarrow 1 = \mu$ .

## Exercise 3

### Game Tree



Let's define the strategies as  $((s_{11}, s_{12}), (s_{21}, s_{22}))$ , where  $s_{11} \in \{U_A, D_A, B\}$ ,  $s_{12} \in \{U_B, D_B\}$ ,  $s_{21} \in \{L_A, R_A\}$ ,  $s_{22} \in \{L_B, R_B\}$ .

## PSNE

Player 1 has 6 possible strategies and player 2 has 4. The associated strategic form game is: (for simplicity, ignore  $s_{12}$  if  $s_{11} \neq B$  as it will give duplicate rows)

	$L_A, L_B$	$R_A, L_B$	$L_A, R_B$	$R_A, R_B$
$U_A, s_{12}$	<u>10</u> , <u>5</u>	0, 0	<u>10</u> , <u>5</u>	<u>0</u> , 0
$D_A, s_{12}$	5, <u>10</u>	0, 0	5, <u>10</u>	<u>0</u> , 0
$B, U_B$	<u>6</u> , <u>6</u>	<u>6</u> , <u>6</u>	0, 0	<u>0</u> , 0
$B, D_B$	0, <u>0</u>	0, <u>0</u>	0, <u>0</u>	<u>0</u> , <u>0</u>

This gives us six PSNE:  $((U_A, s_{12}), (L_A, s_{22}))$  where  $s_{12} \in \{U_B, D_B\}$ ,  $s_{22} \in \{L_B, R_B\}$  (4 NEs),  $((B, U_B), (R_A, L_B))$ , and  $((B, D_B), (R_A, R_B))$ .

## SPNE

For SPNE, this game has one proper sub-game starting after player 1's second node. The payoff matrix for this sub-game is:

	$L_B$	$R_B$
$U_B$	<u>6</u> , <u>6</u>	<u>0</u> , 0
$D_B$	0, <u>0</u>	<u>0</u> , <u>0</u>

So there are two PSNEs here. The reduced game's payoff matrix becomes (depending on the strategy played in the sub-game):

### Sub-game NE: $(U_B, L_B)$

	$L_A$	$R_A$
$U_A$	<u>10</u> , <u>5</u>	0, 0
$D_A$	5, <u>10</u>	0, 0
$B$	<u>6</u> , <u>6</u>	<u>6</u> , <u>6</u>

### Sub-game NE: $(D_B, R_B)$

	$L_A$	$R_A$
$U_A$	<u>10</u> , <u>5</u>	<u>0</u> , 0
$D_A$	5, <u>10</u>	<u>0</u> , 0
$B$	0, <u>0</u>	<u>0</u> , <u>0</u>

Therefore the four SPNE here are:

$$((U_A, U_B), (L_A, L_B)), ((B, U_B), (R_A, L_B)), ((U_A, D_B), (L_A, R_B)), ((B, D_B), (R_A, R_B))$$

## SE

First, we define the beliefs. There are two information sets (the  $A$  information set on the left and the  $B$  information set on the right), and therefore we need to define two beliefs. Suppose that  $\mu$  is player 2's belief that they are at  $U_A$  and  $\lambda$  is their belief that they are at  $U_B$  (then their belief that they are  $D_A$  and  $D_B$  are  $1 - \mu$  and  $1 - \lambda$ , respectively).

At the  $A$  information set, player 2 has a choice between playing  $L_A$  or  $R_A$ . Given a belief  $\mu$ , they should play  $L_A$  if and only if:

$$\begin{aligned} E[u_2(L_A)|A, \mu] &\geq E[u_2(R_A)|A, \mu] \\ \mu(5) + (1 - \mu)(10) &\geq \mu(0) + (1 - \mu)(0) \\ 10 - 5\mu &\geq 0 \\ \mu &\leq 2 \end{aligned}$$

Therefore,  $\forall \mu \in [0, 1]$ , player 2 strictly prefers  $L_A$ .

At the  $B$  information set, player 2 has a choice between playing  $L_B$  or  $R_B$ . Given a belief  $\lambda$ , they should play  $L_B$  if and only if:

$$\begin{aligned} E[u_2(L_B)|B, \lambda] &\geq E[u_2(R_B)|B, \lambda] \\ \lambda(6) + (1 - \lambda)(0) &\geq \lambda(0) + (1 - \lambda)(0) \\ 6\lambda &\geq 0 \\ \lambda &\geq 0 \end{aligned}$$

Therefore,  $\forall \lambda \in (0, 1]$ , player 2 strictly prefers  $L_B$ . At  $\lambda = 0$ , then player 2 is indifferent between  $L_B$  and  $R_B$ .

Next, we need to think about player 1's action to ensure they are sequentially rational. Player 1 has two information sets, i.e. their two nodes in the game. Given that player 2 will always play  $L_A$  at the  $A$  information set, then player 1's best response at the first node is to play  $U_A$ . This gives player 1 a pay-off of 10, which is better than anything else they could do in the  $B$  game. So a SE should have  $s_{11} = U_A$  and  $s_{21} = L_A$ . Even though the second node will be the off-path, we should still check sequential rationality. If  $s_{22} = L_B$ , then player 1's best response is  $s_{12} = U_B$ . If  $s_{22} = R_B$ , then player 1 is indifferent.

So possible strategies for SEs are  $((U_A, U_B), (L_A, L_B))$ ,  $((U_A, U_B), (L_A, R_B))$ ,  $((U_A, D_B), (L_A, R_B))$ . However, notice that  $((U_A, U_B), (L_A, R_B))$  is not a SPNE, so this already tells us that we should rule it out as a SE. The reason is that it will not generate a consistent belief. If  $s_{22} = R_B$ , then it must be because  $\lambda = 0$ , which means we must have had  $s_{12} = D_B$ . This leaves us with two real candidates, and all that is left is to check the beliefs. Note that the only way to have  $\mu$  be consistent with Bayes Rule given  $s_{11} = U_A$  is  $\mu = 1$ :

$$\mu = \frac{Pr(U_A)}{Pr(U_A \text{ or } D_A)} = \frac{1}{1} = 1$$

To check that the beliefs are consistent, let's consider fully mixed strategies.

Consider a fully mixed strategy  $m_k \rightarrow ((U_A, U_B), (L_A, L_B))$  with  $\mu = 1, \lambda \in [0, 1]$ :

$$\begin{array}{lll} Pr(U_A) = 1 - 2\varepsilon_k & Pr(D_A) = \varepsilon_k & Pr(B) = \varepsilon_k \\ Pr(U_B) = 1 - \varepsilon_k & Pr(D_B) = \varepsilon_k & \\ Pr(L_A) = 1 - \delta_k & Pr(R_A) = \delta_k & \\ Pr(L_B) = 1 - \delta_k & Pr(R_B) = \delta_k & \end{array}$$

Where  $\varepsilon_k \rightarrow 0$  and  $\delta_k \rightarrow 0$ . The consistent beliefs with  $\sigma_k$  are then:

$$\begin{aligned} \mu_k &= \frac{Pr(U_A)}{Pr(U_A \text{ or } D_A)} = \frac{1 - 2\varepsilon_k}{1 - \varepsilon_k} \rightarrow 1 \\ \lambda_k &= \frac{Pr(B \text{ and } U_B)}{Pr(B \text{ and } (U_B \text{ or } D_B))} = \frac{\varepsilon_k (1 - \varepsilon_k)}{\varepsilon_k (1)} = 1 - \varepsilon_k \rightarrow 1 \end{aligned}$$

Therefore, an SE is  $((U_A, U_B), (L_A, L_B))$  with  $\{\mu = 1, \lambda = 1\}$

Now, let's do another fully mixed strategy but with  $m_k \rightarrow ((U_A, U_B), (L_A, L_B))$  with  $\mu = 1, \lambda = 0$ :

$$\begin{array}{lll} Pr(U_A) = 1 - 2\varepsilon_k & Pr(D_A) = \varepsilon_k & Pr(B) = \varepsilon_k \\ Pr(U_B) = \varepsilon_k & Pr(D_B) = 1 - \varepsilon_k & \\ Pr(L_A) = 1 - \delta_k & Pr(R_A) = \delta_k & \\ Pr(L_B) = \delta_k & Pr(R_B) = 1 - \delta_k & \end{array}$$

The consistent beliefs with  $\sigma_k$  are then:

$$\begin{aligned} \mu_k &= \frac{Pr(U_A)}{Pr(U_A \text{ or } D_A)} = \frac{1 - 2\varepsilon_k}{1 - \varepsilon_k} \rightarrow 1 \\ \lambda_k &= \frac{Pr(B \text{ and } U_B)}{Pr(B \text{ and } (U_B \text{ or } D_B))} = \frac{\varepsilon_k (\varepsilon_k)}{\varepsilon_k (1)} = \varepsilon_k \rightarrow 0 \end{aligned}$$

Therefore, another SE is  $((U_A, U_B), (L_A, L_B))$  with  $\{\mu = 1, \lambda = 0\}$