Key Computing concepts

Processing and Storage components

RAM



- Very fast
- Temporary
- Volatile

Storage



- Slower than RAM
- Stores much more than RAM
- Permanent

CPU

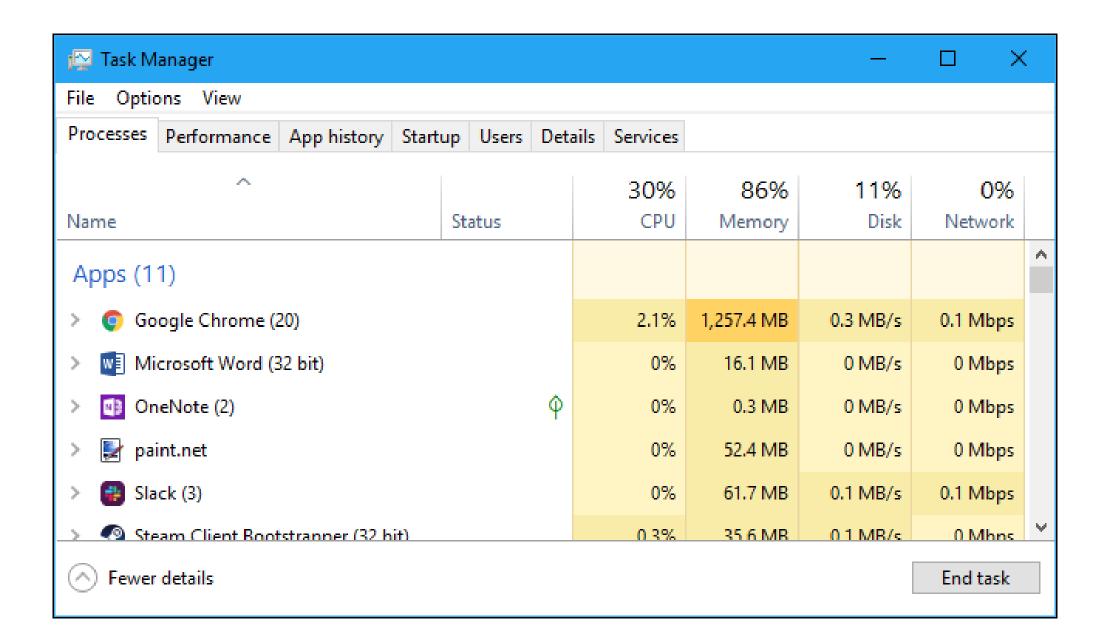


- Performs calculations
- Directly communicates with RAM

Data Flow



Storage RAM CPU



Software

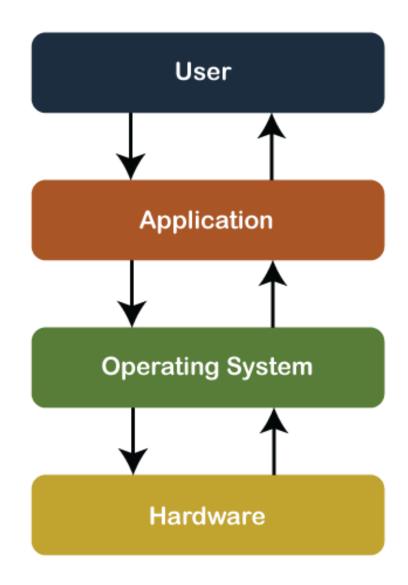
System software



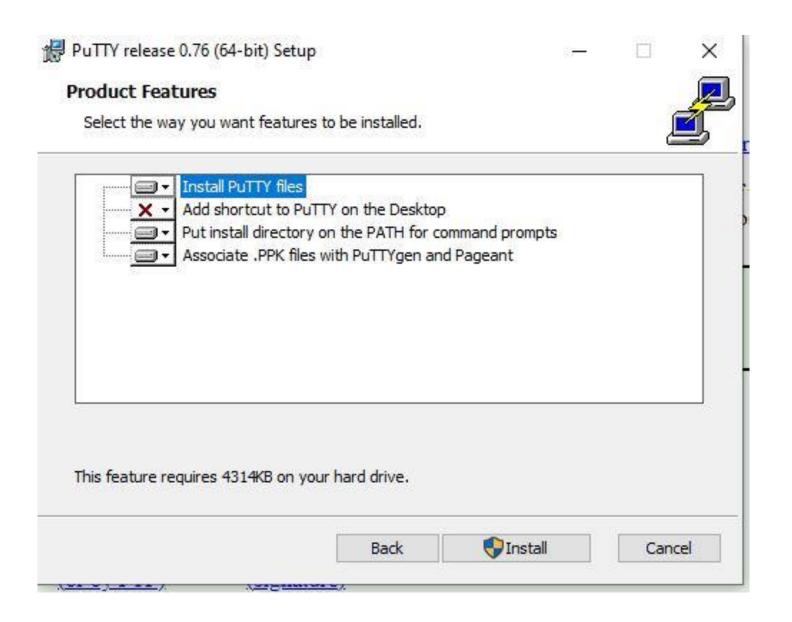
Application software



Operating system

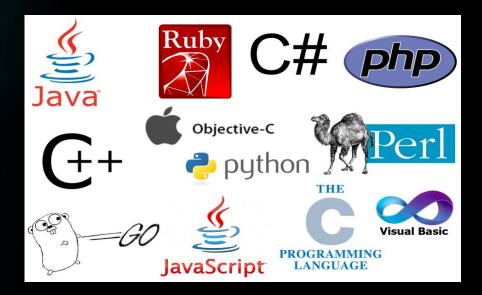


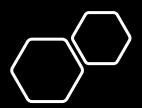
Download vs install



```
__modifier_ob__
 mirror object to mirror
mirror_object
peration == "MIRROR_X":
eirror_mod.use_x = True
"Irror_mod.use_y = False
lrror_mod.use_z = False
 _operation == "MIRROR_Y"|
Irror_mod.use_x = False
"Irror_mod.use_y = True"
 lrror_mod.use_z = False
  _operation == "MIRROR_Z"
  rror_mod.use_x = False
  rror_mod.use_y = False
  rror_mod.use_z = True
 melection at the end -add
   _ob.select= 1
   er ob.select=1
   ntext.scene.objects.action
   "Selected" + str(modifice
   irror ob.select = 0
  bpy.context.selected_obj
  hta.objects[one.name].se
  int("please select exactle
  -- OPERATOR CLASSES ----
   vpes.Operator):
    X mirror to the selecte
   ject.mirror_mirror_x"
 ext.active_object is not
```

Programming languages



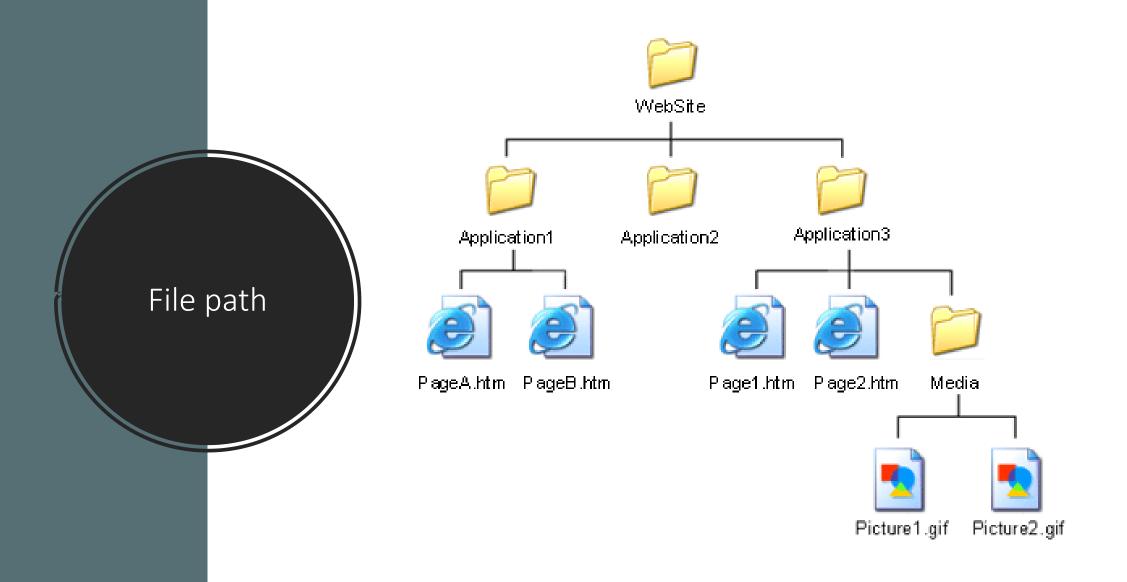


Files and Folders

File: computer resource for storing data or information.

Folder: a collection of files.

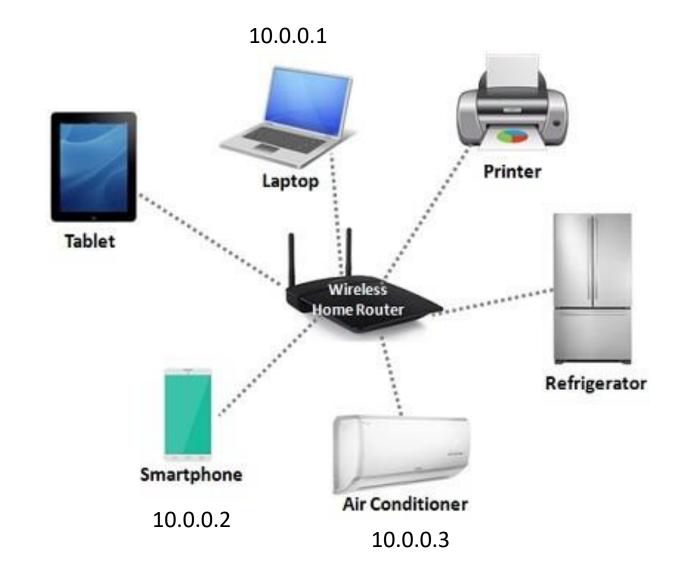






Network

collection of computers and other electronic devices connected with each other to allow data sharing.

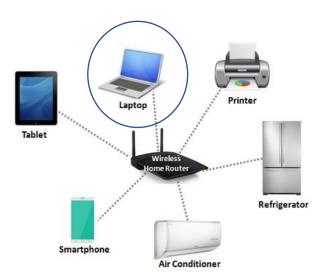


The internet





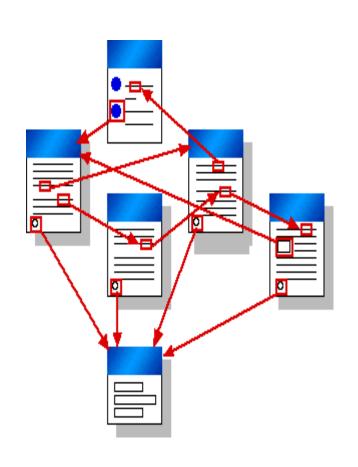


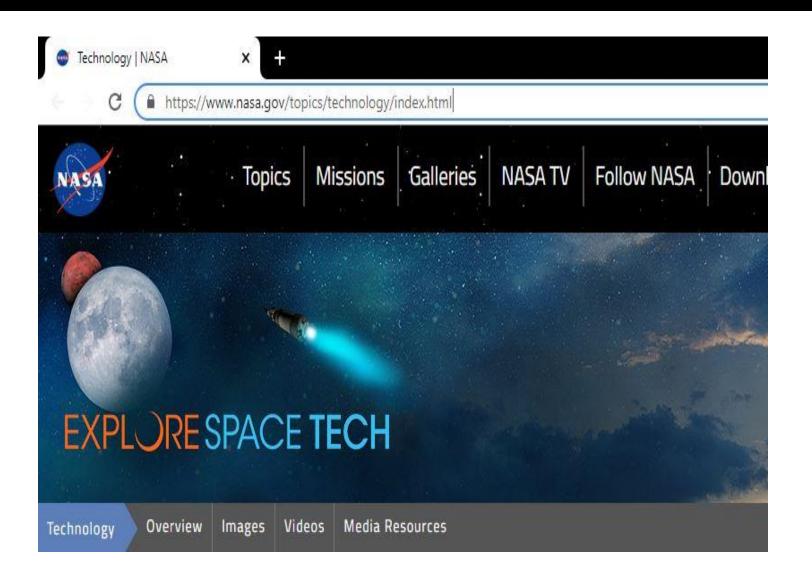






Internet vs Web(WWW)

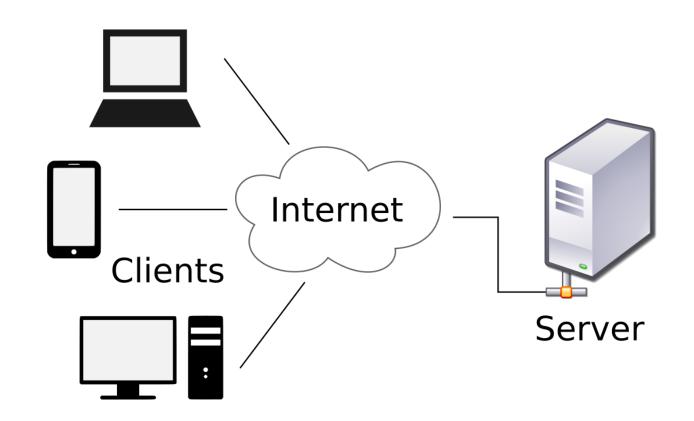






Server

 a computer with powerful resources used for serving data to other computers/devices



Game Server

Web server

Email Server



