ENPM662: Final Project

PaintBot

Ву

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Paintbot

Omnidirectional Painting Robot



Motivation

- Several construction tasks can be automated
- Intelligent solutions can mitigate construction-related injuries and fatalities.
- The traditional hand painting approach to painting new walls
 - Slow
 - Inconsistent
 - Inefficient
 - Hazardous.





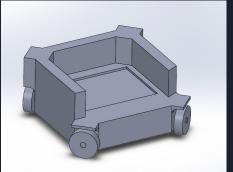
Proposed Solution

- Three components:

- Manipulator
- Chassis
- End-effector

- Key Design Features

- Kuka kr16 Manipulator- good reach
- Omnidirectional more mobility in small spaces
- Paint spray nozzle
- Spacious Chassis to accommodate electronics, paint and the manipulator.





Chassis FootPrint = 1m x 1m

DOF: 2

Height:0.5 m

Reach: 1.611 m Payload: 16kg

DOF: 6

Weight: 235kg

Footprint: 0.5m x 0.5m

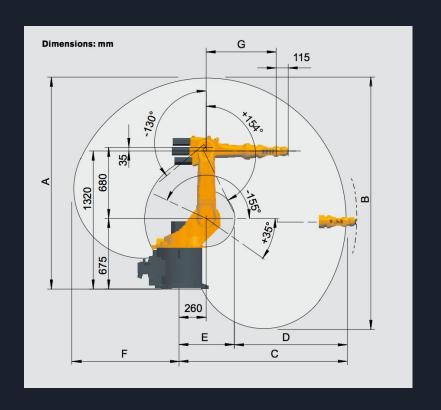
The Process

Dynamics

DH Table Forward Kinematics Inverse Kinematics

Simulation

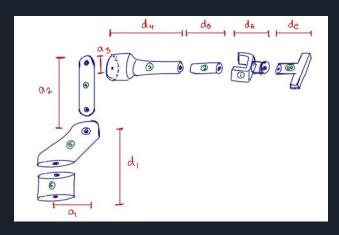
Solidworks URDF Gazebo/RViz TeleOp

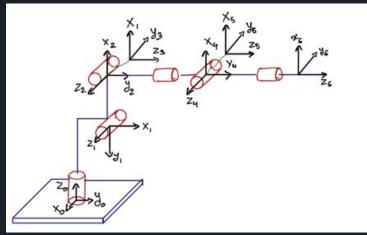


DH Parameters

Joint #	≪i	d;	ai	9;
1	-11/2	di	a	2,
2	0	0	az	92
3	-11/2	0	-a ₃	93 - 90
4	11/2	d4	0	24
5	-1/2	0	0	9,5
6	0	de	0	26
7	0	de	0	27

$$d_1 = 675 \text{ mm}$$
 $a_1 = 260 \text{ mm}$ $d_4 = 670 \text{ mm}$ $a_2 = 680 \text{ mm}$ $d_6 = 115 \text{ mm}$ $a_3 = -35 \text{ mm}$





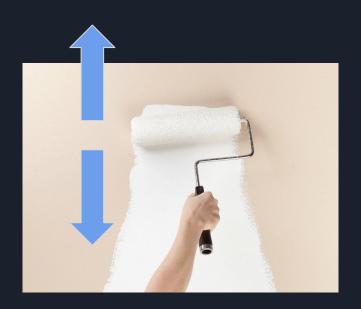
Forward/Inverse Kinematics

Goal:

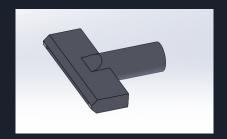
To have the end-effector move in a linear motion along a wall, replicating the task of painting a wall.

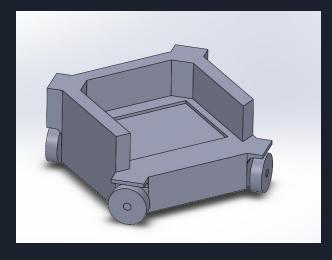
Application Used:

- Google Colab
- Python



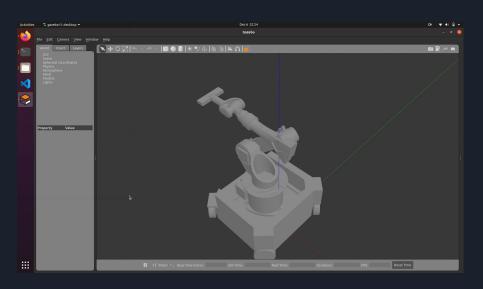
Solidworks/URDF

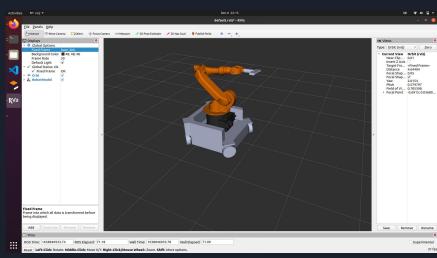






Gazebo & Rviz





Thank You