

# Newcomers in golang

Traps that could be avoided

Motiejus Jakštys

[motiejus@uber.com](mailto:motiejus@uber.com)

@mo\_kelione

# Who Am I

- Previous: telco, online games, Amazon.
  - ~4 years of Erlang professionally.
- Lucky to join Ringpop team in Amsterdam:
  - Library for building distributed systems in Golang.
- Moved to Vilnius in Nov 2016.

## Agenda:

- Personal experience of ignorance, fight and submission to Golang.
- Things happen in teams. Some team experiences on the way.



# Ignorance

- I joined Uber in Feb 2016.
- I was ignoring Golang at first.
- My first thought was that Go is like Erlang, but with worse runtime tooling. I bet everyone would switch to it.



# Fight

- Most services use an in-house RPC protocol *tchannel*.
- I created an Erlang tchannel library.

 [Motiejus / tchannel-erlang](#)

<> Code

! Issues 0

🔗 Pull requests 0

TChannel driver for Erlang

build passing coverage 100%

## TChannel-erlang

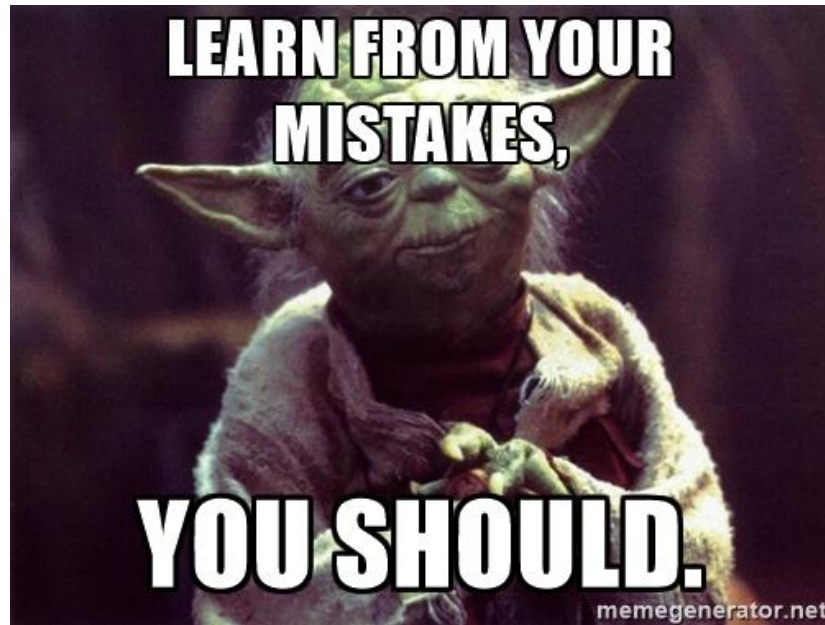
TChannel driver for Erlang.

Currently implemented:

# I spent a lot of time for nothing.

- After tchannel-erlang was usable, lots more work was required to make real applications in Erlang.
- Out of thousands of engineers, I am one of the **few** that know Erlang.

Scrapped it.



# End of fight, a.k.a submission

- In mid-2016 an email was sent from someone important:

## Backend Programming Language Strategy

we have [converged](#) on Go and Java as the language choices for building backend services.

At that point I realized I am comfortable with Go.

# Learnings from a new team

If you are new, think again before you do this  
( $<6$  months in Go)

# DO: use standard error

Java-style:

```
type UserError struct {  
    Msg string  
}  
func (e UserError) Error() string {  
    return e.Msg  
}  
type SystemError struct {  
    Msg string  
}  
func (e SystemError) Error() string {  
    return e.Msg  
}
```

Go-style:

```
import "error"
```



# DO: use json library with structs

Python-style (free form json):

```
namespace = fmt.Sprintf("%s",
                        value.(map[string]interface{})["Namespace"])
reportData := []map[string]string{}
for _, dataValue := range
value.(map[string]interface{})["Data"].([]interface{}) {
    partlyData := make(map[string]string)
    for k, v := range dataValue.(map[string]interface{}) {
        partlyData[k] = v.(string)
    }
    reportData = append(reportData, partlyData)
}
```

Go-style:

```
type Namespace struct {
    UUID                string      `json:"uuid"`
    AcceptedTargets    []string   `json:"acceptedTargets"`
    FinishedTargets    []string   `json:"finishedTargets"`
    Results             []ExecutionResult `json:"results"`
}
```

It works, but we were afraid to change it.

# DO: helpful instructions

```
$ make help
bins      Build all binaries
clean     Removes all build objects
db-bootstrap bootstrap database schemas
db-connect connect to local postgresql
db-reset  reset database
db-start  start Backend database locally
db-stop   stop the Backend database
```

- Effortless to write and generate.
- Pleasure to use.

# NOT SURE: goto error

Still not sure about this one.

From linux/block/scsi\_ioctl.c:

```
int sg_scsi_ioctl(...) {  
    /* .. .. */  
    err = -EFAULT;  
    if (copy_from_user(rq->cmd, sic->data, cmdlen))  
        goto error;  
    /* .. .. */  
error:  
    blk_put_request(rq);  
  
    return err;  
}
```

# DO: worry about dependencies

Google re-implemented crypto in Go for a reason.

Because they don't want to depend on anything C.

```
$ cloc ~/code/go/src/crypto
  258 text files.
  258 unique files.
   65 files ignored.
```

```
github.com/AlDanial/cloc v 1.70  T=1.42 s (135.7 files/s, 41382.9 lines/s)
```

Language	files	blank	comment	code
Go	163	4776	4948	35018
Assembly	30	1888	2639	9592
SUM:	193	6664	7587	44610

# My last advice

Just go with the language (flow). You will be fine.

# Questions?

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