**MotionLit**

**“Motion Literacy”**

**(Learn As You Move)**

**Objectives**

* To outline a comprehensive discussion in Physical Education through Motor Learning.
* To analyze the connectivity of Motor Learning in Physical Education in terms of Dance, Sports, and Fitness.
* To compile credible and updated resources that support the discussion.
* To illustrate and show actual physical activities and the motor learning behind them.
* To generate a classroom-inspired platform that maximizes blended learning modality.
* To produce physical education-oriented students with vast knowledge of motor learning.

**FINAL**

* To allow students experience the virtual classroom set up for more effective learning to happen.
* To provide a comprehensive discussion of motor learning in physical education through dance and sports and knowledge collaboration of other experts and researchers.
* To demonstrate actual dance steps and sports skills, and deeply explain existing motor learning.
* To teach effectively physical education to students through a profound understanding of motor learning using blended learning modality (Online and Offline lectures and activities).

**REVISED**

* To allow students experience the virtual classroom set up through enrolling in virtual classes.
* To provide comprehensive discussion and knowledgeable content about motor learning in physical education through dance and sports.
* To include multiple applications and social media platforms to maximize the use of a blended learning modality.
* To offer a platform that entertains inputs and takeaways of readers and collaborators.