```
CPlayerCapabilityMove
::CRegistrant::CRegistrant

CPlayerCapabilityBuildNormal
::CRegistrant::CRegistrant

CPlayerCapabilityBuilding
Upgrade::CRegistrant::CRegistrant

CPlayerCapabilityTrainNormal
::CRegistrant::CRegistrant

CPlayerCapabilityUnitUpgrade
::CRegistrant::CRegistrant

CPlayerCapabilityMineHarvest
::CRegistrant::CRegistrant

CPlayerCapability::          CPlayerCapabilityBuildRanger
Register                     ::CRegistrant::CRegistrant

CPlayerCapabilityStandGround
::CRegistrant::CRegistrant

CPlayerCapabilityCancel
::CRegistrant::CRegistrant

CPlayerCapabilityConvey
::CRegistrant::CRegistrant

CPlayerCapabilityPatrol
::CRegistrant::CRegistrant

CPlayerCapabilityAttack
::CRegistrant::CRegistrant

CPlayerCapabilityRepair
::CRegistrant::CRegistrant
```