CPlayerCapabilityMove ::CRegistrant::CRegistrant CPlayerCapabilityMineHarvest ::CRegistrant::CRegistrant CPlayerCapabilityStandGround ::CRegistrant::CRegistrant **CPlayerCapabilityCancel** ::CRegistrant::CRegistrant CPlayerCapabilityConvey ::CRegistrant::CRegistrant CPlayerCapabilityPatrol ::CRegistrant::CRegistrant CPlayerCapability:: CPlayerCapabilityAttack Register ::CRegistrant::CRegistrant **CPlayerCapabilityRepair** ::CRegistrant::CRegistrant CPlayerCapabilityBuildNormal ::CRegistrant::CRegistrant **CPlayerCapabilityBuilding** Upgrade::CRegistrant::CRegistrant CPlayerCapabilityTrainNormal ::CRegistrant::CRegistrant CPlayerCapabilityUnitUpgrade ::CRegistrant::CRegistrant CPlayerCapabilityBuildRanger ::CRegistrant::CRegistrant