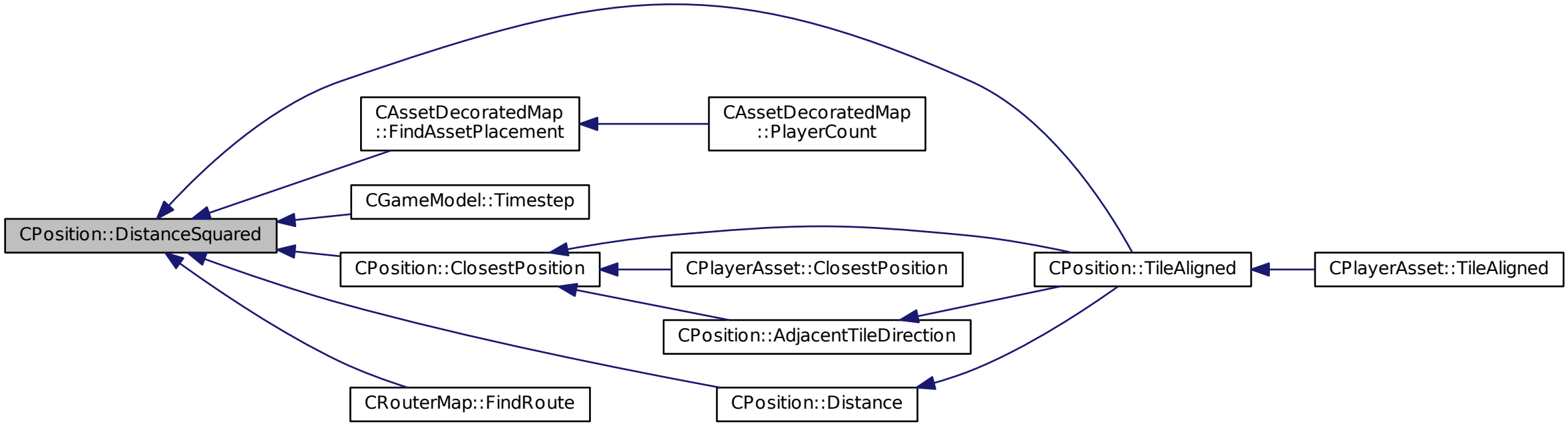
CPosition::DistanceSquared
CAssetDecoratedMap ::FindAssetPlacement
CAssetDecoratedMap ::PlayerCount
CGameModel::Timestep
CPosition::ClosestPosition
CPlayerAsset::ClosestPosition
CPosition::TileAligned
CPlayerAsset::TileAligned
CPosition::AdjacentTileDirection
CRouterMap::FindRoute
CPosition::Distance