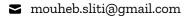
Mouheb Sliti

Unity XR Developer & Backend Engineer for **Networked Solutions**



+216 93 699 340

• Lac 1, Tunis, Tunisia



in linkedin.com/in/mouhebsliti

github.com/Mouheb-Sliti-VR



I am specialized in Unity development, dedicated to creating interactive digital worlds. My focus is on developing innovative solutions that integrate networked systems, combining technical expertise with creative vision to craft immersive and engaging experiences.

⊗ SKILLS

Unity, Meta XR SDKs, Blender, Unity Gaming Services, NodeJs, MongoDB, Git, OpenShift, Agile, Confluence, Jira

The Blockchain Fest Event, Paxful

• Recognized as 2nd place for outstanding performance and innovative solutions in blockchain technology at a prestigious industry event.

Fintech Hackathon, MSB SMU IEEE

• Achieved 3rd place in a competitive hackathon, demonstrating skills in blockchain and fintech solutions through creative problem-solving.

ርግ CERTIFICATES

Computer Science Engineer Degree:

ESPRIT — Specializing in Immersive Multimedia Applications and Game Development

Unity Professional Programmer: Unity Technologies — Certification designed for programmers with 5+ years of experience.

➡ PROFESSIONAL EXPERIENCE

Research Engineer: Unity XR Developer, Sofrecom Tunisia

Creating innovative Unity projects that integrate XR, AI, and Blockchain technologies

Handling Backend development, Networked solutions, Database management and Integration within internal environments Experienced with XR publishing platforms and development pipeline

Intern: Full Stack Developer, Orange Tunisia

Full-stack development using MEAN, covering both client-side and server-side programming, and overseeing database management.

Game Development Instructor, GoMyCode Tunisia

Teaching students the fundamentals of game development, including game design, programming, and development tools, through practical projects and hands-on experience

PROJECTS

Orange eXtended Shop:

Virtual Reality application seamlessly integrated with Orange's backend systems to create an immersive and transactional retail experience. This solution enables users to virtually explore a replica of an Orange store, interact with products in 3D, make purchases, and benefit from real-time data synchronization for accurate product information and a seamless shopping journey

XR4RSE

Work accident simulation for Orange France, using XR technologies to train employees on safety procedures and accident prevention

SofreVerse

Multi-user digital copy for Sofrecom Tunisia's office, enhancing remote working experience with your customized avatar through virtual meetings, screen sharing, immersive desktops and many more..

SmartAgri

Simulation for real-world agricultural scenarios to create highly realistic and detailed olive fields. This project involved mimicking various farming conditions, where users must detect and inspect infected areas