

# Mouheb Sliti

## Unity XR Developer & Backend Engineer for Networked Solutions

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I am specialized in Unity development, dedicated to creating interactive digital worlds. My focus is on developing innovative solutions that integrate networked systems, combining technical expertise with creative vision to craft immersive and engaging experiences.

### 🧠 SKILLS

Unity, Meta XR SDKs, Blender, Unity Gaming Services, NodeJs, MongoDB, Git, OpenShift, Agile, Confluence, Jira

### 🏆 AWARDS

#### **The Blockchain Fest Event, Paxful**

- Recognized as **2nd place** for outstanding performance and innovative solutions in blockchain technology at a prestigious industry event.

#### **Fintech Hackathon, MSB SMU IEEE**

- Achieved **3rd place** in a competitive hackathon, demonstrating skills in blockchain and fintech solutions through creative problem-solving.

### 📜 CERTIFICATES

**Computer Science Engineer Degree : ESPRIT** — Specializing in Immersive Multimedia Applications and Game Development

**Unity Professional Programmer : Unity Technologies** — Certification designed for programmers with 5+ years of experience.

### 📁 PROFESSIONAL EXPERIENCE

#### **Research Engineer : Unity XR Developer, Sofrecom Tunisia**

Creating innovative Unity projects that integrate XR, AI, and Blockchain technologies

Handling Backend development, Networked solutions, Database management and Integration within internal environments  
Experienced with XR publishing platforms and development pipeline

#### **Intern : Full Stack Developer, Orange Tunisia**

Full-stack development using MEAN, covering both client-side and server-side programming, and overseeing database management.

#### **Game Development Instructor, GoMyCode Tunisia**

Teaching students the fundamentals of game development, including game design, programming, and development tools, through practical projects and hands-on experience

### 📁 PROJECTS

#### **Orange eXtended Shop :**

Virtual Reality application seamlessly integrated with Orange's backend systems to create an immersive and transactional retail experience. This solution enables users to virtually explore a replica of an Orange store, interact with products in 3D, make purchases, and benefit from real-time data synchronization for accurate product information and a seamless shopping journey

#### **XR4RSE**

Work accident simulation for Orange France, using XR technologies to train employees on safety procedures and accident prevention

#### **SofreVerse**

Multi-user digital copy for Sofrecom Tunisia's office, enhancing remote working experience with your customized avatar through virtual meetings, screen sharing, immersive desktops and many more ..

#### **SmartAgri**

Simulation for real-world agricultural scenarios to create highly realistic and detailed olive fields. This project involved mimicking various farming conditions, where users must detect and inspect infected areas