

CSE470: Software Engineering

Assignment 3

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Section: 04

Answer to the Question no - 01:

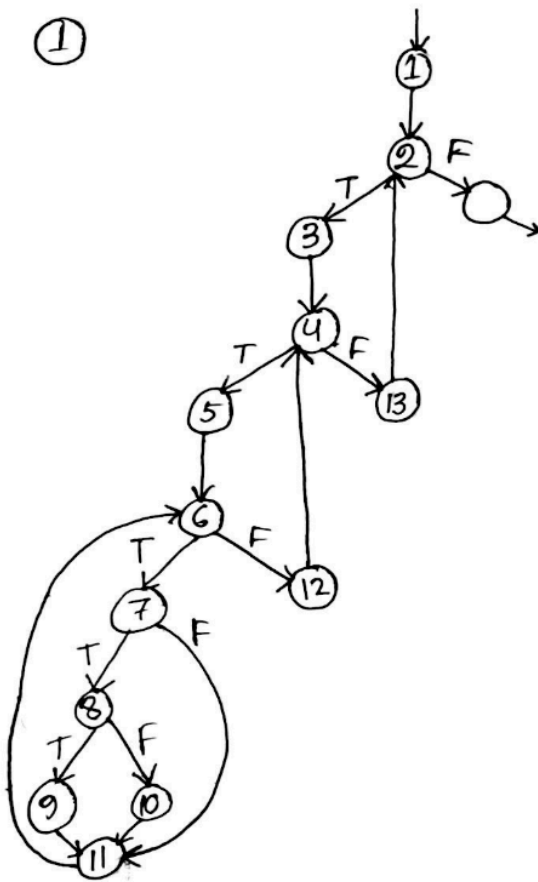
Public void find_pythagorean_triples(int n)

```
{
    for (int a = 1; a < n+1; a++)
    {
        for (int b = a; b < n+1; b++)
        {
            for (int c = b; c < n+1; c++)
            {
                if ( ((a * a) + (b * b)) == (c * c))
                {
                    if ( a % 5 == 0 || b % 5 == 0 || c % 5 == 0)
                    {
                        System.out.println(" a "+a + " b "+ b+ " c " + c + " is divisible by 5 ");
                    }
                    else
                    {
                        System.out.println( "Pythagorean Triple: a "+ a + " b "+b + " c "+c);
                    }
                }
            }
        }
    }
}
```

Handwritten annotations in the image:

- Handwritten numbers above the loop headers:
 - 1 above `a = 1`
 - 2 above `a < n+1`
 - 13 above `a++`
 - 3 above `b = a`
 - 4 above `b < n+1`
 - 12 above `b++`
 - 5 above `c = b`
 - 6 above `c < n+1`
 - 11 above `c++`
- Handwritten lines and numbers to the right of the code:
 - A line from `((a * a) + (b * b)) == (c * c)` to the number 7.
 - A line from `a % 5 == 0 || b % 5 == 0 || c % 5 == 0` to the number 8.
 - A line from `System.out.println(" a "+a + " b "+ b+ " c " + c + " is divisible by 5 ");` to the number 9.
 - A bracket from the `else` block to the number 10.
- A small circle is drawn to the left of the `if (((a * a) + (b * b)) == (c * c))` line.

①



②

$$M = R + 1$$

$$= 5 + 1$$

$$= 6$$

$$M = P + 1$$

$$= 5 + 1$$

$$= 6$$

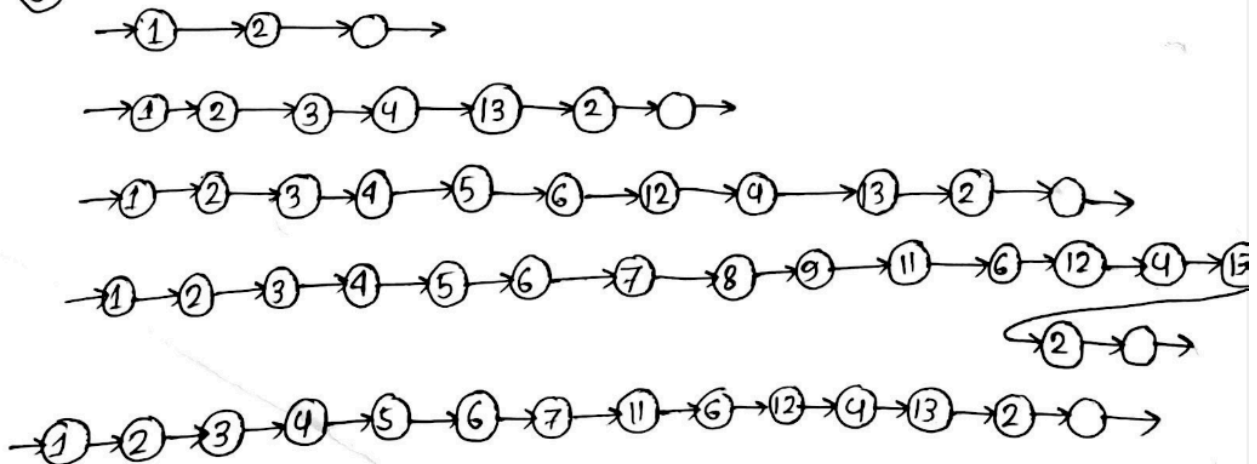
$$M = E - N + 2P$$

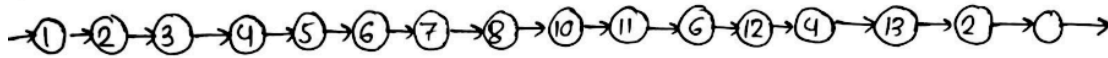
$$= 18 - 14 + 2 \times 1$$

$$= 4 + 2$$

$$= 6$$

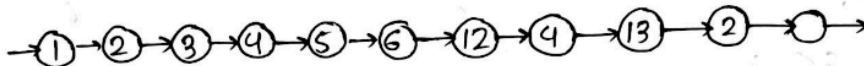
③





So, we have total 6 Independent paths.

Now, let's use the following ~~path~~ path to showcase a test case:



Condition

Node 1: $a=1$, Let's assume $n=1$; $a < n+1$.
 $1 < 1+1$.
 $1 < 2$

Node 2:

Node 3: $b=1$, Node 4: $1 < 1+1$
 $1 < 2$

Node 5: $c=1$, Node 6: $c < n+1$
 $1 < 1+1$
 $1 < 2$

Node 7: Not satisfied, so go back to Node 12: $b=1+1$
 $b=2$

Now, Node 4: $b < n+1$.
 $2 < 1+1$
 $2 < 2 \rightarrow$ Not satisfied

So, go back to Node 13: $a=1+1$
 $a=2$

Node 2: $a < n+1$
 $2 < 1+1$
 $2 < 2 \rightarrow$ Not satisfied

Node Logical: Exit through Logical Node.

④ Here, no. of Independent path = 6.

we know, if no. of Independent path $\leq M$, our path-based testing is done correctly.

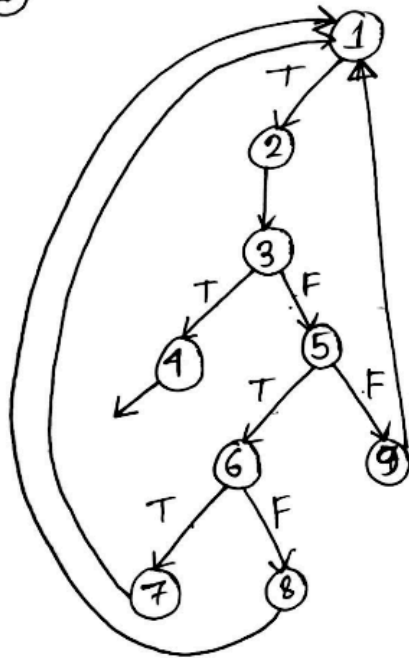
$$6 \leq 6.$$

so, we understand our path-based testing is done correctly.

Answer to the question no -02:

```
def process_numbers():  
    while True: _____ 1  
        # Get user input  
        num = int(input("Enter a positive number: ")) _____ 2  
  
        if num < 0: _____ 3  
            # Print "Negative number entered" and break the loop  
            print("Negative number entered")  
            break _____ 4  
        }  
  
        if num % 2 == 0: _____ 5  
            if num % 3 == 0: _____ 6  
                # Print "Even and divisible by 3"  
                print("Even and divisible by 3") _____ 7  
            else:  
                # Print the number  
                print(num) _____ 8  
        else:  
            # Print the number  
            print(num) _____ 9
```

①



②

$$M = R + 1.$$

$$= 9 + 1.$$

$$= 10$$

$$M = p + 1.$$

$$= 3 + 1.$$

$$= 4$$

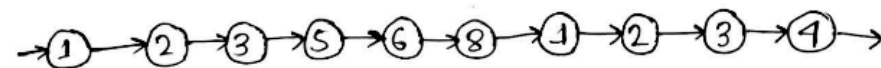
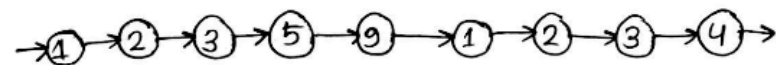
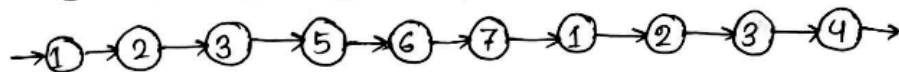
$$M = E - N + 2P$$

$$= (11 - 9) + 2 \times 1$$

$$= 2 + 2$$

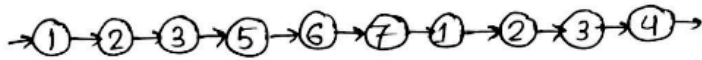
$$= 4.$$

③ Independent Paths:



Here, we have total 4 independent paths.

Now, let's use the following path to showcase a test case:



Node 1: While True

Node 2: num = 12

Node 3: Not satisfied.

Node 5: $12 \% 2 == 0$;

Node 6: $12 \% 3 == 0$;

Node 7: print("Even and divisible by 3")

Node 1: While ~~True~~ True continue

Node 2: num = -1

Node 3: num < 0:
-1 < 1 (Satisfied)

Node 4: print("Negative Number entered")
break.

④ We know,

No. of Independent path $\leq M$.

$$4 \leq M.$$

$$4 \leq 4.$$

So, we can say, our path-based testing is done correctly.

Answer to the question no - 03:

Code 1:

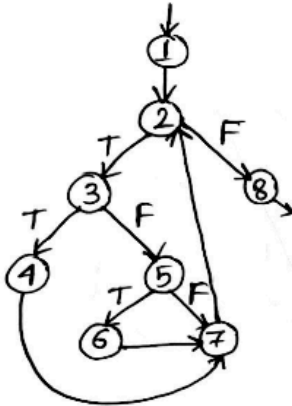
```
int sum = 0; ....1
for (int i = 0; i < A.length; i++) 2 7
{
    if (A[i] % 2 == 0) { 3
        sum += A[i]; 4
    }
    else
    {
        if (A[i] % 2 != 0) 5
        {
            System.out.println(A[i] + " is odd, skipping..."); 6
        }
    }
}
System.out.println(sum); 8
```

Code 2:

```
int sum = 0; 1
for (int i = 0; i < A.length; i++) 2 5
{
    if (A[i] % 2 == 0) 3
    {
        sum += A[i]; 4
    }
}
System.out.println(sum); 6
```

Answer to the ques. no-03:

① Code 1:

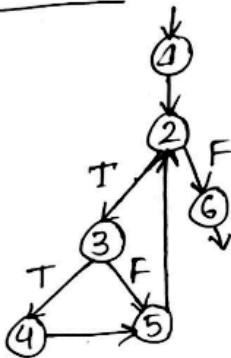


$$\begin{aligned} \text{Cyclomatic complexity, } M &= R+1 \\ &= 3+1 \\ &= 4 \end{aligned}$$

$$\begin{aligned} M &= P+1 \\ &= 3+1 \\ &= 4 \end{aligned}$$

$$\begin{aligned} M &= E - N + 2P \\ &= (10 - 8) + 2 \times 1 \\ &= 4 \end{aligned}$$

Code 2:



$$\begin{aligned} \text{Cyclomatic complexity, } M &= R+1 \\ &= 2+1 \\ &= 3 \end{aligned}$$

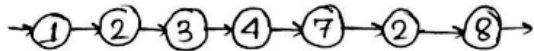
$$\begin{aligned} M &= P+1 \\ &= 2+1 \\ &= 3 \end{aligned}$$

$$\begin{aligned} M &= E - N + 2P \\ &= (7 - 6) + 2 \times 1 \\ &= 3 \end{aligned}$$

Here, Code 2 has better Cyclomatic Complexity.

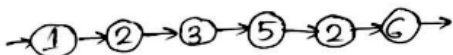
② Code 1,

Independent Paths:



Code 2,

Independent Paths:

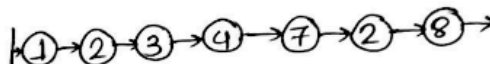


for Code 1, → 1 → 2 → 8 →

Node 1: int sum = 0
int i = 0

Node 2: A = []
i < A.length.
0 < 0 → Not satisfied

Node 8: print (sum)
↳ sum = 0.



Node 1: int sum = 0
int i = 0

Node 2: A = [2, 4], i < A.length
0 < 2

Node 3: A[0] % 2 == 0
2 % 2 == 0

Node 4: sum = 0 + 2 ⇒ sum = 2

Node 7: i = 0 + 1 = 1.

Node 2: 1 < 2.

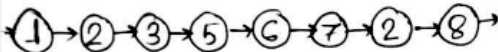
Node 3: A[1] ⇒ 4 % 2 == 0.

Node 4: sum = 2 + 4 ⇒ sum = 6.

Node 7: i = 1 + 1 = 2

Node 2: 2 < 2 → Not satisfied.

Node 8: Print (sum = 6).



Node 1: $sum = 0$
 $i = 0$

Node 2: $A = [3]$

Node 3: $A[0] \% 2 == 0$
 $3 \% 2 == 0 \rightarrow$ Not satisfied.

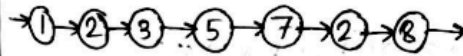
Node 4: $A[0] \% 2 != 0$
 $3 \% 2 != 0 \Rightarrow$

Node 5: print(3 is odd, skipping...)

Node 6: $i = 0 + 1$.

Node 7: $A[1] \% 2 == 0 \rightarrow$ Not satisfied.

Node 8: $sum = 3$



Node 1: $sum = 0$
 $i = 0$

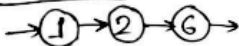
Node 2: $A = [3, 2]$

Node 3: $A[0] \% 2 == 0$
 $3 \% 2 == 0 \rightarrow$ Not satisfied.

Node 4: $A[0] \% 2 != 0$
 $3 \% 2 != 0 \rightarrow$ This node allows node 6 to print, which is not a part of this path.

So, there is no such value that can satisfy this path.

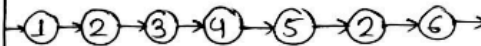
Code 2:



Node 1: $sum = 0$
 $i = 0$

Node 2: $A = [2, 4]$ $A = []$
 $i < A.length$
 $0 < 0 \rightarrow$ Not satisfied

Node 6: $sum = 0$



Node 1: $sum = 0$
 $i = 0$

Node 2: $A = [2, 4]$
 $i < A.length$
 $0 < 2$

Node 3: $A[0] \% 2 == 0$
 $2 \% 2 == 0$

Node 4: $sum = 0 + 2$
 $sum = 2$

Node 5: $i = 0 + 1 \Rightarrow i = 1$

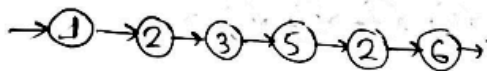
Node 6: $1 < 2$

Node 7: $A[1] \% 2 == 0$
 $4 \% 2 == 0$

Node 8: $sum = 2 + 4 \Rightarrow sum = 6$.

Node 9: $i = 1 + 1 \Rightarrow i = 2$

Node 10: $2 < 2 \rightarrow$ Not satisfied



Node 1: $sum = 0$
 $i = 0$

Node 2: $A = [3]$

Node 3: $A[0] \% 2 == 0$

$3 \% 2 == 0 \rightarrow$ Not satisfied.

Node 5: $i = 0 + 1$.

~~$A[1] \% 2 == 0 \rightarrow$ Not satisfied.~~

Node 2: $A[1] \% 2 == 0 \rightarrow$ Not satisfied.

Node 6: $sum = 0$.

Answer to the ques. no = 4:

$$SIX = \frac{NMO * DIT}{NMO + NMI + NMA}$$

$$NMO = 1$$

$$NMI = 1$$

$$NMA = 2$$

$$DIT = 1.$$

$$\text{So, } SIX = \frac{1 * 1}{1 + 2 + 1}.$$

$$SIX = \frac{1}{4} \times 100\%.$$

$$= 25\%.$$