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Name of the project:-

** LIBRARY MANAGEMENT SYSTEM**



This is the project on **Library Management System.** It tells us the information about the books in the library.

```
It takes the following output from the user.
1.Add book information.
2.It displays information of the book.
3.List of all books given by the author.
4.The number of books.
Let us see the basic code for this arrangement.
Source code:
//Library Management System.
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
// Create Structure of Library
struct library {
  char book_name[20];
  char author[20];
  int pages;
  float price;
};
// Driver Code
int main()
  // Create a instance
```

struct library lib[100];

```
char ar_nm[30], bk_nm[30];
// Keep the track of the number of
// of books available in the library
int i, input, count;
i = input = count = 0;
// Iterate the loop
while (input != 5) {
  printf("\n\n******#####"
      "WELCOME TO E-LIBRARY"
      "#####******\n");
  printf("\n\n1. Add book infor"
      "mation\n2. Display "
      "book information\n");
  printf("3. List all books of "
      "given author\n");
  printf(
    "4. List the count of book"
    "s in the library\n");
  printf("5. Exit");
  // Enter the book details
  printf("\n\nEnter one of "
      "the above: ");
  scanf("%d", &input);
```

```
// Process the input
switch (input) {
// Add book
case 1:
  printf("Enter book name = ");
  scanf("%s", lib[i].book_name);
  printf("Enter author name = ");
  scanf("%s", lib[i].author);
  printf("Enter pages = ");
  scanf("%d", &lib[i].pages);
  printf("Enter price = ");
  scanf("%f", &lib[i].price);
  count++;
  break;
// Print book information
case 2:
  printf("you have entered"
      " the following "
      "information\n");
  for (i = 0; i < count; i++) {
```

```
printf("book name = %s",
        lib[i].book_name);
    printf("\t author name = %s",
        lib[i].author);
    printf("\t pages = %d",
        lib[i].pages);
    printf("\t price = %f",
        lib[i].price);
  }
  break;
// Take the author name as input
case 3:
  printf("Enter author name : ");
  scanf("%s", ar_nm);
  for (i = 0; i < count; i++) {
    if (strcmp(ar_nm,
           lib[i].author)
       == 0)
       printf("%s %s %d %f",
           lib[i].book_name,
           lib[i].author,
           lib[i].pages,
           lib[i].price);
  }
```

```
break;

// Print total count

case 4:

    printf("\n No of books in "

        "brary : %d",
        count);

    break;

case 5:
    exit(0);
    }
}

return 0;
}
```

Output

```
/tmp/yeP2ApZzZL.o
```

*******#####WELCOME TO E-LIBRARY ######

- 1. Add book information
- 2. Display book information
- 3. List all books of given author
- 4. List the count of books in the library
- 5. Exit

Enter one of the above: 1

Enter book name = ANCIC

Enter author name = Balu

Enter pages = 700

Enter price = 750

********#####WELCOME TO E-LIBRARY #####

- 1. Add book information
- 2. Display book information
- 3. List all books of given author
- 4. List the count of books in the library
- 5. Exit

Enter one of the above: 2

you have entered the following information

book name = ANCIC author name = Balu pages = 700

price = 750.000000

*******#####WELCOME TO E-LIBRARY #####******

- 1. Add book information
- 2. Display book information
- 3. List all books of given author
- 4. List the count of books in the library
- 5. Exit

Enter one of the above: 3 Enter author name : Balu ANCIC Balu 700 750.000000

*******#####WELCOME TO E-LIBRARY #####*****

- 1. Add book information
- 2. Display book information
- 3. List all books of given author
- 4. List the count of books in the library
- 5. Exit

Enter one of the above: 4

No of books in brary: 1

