## Program 1: Linear Search Algorithm

```
package mounika1;
       import java.util.Scanner;
       public class linearSearch {
           public static void main(String[] args){
               int[] arr = {10,20,30,40,50};
               Scanner \underline{sc} = \underline{new} Scanner(System.in);
               System.out.println("Enter the element to be searched");
               int searchValue = sc.nextInt();
                   int result = (int) linearing(arr, searchValue);
                   if(result==-1){
                        System.out.println("Element not in the array");
                   } else {
                        System.out.println("Element found at "+result+" and the search
key is "+arr[result]);
               }
       public static int linearing(int arr[], int x) {
           int arrlength = arr.length;
           for (int i = 0; i < arrlength - 1; i++) {</pre>
               if (arr[i] == x) {
                   return i;
                }
            }
                   return -1;
          }
       }
```

