

7. Demonstrate types of Inheritance?

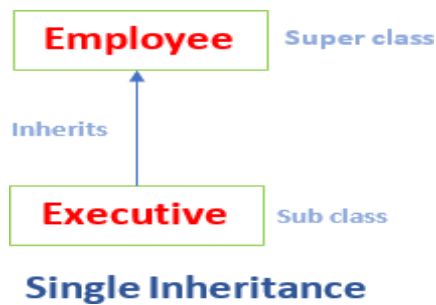
A. Inheritance is the most powerful feature of object oriented programming. It allows us to inherit the properties of one class into another class.

There are 4 types of Inheritances. They are:

- Single Inheritance
- Multi-level Inheritance
- Hierarchical Inheritance
- Hybrid Inheritance

i. Single Inheritance:

In single inheritance, a sub-class is derived from only one super class. It inherits the properties and behaviour of a single-parent class. Sometimes it is also known as simple inheritance.

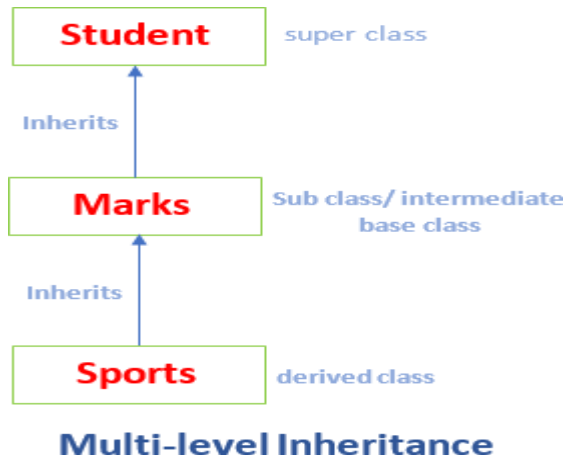


```
class Employee
{
    float salary=34534*12;
}
public class Executive extends Employee
{
    float bonus=3000*6;
    public static void main(String args[])
    {
        Executive obj=new Executive();
        System.out.println("Total salary credited: "+obj.salary);
        System.out.println("Bonus of six months: "+obj.bonus);
    }
}
```

```
Output: Total salary credited: 414408.0
        Bonus of six months: 18000.0
```

ii. Multi-level Inheritance:

In multi-level inheritance a class is derived from a class which is also derived from another class or in a simple words, a class which is having more than one parent class is called as multi-level inheritance.



```
//super class
class Student
{
    int reg_no;
    void getNo(int no)
    {
        reg_no=no;
    }
    void putNo()
    {
        System.out.println("registration number= "+reg_no);
    }
}

//intermediate sub class
class Marks extends Student
{
    float marks;
    void getMarks(float m)
    {
        marks=m;
    }
    void putMarks()
```

```

{
    System.out.println("marks= "+marks);
}
}
//derived class
class Sports extends Marks
{
    float score;
    void getScore(float scr)
    {
        score=scr;
    }
    void putScore()
    {
        System.out.println("score= "+score);
    }
}
public class MultilevelInheritanceExample
{
    public static void main(String args[])
    {
        Sports ob=new Sports();
        ob.getNo(0987);
        ob.putNo();
        ob.getMarks(78);
        ob.putMarks();
        ob.getScore(68.7);
        ob.putScore();
    }
}

```

Output:

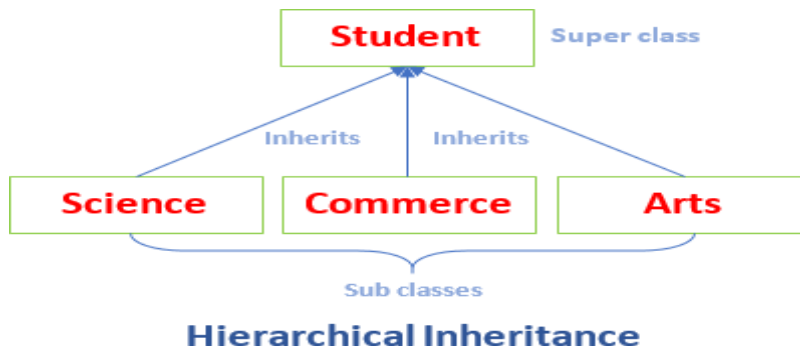
```

registration number= 0987
marks= 78.0
score= 68.7

```

iii. Hierarchical Inheritance:

If a number of classes derived from a single base class, it is known as hierarchical inheritance.



```
//parent class
class Student
{
    public void methodStudent()
    {
        System.out.println("The method of the class Student invoked.");
    }
}

class Science extends Student
{
    public void methodScience()
    {
        System.out.println("The method of the class Science invoked.");
    }
}

class Commerce extends Student
{
    public void methodCommerce()
    {
        System.out.println("The method of the class Commerce invoked.");
    }
}

class Arts extends Student
{
    public void methodArts()
    {
        System.out.println("The method of the class Arts invoked.");
    }
}
```

```

}
}
public class HierarchicalInheritanceExample
{
public static void main(String args[])
{
Science sci = new Science();
Commerce comm = new Commerce();
Arts art = new Arts();
//all the sub classes can access the method of super class
sci.methodStudent();
comm.methodStudent();
art.methodStudent();
}
}

```

Output:

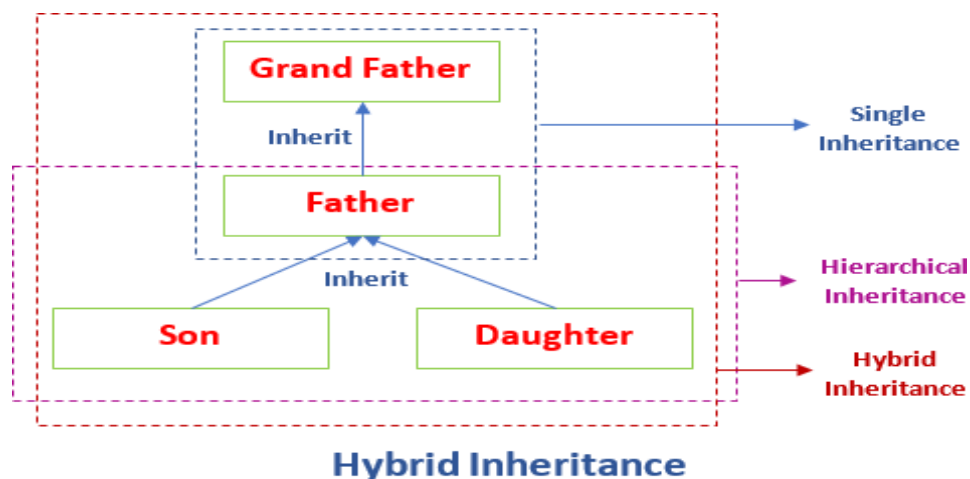
```

The method of the class Student invoked.
The method of the class Student invoked.
The method of the class Student invoked.

```

iv. Hybrid Inheritance:

It is a combination of two or more types of inheritance.



```

//parent class
class GrandFather
{
public void show()

```

```

{
System.out.println("I am grandfather.");
}
}
//inherits GrandFather properties
class Father extends GrandFather
{
public void show()
{
System.out.println("I am father.");
}
}
//inherits Father properties
class Son extends Father
{
public void show()
{
System.out.println("I am son.");
}
}
//inherits Father properties
public class Daughter extends Father
{
public void show()
{
System.out.println("I am a daughter.");
}
public static void main(String args[])
{
Daughter obj = new Daughter();
obj.show();
}
}

```

Output:

I am daughter.

6.Constructor:

- > creates an instance of a class
- > similar to a java method, except :
 - > name is same as the class name
 - > it will not have a return type
- > Whenever we write the keyword new, to create an instance of a class. A default constructor will be invoked and an object of the class is returned.

Types of constructors:

- > default constructor
 - > the role of default constructor is to initialize the object and return it to the calling code
 - > default constructor is always without an argument

- > No argument constructor

- > parameterized constructor

```
package constructorDemo;
public class ConstructorDemo {

    // no argument constructor - syntax

    public ConstructorDemo()
    {
        System.out.println(" this is no argument
constructor");
    }

    // a constructor with argument

    public ConstructorDemo( int a)
    {
        System.out.println(" this is argument
constructor");
        System.out.println(" this value of argument a
: " + a);
    }

    public ConstructorDemo( int a, int b)
    {
        System.out.println(" this is multiple
argument constructor");
    }
}
```

```

        System.out.println(" this value of argument a
: " + a);
        System.out.println(" this value of argument b
: " + b);
    }

    public static void main(String[] args) {

        // to execute a constructor just create an
object

        ConstructorDemo obj    = new
ConstructorDemo();

        ConstructorDemo obj2 = new
ConstructorDemo(23); // value of a is 23

        ConstructorDemo obj3 = new
ConstructorDemo(68,34);

    }

}

```

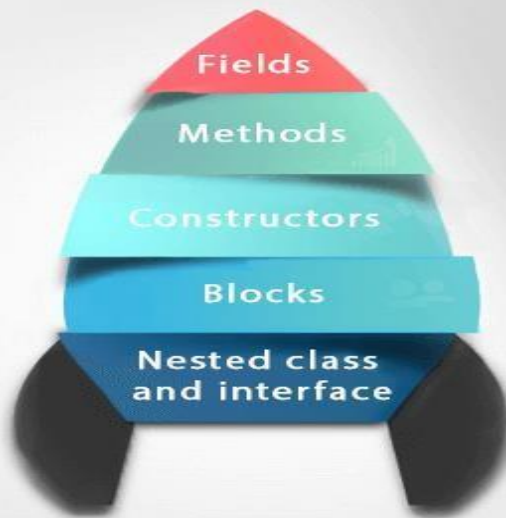
Classes:

A class is a group of objects which have common properties. It is a template or blueprint from which objects are created. It is a logical entity. It can't be physical.

A class in Java can contain:

- **Fields**
- **Methods**
- **Constructors**
- **Blocks**
- **Nested class and interface**

Class in Java



Syntax to declare a class:

```
class < class_name > {  
    field;  
    method;  
}
```

Objects:

An entity that has state and behavior is known as an object e.g., chair, bike, marker, pen, table, car, etc.

(Or)

- An object is *a real-world entity*.

Characteristics of Object

A

State

Represents the data of an object.

Behavior

represents the behavior of an object such as deposit, withdraw, etc.

B

C

Identity

It is used internally by the JVM to identify each object uniquely.

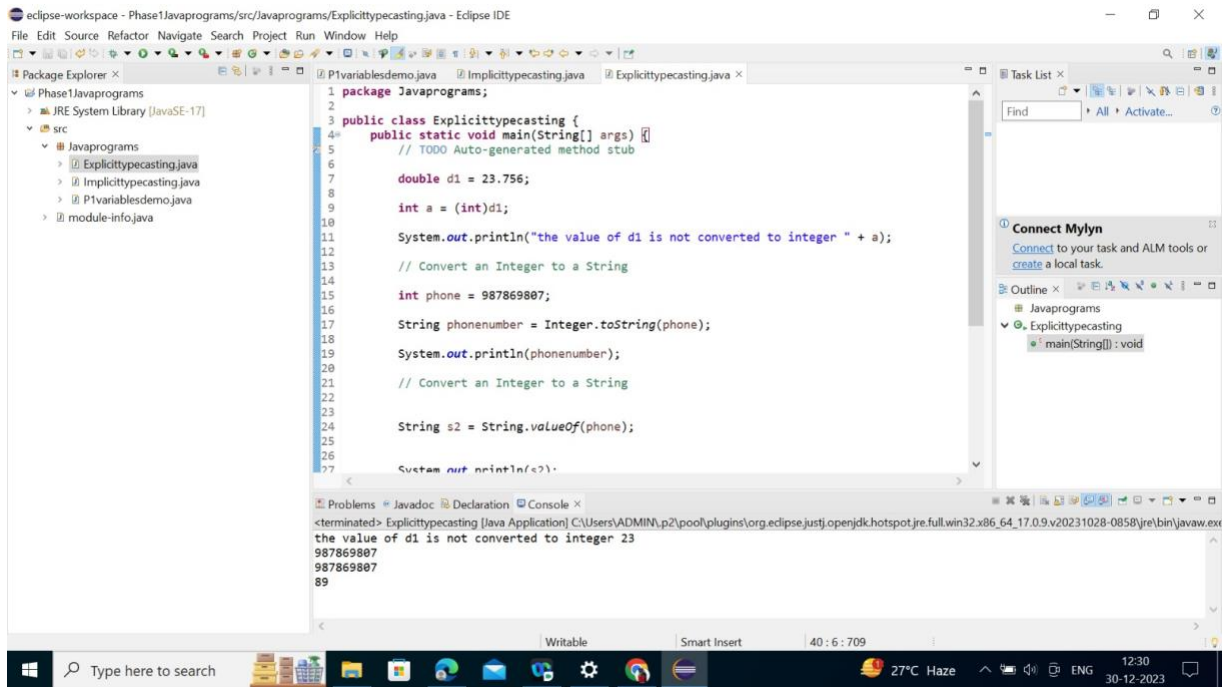
1.Implicit type casting:

The screenshot shows the Eclipse IDE with a Java project named 'Phase1.Javaprograms'. The Package Explorer on the left shows the project structure. The main editor displays the file 'Implicittypecasting.java' with the following code:

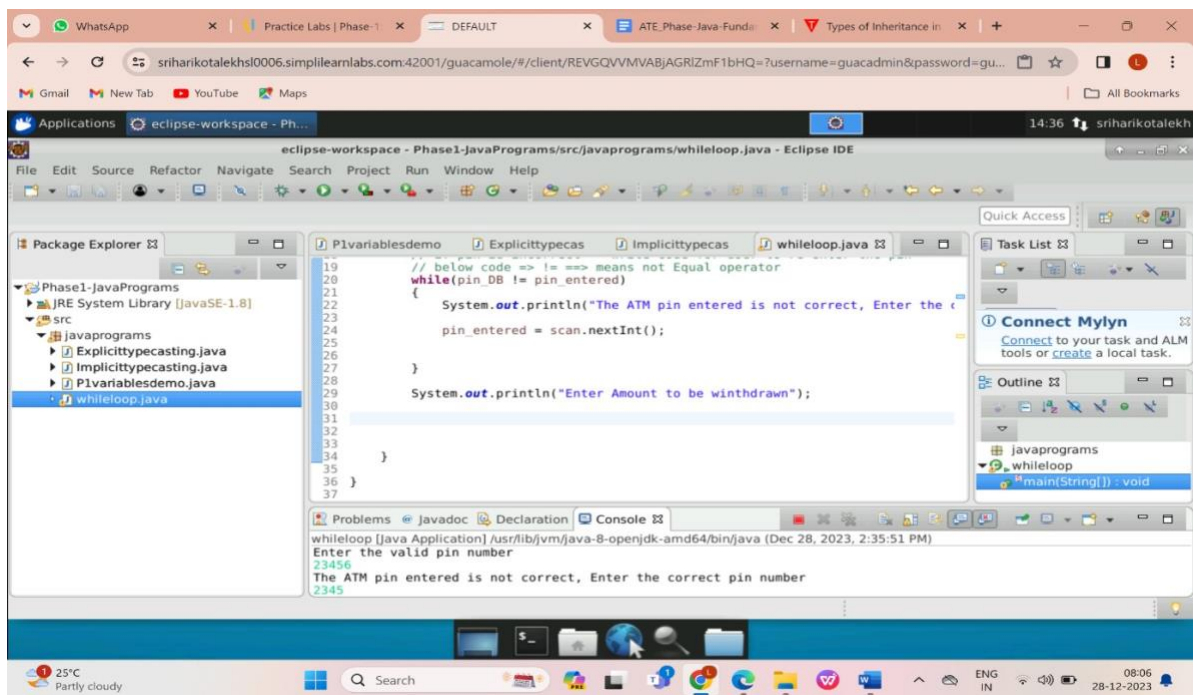
```
1 package Javaprograms;
2
3 public class Implicittypecasting {
4     public static void main(String args[]) {
5         // Type casting : convert data type of 1 variable to another datatype
6
7         int a = 100;
8
9         // using implicit type casting method in java
10        //we can store smaller byte data type into a bigger data type
11
12        double d1 = a; // value of d1 will be a decimal value
13
14        System.out.println("the value is " + d1);
15    }
16 }
17
18
```

The Console window at the bottom shows the output: 'the value is 100.0'. The Task List window on the right shows a 'Connect Mylyn' task.

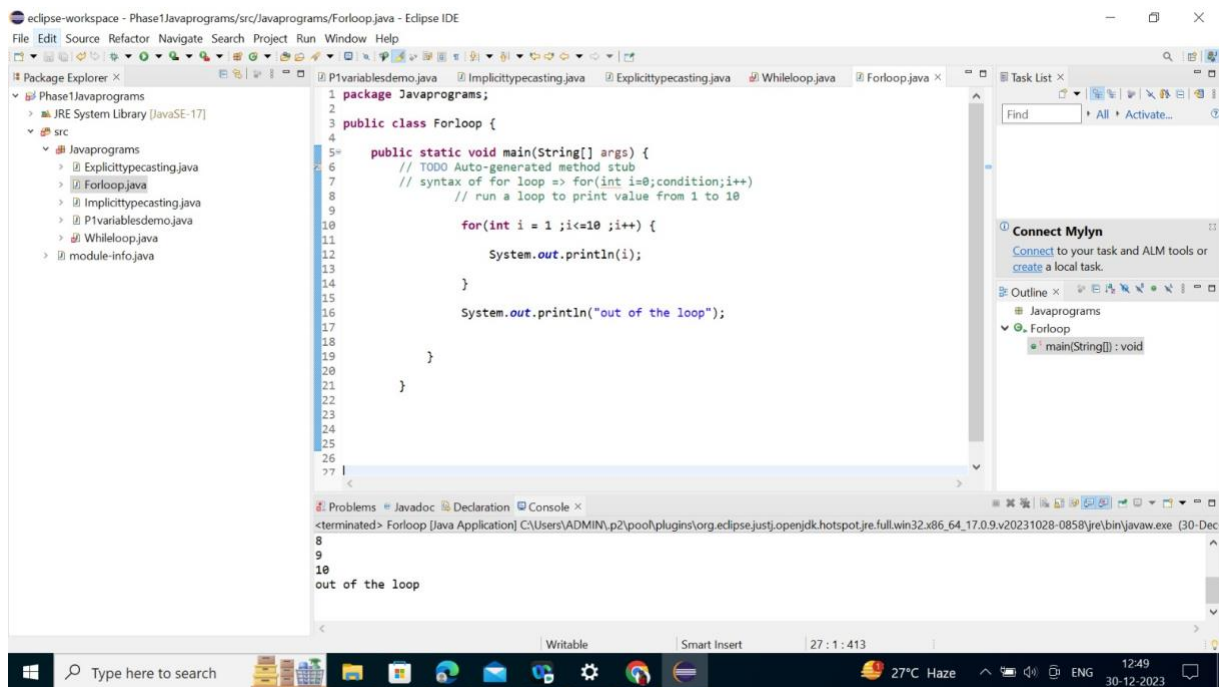
Explicit type casting:



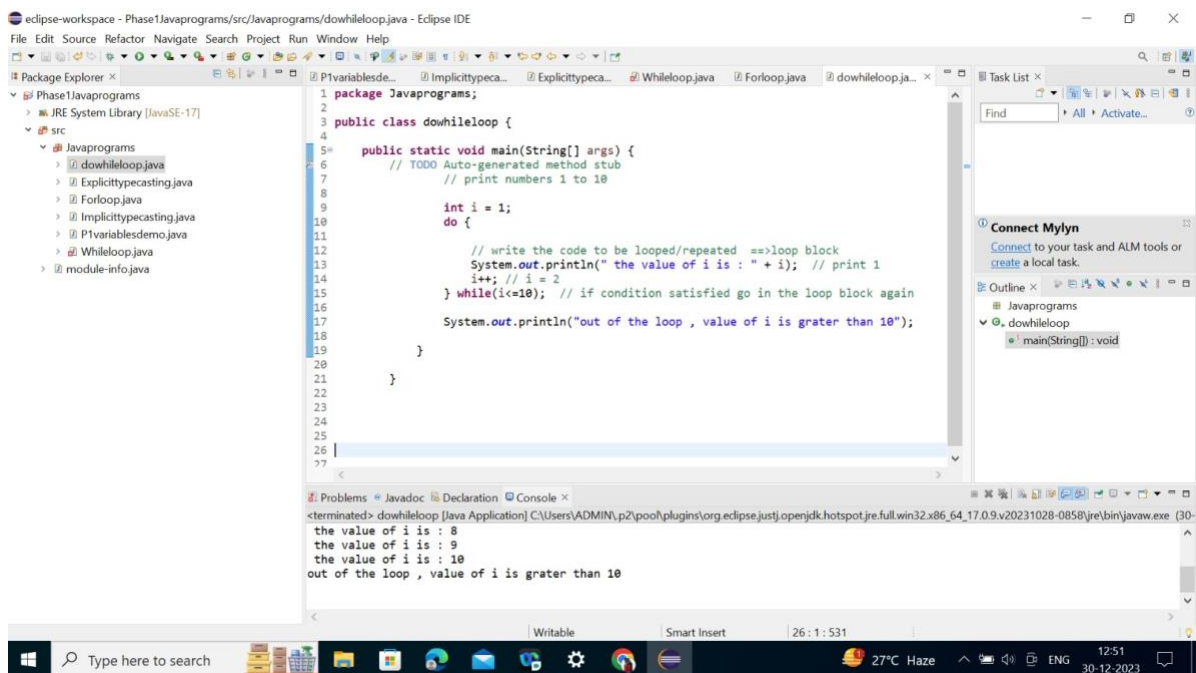
3. While loop:



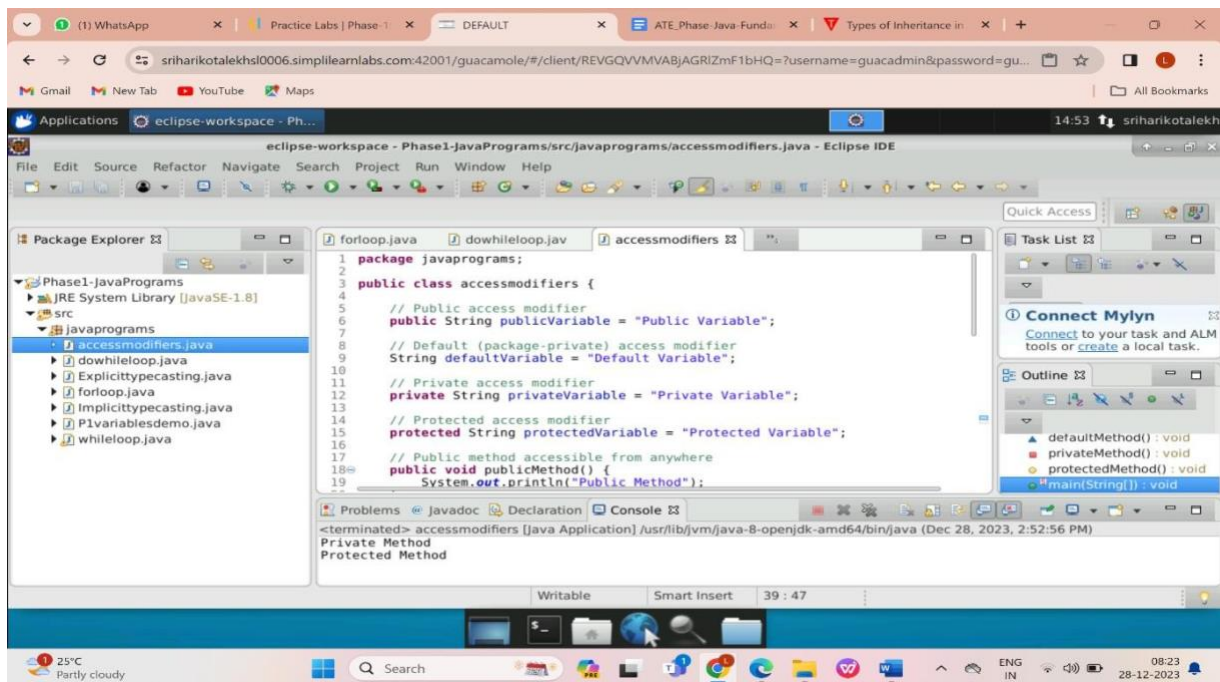
4. for loop:



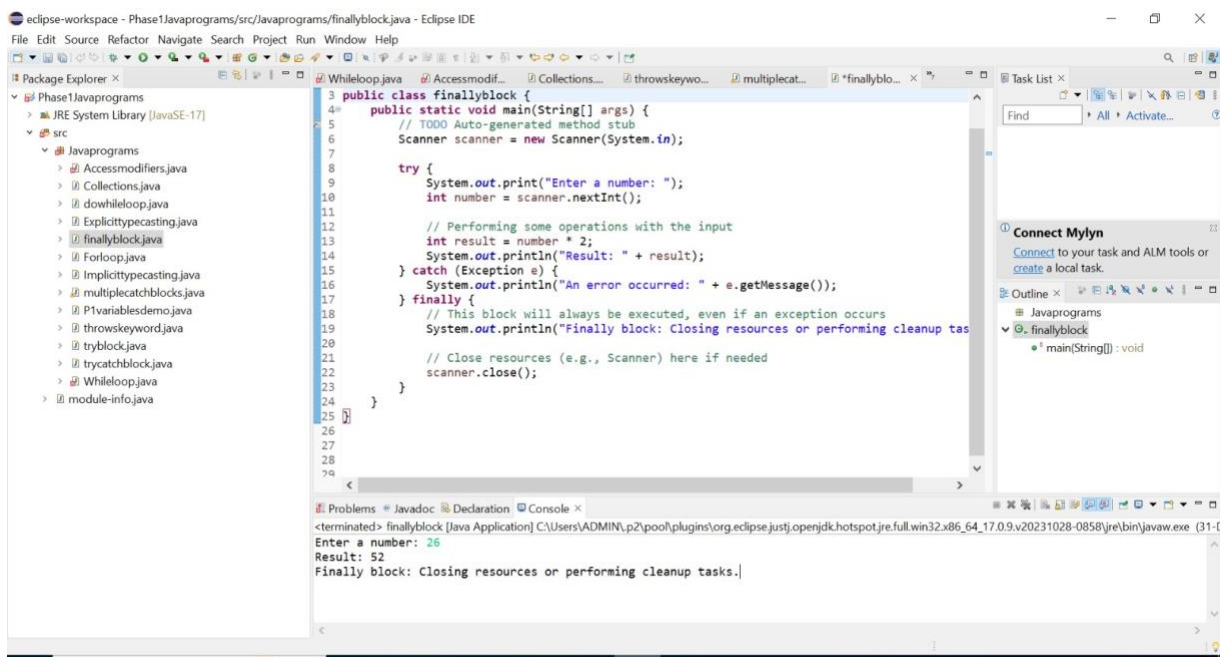
5. do-while loop:



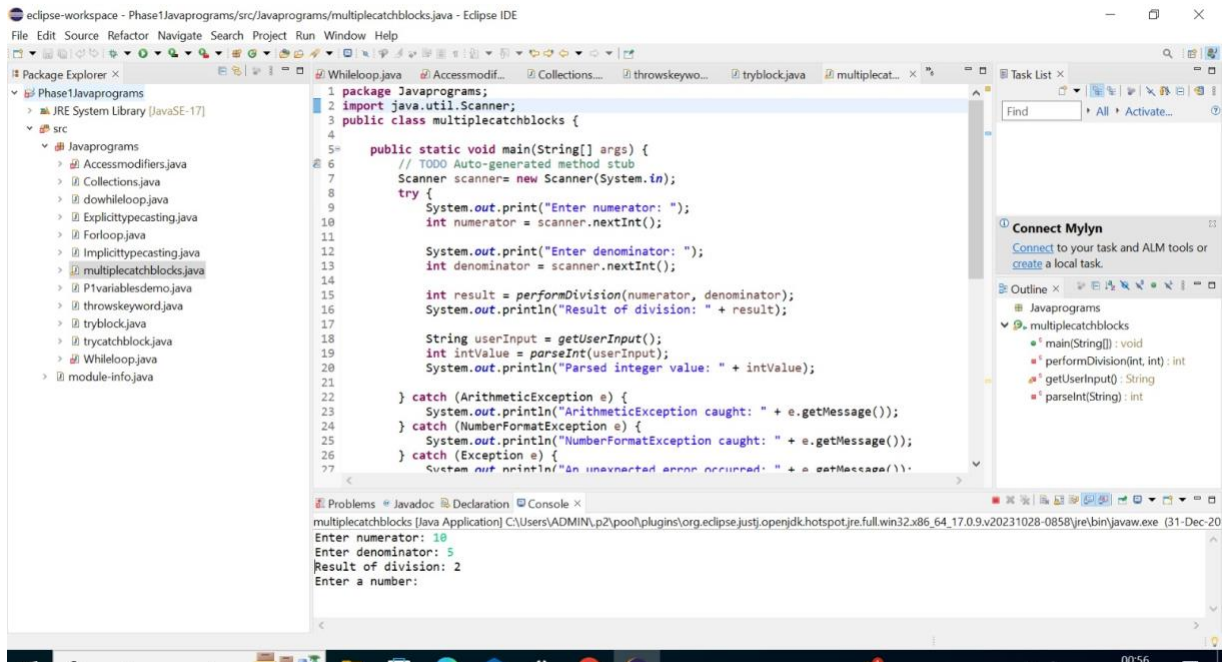
2.Access Modifiers:



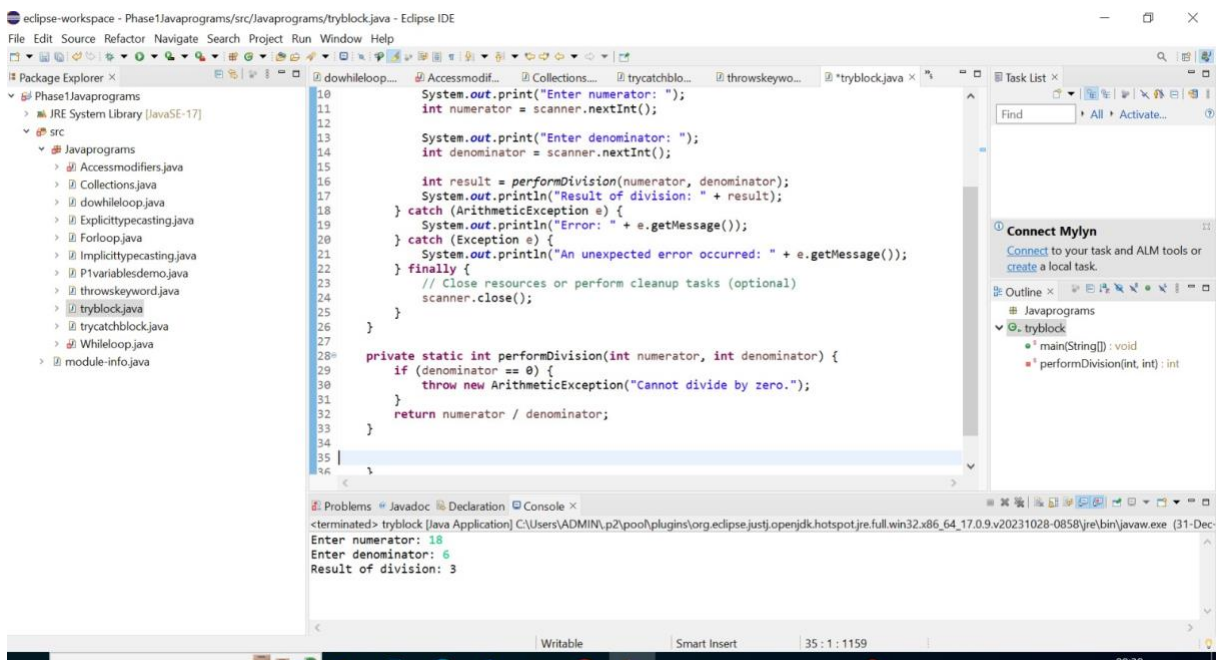
12.finally block:



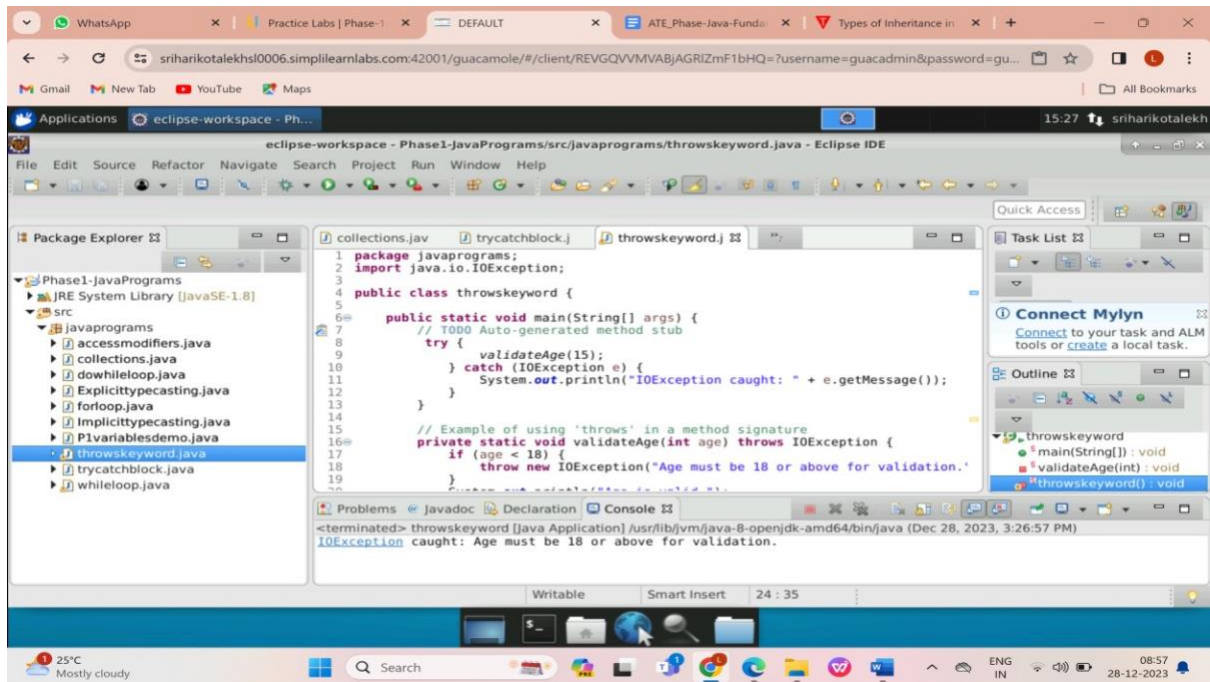
11.Multiple catch blocks:



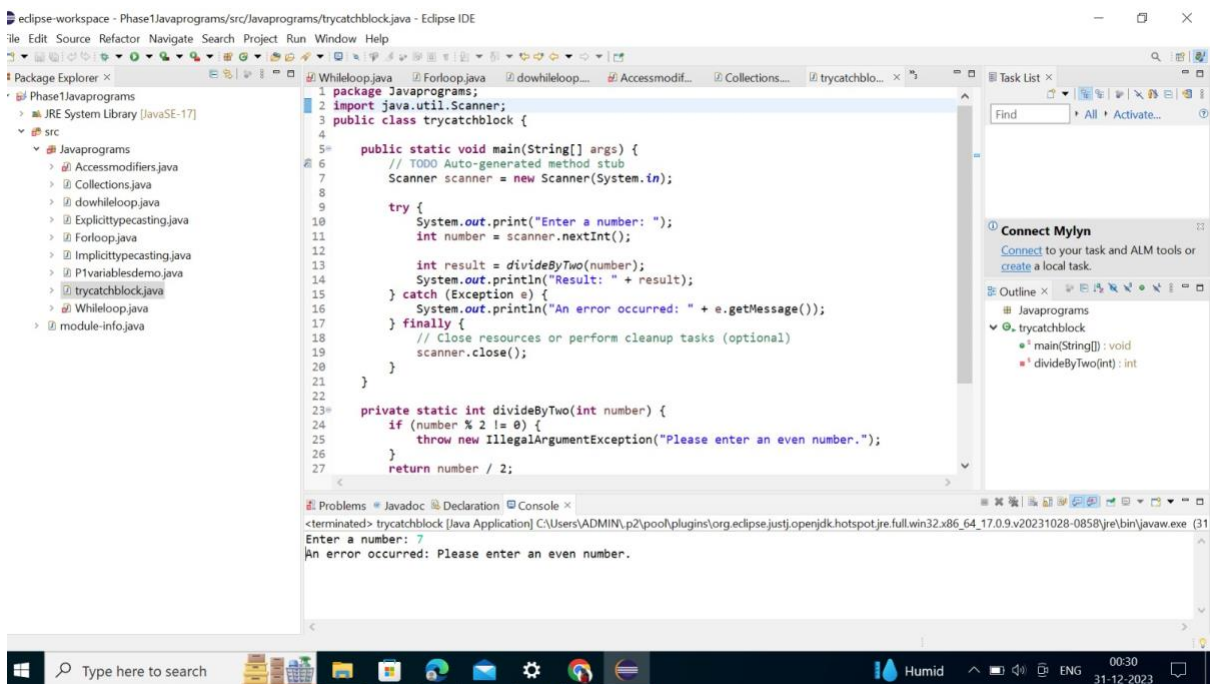
10.Try block:



9.Throws keyword:



8.Try catch:



7.Collections:

The screenshot shows the Eclipse IDE with a project named 'Phase1Javaprograms'. The 'Collections.java' file is open, displaying the following code:

```
29 HashSet<Integer> hashSet = new HashSet<>();
30 hashSet.add(40);
31 hashSet.add(30);
32 hashSet.add(20); // Duplicate element (ignored in a Set)
33
34 System.out.println("HashSet:");
35 for (Integer number : hashSet) {
36     System.out.println(number);
37 }
38
39 // HashMap example
40 Map<String, String> hashMap = new HashMap<>();
41 hashMap.put("Key1", "Value1");
42 hashMap.put("Key2", "Value2");
43 hashMap.put("Key3", "Value3");
44
45 System.out.println("HashMap:");
46 for (Map.Entry<String, String> entry : hashMap.entrySet()) {
47     System.out.println(entry.getKey() + ": " + entry.getValue());
48 }
49
50
51
52
53
54 }
```

The console output shows the results of the program execution:

```
<terminated> Collections [Java Application] C:\Users\ADMIN\p2\pool\plugins\org.eclipse.justi.openjdk.hotspot.jre.full.win32.x86_64.17.0.9.v20231028-0858\jre\bin\javaw.exe (31-D
HashMap:
Key2: Value2
Key1: Value1
Key3: Value3
```