

Grounding DINO 1.5: Advance the “Edge” of Open-Set Object Detection

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2024 6.14



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DETR Series Research in CVR

DAB-DETR
ICLR 2022



DN-DETR
CVPR 2022



DINO
ICLR 2023



Mask DINO
CVPR 2023

- Introduce Anchor Box to DETR
- Offer a better understanding of DETR Queries
- Introduce Denoising to DETR
- Reduce DETR training to 12 epochs
- Further improve DAB and DN
- Achieve SOTA on COCO Detection
- Unify Object Detection and Segmentation

Open-Set Object Detection Research in CVR

Grounding
DINO



T-Rex



T-Rex2



Grounding
DINO 1.5

- Text prompt based open-set object detection model
- Visual prompt based open-set object detection model
- Combine both text prompt and visual prompt in one model
- SOTA text prompt based model with both Pro and Edge version models.

What is Object Detection?

idea



What is Object Detection?

idea



person. cup.
bowl. light.
chair.
coffee machine.
microwave.
refrigerator.
laptop. robot.
table

Detection results
from Grounding
DINO

Role of Object Detection in 2024

idea

Object-Centric understanding is the **perceptual basis** for machine-physical world interaction.

Solution for Hallucinations



: How many pigeons are there in this image



: In the image, there are approximately **59** pigeons.

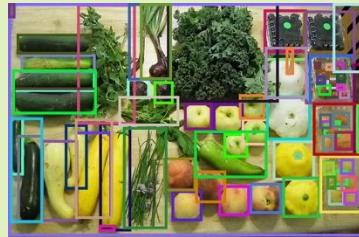


User provide visual prompt



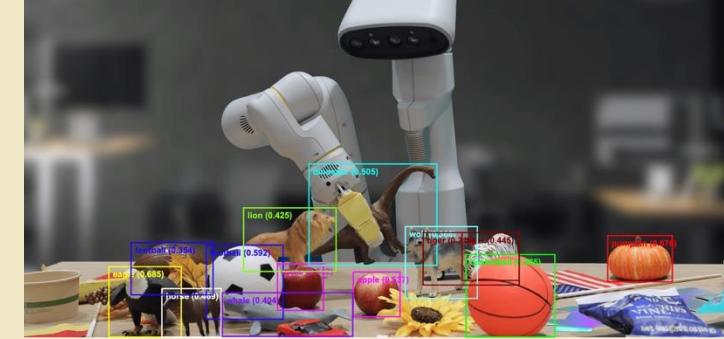
: 79

Fine-grained Perception



This image depicted ... (Fine-grained long caption)

Eyes for Embodied AI



eagle . horse . lion . wolf . dinosaur . tiger . whale . apple . football . basketball . pumpkin



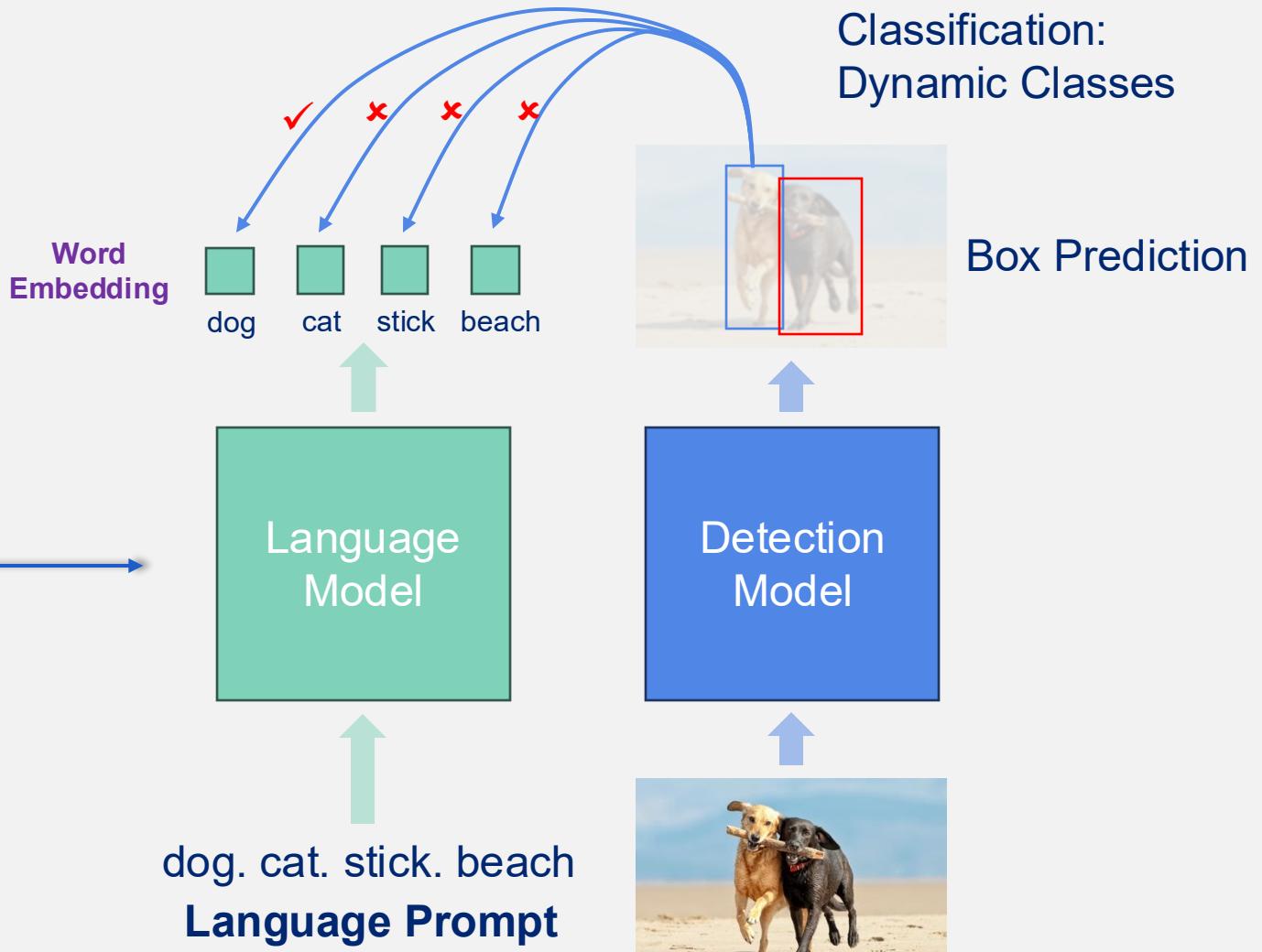
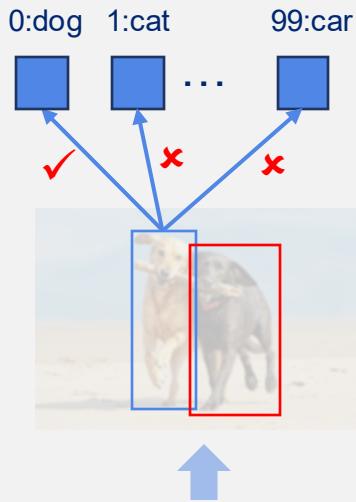
"move apple to cup with same color"

RT-2

apple . red cup . green cup . green bag

Paradigm Shift in Object Detection (Close-Set to Open-Set)

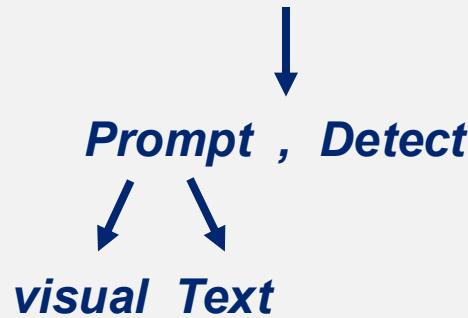
idea



Goal of Open-Set Object Detection

idea

- Given an image and arbitrary prompts
- We expect a model predicts all objects mentioned in prompts without finetuning.



“armchair, blanket, lamp, carpet, couch, dog, floor, furniture, gray, green, living room, picture frame, pillow, plant, room, sit, stool, wood floor”

Two Paths to Open-Set Object Detection (text prompt based)

idea

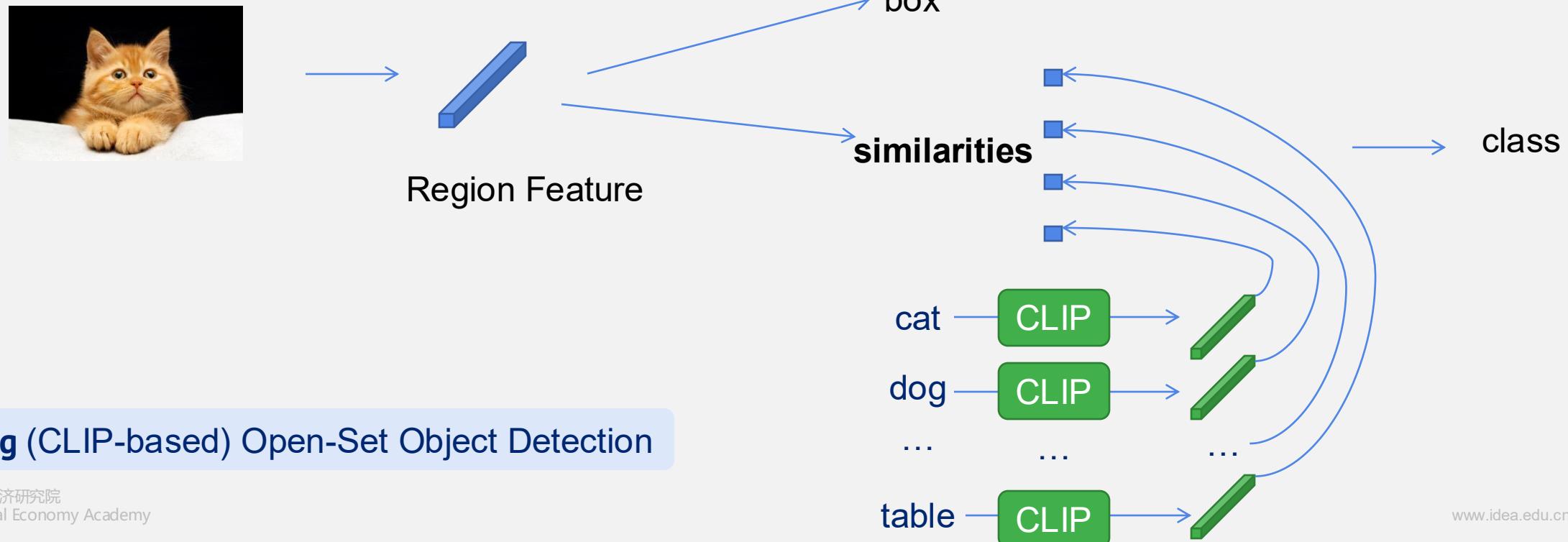
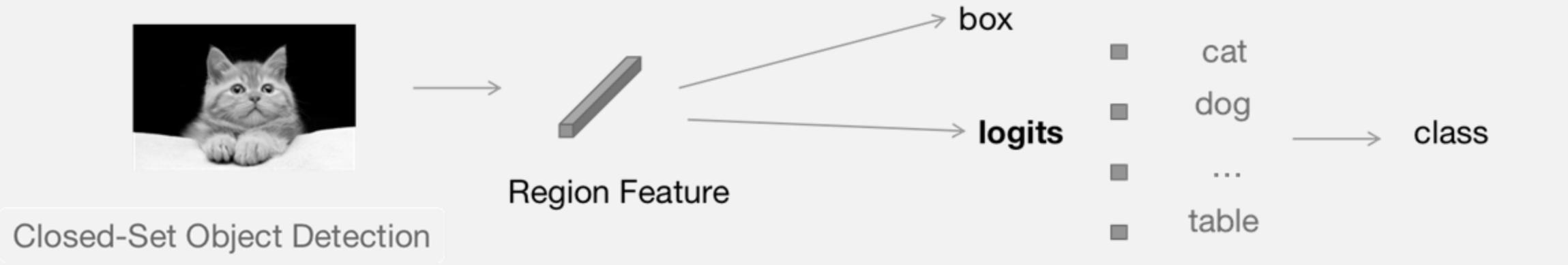
Path 1: Referring (CLIP-based)



Path 2: Grounding

Path1: Referring (CLIP-based) Open-Set Object Detection

idea



What is Grounding?

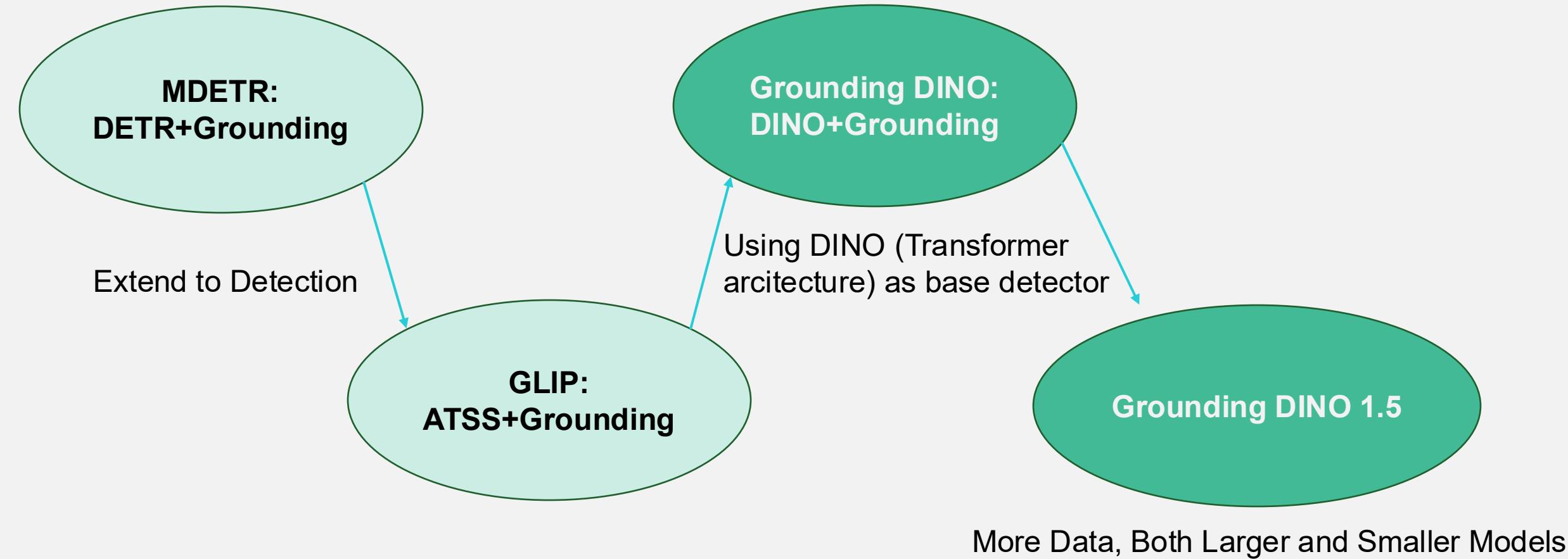
The image shows an individual lying prone on **grassy ground**, aiming a **bolt-action rifle** with their right eye close to the sight. This person is wearing a **military-style uniform** with a **steel helmet with netting**, suggesting a military or historical reenactment context. On the individual's back, you can see a **backpack** and what appears to be a **canteen**, both typical of military field equipment.



identifying the bounding boxes in an image that correspond to the **noun phrases** in a given sentence.

Grounding DINO -> Grounding DINO 1.5

idea

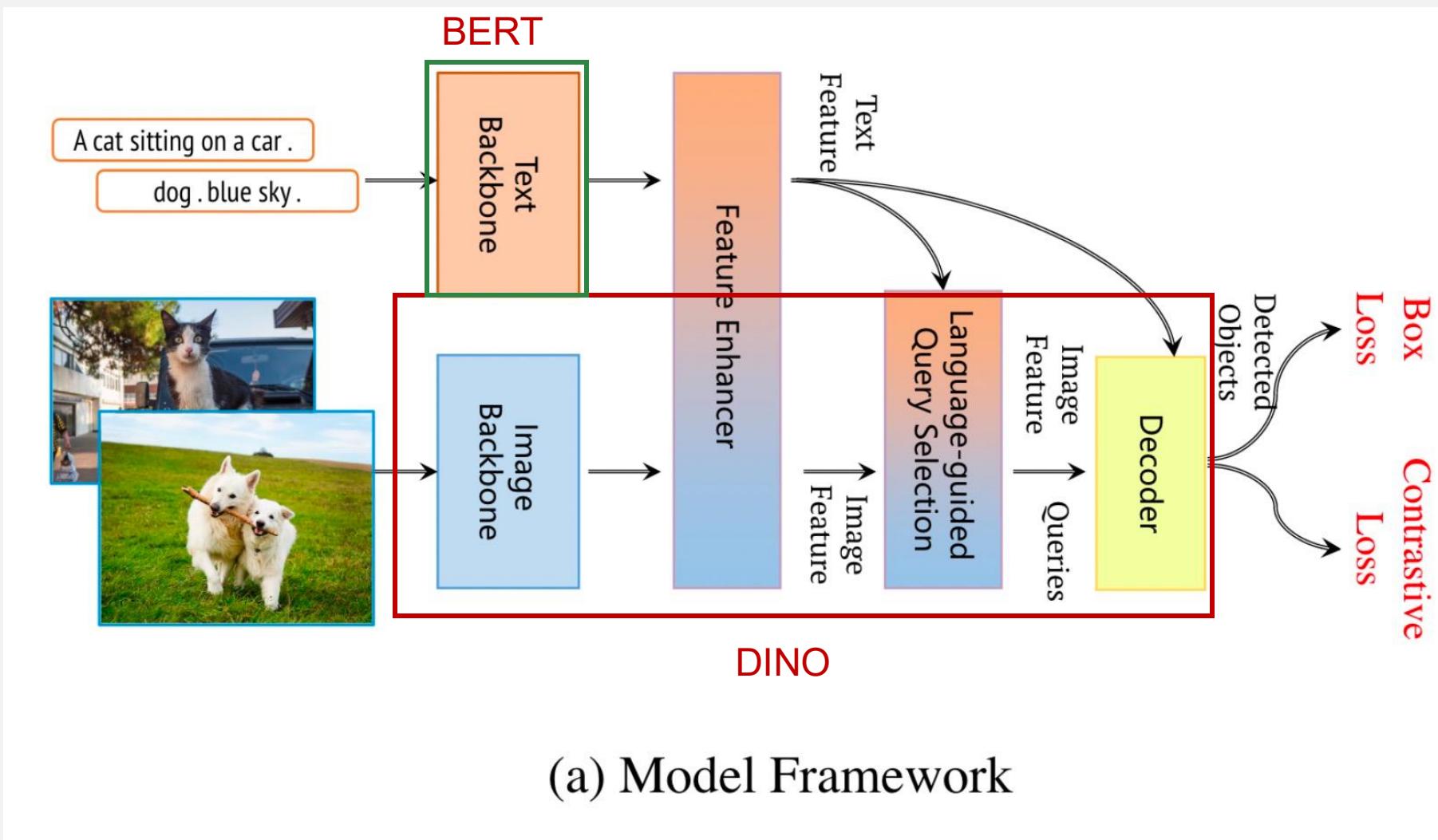




We use “edge” for its dual meaning both as in pushing the boundaries and as in running on edge devices.

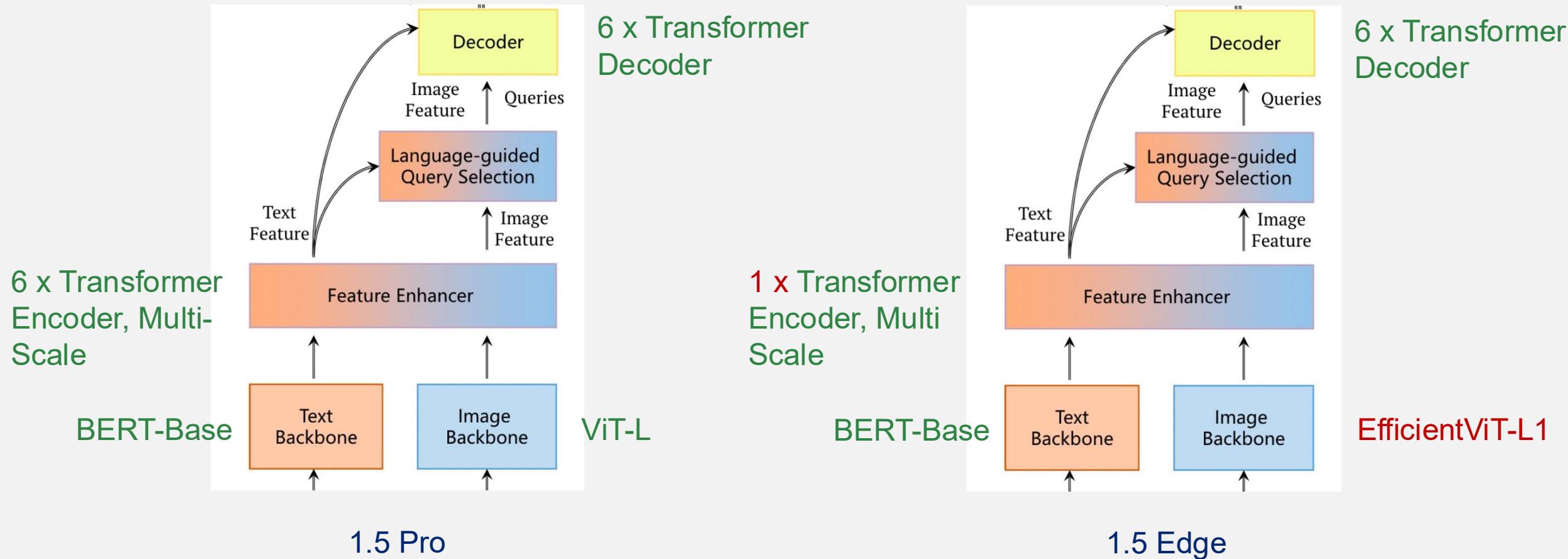
Grounding DINO 1.5: Advance the “Edge” of Open-Set Object Detection

idea



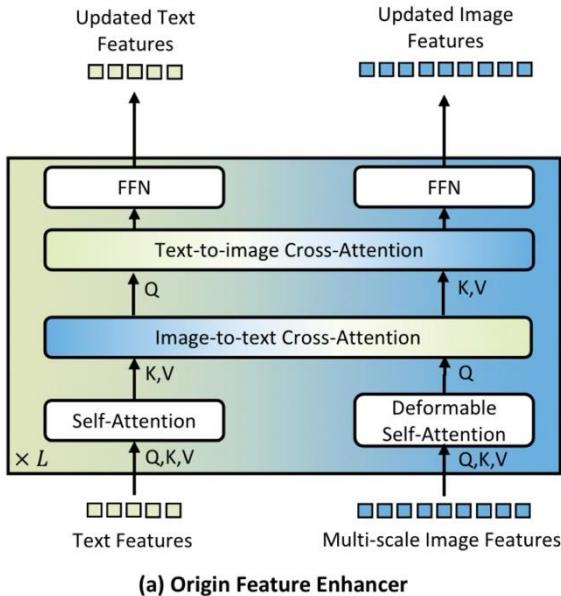
Pro V.S. Edge: Overall Architecture

idea

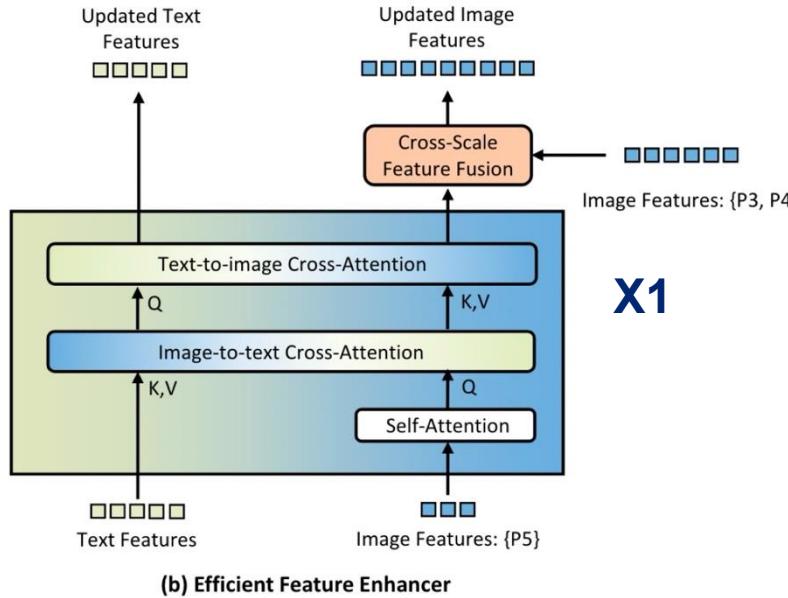


Pro V.S. Edge: Encoder

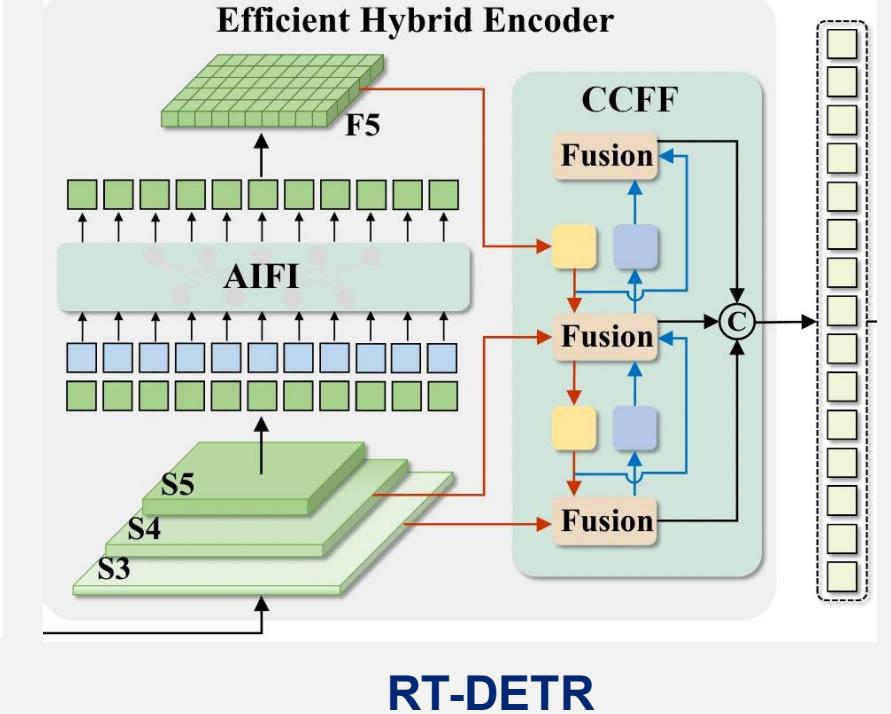
idea



X6



X1



Pro V.S. Edge: Running Time for Each Module (Pytorch Time)

idea

Model	BERT	Backbone	Encoder	Decoder	FPS
Pro	0.008 (1.7%)	0.367 (79.2%)	0.073 (15.7%)	0.015 (3.34%)	2.16
Edge	0.009 (15.3%)	0.012 (18.7%)	0.021 (32.75%)	0.021 (33.3%)	15.9

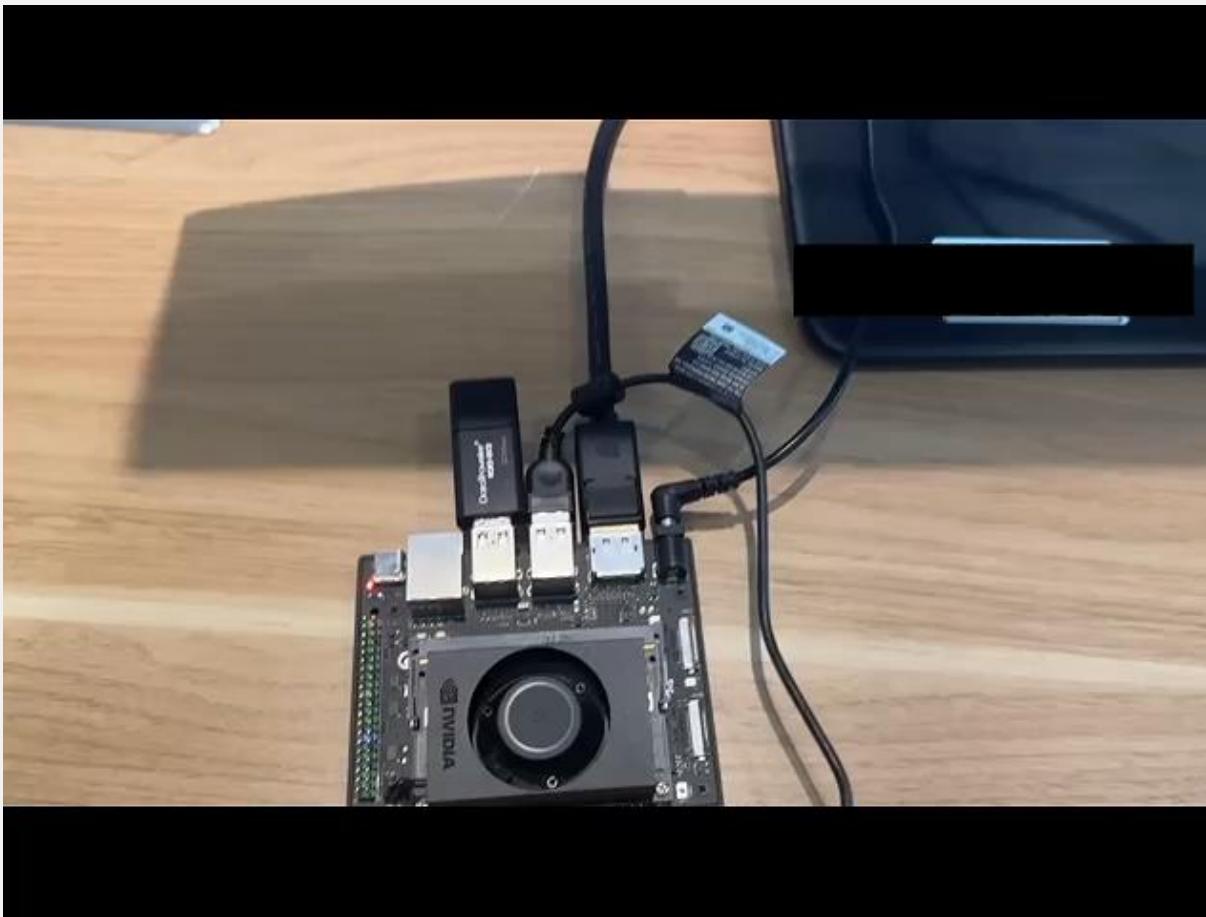
↑
ViT-L

↓
EfficientViT-L2

- Measured on a RTX 3090
- backbone takes the most time
- how to further optimize encoder and decoder time consumption is the next step

Deploy Edge on Edge Device (NVIDIA Orin NX)

idea



Deploy Edge on NVIDIA Orin NX

Jetson AGX Orin series				Jetson Orin NX series		Jetson Orin Nano series		
Jetson AGX Orin Developer Kit	Jetson AGX Orin 64GB	Jetson AGX Orin Industrial	Jetson AGX Orin 32GB	Jetson Orin NX 16GB	Jetson Orin NX 8GB	Jetson Orin Nano Developer Kit	Jetson Orin Nano 8GB	Jetson Orin Nano 4GB
AI Performance		275 TOPS		248 TOPS		200 TOPS		100 TOPS
GPU		2048-core NVIDIA Ampere architecture GPU with 64 Tensor Cores		1792-core NVIDIA Ampere architecture GPU with 56 Tensor Cores		1024-core NVIDIA Ampere architecture GPU with 32 Tensor Cores		512-core NVIDIA Ampere architecture GPU with 16 Tensor Cores
GPU Max Frequency		1.3 GHz		1.2GHz		930MHz		918MHz
						765MHz		765MHz
						625MHz		625MHz

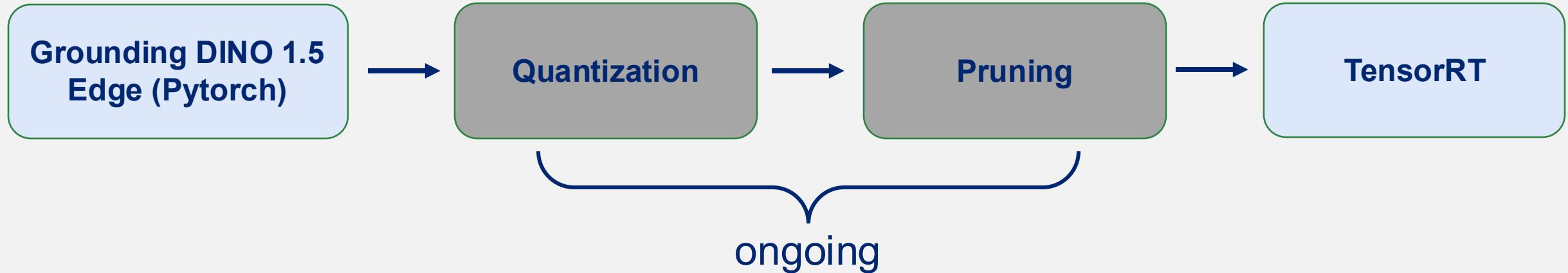


Specification	Orin NX	RTX 3090
CUDA Cores	1024 cores	10496 cores
Tensor Cores	32 cores	328 cores
GPU Max Freq.	918MHZ	1695MHZ
TOPS	100 TOPS	~285TOPS

Only the TOPS of Orin NX is close to that of the 3090, which means the model should be quantized to INT8 for optimal performance.

Deploy Edge on NVIDIA Orin NX

idea



Challenges:

- Remove deformable attention in decoder

Results: Grounding DINO 1.5 Pro



Method	Backbone	Pre-training data	COCO		LVIS ^{minival}				LVIS ^{val}			ODinW35	ODinW13
			AP _{all}	AP _{all}	AP _r	AP _c	AP _f	AP _{all}	AP _r	AP _c	AP _f		
<i>Supervised Models (Pre-training data includes COCO, LVIS, etc.)</i>													
GLIPv2 [35]	Swin-H [32]	FourODs,COCO,GoldG,CC15M,SBU	60.6	50.1	-	-	-	-	-	-	-	-	55.5
Grounding DINO [18]	Swin-L [19]	O365,OID,GoldG,Cap4M,COCO,RefC	60.7	33.9	22.2	30.7	38.8	-	-	-	-	-	-
APE (B) [24]	ViT-L	COCO,LVIS,O365,OID,VG	57.7	62.5	-	-	-	57.0	-	-	-	29.4	59.8
APE (D) [24]	ViT-L [6]	COCO,LVIS,O365,OID,VG,RefC,SA-1B,GoldG,PhraseCut	58.3	64.7	-	-	-	59.6	-	-	-	28.8	57.9
GLEE-Pro [27]	ViT-L [6]	GLEE-merged-10M (COCO,LVIS,etc)	62.0	-	-	-	-	55.7	49.2	-	-	-	53.4
<i>Zero-shot Transfer Models</i>													
OWL-ViT [22]	ViT-L [5]	O365,OID,VG,LiT	42.2	-	-	-	-	34.6	31.2	-	-	-	-
MDETR [11]	ResNet101 [8]	COCO,GoldG	-	22.5	7.4	22.7	25.0	-	-	-	-	-	-
GLIP [16]	Swin-L	FourODs,GoldG,Cap24M	49.8	37.3	28.2	34.3	41.5	26.9	17.1	23.3	35.4	-	52.1
Grounding DINO [18]	Swin-T	O365,GoldG,Cap4M	48.4	27.4	18.1	23.3	32.7	-	-	-	-	22.3	49.8
Grounding DINO [18]	Swin-L	O365,OID,GoldG	52.5	-	-	-	-	-	-	-	-	26.1	56.9
OpenSeeD [34]	Swin-L	COCO,O365	-	23.0	-	-	-	-	-	-	-	15.2	-
UniDetector [26]	ResNet50 [8]	COCO,O365,OID	-	-	-	-	-	19.8	18.0	19.2	21.2	-	47.3
OmDet-Turbo-B [36]	ConvNeXt-B [20]	O365,GoldG,PhraseCut,Hake,HOI-A	<u>53.4</u>	34.7	-	-	-	-	-	-	-	<u>30.1</u>	54.7
OWL-ST [21]	CLIP L/14 [23]	WebLI2B	-	40.9	41.5	-	-	35.2	36.2	-	-	24.4	53.0
MQ-GLIP [28]	Swin-L	O365	-	43.4	34.5	41.2	46.9	34.7	26.9	32.0	41.3	23.9	54.1
DetCLIP [30]	Swin-L	O365,GoldG,YFCC1M	-	38.6	36.0	38.3	39.3	28.4	25.0	27.0	31.6	-	-
DetCLIPv2 [29]	Swin-L	O365,GoldG,CC15M	-	44.7	43.1	46.3	43.7	36.6	33.3	36.2	38.5	-	-
DetCLIPv3 [31]	Swin-L	O365,V3Det,GoldG,GranuCap50M	-	48.8	<u>49.9</u>	49.7	47.8	41.4	41.4	40.5	42.3	-	-
YOLO-World [3]	YOLOv8-L [10]	O365,GoldG,CC3M	45.1	35.4	27.6	34.1	38.0	-	-	-	-	-	-
DINOv [14]	Swin-L	COCO,SA-1B	-	-	-	-	-	-	-	-	-	15.7	-
T-Rex2 (visual) [9]	Swin-L	O365,OID,HierText,CrowdHuman,SA-1B	46.5	47.6	45.4	46.0	49.5	45.3	<u>43.8</u>	42.0	49.5	27.8	-
T-Rex2 (text) [9]	Swin-L	O365,OID,GoldG,CC3M,SBU,LAION	52.2	<u>54.9</u>	49.2	<u>54.8</u>	56.1	<u>45.8</u>	42.7	<u>43.2</u>	50.2	22.0	-
Grounding DINO 1.5 Pro (zero-shot)	ViT-L [6]	Grounding-20M	54.3	55.7	56.1	57.5	<u>54.1</u>	47.6	44.6	47.9	<u>48.7</u>	30.2	<u>58.7</u>

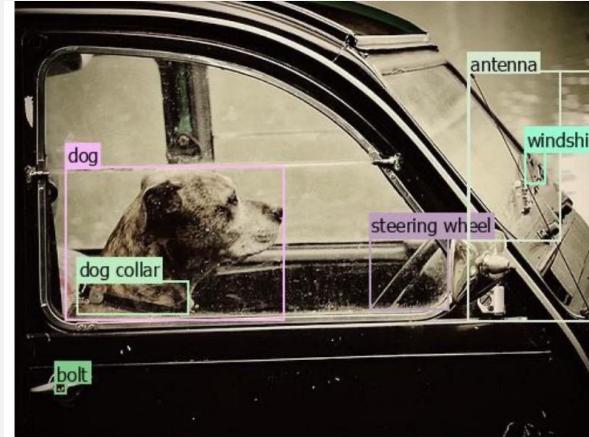
Results: Grounding DINO 1.5 Edge

idea

Method	Backbone	Pre-training data	test size	COCO	LVIS ^{minival}				LVIS ^{val}				FPS(A100/TensorRT)	FPS(Orin NX)
					AP _{all}	AP _r	AP _c	AP _f	AP _{all}	AP _r	AP _c	AP _f		
<i>End-to-End Open-Set Object Detection</i>														
GLIP-T	Swin-T	O365,GoldG,Cap4M	800 × 1333	46.3	26.0	20.8	21.4	31.0	-	-	-	-	-	-
Grounding DINO-T	Swin-T	O365,GoldG,Cap4M	800 × 1333	48.4	27.4	18.1	23.3	32.7	-	-	-	-	9.4 / 42.6	1.1
<i>Real-time End-to-End Open-Set Object Detection</i>														
YOLO-Worldv2-S [†]	YOLOv8-S	O365,GoldG	640 × 640	-	22.7	16.3	20.8	25.5	17.3	11.3	14.9	22.7	47.4 / -	-
YOLO-Worldv2-M [†]	YOLOv8-M	O365,GoldG	640 × 640	-	30.0	25.0	27.2	33.4	23.5	17.1	20.0	30.1	42.7 / -	-
YOLO-Worldv2-L [†]	YOLOv8-L	O365,GoldG	640 × 640	-	33.0	22.6	32.0	35.8	26.0	18.6	23.0	32.6	37.4 / -	-
YOLO-Worldv2-L [†]	YOLOv8-L	O365,GoldG,CC3M-Lite	640 × 640	-	32.9	25.3	31.1	<u>35.8</u>	26.1	20.6	22.6	<u>32.3</u>	37.4 / -	-
OmDet-Turbo-T [‡]	Swin-T	O365,GoldG	640 × 640	42.5	30.3	-	-	-	-	-	-	-	21.5 / 140.0	-
Grounding DINO 1.5 Edge	EfficientViT-L1	Grounding-20M	640 × 640	<u>42.9</u>	<u>33.5</u>	<u>28.0</u>	<u>34.3</u>	33.9	<u>27.3</u>	<u>26.3</u>	<u>25.7</u>	29.6	21.7 / 111.6	10.7
Grounding DINO 1.5 Edge	EfficientViT-L1	Grounding-20M	800 × 1333	45.0	36.2	33.2	36.6	36.3	29.3	28.1	27.6	31.6	18.5 / 75.2	5.5

Visualization Results (Long-tailed Object Detection)

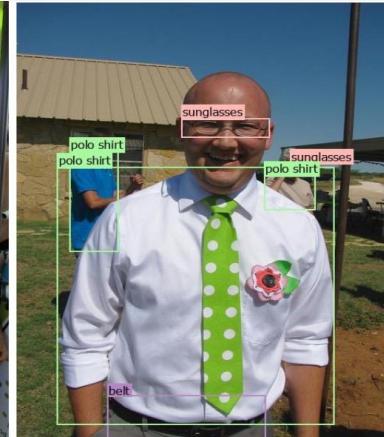
idea



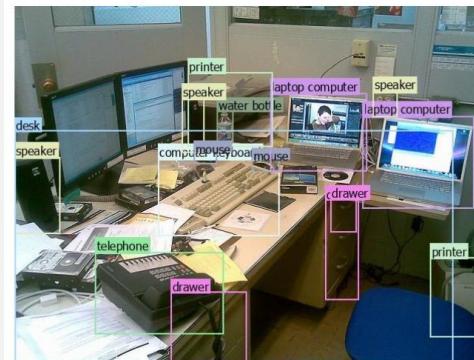
bolt . antenna . dog . dog collar .
steering wheel . windshield wiper



swimsuit . necklace .
clock . frisbee



polo shirt . belt . sunglasses



printer . speaker . computer
keyboard . mouse . laptop
computer . water bottle .
drawer . desk



cellular telephone . ring .
sweater . earring . handbag



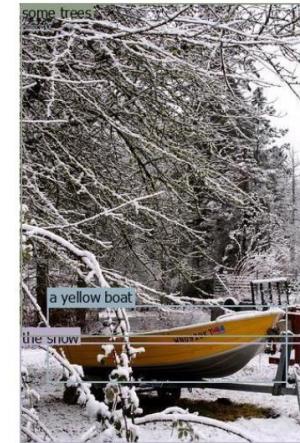
cow

Visualization Results (Short Caption Object Detection)

idea



a neon sign of **goodbye** is placed in the center of the wall.



a yellow boat sitting in the snow near some trees.



the little devil is flying on **the crescent** in the night.



an owl is sitting on **the branch** with **gifts**.



two hands hold **the globe**.



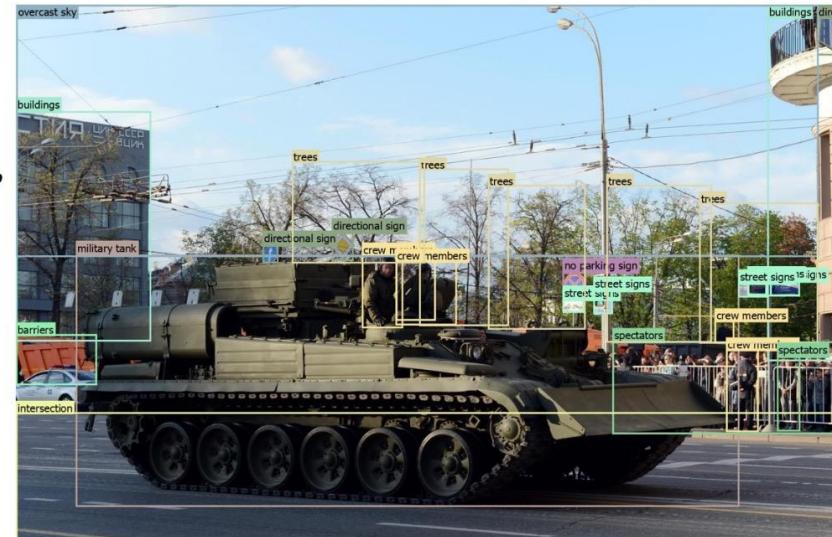
a black and yellow snake in **its hand** with **a white ring**.

Visualization Results (Long Caption Object Detection)

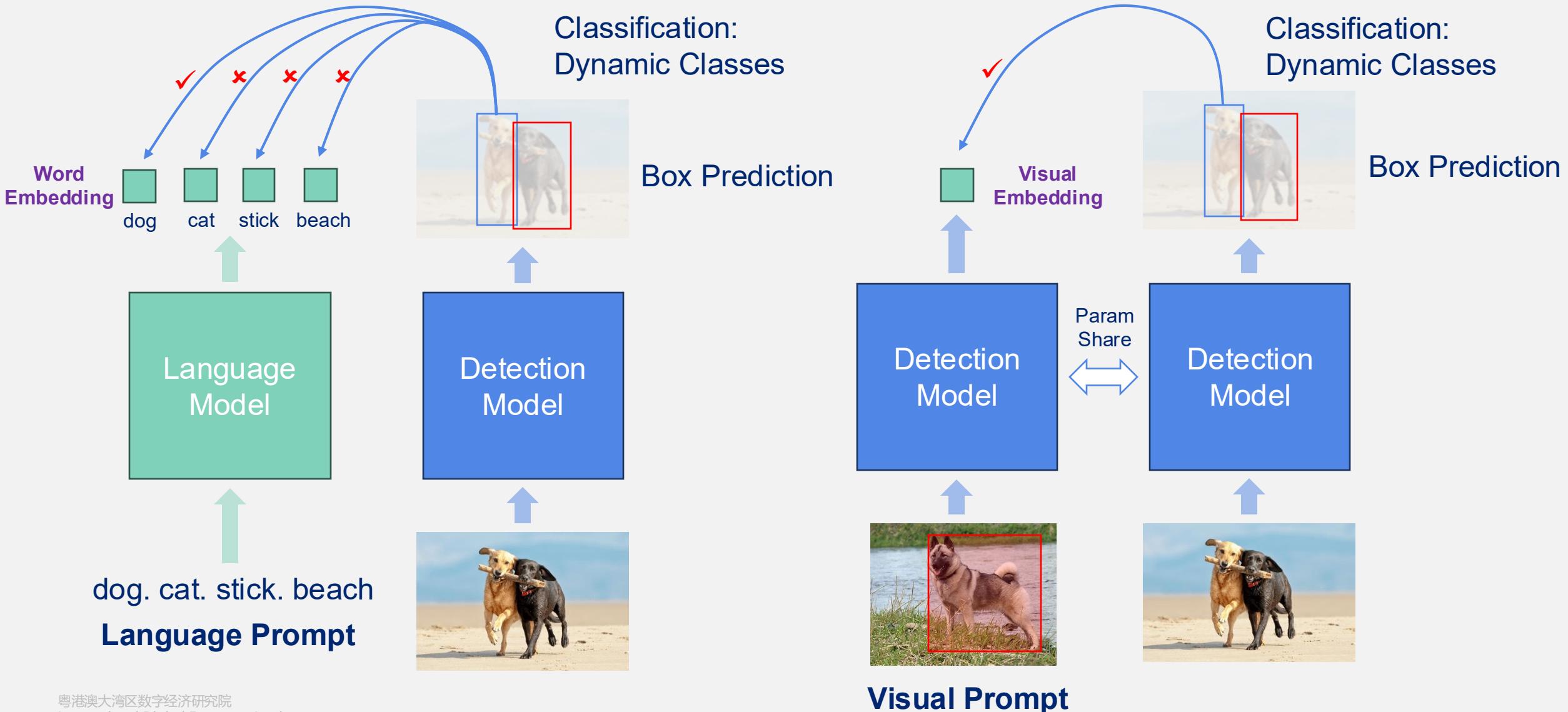


The image shows a **car** on display at a motor show, prominently featuring the **Fiat logo** in red along the side. The car is painted gray with a glossy finish, highlighted by orange and black racing stripes and **red accents** on the front splitter. Its sporty design includes a large rear spoiler and **white multi-spoke wheels**, suggesting additional aerodynamic features. In the background, several **people** navigate the space, including an individual in a **blue jacket with a logo**, likely an event staff member.

The image shows a **military tank** rolling along a city street, with **crew members** visible on top. Painted in camouflage and equipped with a long barrel, the tank navigates through an **intersection**, suggesting a setting likely in Europe or Russia. The surroundings, marked by **street signs**, a **no parking sign**, and a **directional sign** pointing right, indicate the tank's participation in a parade or military demonstration. **Spectators**, including adults and children, stand behind **barriers** on the sidewalk, observing the tank against a backdrop of **buildings** and **leafless trees**, under an **overcast sky**.



Text Prompt v.s. Visual Prompt

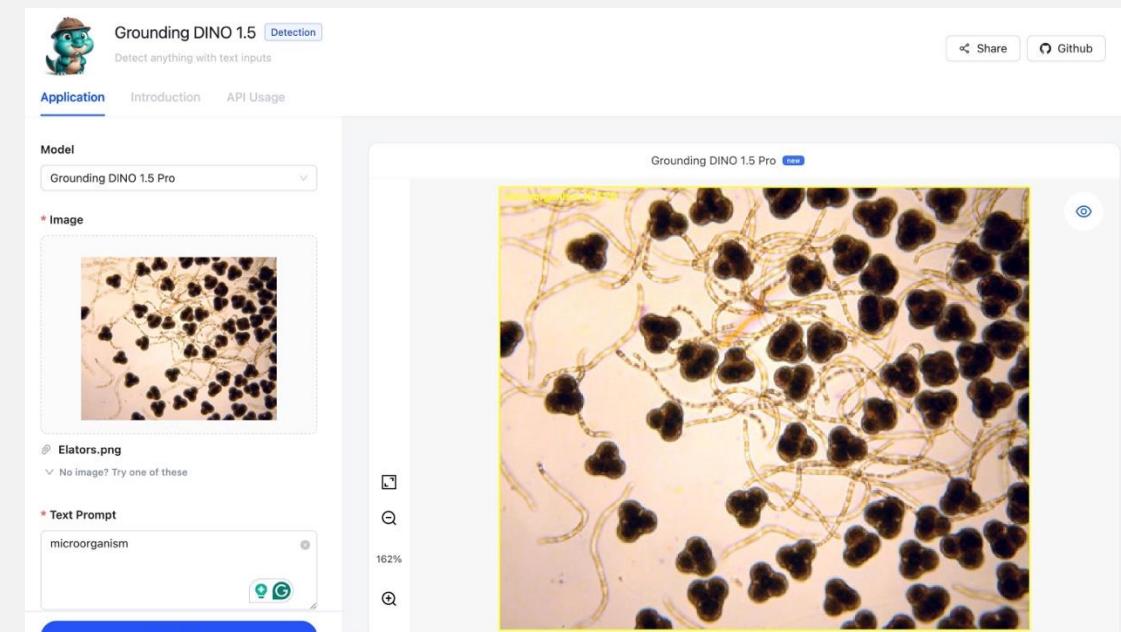
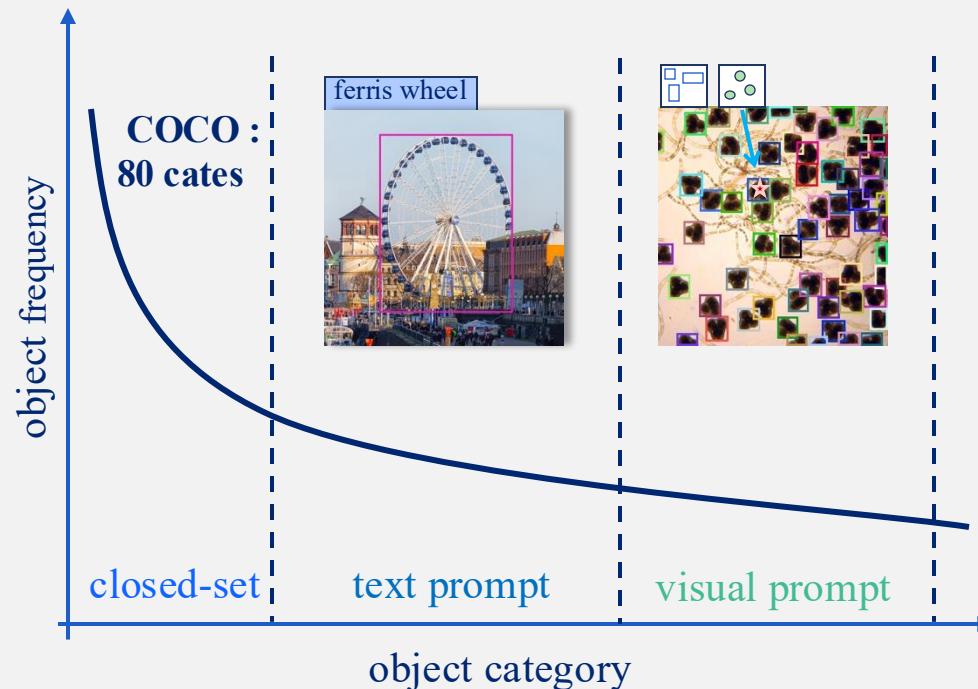


Text Prompt v.s. Visual Prompt

idea

Text Prompt

- describe objects in natural language
- require modality alignment, suffers from long-tailed data shortage
- fall short in describe object that are hard to describe in language

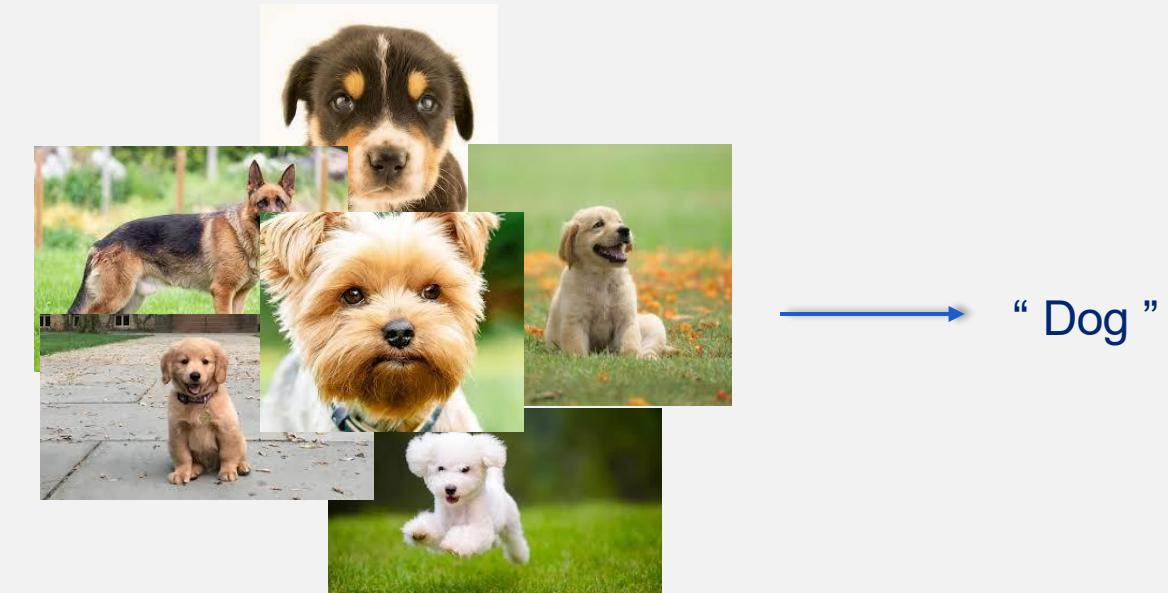
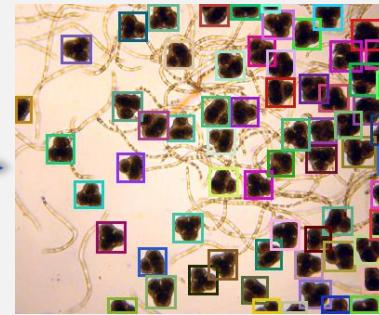
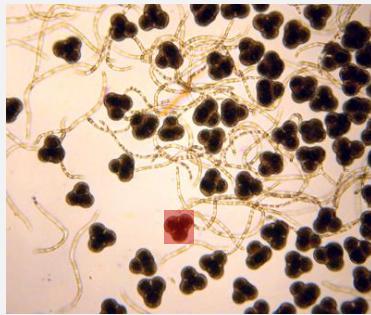


Text Prompt v.s. Visual Prompt

idea

Visual Prompt

- describe objects through visual examples
- less effective at capturing the general concept



" Dog "

require many examples to convey a general concept

T-Rex2: Combine both Text Prompt and Visual Prompt

idea

T-Rex2: Towards Generic Object Detection via Text-Visual Prompt Synergy

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ECCV 2024



Method	Prompt Type	Backbone	COCO-Val	LVIS						ODinW	Roboflow100	
			Zero-Shot	Zero-Shot				Zero-Shot	Zero-Shot	Zero-Shot	Zero-Shot	
			val-80	minival-804				val-1203	35val	100val	100val	
				AP	AP	AP _f	AP _c	AP _r	AP	AP _f	AP _c	AP _r
GLIP-T [19]	Text	Swin-T	46.7	26.0	31.0	21.4	20.8		17.2	25.5	12.5	10.1
GLIP-L [19]	Text	Swin-L	49.8	37.3	41.5	34.3	28.2		26.9	35.4	23.3	17.1
Grounding DINO [24]	Text	Swin-T	48.4	27.4	32.7	23.3	18.1		-	-	-	23.4
Grounding DINO [24]	Text	Swin-L	52.5	33.9	38.8	30.7	22.2		-	-	-	22.3
DetCLIPv2 [47]	Text	Swin-T	-	40.4	40.0	41.7	36.0		-	-	-	-
DetCLIPv2 [47]	Text	Swin-L	-	44.7	43.7	46.3	43.1		-	-	-	-
DINOv [17]	Visual-G	Swin-T	-	-	-	-	-		-	-	14.9	5.4
DINOv [17]	Visual-G	Swin-L	-	-	-	-	-		-	-	15.7	4.8
T-Rex2	Text	Swin-T	45.8	42.8	46.5	39.7	37.4		34.8	41.2	31.5	29.0
T-Rex2	Visual-G	Swin-T	38.8	37.4	41.8	33.9	29.9		34.9	41.1	30.3	32.4
T-Rex2	Text	Swin-L	52.2	54.9	56.1	54.8	49.2		45.8	50.2	43.2	42.7
T-Rex2	Visual-G	Swin-L	46.5	47.6	49.5	46.0	45.4		45.3	49.5	42.0	43.8
											27.8	20.5
												18.5

Table 1. **One suit of weights** for zero-shot object detection. Red denotes regions where text prompt excels over visual prompt, while green signifies regions favoring visual prompts.



Alessandro Ferrari • 3rd+
Founder, CEO @ARGO Vision | Contra...
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🦖🦖 T-Rex 2: a new SOTA is out!🦖🦖

👉 IDEA unveils a novel (VERY STRONG) open-set object detector model. Strong zero-shot capabilities, suitable for various scenarios with only one suit of weights.
Demo and Source Code released ❤️

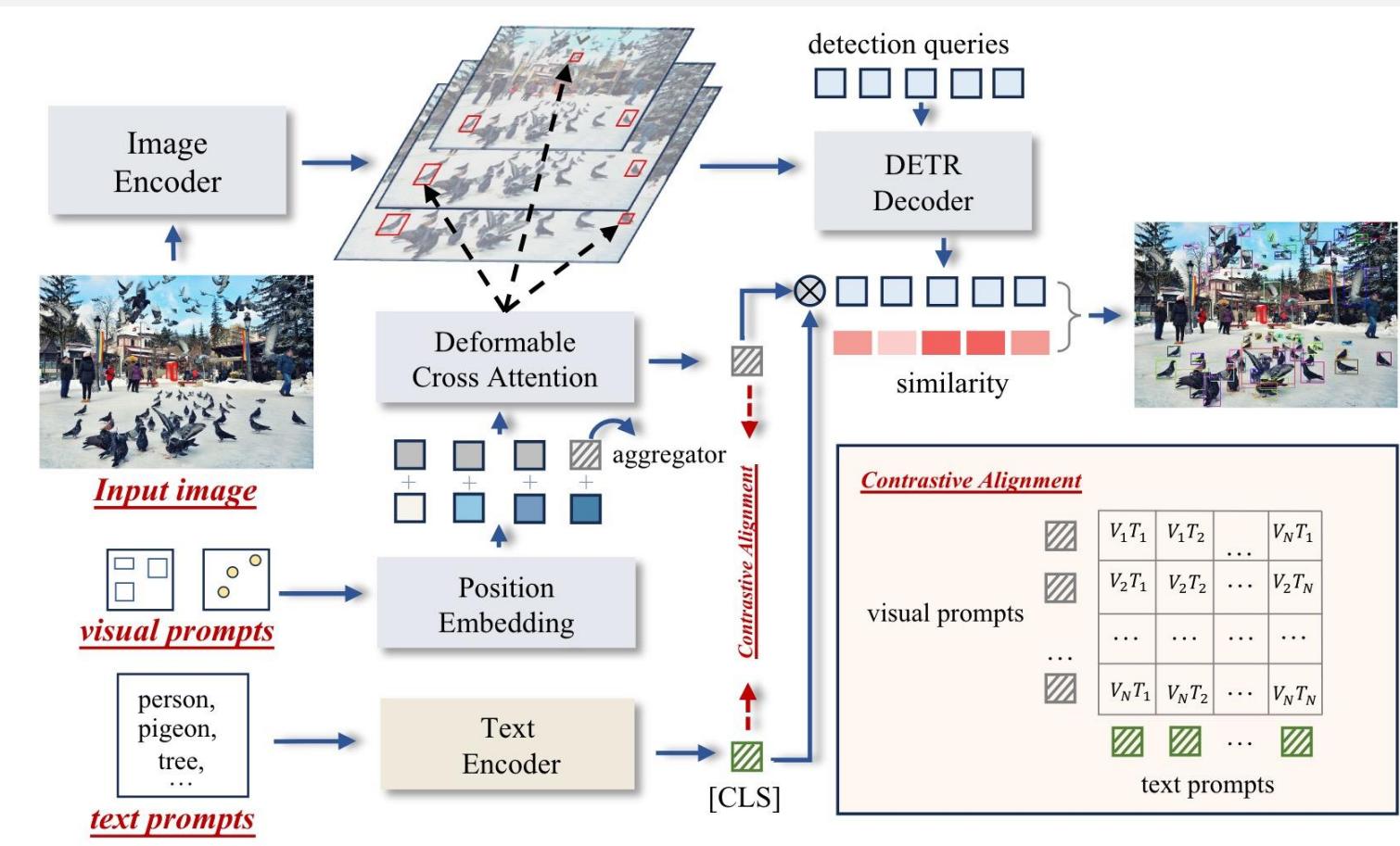
T-Rex2: Combine both Text Prompt and Visual Prompt

idea



T-Rex2: Combine both Text Prompt and Visual Prompt

idea



DINO-based End-to-End model

Visual Prompt Encoder: Deformable Cross Attention

$$B = \text{Linear}(\text{PE}(b_1, \dots, b_K); \theta_B) : \mathbb{R}^{K \times 4D} \rightarrow \mathbb{R}^{K \times D}$$

$$P = \text{Linear}(\text{PE}(p_1, \dots, p_K); \theta_P) : \mathbb{R}^{K \times 2D} \rightarrow \mathbb{R}^{K \times D}$$

$$Q = \begin{cases} \text{Linear}(\text{CAT}([C; C'], [B; B']); \varphi_B), & \text{box} \\ \text{Linear}(\text{CAT}([C; C'], [P; P']); \varphi_P), & \text{point} \end{cases}$$

$$Q'_j = \begin{cases} \text{MSDeformAttn}(Q_j, b_j, \{\mathbf{f}_i\}_{i=1}^L), & \text{box} \\ \text{MSDeformAttn}(Q_j, p_j, \{\mathbf{f}_i\}_{i=1}^L), & \text{point} \end{cases}$$

$$V = \text{FFN}(\text{SelfAttn}(Q'))[-1]$$

Text Prompt Encoder: CLIP

Modality Alignment: Contrastive Learning

$$\mathcal{L}_{align} = -\frac{1}{K} \sum_{i=1}^K \log \frac{\exp(v_i \cdot t_i)}{\sum_{j=1}^K \exp(v_i \cdot t_j)}$$

Joint prompt leads to generic object detection

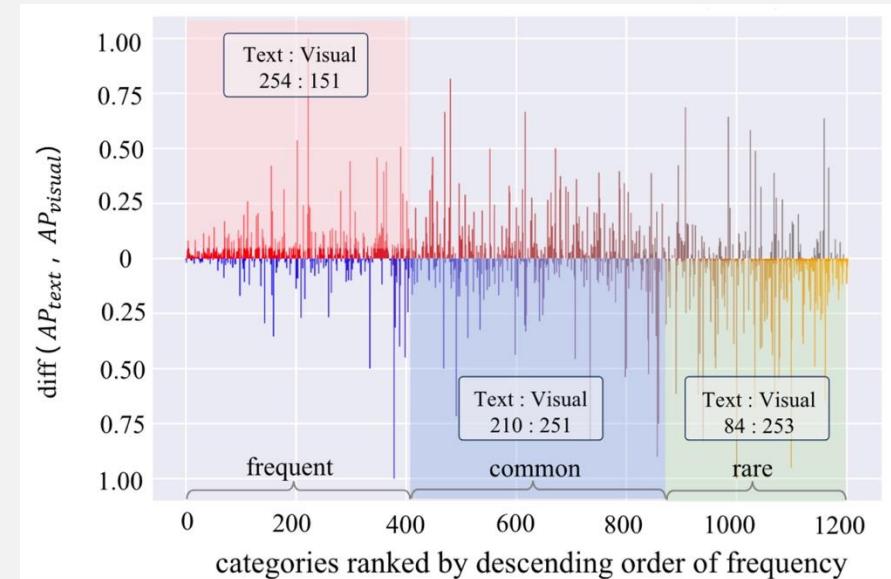
idea

Zero-Shot Generic Object Detection

Method	Prompt Type	Backbone	COCO-Val	LVIS Zero-Shot								ODinW	Roboflow100				
			Zero-Shot	val-80				minival-804				val-1203				Zero-Shot	Zero-Shot
				AP	AP	AP _f	AP _c	AP _r	AP	AP _f	AP _c	AP _r	AP _{avg}	AP _{med}	AP _{avg}		
GLIP-T [19]	Text	Swin-T	46.7	26.0	31.0	21.4	20.8	17.2	25.5	12.5	10.1	19.6	5.1	-			
GLIP-L [19]	Text	Swin-L	49.8	37.3	41.5	34.3	28.2	26.9	35.4	23.3	17.1	23.4	11.0	8.6			
Grounding DINO [24]	Text	Swin-T	48.4	27.4	32.7	23.3	18.1	-	-	-	-	22.3	11.9	-			
Grounding DINO [24]	Text	Swin-L	52.5	33.9	38.8	30.7	22.2	-	-	-	-	26.1	18.4	-			
DetCLIPv2 [47]	Text	Swin-T	-	40.4	40.0	41.7	36.0	-	-	-	-	-	-	-			
DetCLIPv2 [47]	Text	Swin-L	-	44.7	43.7	46.3	43.1	-	-	-	-	-	-	-			
DINOv [17]	Visual-G	Swin-T	-	-	-	-	-	-	-	-	-	14.9	5.4	-			
DINOv [17]	Visual-G	Swin-L	-	-	-	-	-	-	-	-	-	15.7	4.8	-			
T-Rex2	Text	Swin-T	45.8	42.8	46.5	39.7	37.4	34.8	41.2	31.5	29.0	18.0	4.7	8.2			
T-Rex2	Visual-G	Swin-T	38.8	37.4	41.8	33.9	29.9	<u>34.9</u>	41.1	30.3	<u>32.4</u>	<u>23.6</u>	<u>17.5</u>	<u>17.4</u>			
T-Rex2	Text	Swin-L	<u>52.2</u>	54.9	56.1	54.8	49.2	45.8	50.2	43.2	42.7	22.0	7.3	10.5			
T-Rex2	Visual-G	Swin-L	46.5	47.6	49.5	46.0	45.4	45.3	49.5	42.0	43.8	27.8	20.5	18.5			

common and frequent case rare and novel case
Text prompt better **Visual prompt better**

Text prompt v.s. Visual prompt on LVIS



- Text prompt is good at common and frequent object, while visual prompt succeed in rare and novel scenarios.

Joint prompt leads to generic object detection

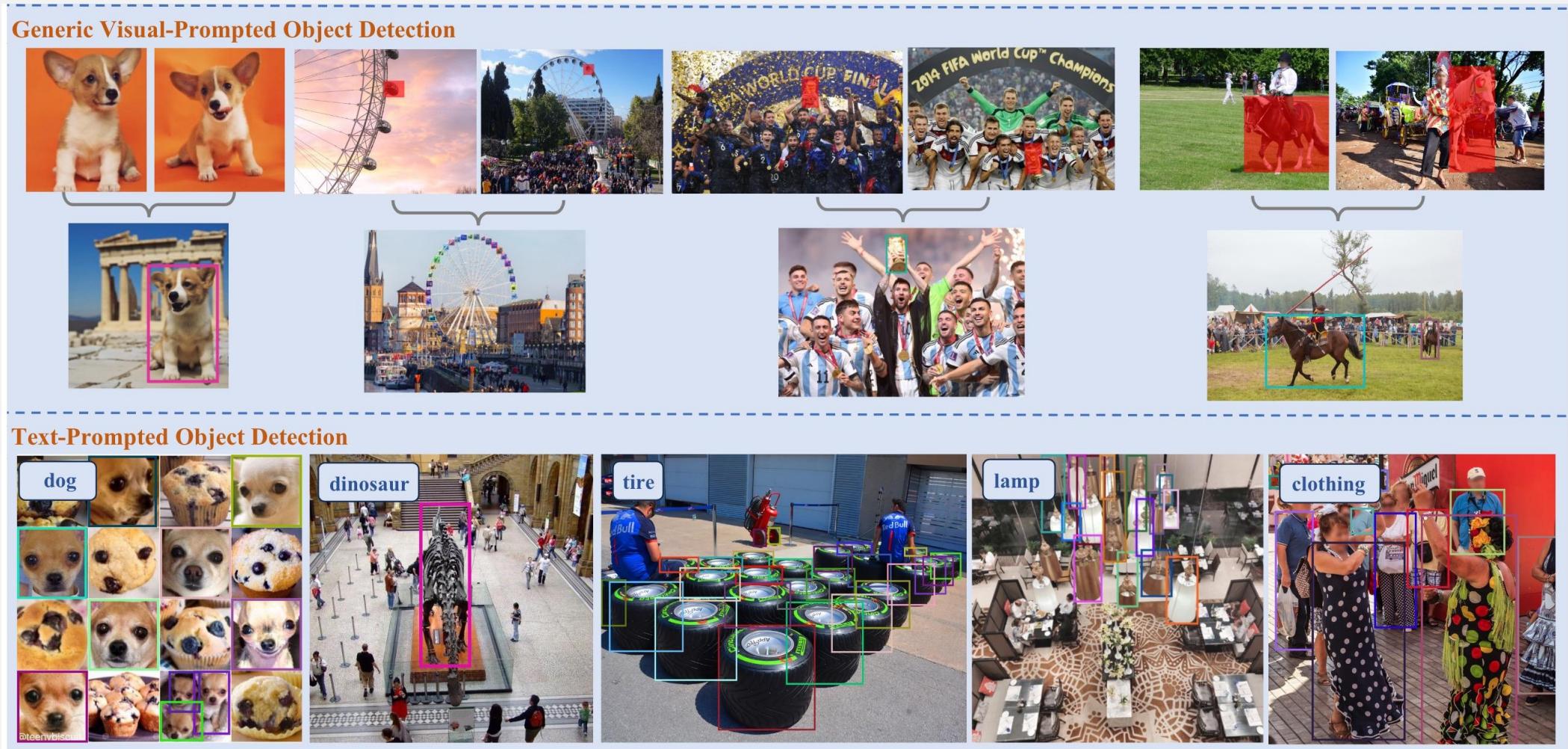
idea

Interactive Visual-Prompted Object Detection

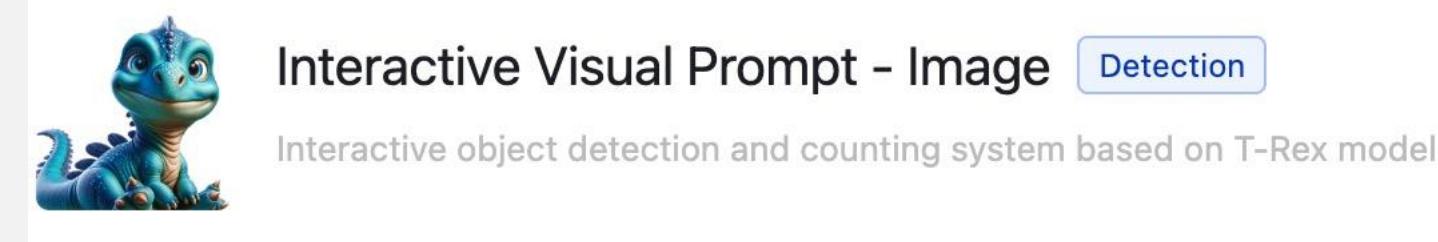
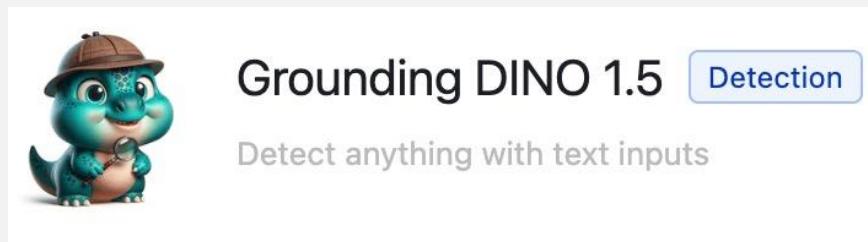


Joint prompt leads to generic object detection

idea



- **Open-set** detection is the next BIG problem after closed-set detection
- **Prompt** is a new way to transform open-set detection
 - Text prompt: effective to cover head and middle concepts
 - Visual prompt: effective to cover more long tailed concepts
- **Grounded** understanding is key to multimodality intelligence



<https://deepdataspace.com/>



Thanks!

Qing Jiang

2024 6.14