

```
(*  
* Task: bac-pratique-25052017-sc-s7  
*      (deviner un mot)  
* Lang.: Free Pascal  
*)  
uses crt; //Pour la fonction clrscr
```

```
function verif(m: string): boolean;  
var  
    i, len: byte;  
begin  
    len := length(m);  
    i := 1;  
    while (i <= len) and (upcase(m[i]) in ['A'..'Z']) do  
        i := i + 1;  
    verif := i > len;  
end;
```

```
procedure saisir(var m: string);  
begin  
    repeat  
        write('Taper le mot à deviner: ');  
        readln(m);  
    until (length(m) in [5..20]) and (verif(m));  
end;
```

```
function masquer(m: string): string;  
var  
    s: string;  
    i, len: byte;  
begin  
    len := length(m);  
    s := '';  
    for i := 1 to len do  
        s := s + '-';  
    s[1] := m[1];  
    s[len] := m[len];  
  
    masquer := s;  
end;
```

```
procedure deviner(m, s: string);
var
    i, len, lettreTrouvees, tent: byte;
    l: char;
begin
    len := length(m);
    tent := 0;
    lettreTrouvees := 2;

    writeln('Essayer de deviner le mot. ');
    writeln('Vous avez ', len, ' tentatives. ');
    writeln;
    repeat
        tent := tent + 1;
        writeln('Tentative #', tent);
        writeln(chr(9), s);
        repeat
            write(chr(9), 'donner une lettre: ');
            readln(l);
        until upcase(l) in ['A'..'Z'];

        for i := 2 to len-1 do
            if upcase(l) = upcase(m[i]) then begin
                s[i] := l;
                lettreTrouvees += 1;
            end;
        end;
        writeln;
    until (tent = len) or (lettreTrouvees = len);

    writeln;
    if (tent = len) and (lettreTrouvees < len) then begin
        writeln('Désolé, vous avez épuisé les ', len, ' tentatives. ');
        writeln('Le mot à deviner était: ', m);
    end;

    if (lettreTrouvees = len) and (lettreTrouvees <= len) then
        writeln('Bravo, vous avez trouvé le mot "', m, '" :))')
end;
```

```
////////Programme principal////////  
var  
    mot, masque: string;  
begin  
    clrscr;  
    saisir(mot);  
    clrscr;  
    masque := masquer(mot);  
    deviner(mot, masque);  
end.
```