

1. Two Sum

Given an array of integers `nums` and an integer `target`, return *indices of the two numbers such that they add up to `target`*.

You may assume that each input would have **exactly one solution**, and you may not use the *same* element twice.

You can return the answer in any order.

Example 1:

Input: `nums = [2,7,11,15]`, `target = 9`

Output: `[0,1]`

Explanation: Because `nums[0] + nums[1] == 9`, we return `[0, 1]`.

Example 2:

Input: `nums = [3,2,4]`, `target = 6`

Output: `[1,2]`

Example 3:

Input: `nums = [3,3]`, `target = 6`

Output: `[0,1]`

Constraints:

- $2 \leq \text{nums.length} \leq 10^4$
- $-10^9 \leq \text{nums}[i] \leq 10^9$
- $-10^9 \leq \text{target} \leq 10^9$
- **Only one valid answer exists.**

Follow-up: Can you come up with an algorithm that is less than $O(n^2)$ time complexity?

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```
/*  
    Brute force  
    Time complexity:  $O(n^2)$   
    Space complexity:  $O(1)$   
*/  
typedef std::vector<int> vi;  
  
class Solution {  
public:  
    vi twoSum(vi& nums, int target) {  
        int n=nums.size();  
  
        for(int i=0;i<n-1;++i){  
            for(int j=i+1;j<n;++j){  
                if(nums[i]+nums[j]==target) return {i,j};  
            }  
        }  
        return {};  
    }  
};
```

1. Two Sum

```
/*  
    Hashing+Math  
    Time complexity: O(n)  
    Space complexity: O(n)  
*/  
typedef std::vector<int> vi;  
  
class Solution {  
public:  
    vi twoSum(vi& nums, int target) {  
        int n=nums.size();  
  
        std::unordered_map<int,int> seen;  
  
        for(int i=0;i<n;++i){  
            if(seen.find(nums[i])!=seen.end()) return {seen[nums[i]],i};  
            seen[target-nums[i]]=i;  
        }  
  
        return {};  
    }  
};
```