2751. Robot Collisions

```
/*
   Time complexity: O(n log n)
   Extra space complexity: O(n)
*/
class Solution {
    public:
      class Robot{
         public:
            int index;
            int position;
            int health;
            char direction;
         public:
            Robot(int position,int health,char direction,int index): position(position),health(health),direction(direction),index(index){}
      };
   public:
      std::vector<int> survivedRobotsHealths(std::vector<int>& positions, std::vector<int>& healths, std::string directions){
         int n=positions.size();
         std::vector<Robot> robots;
         for(int i=0;i<n;++i){
           robots.push_back(Robot(positions[i],healths[i],directions[i],i));
         }

         std::sort(robots.begin(),robots.end(),[](const Robot& r1,const Robot& r2){return r1.position<r2.position;});
```

```
        std::stack<Robot> st;
        for(auto& robot: robots){
            if(robot.direction=='R') st.push(robot);
            else {
                while(!st.empty() && healths[robot.index]>0){
                    if(robot.health==st.top().health){
                        healths[st.top().index]=0;
                        healths[robot.index]=0;
                        st.pop();

                    }
                    else if(robot.health<st.top().health) {
                        healths[st.top().index]--;
                        st.top().health--;
                        healths[robot.index]=0;
                    }
                    else {
                        healths[st.top().index]=0;
                        healths[robot.index]--;
                        robot.health--;
                        st.pop();
                    }
                }
            }
        }

        std::vector<int> ans;
        for(auto& h: healths){
            if(h!=0) ans.push_back(h);
        }

        return ans;

    }
};
```