

567. Permutation in String

Given two strings `s1` and `s2`, return `true` if `s2` contains a permutation of `s1`, or `false` otherwise.

In other words, return `true` if one of `s1`'s permutations is the substring of `s2`.

Example 1:

Input: `s1 = "ab", s2 = "eidbaooo"`

Output: `true`

Explanation: `s2` contains one permutation of `s1` ("ba").

Example 2:

Input: `s1 = "ab", s2 = "eidboaoo"`

Output: `false`

Constraints:

- `1 <= s1.length, s2.length <= 104`
- `s1` and `s2` consist of lowercase English letters.

567. Permutation in String

```
/*
    substring and count
    Time complexity:  $O(26+m+n(m+26+26))=O(nm)$ 
    space complexity:  $O(26+n*(m+26))=O(nm)$ 
*/

class Solution {
public:
    bool checkInclusion(std::string s1, std::string s2){
        int n=s2.size();
        int m=s1.size();

        if(n<m) return false;

        std::vector<int> freq1(26,0);
        for(auto& c: s1) freq1[c-'a']++;

        for(int i=0;i<=n-m;++i){
            std::string sub=s2.substr(i,m);
            std::vector<int> freq(26,0);
            for(auto& c: sub) freq[c-'a']++;
            if(freq==freq1) return true;
        }
        return false;
    }
};
```

567. Permutation in String

```
/*
    Counting Sliding window
    Time complexity:  $O(26+m+26+m+m+26+n*(26+26))=O(n+m)$ 
    space complexity:  $O(26+26+m)=O(m)$ 
*/
class Solution {
public:
    bool checkInclusion(std::string s1, std::string s2){
        int n=s2.size();
        int m=s1.size();

        if(n<m) return false;

        std::vector<int> freq1(26,0);
        for(auto& c: s1) freq1[c-'a']++;

        // Create window
        std::vector<int> window(26,0);
        std::string sub=s2.substr(0,m);
        for(auto& c: sub) window[c-'a']++;

        if(window==freq1) return true;

        // Slide the window
        for(int i=1;i<=n-m;++i){
            for(int j=0;j<26;++j){
                window[j]-=int((s2[i-1]-'a')==j);
                window[j]+=int((s2[i+m-1]-'a')==j);
            }
            if(window==freq1) return true;
        }
        return false;
    }
};
```