

2196. Create Binary Tree From Descriptions

```
/*
    Time complexity:  $O(n \log n)$ 
    Extra space complexity:  $O(n)$ : adjacency list,
                            $O(n)$ : recursion,
                            $O(n)$ : has_parent

    [[40, 50, 1], [40, 60, 0], [60, 70, 0], [10, 20, 1], [20, 40, 1], [10, 30, 0]]
    [[39, 70, 1], [13, 39, 1], [85, 74, 1], [74, 13, 1], [38, 82, 1], [82, 85, 1]]
*/
class Solution {
public:
    std::map<int, std::vector<int>>> adj;
public:
    void build_adjacency_list(std::vector<std::vector<int>>& descriptions){
        for(auto& desc: descriptions){
            adj[desc[0]].push_back({desc[1], desc[2]});
        }
    }

    int find_root(std::vector<std::vector<int>>& descriptions){
        std::map<int, bool> has_parent;
        for(auto& desc: descriptions){
            has_parent[desc[1]] = true;
        }
        for(auto& desc: descriptions){
            if (!has_parent[desc[0]]) return desc[0];
        }
        return -1;
    }

    TreeNode* createBinaryTree(std::vector<std::vector<int>>& descriptions){

        build_adjacency_list(descriptions);
        int root_value = find_root(descriptions);

        auto solve = [&](int node_value, auto& self) -> TreeNode* {
            TreeNode* node = new TreeNode(node_value);
            for(auto& p: adj[node_value]){
                TreeNode* res = self(p.first, self);
                if(p.second == 1) node->left = res;
                else node->right = res;
            }
            return node;
        };
        return solve(root_value, solve);
    }
};
```