564. Find the Closest Palindrome

```
Math
  Time complexity: O(logm)
  Space complexity: O(5+5+5)=O(1)
  where: m is the number of digits of n
*/
typedef long long ll;
typedef std::vector<ll> vl;
class Solution {
  public:
    ll get_palindrome(ll left_half,bool is_even){
       ll pal=left_half;
       if(!is_even) left_half/=10;
       while(left_half>0){
          pal=pal*10+left_half%10;
          left_half/=10;
       }
       return pal;
    std::string nearestPalindromic(std::string n) {
       ll number=std::stoll(n);
       int m=n.size();
       std::string sub=n.substr(0,(m+1)/2);
       ll left_half=std::stoll(sub);
       ll pal1=get_palindrome(left_half-1,m%2==0);
       ll pal2=get_palindrome(left_half,m%2==0);
       ll pal3=get_palindrome(left_half+1,m%2==0);
       ll pal4=std::pow(10,m-1)-1;;
       ll pal5=std::pow(10,m)+1;;
```

```
vl palindromes;
       if(pal1!=number) palindromes.push_back(pal1);
       if(pal2!=number) palindromes.push_back(pal2);
       if(pal3!=number) palindromes.push_back(pal3);
       if(pal4!=number) palindromes.push_back(pal4);
       if(pal5!=number) palindromes.push_back(pal5);
       vl diffs;
       for(auto&p: palindromes){
         diffs.push_back(abs(p-number));
       }
       for(auto&p: diffs) std::cout<<p<<'\n';</pre>
       ll min_diff=*std::min_element(diffs.begin(),diffs.end());
       vl mins;
       for(int i=0;i<diffs.size();++i){</pre>
         if(diffs[i]==min_diff) mins.push_back(palindromes[i]);
       }
       ll min_pal=*std::min_element(mins.begin(),mins.end());
       std::string ans=std::to_string(min_pal);
       return ans;
     }
};
```