You have n boxes. You are given a binary string boxes of length n, where boxes[i] is '0' if the ith box is **empty**, and '1' if it contains **one** ball.

In one operation, you can move **one** ball from a box to an adjacent box. Box i is adjacent to box j if abs(i - j) == 1. Note that after doing so, there may be more than one ball in some boxes.

Return an array answer of size n, where answer[i] is the **minimum** number of operations needed to move all the balls to the ith box.

Each answer[i] is calculated considering the **initial** state of the boxes.

Example 1:

Input: boxes = "110"
Output: [1,1,3]

Explanation: The answer for each box is as follows:

- 1) First box: you will have to move one ball from the second box to the first box in one operation.
- 2) Second box: you will have to move one ball from the first box to the second box in one operation.
- 3) Third box: you will have to move one ball from the first box to the third box in two operations, and move one ball from the second box to the third box in one operation.

Example 2:

Input: boxes = "001011"
Output: [11,8,5,4,3,4]

Constraints:

- n == boxes.length
- 1 <= n <= 2000
- boxes[i] is either '0' or '1'.

Brute force Time compelxity: $O(n^2)$ **O** Runtime (1) Space complexity: O(1) 78 ms | Beats 37.34% 12.55 MB | Beats 25.33% typedef std::vector<int> vi; class Solution { public: vi minOperations(std::string boxes){ int n=boxes.size(); vi ans; // For each box for(int i=0;i< n;++i){ // Compute the number of steps to get the 1 at position j int cnt=0; for(int j=0; j< n; ++j){ if(boxes[j]=='1') cnt+=abs(i-j); // Add the result to the answer ans.push_back(cnt); } return ans; } **}**;

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Prefix/Suffix sum
                               © Runtime
                                                                          @ Memory
  Time complexity: O(7n)
                                                                          13.56 MB | Beats 5.93%
                               4 ms | Beats 58.18% 🞳
  Space complexity: O(4n)
typedef std::vector<int> vi;
class Solution {
  public:
     vi minOperations(std::string boxes){
       int n=boxes.size();
       // For each box:
       // Preprocess #moves from left
       vi balls_in_left(n,0);
       balls_in_left[0]=int(boxes[0]=='1');
       vi moves_from_left(n,0);
       for(int i=1;i < n;++i){
          balls_in_left[i]=balls_in_left[i-1]+int(boxes[i]=='1');
          moves_from_left[i]=moves_from_left[i-1]+balls_in_left[i-1];
       }
       // Preprocess #moves from the right
       vi balls in right(n,0);
       balls_in_right[n-1]=int(boxes[n-1]=='1');
       vi moves_from_right(n,0);
       for(int i=n-2; i>=0;--i){
          balls_in_right[i]=balls_in_right[i+1]+int(boxes[i]=='1');
          moves_from_right[i]=moves_from_right[i+1]+balls_in_right[i+1];
       }
       vi ans;
       for(int i=0;i< n;++i){
          ans.push_back(moves_from_left[i]+moves_from_right[i]);
       }
       return ans;
     }
};
```

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Prefix/Suffix sum: One passe and space optimization
  Time complexity: O(n)
  Space complexity: O(1)
typedef std::vector<int> vi;
class Solution {
  public:
    vi minOperations(std::string boxes){
       int n=boxes.size();
       vi ans(n,0);
       int balls_in_left=0,moves_from_left=0;
       int balls_in_right=0,moves_from_right=0;
       for(int i=0,j=n-1;i< n && j>=0;++i,--j){}
         ans[i]+=moves_from_left;
         balls_in_left+=int(boxes[i]=='1');
         moves_from_left+=balls_in_left;
         ans[j]+=moves_from_right;
         balls_in_right+=int(boxes[j]=='1');
         moves_from_right+=balls_in_right;
       }
       return ans;
     }
};
```