## 200. Number of Islands

Given an  $[m \times n]$  2D binary grid [grid] which represents a map of ['1']s (land) and ['0']s (water), return *the number of islands*.

An **island** is surrounded by water and is formed by connecting adjacent lands horizontally or vertically. You may assume all four edges of the grid are all surrounded by water.

## Example 1:

## **Constraints:**

## 200. Number of Islands

```
Time complexity: O( (nm))
  Space complexity: O(2nm)
class Solution {
  public:
     vector<vector<char>> G;
     map<pair<int,int>,bool> visited;
     int n,m;
     int cnt=0;
     pair<int,int> moves[4] = {
       \{-1,0\}, \{1,0\}, \{0,-1\}, \{0,1\}
     };
  public:
     bool is_in_grid(int x,int y){
       return x>=0 && x<=n-1 && y>=0 && y<=m-1;
     }
     void DFS(int x,int y){
       if(visited[{x,y}]) return;
       visited[{x,y}]=true;
       for(int i=0;i<4;++i){
          int move_x=x+moves[i].first;
          int move_y=y+moves[i].second;
          if(!is_in_grid(move_x,move_y)) continue;
          if(G[move_x][move_y]=='0') continue;
          DFS(move_x,move_y);
       }
     int numIslands(vector<vector<char>>& grid) {
       n=grid.size();
       m=grid[0].size();
       G=grid;
       for(int i=0;i< n;++i){
          for(int j=0; j < m; ++j){
            if(G[i][j] == 0' \parallel visited[\{i,j\}]) continue;
            cnt++;
            DFS(i,j);
          }
       }
       return cnt;
     }
};
```